# 

Fieldbus Independent I/O Modules

Steppercontroller 750-671



# Manual

Version 1.0.2



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#### WAGO Kontakttechnik GmbH & Co. KG

Hansastraße 27 D-32423 Minden

Phone: +49 (0) 571/8 87 - 0 Fax: +49 (0) 571/8 87 - 1 69

E-Mail: info@wago.com

Web: http://www.wago.com

#### **Technical Support**

Phone: +49 (0) 571/8 87 - 5 55 Fax: +49 (0) 571/8 87 - 85 55

E-Mail: support@wago.com

Every conceivable measure has been taken to ensure the correctness and completeness of this documentation. However, as errors can never be fully excluded, we would appreciate any information or ideas at any time.

E-Mail: documentation@wago.com

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# CONTENT

1 Important Notes	8
1.1 Legal Bases	8
1.1.1 Copyright	8
1.1.2 Personnel Qualifications	8
1.1.3 Use of the 750 Series in Compliance with Underlying Provisions .	9
1.1.4 Technical Condition of Specified Devices	9
1.2 Standards and Guidelines for Operating the 750 Series	
1.3 Symbols	
1.4 Safety Information	
1.5 Font Conventions	
1.6 Number Notation	13
1.7 Scope	
2 I/O Modules	14
2.1 Special Modules	
2.1.1 General Description	
2.1.1.1 Safety Information	
2.1.1.2     Structure of Positioning Controller	
2.1.1.2.1 Control Section	
2.1.1.2.2 Power Section	
2.1.1.2.2 Drive	
2.1.1.2.4 Mechanical Section	
2.1.1.2 Positioning	
2.1.1.3     1 ositioning       2.1.1.3.1     Absolute Positioning	
2.1.1.3.1     Absolute Positioning       2.1.1.3.2     Relative Positioning	
2.1.1.3.2Relative Positioning2.1.1.3.3On-the-Fly Positioning	
2.1.1.3.4     Referencing	
-	
2.1.1.3.5         Jogging Mode           2.1.1.3.6         Rotary Axis	
,	
2.1.1.3.7 Types of Acceleration	
2.1.1.3.7.1 Constant Acceleration	
2.1.1.3.7.2 Linear Acceleration	
2.1.1.3.7.3 sin <sup>2</sup> *t Acceleration	
2.1.1.3.7.4 Adjustable Acceleration	
2.1.1.4 Current Control	
2.1.1.5 Rotational speed	
2.1.1.6 Camshaft controller	
2.1.1.7 Frequency modulation	
2.1.1.8 PWM	
2.1.1.9 Single Shot	
2.1.1.10 Brake Control	
2.1.1.11 Command tables	
2.1.2 750-671 [Steppercontroller]	
2.1.2.1 View	
2.1.2.2 Description	
2.1.2.3 Indicators	. 43



2.1.2.4	Operating Elements	45
	Schematic Diagram	
	Fechnical Data	
	Process Image	
2.1.2.7.1	Overview	
2.1.2.7.2	Control Byte 0, Status Byte 0	
2.1.2.7.3	Cyclic Process Image	
2.1.2.7.4	Mailbox Process Image	
	Mailbox Mode	
	Гable Manager	
2.1.2.9.1	Download	
2.1.2.9.2	Control	55
2.1.2.10	Configuration	55
2.1.2.10.1	Configuration Table	56
2.1.2.10.1.1	Configuration of Basic Parameters	57
2.1.2.10.2	Configuration using Control Byte C2	61
2.1.2.10.2.1	Frequency Prescaler	
2.1.2.10.2.2	Acceleration Factor	
2.1.2.10.3	Configuration via Mailbox Mode	
2.1.2.10.4	Digital Signals and Signal Linking	
2.1.2.10.5	Linking of Bits	
2.1.2.10.5.1	Special Bits: ZERO, ONE, MZERO and MONE	
2.1.2.10.5.2	Filters, Low Pass, Timers and Counters	
2.1.2.10.5.2	Move Commands	
2.1.2.10.0		
2.1.2.10.7	Scaling, Number Ranges and Units Internal Units of Measure	74
2.1.2.10.7.2	External Units of Measure	
	Positioning	
2.1.2.11.1	Operation via Cyclic Process Image	
2.1.2.11.1.1	Selecting a Mode	
2.1.2.11.1.2	Ending a Mode	
2.1.2.11.1.3	Sequence Diagram for Selection and Ending of Modes	
2.1.2.11.1.4	Positioning Mode	
2.1.2.11.1.5	Referencing Mode	
2.1.2.11.1.6	Jog and Stepping Mode	
2.1.2.11.1.7	Move program mode	
2.1.2.11.2	Move Mode via Mailbox	104
2.1.2.11.2.1	Move Commands	104
2.1.2.11.3	Limiting of Moving Range	104
2.1.2.11.3.1	Hardware Limit Switch	104
2.1.2.11.3.2	Software Limit Switch	105
2.1.2.12	Expanded Positioning Functions	107
2.1.2.12.1	Rotary Axis	
2.1.2.12.1.1	Relative Positioning	
2.1.2.12.1.2	Absolute Positioning	
2.1.2.12.2	Camshaft	
2.1.2.12.3	Position Table	
2.1.2.12.3.1	Teaching of Positions	
2.1.2.12.3.1	Control of a Motor Brake	
	WAGO-I/O-SYSTE	



2.1.2.13 Other Applications	111
2.1.2.13.1 Speed Control	
2.1.2.13.1.1 Velocity Control Process Image	112
2.1.2.14 Advanced Diagnostics	117
2.1.2.14.1 Internal Status Variables	
2.1.2.14.2 Data Recorder	117
2.1.2.15 Connection Example	119
3 Appendix	120
3.1 Mailbox Commands	120
3.1.1 Overview of Mailbox Commands	120
3.1.2 Overview of Mailbox Commands, Sorted by Opcodes	122
3.1.3 Overview of Mailbox Commands, Sorted by Functions	123
3.1.4 Reference Commands – Mailbox Commands	124
3.1.4.1 General commands	124
3.1.4.1.1 IDLE (0x00)	124
3.1.4.2 Move Commands	125
3.1.4.2.1 DRIVE_COMMAND (0x40)	125
3.1.4.3 Download Commands	126
3.1.4.3.1 DLD_START (0x41)	126
3.1.4.3.2 DLD_CONT (0x42)	129
3.1.4.3.3 DLD_END (0x43)	132
3.1.4.4 Table Management Commands	
3.1.4.4.1 TABLE_ERASE (0x44)	133
3.1.4.4.2 TABLE_COPY (0x45)	
3.1.4.4.3 TABLE_START (0x46)	138
3.1.4.4.4 TABLE_STOP (0x48)	139
3.1.4.4.5 TABLE_GET_ACTIVE (0x4F)	140
3.1.4.5 Diagnostics Commands	141
3.1.4.5.1 DIAG_RD_ERROR (0x49)	141
3.1.4.5.2 DIAG_QUIT_ERROR (0x4A)	
3.1.4.5.3 DIAG_RD_VAR (0x4C)	143
3.1.4.5.4 DIAG_RD_BIT (0x4D)	144
3.1.4.5.5 DIAG_QUERY_STORAGE (0x4E)	
3.1.4.6 Configuration Table Commands	146
3.1.4.6.1 CONFIG_SET_PTR (0x50)	146
3.1.4.6.2 CONFIG_WR (0x51)	
3.1.4.6.3 CONFIG_RD (0x52)	
3.1.4.6.4 CONFIG_SAVE (0x53)	149
3.1.4.6.5 CONFIG_RESTORE (0x54)	
3.1.4.7 Position table commands	152
3.1.4.7.1 POS_TABLE_CREATE (0x5C)	
3.1.4.7.2 POS_TABLE_SET_PTR (0x5D)	
3.1.4.7.3 POS_TABLE_WR (0x5E)	
3.1.4.7.4 POS_TABLE_TEACH (0x5F)	
3.2 Commands for Move Mode	
3.2.1 Overview of Commands for Move Mode	
3.2.2 Overview of Move Mode Commands, Sorted by Opcodes	
3.2.3 Overview of Move Mode Commands, Sorted by Function	162



3.2.4 R	eference Commands for Move Mode	164		
3.2.4.1	Setpoint commands	164		
3.2.4.1.1	MOVE (0x02)	164		
3.2.4.1.2	MOVE IMMEDIATE (0x03)			
3.2.4.1.3	MOVE_TABLE (0x04)			
3.2.4.1.4 MOVE_TABLE_IMMEDIATE (0x05)				
3.2.4.1.5 MOVE_REL (0x06)				
3.2.4.1.6	MOVE_TABLE_REL (0x08)			
3.2.4.1.7	SPEED (0x10)			
3.2.4.1.8	SPEED IMMEDIATE (0x11)			
3.2.4.1.9	STOP_FAST (0x18)			
3.2.4.1.10	STOP NO RAMP (0x19)	173		
3.2.4.1.11	START_REFERENCING (0x20)			
3.2.4.1.12	SET ACC MODE (0x21)			
3.2.4.1.12	SET_ACC (0x22)			
3.2.4.1.13	SET_ACC PARAM UP (0x23)			
3.2.4.1.14	SET_ACC_PARAM_DOWN (0x24)			
3.2.4.1.16	SET_ACC_TARAM_DOWN (0x24)			
3.2.4.1.17	SET_VELOCITY TARGET (0x2B)			
3.2.4.1.17				
	SET_ACTUAL POSITION (0x2E)			
3.2.4.1.19	SET_ACTUALPOSITION_ZERO (0x2F)			
3.2.4.1.20	SET_CURRENT (0x39)			
3.2.4.2	Math commands			
3.2.4.2.1	VAR_SET (0x50)			
3.2.4.2.2	VAR_INC (0x51)			
3.2.4.2.3	VAR_DEC (0x52)			
3.2.4.2.4 VAR_ADD (0x53)				
3.2.4.2.5 VAR_SUB (0x54)				
3.2.4.2.6	VAR_MUL (0x55)			
3.2.4.2.7	VAR_COPY (0x56)			
3.2.4.2.8	VAR_DIV (0x57)			
3.2.4.3	Wait Commands			
3.2.4.3.1	WAIT_TIME (0x70)			
3.2.4.3.2	WAIT_TEST_BIT (0x71)			
3.2.4.4	Auxiliary Commands			
3.2.4.4.1	WR_BIT (0x78)			
3.2.4.4.2	NOP (0xF0)			
3.2.4.4.3	PROG_STOP (0xF1)			
3.2.4.4.4	PROG_END (0x00 oder 0xFF)	198		
3.2.4.4.5	GOTO (0xF5)			
3.2.4.4.6	GOTO_IF (0xF6)			
3.2.4.4.7	GOTO_IF_NOT (0xF7)			
3.2.4.4.8	GOTO_LABEL (0xF8)			
3.2.4.4.9	GOTO_LABEL_IF (0xF9)			
3.2.4.4.10	GOTO_LABEL_IF_NOT (0xFA)	204		
3.2.4.4.11	LABEL (0xFB)			
3.3 Error	r Blink Codes	206		
3.3.1 Overview of Error Blink Codes				
3.4 Bit field for I/O driver				
	WAGO-I/O-SYS	TEM 750		



## Important Notes • 7 Legal Bases

3.5	Configuration Variables	239
	Internal Status Variables	



## **1** Important Notes

This section includes an overall summary of the most important safety requirements and notes that are mentioned in each individual section. To protect your health and prevent damage to devices as well, it is imperative to read and carefully follow the safety guidelines.

## 1.1 Legal Bases

## 1.1.1 Copyright

This Manual, including all figures and illustrations, is copyright-protected. Any further use of this Manual by third parties that violate pertinent copyright provisions is prohibited. Reproduction, translation, electronic and phototechnical filing/archiving (e.g., photocopying) as well as any amendments require the written consent of WAGO Kontakttechnik GmbH & Co. KG, Minden, Germany. Non-observance will involve the right to assert damage claims.

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## 1.1.2 Personnel Qualifications

The use of the product described in this Manual requires special personnel qualifications, as shown in the following table:

Activity	Electrical specialist	Instructed personnel*)	Specialists**) having qualifications in PLC programming
Assembly	X	X	
Commissioning	X		Х
Programming			X
Maintenance	X	X	
Troubleshooting	X		
Disassembly	X	X	

\*) Instructed persons have been trained by qualified personnel or electrical specialists.

\*\*) A specialist is a person, who – thanks to technical training – has the qualification, knowledge and expertise to meet the required specifications of this work and to identify any potential hazardous situation in the above listed fields of activity.



All responsible persons have to familiarize themselves with the underlying legal standards to be applied. WAGO Kontakttechnik GmbH & Co. KG does not assume any liability whatsoever resulting from improper handling and damage incurred to both WAGO's own and third-party products by disregarding detailed information in this Manual.

## 1.1.3 Use of the 750 Series in Compliance with Underlying Provisions

Couplers, controllers and I/O modules found in the modular WAGO-I/O-SYSTEM 750 receive digital and analog signals from sensors and transmit them to the actuators or higher-level control systems. Using programmable controllers, the signals can also be (pre-)processed.

The components have been developed for use in an environment that meets the IP20 protection class criteria. Protection against finger injury and solid impurities up to 12.5 mm diameter is assured; protection against water damage is not ensured. Unless otherwise specified, operation of the components in wet and dusty environments is prohibited.

## 1.1.4 Technical Condition of Specified Devices

The components to be supplied Ex Works, are equipped with hardware and software configurations, which meet the individual application requirements. Changes in hardware, software and firmware are permitted exclusively within the framework of the various alternatives that are documented in the specific manuals. WAGO Kontakttechnik GmbH & Co. KG will be exempted from any liability in case of changes in hardware or software as well as to non-compliant usage of components.

Please send your request for modified and new hardware or software configurations directly to WAGO Kontakttechnik GmbH & Co. KG.



## 1.2 Standards and Guidelines for Operating the 750 Series

Please adhere to the standards and guidelines required for the use of your system:

- The data and power lines shall be connected and installed in compliance with the standards required to avoid failures on your system and to substantially minimize any imminently hazardous situations resulting in personal injury.
- For assembly, start-up, maintenance and troubleshooting, adhere to the specific accident prevention provisions which apply to your system (e.g. BGV A 3, "Electrical Installations and Equipment").
- Emergency stop functions and equipment shall not be made ineffective. See relevant standards (e.g. DIN EN 418).
- The equipment of your system shall be conform to EMC guidelines so that any electromagnetic interferences will be eliminated.
- Operating 750 Series components in home applications without further measures is permitted only if they meet the emission limits (emissions of interference) in compliance with EN 61000-6-3. You will find the detailed information in section "WAGO-I/O-SYSTEM 750" → "System Description" → "Technical Data".
- Please observe the safety precautions against electrostatic discharge in accordance with DIN EN 61340-5-1/-3. When handling the modules, please ensure that environmental factors (persons, working place and packaging) are well grounded.
- The valid standards and guidelines applicable for the installation of switch cabinets shall be adhered to.



## Important Notes • 11 Symbols

## 1.3 Symbols



## Danger

Always observe this information to protect persons from injury.

## Warning

Always observe this information to prevent damage to the device.

# $\triangle$

#### Attention

Marginal conditions that must always be observed to ensure smooth and efficient operation.



#### **ESD** (Electrostatic Discharge)

Warning of damage to the components through electrostatic discharge. Observe the precautionary measure for handling components at risk of electrostatic discharge.



## Note

Make important notes that are to be complied with so that a trouble-free and efficient device operation can be guaranteed.



#### **Additional Information**

References to additional literature, manuals, data sheets and internet pages.



## 1.4 Safety Information

When connecting the device to your installation and during operation, the following safety notes must be observed:



## Danger

The WAGO-I/O-SYSTEM 750 and its components are an open system. It must only be assembled in housings, cabinets or in electrical operation rooms. Access is only permitted via a key or tool to authorized qualified personnel.



## Danger

All power sources to the device must always be switched off before carrying out any installation, repair or maintenance work.



#### Warning

Replace defective or damaged device/module (e.g. in the event of deformed contacts), as the functionality of field bus station in question can no longer be ensured on a long-term basis.



## Warning

The components are not resistant against materials having seeping and insulating properties. Belonging to this group of materials is: e.g. aerosols, silicones, triglycerides (found in some hand creams). If it cannot be ruled out that these materials appear in the component environment, then the components must be installed in an enclosure that is resistant against the above mentioned materials. Clean tools and materials are generally required to operate the device/module.



## Warning

Soiled contacts must be cleaned using oil-free compressed air or with ethyl alcohol and leather cloths.



## Warning

Do not use contact sprays, which could possibly impair the functioning of the contact area.



#### Warning

Avoid reverse polarity of data and power lines, as this may damage the devices.



#### ESD (Electrostatic Discharge)

The devices are equipped with electronic components that may be destroyed by electrostatic discharge when touched.





#### Warning

For components with ETHERNET/RJ-45 connectors: Only for use in LAN, not for connection to telecommunication circuits.

## 1.5 Font Conventions

italic	Names of paths and data files are marked in italic-type. e.g.: <i>C:\Programs\WAGO-IO-CHECK</i>	
italic	Menu items are marked in italic-type, bold letters. e.g.: <i>Save</i>	
١	A backslash between two names characterizes the selection of a menu point from a menu. e.g.: <i>File</i> \ <i>New</i>	
End	Pushbuttons are marked as bold with small capitals e.g.: <b>ENTER</b>	
<>	Keys are marked bold within angle brackets e.g.: <b><f5></f5></b>	
Courier	The print font for program codes is Courier. e.g.: END_VAR	

## **1.6 Number Notation**

Number code	Example	Note
Decimal	100	Normal notation
Hexadecimal	0x64	C notation
Binary	'100' '0110.0100'	In quotation marks, nibble separated with dots (.)

## 1.7 Scope

This manual describes the Special Module 750-671 Steppercontroller of the modular WAGO-I/O-SYSTEM 750.

Handling, assembly and start-up are described in the manual of the Fieldbus Coupler. Therefore this documentation is valid only in the connection with the appropriate manual.



## 2 I/O Modules

## 2.1 Special Modules

## 2.1.1 General Description

## 2.1.1.1 Safety Information

Observe the following information and safety notices to prevent injury and/or equipment.



## Danger

Take appropriate measures, such as cordoning off appropriate areas with screens/enclosures, to prevent bodily contact with the system's moving parts.



## Danger

Enact and install an EMERGENCY OFF procedure and system that adheres to locally valid regulations and applicable engineering practices.



## Notice

Install appropriate hardware limit switches that can directly disengage power to the system if a restricted area of movement has been breached.



## Notice

Install appropriate equipment to protect motors and power electronics, such as motor circuit breakers or fuses.



## 2.1.1.2 Structure of Positioning Controller

The following figure illustrates the structure of a typical positioning controller, along with its basic elements:

- Control section,
- Power section,
- Drive section,
- Mechanical section.

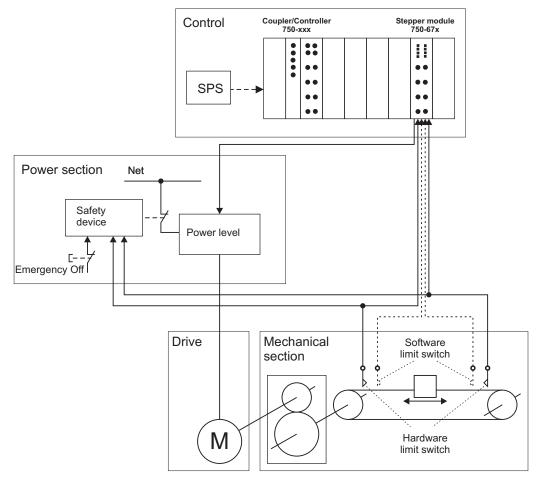


Fig. 2.1.1-1: Structure of position control system

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## 2.1.1.2.1 Control Section

The control section consists of a PLC for process control and stepper module 750-67x for positioning, FM and PWM functions.



## 2.1.1.2.2 Power Section

The power stage generates drive currents from the pulses for the specific motor. Any type of output stage equipped with a pulse direction or incremental encoder interface can be used with the 750-670 stepper module This also allows output stages for 3- or 5-pole stepper motors, DC or AC servo motors to be used. Stepper modules 750-671, -672 and -673 are equipped with an integrated output stage for regulating 2-phase stepper motors.

#### 2.1.1.2.3 Drive

Stepper motors are simple and economical drives that execute highly precise tasks for a wide range of applications.

The shaft of a stepper motor rotates by a defined angle at each pulse; a rapid succession of pulses transforms the stepping motion into a continuous turning motion. The stepper motor's natural resonance is suppressed largely by high-revolution microstepping, which produces extremely smooth operation. This is characteristic of WAGO modules 750-671, -672 and -673, which feature 64-fold microstepping.

The figures below illustrate possible types of connections for stepper motors:

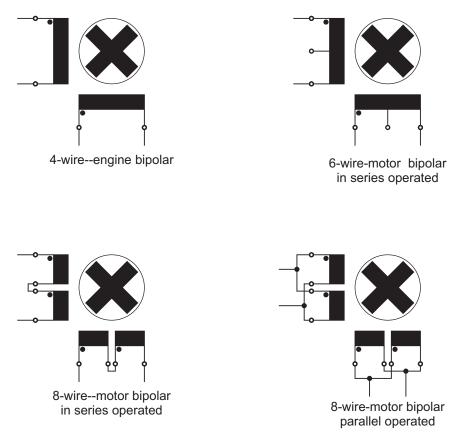


Fig. 2.1.1-2: Types of connections for stepper motors

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The following must be considered when selecting an appropriate motor:

- type of connection and number of phases
- required torque progression over speed
- required motor current
- winding resistance
- motor inductance.

The application dictates the torque progression and speed; experience has shown that a torque margin of approx. 25 %, depending on the mechanical system properties, is useful. This should be considered when accounting for any dynamic effects (resonance in mechanical systems).

The positioning process sequences also determine both the average and peak power supplied to the motor; special attention must be given to the total power loss and motor temperature.

Depending on the motor model and design, a corresponding current must be present in order to be transferred from the output stage into the motor. The required voltage depends on the winding resistance, motor inductance and speed (anti-EMC). It may be necessary to have considerably higher voltage levels for the specific current level, particularly at high speeds, than that specified by the motor data. The manufacturer-provided motor data is based on motor standstill (ohmic winding resistance). The power output stages for stepper modules 750-671, -672 and -673 are equipped with power control systems. For example, it is possible to run 12 V motors with 24 V supply systems as long as the current, power loss and motor temperature remain within acceptable limits. Consult the motor manufacturer with any questions/concerns.

## 2.1.1.2.4 Mechanical Section

Motor data can be calculated based on the requirements for the load to be moved, and any additional bearings, transmissions, deflection systems, damping elements, etc. that may be required. Important parameters here are:

- moment of inertia
- starting torque
- holding torque
- torque at the maximum required speed,
- cycle times for positioning
- requisite acceleration
- required torque (where applicable) when passing through mechanical resonance fields particularly when mechanical components such as long drive belts, spring elements or vibration buffers (couplings) are used.

Please note that there must be no step losses if the required mechanical torque does not exceed the torque supplied by the motor (taking inertia into account).



## 2.1.1.3 Positioning

A distinction is made here between absolute and relative positioning. Additionally, a difference is also made between a reference run and the Jog mode.

## 2.1.1.3.1 Absolute Positioning

Positioning from the absolute position X to absolute position Y.

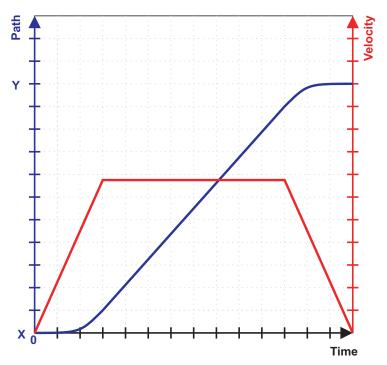


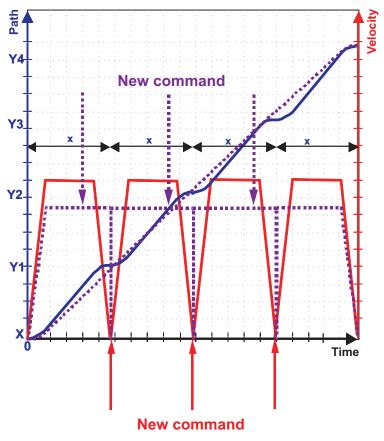
Fig. 2.1.1-3: Absolute positioning

g067x03e

- Positioning shafts
- Transfer carriages
- Pick & Place



## 2.1.1.3.2 Relative Positioning



Positioning from absolute position X to absolute position Y by the difference x; it is also possible as a command during positioning (on the fly).

Fig. 2.1.1-4: Relative positioning

Potential applications:

- Incremental dimensions
- Variable reference points



g067x02e

## 2.1.1.3.3 On-the-Fly Positioning

Termination of ongoing positioning (such as Move to Y) and execution of the new positioning command (Move to Y-n).

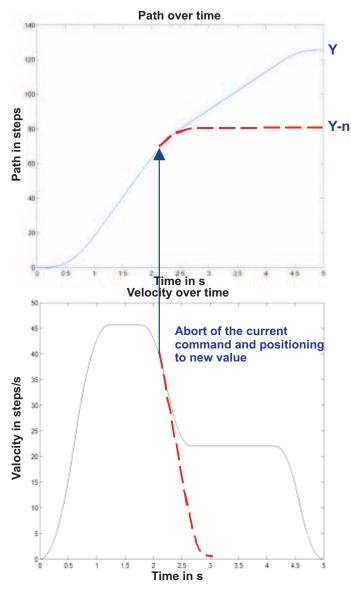


Fig. 2.1.1-5: On-the-fly positioning

- Event-dependent changing of target position
- Collision avoidance
- Process optimization



## 2.1.1.3.4 Referencing

Referencing is the setup of a measuring system. A distinction is drawn here between referencing to a limit switch and referencing to a special reference switch. A high degree of reproducible accuracy is essential for referencing. Referencing should always be performed from the same end.

Referencing involves searching for the reference switch at the set setup speed and then moving toward that point from the correct end of any position with the movement range.

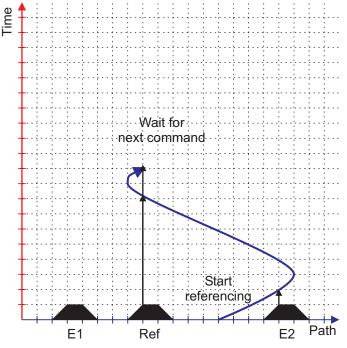


Fig. 2.1.1-6: Referencing

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The reference value (usually 0) is accepted at the corresponding edge.

## 2.1.1.3.5 Jogging Mode

The drive is run at the setup speed via defined input, or a control bit, as long as either the input is active or the bit is set. A time limit can be activated for the moving process.



## 2.1.1.3.6 Rotary Axis

The value range (such as -10000 ... +10000) is converted for rotation (360°) around either a real or virtual axis for a rotary axis. Overrun is automatically taken into account; i.e., when 360° is exceeded, counting restarts at 0°. Based on the example values, after exceeding the +10000 position, the next position would be -10000.

- Belt control
- Label control
- Control of rotary tables



#### 2.1.1.3.7 **Types of Acceleration**

#### 2.1.1.3.7.1 **Constant Acceleration**

Acceleration has a constant value during the acceleration phase. Both the onset and completion of acceleration phase jolt the mechanical system; this phenomenon is comparable to the jolt a vehicle experiences when stepping on/stepping off the accelerator.

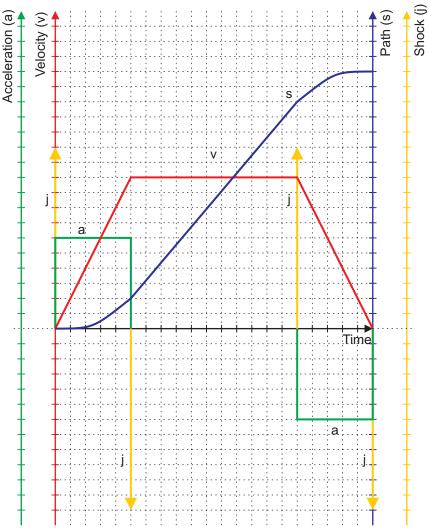


Fig. 2.1.1-7: Constant acceleration

Potential applications:

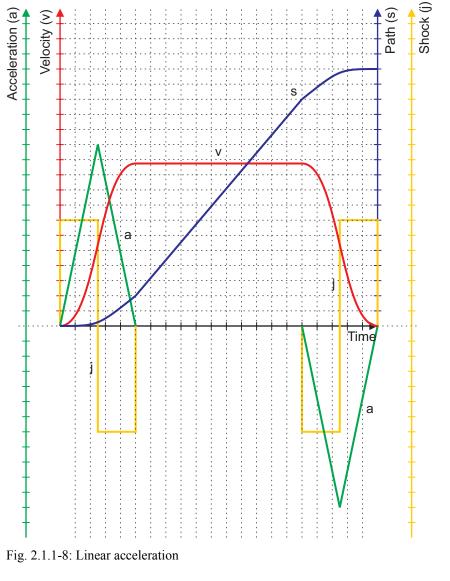
- Peak acceleration at specified acceleration value,
- Linear path/time response. •

a067x06e



## 2.1.1.3.7.2 Linear Acceleration

Acceleration increases and decreases during the acceleration phase with a linear gradient, reducing the jolt experienced by the mechanical system.



Potential applications:

- Soft start (jolt reduction)
- Reduction of step losses
- Linear (constant) acceleration moment
- Maximum acceleration, particularly with flexible drive systems (belts)



g067x07e

## 2.1.1.3.7.3 sin<sup>2\*</sup>t Acceleration

The acceleration value progresses according to a sin<sup>2</sup>\*t curve during the acceleration phase.

This minimizes the jolt experienced by the mechanical system, reducing any remaining harmonic waves present during linear acceleration.

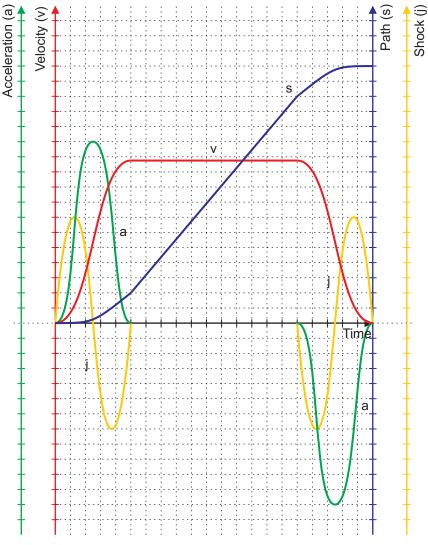


Fig. 2.1.1-9: sin<sup>2</sup>\*t acceleration

g067x08e

- Soft start (jolt reduction)
- Reduction of step losses
- Maximum acceleration, particularly with flexible drive systems (belts)



## 2.1.1.3.7.4 Adjustable Acceleration

The acceleration and brake ramps can be adjusted individually.

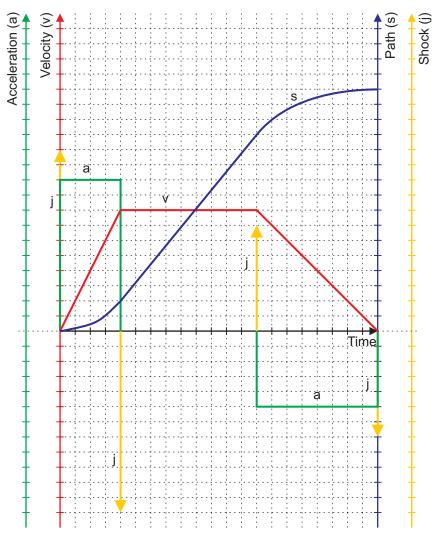


Fig. 2.1.1-10: Adjustable acceleration

g067x28e

- Defining if the acceleration must be done with or against additional external torques
- Asymmetric retaining forces of toolings (grippers)



The acceleration can be defined as

- Acceleration time
- Acceleration path or
- Acceleration (steps/s<sup>2</sup>)

- Cycle-time dependent applications
- Simple path calculation
- Definition of acceleration torques



## 2.1.1.4 Current Control

The current depends on:

- Acceleration
- Constant speed
- Delay
- Stop (holding torque)

The current is adjustable in % of the nominal value.

Values to 150 % are possible (Boost)!

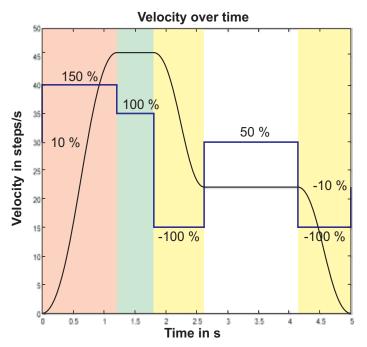


Fig. 2.1.1-11: Current Control

g067x31e

- Power loss limitation
- Torque control



## 2.1.1.5 Rotational speed

The rotational speed is regulated by speed control. Achieving a specified position is not relevant here.

- Simple interfaces for ready-made application programs
- Belt drives, conveyor systems



#### 2.1.1.6 Camshaft controller

The camshaft controller allows to set an output or bits in a position window. The position window can be defined absolutely or relatively

- Set output/bit from Xn to Yn
- Set output/bit von Xn to  $\Delta$ Yn

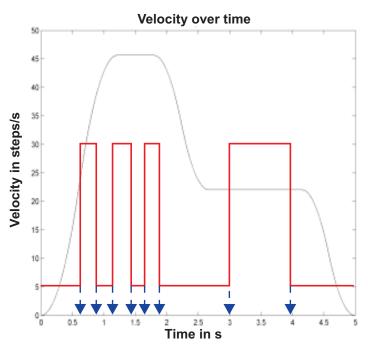


Fig. 2.1.1-12: Camshaft controller

g067x32e

- Setting of glue dots
- Length feeding
- Stamp positions
- Tool operation



## 2.1.1.7 Frequency modulation

The frequency can be set directly and be changed during operation.

The pulse duty factor is fixed at 50 %.

Maximum frequency: 500 kHz

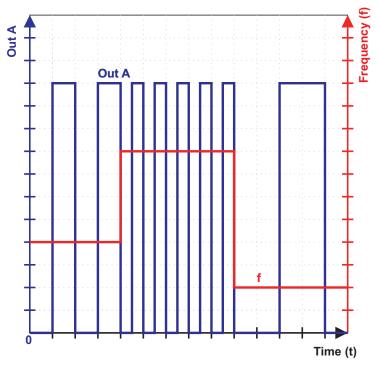


Fig. 2.1.1-13: Frequency modulation

- Rotational speed setting
- Digital set point value transmission





### 2.1.1.8 PWM

The frequency is preset and constant.

The pulse duty factor is variable and can be adjusted between 0 % and 100 %.

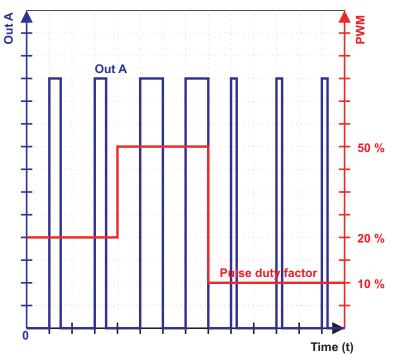


Fig. 2.1.1-14: PWM

- Temperature control
- Power control
- Lamp control
- Defining rotational speed with current control for drives





## 2.1.1.9 Single Shot

The pulse duration is preset.

Only one pulse is generated.

The time from the activating event up to the pulse generation is adjustable.

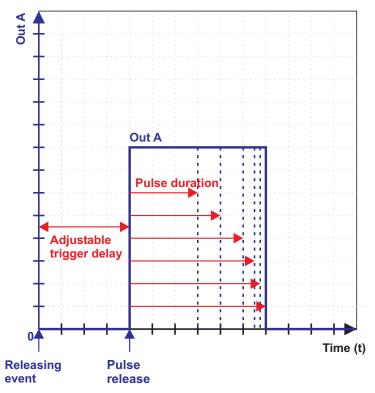


Fig. 2.1.1-15: Single Shot

- Valve opening times
- Power control
- Precise opening times





## 2.1.1.10 Brake Control

Brake OFF (Output=1)  $\Delta tOff$  before the start of the positioning.

Brake ON (Output=0)  $\Delta tOn$  before reaching the target position.

If the brake was switched on, the execution of the next positioning is delayed by  $\Delta tOff$ .

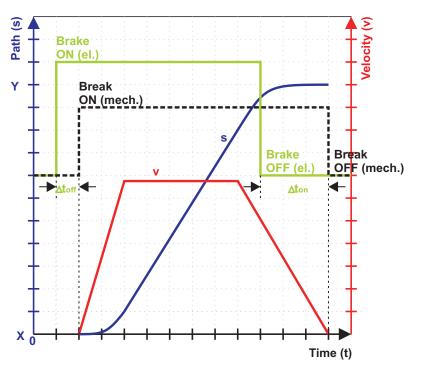


Fig. 2.1.1-16: Brake Control

g067x33e

- Lifting axis
- Parking brakes



## 2.1.1.11 Command tables

In the command tables, a complex positioning sequence can be stored and executed independently according to the appropriate sequential list of individual commands.

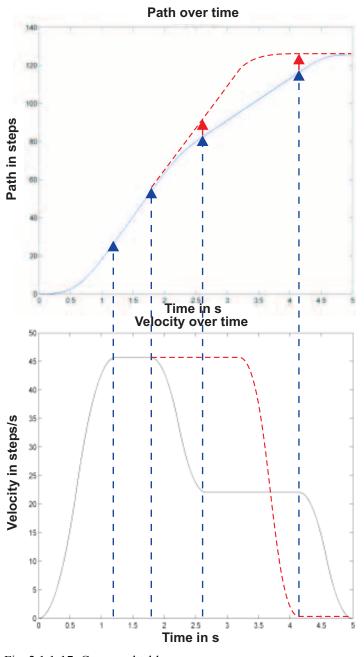
The command sequence can be changed or stopped depending on external or internal (PLC) events.

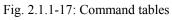
The possible operatings mode are:

- Cyclic (Repeat after End Of List)
- Event driven (Digital, analog, time, command)
- Direct adressable (Start command at any position of the active list)
- Jumps to other entry of list
- On the fly (Cancel actual & execute other command)

Two tables are available that can alternately be switched over: An offline table (program run) and an online table (program up-/download).







g067x29e

- Relieving the PLC
- Reduction of response times
- Encapsulating the application



# 2.1.2 750-671 [Steppercontroller]

### 2.1.2.1 View

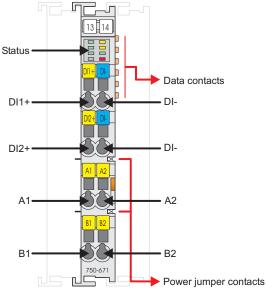


Fig. 2.1.2-1: View

g067100e

### 2.1.2.2 Description

The stepper controller 750-671 is an intelligent controller with integrated output stage. This allows stepper motors to be connected directly. Two configurable inputs for Start/Stop, limit switches, reference cams, Jog/Tip, etc., are evaluated directly and without any further delay by the internal software.

Versatile functions, such as positioning with different acceleration slopes, command tables, auto referencing and other event-dependent properties provide this controller with a wide spectrum of possible uses

Two different applications are implemented in the stepper controller 750-671.

- Positioning,
- Speed control



#### 38 • 750-671 [Steppercontroller] Description

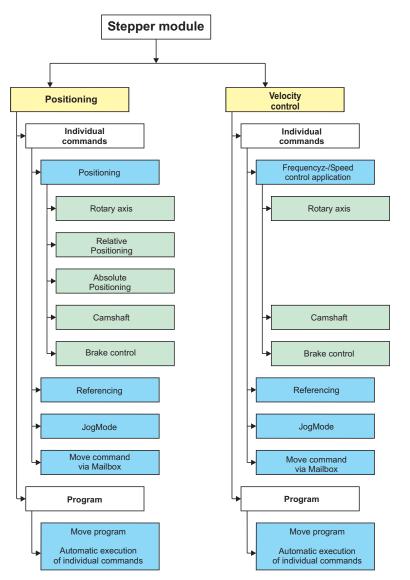


Fig. 2.1.2-2: Stepper controller applications and operating modes

g067120e

There are five operating modes available in each of the applications Positioning and Velocity Control:

- Positioning and velocity definition,
- Referencing,
- Jog Mode,
- Move command via Mailbox,
- Move program.



The stepper controller function is defined by various tables, with the configuration table and the Bit I/O table playing a particularly important role.

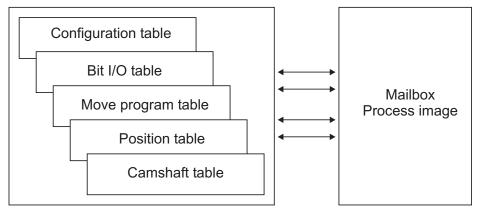


Fig. 2.1.2-3: Tables in the stepper controller

g067x01e

The stepper controller is equipped with two digital 24 V inputs DI1+ and DI2, with the reference potential DI-, enabling connection of two-wire sensors or switches.

Input DI1+ is used as the enable input and input DI2+ as the reference input for standard applications; these inputs can also be assigned to dedicated applications and to other functions.

In addition, the stepper module has connections for motor windings. The windings are connected to A1–A2 and B1-B2.

The outputs are not short-circuit proof. However, the output stage is protected against overload. Reverse voltage protection of the 24 V supply is available.

The signal status for the digital inputs and the power supply status are each indicated by a dedicated green LED.

Two yellow LEDs, one green LED and one red LED indicate the active mode, status, readiness for operation and errors in the standard applications.

Field and system signals are electrically isolated.

The individual I/O modules can be arranged in any combination when configuring the fieldbus node. An arrangement in groups is not necessary.

The stepper controller receives the 24 V supply voltage for the field level via an upstream I/O module or a supply module. Power connections are made automatically from module to module via the internal power jumper contacts when snapped onto the DIN rail.





### Caution

The current at the power jumper contacts may be a maximum of 10 A. When configuring the system ensure that this total current is not exceeded. If this should happen, an additional supply module has to be used.

Bus system	Coupler/Controller	Item No.	Hard- ware vers.	Soft- ware vers.	Max. number of modules
ETHERNET	Fieldbus coupler	750-341	03	06	8
TCP/IP		750-342	04	17	3
	Programmable fieldbus	750-841	03	17	16
	controller	750-842	04	12	8
		750-843	12	01	8
		750-871	03	05	16
		750-873	02	02	16
CANopen	Fieldbus coupler	750-337	09	10	8
		750-338	02	16	8
	ECO Fieldbus coupler	750-347	01	04	1
		750-347	01	06	2
		750-348	01	04	1
		750-348	01	06	2
	Programmable Fieldbus	750-837	07	12	8
	controller	750-838	02	12	8
DeviceNet	Fieldbus coupler	750-306	12	4J	8
	ECO Fieldbus coupler	750-346	02	07	2
	Programmable fieldbus controller	750-806	04	09	8
LON	Fieldbus coupler	750-319	xx	05	3
	Programmable fieldbus controller	750-819	XX	09	8
PROFIBUS	Fieldbus coupler	750-303	xx	from 08	3
		750-333	12	from 07	8
	ECO Fieldbus coupler	750-343	03	from 06	2
	Programmable fieldbus controller	750-833	16	10	8
Powerlink	Fieldbus coupler	750-350	07	01	8
BACnet	Programmable fieldbus controller	750-830	01	01	8
KNX	Programmable fieldbus controller	750-849	XX	04	16
SERCOS III	Feldbuskoppler	750-351	02	03	08

The stepper controller can be operated at the following WAGO I/O SYSTEM 750 couplers and controllers:



#### 42 • 750-671 [Steppercontroller] Description

Bus system	Coupler/Controller	Item No.	Hard- ware vers.	Soft- ware vers.	Max. number of modules
WAGO-IPC	IPC	758-870/	10	03	16
		000-xxx			
	IPC	758-874/	10	03	16
		000-xxx			
	IPC	758-875/	10	03	16
		000-xxx			
	IPC	758-876/	10	03	16
		000-xxx			

Other couplers/controllers upon request



### Notes

The following must be observed when using the stepper module with CANopen bus couplers 750-337, 750-338, 750-837, 750-838, 750-347 and 750-348.

The CANopen master accesses the mailbox and process data in the coupler/controller using process data objects (PDOs).

In the default configuration the stepper module data are mapped in consecutive PDOs, with each PDO able to accommodate up to eight (8) bytes of data. The 12-byte process image for the stepper module contains 2 PDOs, one with 8 and one with 4 bytes.

#### **Problem:**

The specified and actual values for the positioning data is distributed among 2 PDOs during positioning using the cycling process image, which could result in the data not being transferred consistently.

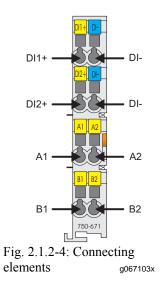
#### **Remedy:**

- For positioning via the Mailbox mode, the mailbox data are transferred consistently in PDO1 and the control bits in PDO2.
- Use of 16-bit specified/actual values or
- Omission of "on-the-fly" specified/actual values, i.e. initiation of the function only after setting of the specified values or reading out of the 24-bit actual values has been fully completed and only in the "Standstill" status.

This description is valid for the XXXX0101... and XXXX0102... hardware and software versions. The version is specified in the manufacturing number, which is part of the lateral marking on the module.



### **Connection Elements**



Connection	Designation	Standard configuration *)
DI1+	Digital input 1	Enable input
DI2+	Digital input 2	Referencing input
DI-	0 V for DI1+ and DI2+	Reference potential for Enable and Referencing input (electrically isolated from all other potentials)
A1	Motor winding A	
A2	Motor winding A	
B1	Motor winding B	
B2	Motor winding B	

\*) The given configuration applies only to standard applications. Adaptation for other applications is described in the corresponding sections.

### 2.1.2.3 Indicators

Fig. 2.1.2-5:

	LED	Link	Designation	Status	Function	
		fixed Status DI 1	Status	off	Input DI 1: Signal level (0)	
14 E	A		DI 1 green	DI 1	DI 1	green
F	В	<b>C</b> 1	Status DI 2	off	Input DI 2: Signal level (0)	
G	G B fixed	IIXeu		green	Input DI 2: Signal level (1)	
Indicators	C fixed	Status	off	No system voltage present		
gooroozk		nxeu	System voltage	green	System voltage present	



#### 44 • 750-671 [Steppercontroller] Indicators

	LED	Link	Designation	Status	Function
			Busy		The selected operating mode is active and not yet finished. This operating mode may have been discontinued.
			Desitioning	off	Positioning not active, drive motionless
			Positioning	yellow	Positioning active, drive in operation
			Move	off	Move program not active.
			program	yellow	Move program active
	Е	Busy	Referencing	off	Referencing not active, drive motionless
			Kelelencing	yellow	Referencing active, drive in operation
			Jog Mode	off	Jog mode not active.
A 13 14 E B F				yellow	Jog mode active, motor has been started using Direction_Pos or Direction_Neg. LED flashes briefly
G Fig. 2.1.2-6: Indicators			Mailbox mode	off	Mailbox active, but no command active, drive motionless.
g067002x				yellow	Mailbox active, and command active, drive in operation.
		M_Pro	Move	off	No Move program being processed
	F	gram_ ACK	program	yellow	A Move program is currently in progress.
	G	Stop_ N_AC	Drive Stop inverted	off	The bit Stop1_N or Stop2_N is 0. In addition, the motor is at standstill and frequency output is 0. Startup using Start is not possible.
		K		green	The bits Stop1_N and Stop2_N are both set to 1, or the drive is braking the unit.
	H E	Error	Write access to EEPROM/	red flashing 10 Hz	Write access to EEPROM
		LIIUI	Error code Group error	red, Blink- code	Group error, Error message (cf. Chapter 3.3, "Error Blink Codes") issued



### 2.1.2.4 Operating Elements

The stepper controller 750-671 is not equipped with any operating elements. Changes to the configuration or parameters are made using the higher-order control too, or the WAGO-I/O-CHECK configuration tool.

### 2.1.2.5 Schematic Diagram

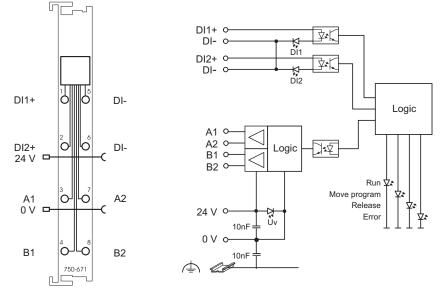


Fig. 2.1.2-7: Schematic diagram

g067101e



### 2.1.2.6 Technical Data

Inputs					
Number of inputs		2 (DI1+, DI2+)			
Input characteristik		Type 1 accordance with IEC61131-2 (2004)			
Input voltage		DC -3 V 30 V			
Signal voltage (0)		DC -3 V +5 V			
Signal voltage (1)		DC 15 V 30 V			
Input filter		100 μs			
Input current <sub>typ</sub> .		2.8 mA			
Outputs					
Number of outputs		2 Outputs A1, A2 and B1, B2 for the connection of motor windings			
Operating modes		Positioning, Referencing, Jog Mode, Move program			
Resolution	Path	23 Bit + sign			
	Velocity	15 bit + sign			
	Acceleration	15 bit + sign			
Microstepping		64 times internally			
Output current <sub>max.</sub>		1 A Nominal current <sup>1)</sup> per phase 1.5 A Short-time current <sup>1)</sup> per phase The derating factor is 1 % Kelvin from an ambient operating temperature of 25 °C (see Fig. 1.1.1 8: Derating graph)			
Protective functions	5	<ul> <li>Short circuit of motor windings is permitted</li> <li>Short circuit of motor windings against 0 V or 24 V results in the destruction of the output stage</li> <li>Reverse polarity of the 24 V supply</li> <li>Excess temperature of the output stage results in shutdown<sup>2)</sup></li> </ul>			
Module Specific D	ata				
Voltage supply		via system voltage internal bus (5 V DC) and power jumper contacts (24 V DC)			
Current consumption (system voltage 5 V		85 mA			
Current consumption (power jumper contacts 24 V DC) <sub>ca.</sub>		0 mA + load			
Voltage via power j	umper contacts	24 V DC (-15 % +20 %) Protected against reverse polarity			
Current via power j	umper contacts max.	10 A			
Electrical isolation		500 V DC system voltage / field level (power jumper contacts)			



Data width, internal		12 bytes input/output			
Dimensions W x H* x D * (from upper edge of rail)		12 mm x 64 mm x 100 mm			
Weight		approx. 50 g			
Standards and	Standards and directives (see section 2.2 in manual on coupler / controller)				
EMC Immunity	to interference	in acc. with EN 61000-6-2 (2001)			
EMC Emission	EMC Emission of interference		in acc. with EN 61000-6-3 (2001)		
Approvals (See Section 2.2 of the Coupler/Controller Manual)					
CE	Conformity marking				

1) The figures are peak values

2) Detection system is not available

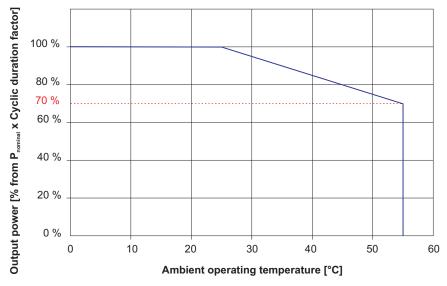


Fig. 2.1.2-8: Derating graph

g067121e



### 2.1.2.7 Process Image

The 750-671 I/O module provides the fieldbus coupler/controller 12 bytes input and output process image via 1 logical channel. The data to be sent and received are stored in up to 7 output bytes (D0 ... D6) and 7 input bytes (D0 ... D6), depending on the operating mode. Output byte D1 and input byte D1 are reserved and have no function assigned. 1 I/O module control and status byte (C0, S0) and 3 application control and status bytes (C1 ... C3, S1 ... S3) provide the control of the data flow.



#### Please note

Mapping the process data of some I/O modules or their variations into the process image is specific for the fieldbus coupler/controller used. You will find both this information and the specific configuration of the relevant control/status bytes in the section on "Fieldbus Specific Configuration of Process Data" which describes the process image of the particular coupler/controller.

#### 2.1.2.7.1 Overview

A basic distinction is drawn between the cyclic process image and the mailbox process image.

	• •	cess image eactivated)	Mailbox process image (Mailbox activated)		
Off- set	Input Data	Output Data	Output Data	Input Data	
0	Status byte S0	Control byte C0	Status byte S0	Control byte C0	
1	Reserved	Reserved	Reserved	Reserved	
2					
3					
4			Mailbox	Mailbox	
5	Process data D0 D6	Process data D0 D6	MB0 MB5	MB0 MB5	
6	2020	2020			
7					
8			Reserved	Reserved	
9	Status byte S3	Control byte C3	Status byte S3	Control byte C3	
10	Status byte S2	Control byte C2	Status byte S2	Control byte C2	
11	Status byte S1	Control byte C1	Status byte S1	Control byte C1	

Switching between the two process images is conducted through bit 5 in the control byte (C0 (C0.5). Activation of the mailbox is acknowledged by bit 5 of the status byte S0 (S0.5).



# 2.1.2.7.2 Control Byte 0, Status Byte 0

Control byte C0							
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	MBX	0	0	0	0	0
MBX	Mai	lbox mode		•		•	

0: Mailbox deactivated.

0

1: Mailbox activated. Reserved

		Rese

Status byte S0							
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	ERR	MBX	Х	Х	Х	Х	Х
MBX	0: Mailbox deactivated.						
ERR	<ol> <li>Mailbox activated. Error signaling ERR (Status byte 0, Bit 6) follows the general error bit Error (Status byte 2, Bit 7). ERR can be enabled via a bit in the configuration table. ERR is not enabled in the default state. This means that errors will not result in a bit being set.</li> <li>0: No error present.</li> <li>1: Error present.</li> </ol>						
Х	Res	erved					

Configuration of the control and status bytes C1 ... C3 and S1 ... S3 depends on the set operating mode; this is described in the associated sections.



### 2.1.2.7.3 Cyclic Process Image

The process image appears as follows when the mailbox is deactivated (C0.5 = 0):

Off- set		Input Data		Output Data
0	S0	Status byte S0	C0	Control byte C0
1		Reserved		Reserved
2	D0	Process data	D0	Process data
3	D1	Process data	D1	Process data
4	D2	Process data	D2	Process data
5	D3	Process data	D3	Process data
6	D4	Process data	D4	Process data
7	D5	Process data	D5	Process data
8	D6	Process data	D6	Process data
9	S3	Status byte S3	C3	Control byte C3
10	S2	Status byte S2	C2 Control byte C2	
11	<b>S</b> 1	Status byte S1	C1	Control byte C1

The configuration of the process data depends on the set operating mode; this is described in the associated sections.

A basic distinction is drawn between the following process images:

- Positioning,
- Jogging,
- Move program,
- Velocity.



# 2.1.2.7.4 Mailbox Process Image

The process image appears as follows when the mailbox is activated (C0.5 = 1):

Off- set	]	Input Data		Output Data	
0	<b>S</b> 0	Status byte S0	C0	Control byte C0	
1		Reserved		Reserved	
2	MB0	Opcode	MB0	Opcode	
3	MB1	Status_Mbx	MB1	Control_Mbx	
4	MB2	Reply Parameter byte 1	MB2	Request Parameter byte 1	
5	MB3	Reply Parameter byte 2	MB3	Request Parameter byte 2	
6	MB4	Reply Parameter byte 3	MB4	Request Parameter byte 3	
7	MB5	Reply Parameter byte 4	MB5	Request Parameter byte 4	
8		Reserved	Reserved		
9	<b>S</b> 3	Status byte S3	C3	Control byte C3	
10	S2	Status byte S2	C2	Control byte C2	
11	S1	Status byte S1	C1	Control byte C1	

The individual applications can be set using opcodes.

Opcodes are assigned to different topical areas and are described in the sections that follow.



Control_MBX								
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Toggle- Flag	0	0	0	0	0	0	0	
Toggle-Flag	Toggle-Flag If the data that have been written to the mailbox are to be accepted, the status of this bit is							

The control byte and status byte for the mailbox have the following function:

If the data that have been written to the mailbox are to be accepted, the status of this bit is changed. Data is also accepted when an opcode is specified that is different from the previous one. Therefore: First write the data and then the opcode! Reserved

C	)		

	Status_MBX									
Bit 7Bit 6Bit 5Bit 4Bit 3Bit 2Bit 1Bit 0										
Toggle- Flag										
Return-Code	turn-Code The return code indicates whether the last command has been executed without any errors.									

The return code indicates whether the last command has been executed without any errors. If so, a value of 0 is returned. When the return code provides a value other than 0, you must check the corresponding opcode. The return messages are then individual. The mailbox is evaluated when the status of the toggle flag is different in the Control\_MBX. The status of the bit is then also changed.

Toggle Flag



### 2.1.2.8 Mailbox Mode

The mailbox expands the application range considerably.

The mailbox is activated when bit 5 of the control byte C0 is set to 1. Activation of the mailbox is acknowledged by bit 5 of the status byte S0.



#### Note

The Mailbox mode is <u>not</u> selected automatically when the mailbox is activated in the coupler/controller! Bit 7 of control byte C1 must be set to 1 for this.

### 2.1.2.9 Table Manager

Access to the tables is handled using the Table Manager. Possible types of tables:

- Move programs,
- Positioning of camshaft,
- Target positions,
- Configuration,
- Data recorder.

Several tables may exist at different storage locations for one type of table. The storage location is addresses using an index.

Index	Storage location
0:	not available / no table active / Factory Default for configuration / EEPROM
1:	RAM 1
2:	RAM 2

Exceptions to this are: Configuration and the data recorder use RAM1 exclusively. The data from the data recorder can not be copied to the EEPROM.

One table of each type of table can be activated and this is then evaluated in the Move mode.

One table of each type can be saved to the EEPROM. Tables in the EEPROM can not be activated, but only copied to a RAM table. If a table is present in the EEPROM, it will be copied automatically to RAM1 and RAM2 following a reset and is activated such that it can be directly executed in RAM1. The tables are loaded from the control system by download. The following rules apply to downloading:



- A download is always conducted only into one table in the RAM.
- A download is only permitted when the target table is not active.

The download is checked for consistency using a checksum. If the checksum is not correct, the table that has been loaded is marked as invalid.

Tables may be copied. The following rules apply to copying of tables:

- The target table must be blank. Tables in the RAM can not be deleted using the command TBL\_ERA.
- Copying is only permitted when the target table is not active.

The Table Manager detects whether a table is blank, valid or invalid (for example during a download or after a faulted download). This information is retained for each table in a status byte.

Access to a table (except for Configuration), including by other program modules, can be performed using the Table Manager. Depending on the table type, the following access options are available:

- Downloading of a table,
- Copying of a table,
- Deleting of a / all tables,
- Activating a table,
- Writing / Teaching of an element (position table only).

The position table stores target positions that can be queried using special commands. This position table enables target positions to be edited and taught, without having to change the Move program.

The table for the camshaft stores a bit sample that is output as a function of the position. Activation of a different table for the camshaft is performed immediately.

The table for configuration stores a data field that contains configuration data.



### 2.1.2.9.1 Download

Table download is performed to implement a transport layer for transferring relatively large data volumes via the I/O bus.

The data blocks that are to be transferred are fragmented into 4-byte blocks, which are then transferred to the module at each I/O module cycle. These data bytes are embedded in the mailbox and can be transferred simultaneously with the process data, ensuring control over this process while also in this mode.

A download is basically broken down into 3 phases:

- 1. Preparation for download using the command DLD\_START
- 2. Transfer of data using the command DLD\_CONT
- 3. Conclusion of download using the command DLD\_END.

These commands are elucidated in the appendix.

### 2.1.2.9.2 Control

After downloading of tables types:

- Move program,
- Camshaft
- Position table

the tables, and the associated functions, must be enabled.

- The camshaft is always active after this.
- The Move program is active after this and can also be halted again, contrary to the camshaft.

These commands are elucidated in the appendix.

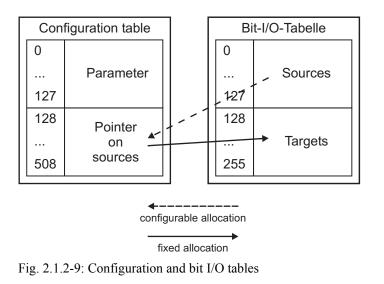
### 2.1.2.10 Configuration

The response of the stepper module is essentially determined by the settings in the configuration table. The configuration table is broken down into two sectors: Addresses 0 ... 127 directly describe the corresponding parameters, whereas addresses above 128 are interpreted as indicators. These indicators point to sources in the bit I/O table and are assigned to fixed targets in the same table.

The bit I/O table is broken down into two sectors: Addresses 0 ... 127 describe the data sources; addresses 128 ... 255 described the targets to which the indicator can point.



### 56 • 750-671 [Steppercontroller] Configuration



g067x30e

# 2.1.2.10.1 Configuration Table

The table below shows an excerpt from the configuration table.

Configuration variable	Offset (Dec.)	Bit Offs.	Data type	Default	Range	Description			
User_Conf_Id	0		UINT16	0	0 50000	by t	a set numbers can be freely assigned he user. Numbers above 50000 are rved.		
ConfVersion	2		UINT8	4	0 254	Con	Configuration version number		
Application_Sele ctor	3		UINT8	1	02	Switching of applications. The appropriate process image is activated when a new application is selected.			
						0: Reserved			
						1:	Positioning controller		
						2: Velocity control			
Freq_Div	4		UINT16	200	4 65535	Sets the prescaler for the maximum velocity			
Acc_Fact	6		UINT16	80	1 65535	Sets	a factor for maximum acceleration		



## 2.1.2.10.1.1 Configuration of Basic Parameters

The integrated output stage runs with 64 times microstepping. This means that the full step of a motor is divided into 64 single steps. The following equations are related to microstepping.

### 2.1.2.10.1.1.1 Application Selection

### Application\_Selector, Offset 0, Range [0 ... 2]

The Application\_Selector determines the basic function:

Value	Application
0	Reserved
1	Positioning controller
2	Velocity control/Frequency output/PWM

### 2.1.2.10.1.1.2 Prescaler for Maximum Velocity

### Freq\_Div, Offset 4, Range [4 ... 65335]

The maximum internal output frequency is derived from an internal 2 MHz cycle by a prescaler. When the smallest possible prescaler (4) is selected, a maximum internal frequency of 500,000 Hz is yielded.

### 2.1.2.10.1.1.3 Factor for Maximum Acceleration

#### Acc\_Fact, Offset 6, Range [1 ... 65535]

Acceleration is given in steps/s<sup>2</sup>. The specified value is multiplied by the acceleration factor (Acc\_multiplier) and then divided by the frequency prescaler (Freq\_Prescaler).

a=acceleration value \* Acc\_multiplier/Freq\_Prescaler

Acceleration value: Setting via the process image, or parameter in an opcode.

#### 2.1.2.10.1.1.4 Reference Run

#### Reference\_Offset, Offset 108, Range [±8388607]

Position of reference switch.

#### **Reference\_Mode, Offset 112**

Mode for referencing on start of a reference run using the control bit M\_Reference. At the start of a reference run via the mailbox using the Move command START\_REFERENCING, the call parameters are used (and NOT the following configuration bits).



Bit	1:			
0:	Reference run to reference switch			
1:	Reference run to limit switch			
Bit	2:			
0:	Reference run to negative end of a reference switch			
1:	1: Reference run to positive end of a reference switch			
Bit	3 7: Reserved			

### 2.1.2.10.1.1.5 Jog Mode

#### Acc\_Fact, Offset 44, Range [1 ... 25000]

Default setup speed. The current moving speed is used when this parameter is 0.

#### Acc\_Fact, Offset 62, Range [0 ... 32767]

Acceleration for Jog mode and Referencing.

#### 2.1.2.10.1.1.6 Ramps

#### Acceleration\_Stop\_Fast, Offset 46, Range [0 ... 32767]

Default acceleration for STOP mode; the current acceleration is used when this parameter is 0.

#### Acceleration\_RampUp, Offset 48, Range [0 ... 32767]

Default acceleration for acceleration phase.

#### Acceleration\_RampDown, Offset 50, Range [0 ... 32767]

Default acceleration for delay phase.

#### Acceleration\_RampUp\_Param, Offset 52, Range [0 ... 16777216]

Default acceleration time or acceleration path

### Acceleration\_RampDown\_Param, Offset 56, Range [0 ... 16777216]

Default deceleration time or deceleration path

#### Acceleration\_Modes, Offset 60



Bit	0 1: AccType (Acceleration type)
0:	constant acceleration
1:	linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param
2:	sin <sup>2</sup> rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param
3:	Reserved
Bit	2 3: AccParam (Acceleration parameter)
0:	no modification
1:	Acceleration_RampUp_Param interpreted as the acceleration period
2:	Acceleration_RampUp_Param interpreted as the acceleration path
3:	Reserved
Bit	4 5: DecType (Deceleration type)
0:	constant acceleration
1:	linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param
2:	sin <sup>2</sup> acceleration; the period for acceleration increase is Acceleration_RampUp_Param
3:	Reserved
Bit	6 7: DecParam (Deceleration parameter)
0:	no modification
1:	Acceleration_RampUp_Param interpreted as the acceleration period
2:	Acceleration_RampUp_Param interpreted as the acceleration path
3:	Reserved

### 2.1.2.10.1.1.7 User Scaling Factors

The internal unit of measure for the position is a micro step. Velocity and acceleration are derived form this.

The scaling factors enable adaptation and conversion to application-specific units (path in m, mm, degrees, and velocities in m/s, degrees/s).

Conversion is performed by multiplying by a configurable factor \*\_Mult and then dividing by a configurable factor \*\_Div.

This way, fractions can be set with high accuracy within a wide range.



#### Pos\_Mult, Offset 20, Range [1 ... 65535] Pos\_Div, Offset 22, Range [1 ... 65535]

Scaling factors for position.

#### Speed\_Mult, Offset 28, Range [1 ... 65535] Speed\_Div, Offset 30, Range [1 ... 65535]

Scaling factors for speed.

#### Acc\_Mult, Offset 32, Range [1 ... 65535] Acc\_Div, Offset 34, Range [1 ... 65535]

Scaling factors for acceleration.

If the conversion violates the permissible value range, the error message 1511 or 1512 is issued.

### 2.1.2.10.1.1.8 Brake

#### Braketime\_Turn\_On, Offset 100, Range [1 ... 8388607]

Activation time for brake in [ms].

#### Braketime\_Turn\_Off, Offset 104, Range [0 ... 8388607]

Switch-off time for brake in [ms].

### 2.1.2.10.1.1.9 Hardware/Software Configuration

#### HwSwConfig, Offset 19

Bit (	Bit 0 1: Reserved					
Bit	Bit 2: Drive_Direction (Direction of rotation inversion)					
0:	D: Output signal processed directly					
1:	Output signal: Direction of rotation inverted					
Bit 3	Bit 3 6: Reserved					
Bit '	Bit 7: Program_Autostart (Move program Autostart – Normal mode)					
0:	0: Move program activated only via Move program or Mailbox mode.					
1:	1: Move program activated immediately after startup, see description.					



### 2.1.2.10.2 Configuration using Control Byte C2

The following values can be configured using the control byte C2 in the standard configuration.

### 2.1.2.10.2.1 Frequency Prescaler

The values for the frequency prescaler (Freq\_Prescaler) are determined by the bits Freq\_Range\_Sel in control byte 2 (C2.0 and C2.1). If both of these bits are zero (0), the value for the parameter Freq\_Div in the configuration table is used.

Freq_Range_Sel	'00'	'01'	'10'	'11'
Freq_Prescaler (frequency prescaler)	Freq_Div <> 0: Parameter Freq_Div from configuration table Freq_Div = 0: 200	80	20	4
f <sub>p,max</sub>	Freq_Div <> 0: 2 MHz / Freq_Div Freq_Div = 0: 10 kHz	25 kHz	100 kHz	500 kHz



# Note

If  $Freq_Range_Sel = 0$  and configuration parameter  $Freq_Div = 0$ , the variable Freq\_Prescaler is set to 200.

The moving speed is determined by the pulse frequency (fp), which is determined by the output data Velocity (D0 and D1) and by the prescaler Freq\_Prescaler.

fp = Velocity \* 80 / Freq\_Prescaler [Hz]

The acceptable velocity range is  $1 \dots 25000$ . The setting for the pulse frequency in [Hz] is given by selecting Freq\_Prescaler = 80.



#### Note

The bits Freq\_Range\_Sel may only be modified when the control system is deactivated! These bits are therefore only accepted when Enable is not set.



### 2.1.2.10.2.2 Acceleration Factor

The value for the acceleration factor (Acc\_Multiplier) is determined by the bits Acc\_Range\_Sel in control byte 2 (C2.2 and C2.3). If both of these bits are zero (0), the value for the parameter Acc\_Fact in the configuration table is used.

Acc_Range_Sel	'00'	'01'	'10'	'11'
Acc_Multiplier (acceleration factor)	Acc_Fact <> 0: Parameter Acc_Fact from configuration table Acc_Fact = 0: 8	80	800	8000
Acceleration period T to $f_{max}$ at max. acceleration 32767	Acc_Fact $> 0$ : Setting from configuration Acc_Fact = 0: 7600 ms	760 ms	76 ms	7.6 ms



# Note

If Acc\_Range\_Sel = 0 and configuration parameter  $Acc_Fact = 0$ , the variable  $Acc_Multiplier$  is set to 8.

Acceleration is determined by the output data Acceleration (D2 and D3) and the prescaler Freq\_Prescaler and by the acceleration factor Acc\_Multiplier.

a = Acceleration \* Acc\_Multiplier / Freq\_Prescaler [Hz/s]

The permissible acceleration range is 1 ... 32767.

Acceleration is set in [Hz/s] when the acceleration factor Acc\_Multiplier is selected equal to the prescaler Freq\_Prescaler.



### Note

The bits Acc\_Range\_Sel may only be modified when the control system is deactivated! These bits are therefore only accepted when Enable is not set.



### 2.1.2.10.3 Configuration via Mailbox Mode

The configuration data set elements are determined by an address. This address is yielded from the table assignment and may be greater than one byte; in this case the byte with the lowest value will be present at the specified address. The size of the element must also be given for unique access to an element.

The table containing the configuration values is given in the appendix in section 3.5, "Configuration Variables".

The complete data set is loaded to the RAM on a download and is then saved to the EEPROM; a module warm start is then carried out. The download is conducted using the commands DLD\_START, DLD\_CONT and DLD\_END. These commands are explained in Chapter 2.1.2.9, "Table Manager".

The writing procedure to the EEPROM is signaled by LED H.

The download is conducted by the table manager. The configuration data set is not saved to the EEPROM until successful completion of the download. A warm start is carried out subsequently, regardless of whether the download was successful.

The Reset status bit is set after the warm start; this must be canceled using the Reset\_Quit control bit. Only then is the module operational again.

As an alternative to this, individual parameters can be specifically modified while the module is in operation.

This requires the diagnostics opcodes (see Chapter 2.1.2.14, "Advanced Diagnostics").

If a valid configuration data set is available in the EEPROM after power-on, reset or a warm start of the module, this data set is loaded to the RAM; if not, the factory default data set is loaded, i.e. the module is restored to the WAGO as-delivered status.

### 2.1.2.10.4 Digital Signals and Signal Linking

The vital binary signals are addressed by central access functions. This permits easy, external access to all bits and allows linking of the bits to one another to be parameterized. Access to individual bits is performed using an index  $0 \dots 255$ .

A bit function is defined by the function unit that sets the bit (source) and the function unit that reacts to this bit (target). Only the source is defined for output bits, and only the target for control bits. Only status bits have set links between two function units; they can, however, also be queries as output bits for further processing. Bit for which the source is not fixed are designated as linkable bits.



The universal filter functions FILT1 ... FILT8 possess a special status. The inputs for these filter functions are linkable bits that can be linked to any other bit. A query of these bits, on the other hand, provides information about the status of the filter. As a result, these bits represent a function between inputs and outputs.

The table containing the available bits is given in the appendix in section 3.4, "Bit field for I/O driver".

The following conventions apply:

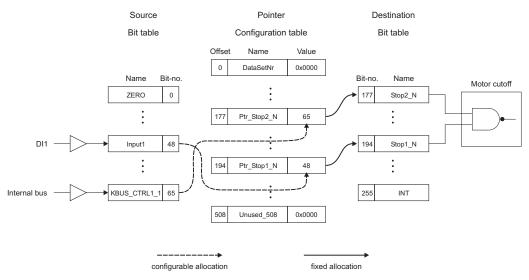
- Source bits are assigned numbers 0 to 127 and may not be used as target bits. A source bit may reference several target bits.
- Target bits are assigned numbers 128 to 255 and may also be used as source bits. Target bits have exactly one source.
- References are stored in the configuration table. The names of the table entries correspond to those in the bit table. The prefix Ptr is placed in front of the identifier.
- The standard link between the source and target is entered in the column "Target/Source". This corresponds to the WAGO default settings (FACTORY\_DEFAULT).

### 2.1.2.10.5 Linking of Bits

The expanded parameters are set using pointers (indices). The address for these pointers indicates a corresponding address in the bit I/O field. Allocation using names is also provided. "Ptr\_nnn" indicates the variable "nnn".

Actual allocation is conducted using the content of the pointer.

The figure below illustrates allocation with an example of motor shutdown using Stop1\_N and Stop2\_N.





p067x18e



Index Ptr\_Stop1\_N has a value of 48 (0x30), thus assigning Input1 to the Stop1\_N variable.

Index Ptr\_Stop2\_N has a value of 65 (0x41), thus assigning control bit C1.1 to the Stop2\_N variable.

The table excerpts given below show the corresponding entries for the configuration and bit I/O table.

Configuration	Address		Data	Default	Danga	Description
variable	Dec.	Hex.	type	Delault	Range	Description
Ptr_Stop2_N	177	0xB1	UINT8	0x41	0 255	Source for linkable bit 0xB1
Ptr_Stop1_N	194	0xC2	UINT8	0x30	0 255	Source for linkable bit 0xC2

	Bit number			Default allo	cation	
Name	Dec.	Hex.	Туре	Target/Sourc e	Bit no.	Description
Input1	48	0x30	SRC	KBUS_ST3_0	0x90	Input 1
				Stop1_N	0xC2	
KBUS_CTR L1_1	65	0x41	SRC	Stop2_N	0xB1	Internal bus control byte 1 bit 1
Stop2_N	177	0xB1	DST/ SRC	KBUS_ CTRL1_1	0x41	Drive Stop 2 inverted
Stop1_N	194	0xC2	DST/ SRC	Input1	0x30	Drive Stop 1 inverted

Linkable bits can be programmed for any source. This "linkability" enables flexible configuration and flexible arrangement of module terminal assignments. For example, the Start linkable bit can be set to the Input 1 fixed bit.





#### Note

A linkable bit can also be linked to another linkable bit, but the maximum number of nesting levels is four (4). Too many nesting levels will yield an ambiguous result and the error ERR LINK NESTING will be issued.



#### Note

The nesting levels are not checked until the system run time.

Linking of bits is performed in the device configuration and can only be changed by reconfiguration. An exception to this rule are the bits that are linked to MZERO and MONE. These bits can be set or reset as often as required during operation using mailbox commands of the Move program.

The example below provides an illustration of this:

Input 2 is normally set as the reference input. However, in a certain application is may be more advantageous to use Input 2 for specifying the direction of movement for the Jog mode. Moreover, a "1" at the input should signify that the motor is moving in a positive direction.

The address and length of the configuration variables are given in the appendix in section 3.5, "Configuration Variables".

Configuration	Address		Data	Default	Danga	Description
variable	Dec.	Hex.	type	Default	Range	Description
Ptr_FILT1	168	0xA8	UINT8	0x00	0 255	Source for linkable bit 0xA8
Ptr_Direction_ Neg	187	0xBB	UINT8	0x53	0 255	Source for linkable bit 0xBB
Filter1_Function	224	0xE0	UINT8	0	0 11	Function of filter: 1 = inversion



	Bit number			Default allo	cation	
Name	Dec.	Hex.	Туре	Target/Sourc e	Bit no.	Description
Input2	49	0x31	SRC	KBUS_ST3_1	0x91	Input 2
				Set_Reference	0xBC	
FILT1	168	0xA8	FILT	ZERO	0x00	Timer / Filter 1
Direction_ Neg	187	0xBB	DST/ SRC	KBUS_CTRL 3_3	0x53	Move in negative direction.

The bits required for this are given in the appendix in section 3.4, "Bit field for I/O driver".

A prerequisite for this is that the mailbox has already been activated. This is explained in Chapter 2.1.2.8, "Mailbox Mode".

Applying the procedure described above, the bits for the standard configuration control and status bytes can also be modified.



#### Attention

Any change to the standard configuration will nullify the description given for the changed items.

Unassigned linkable bits can be linked to the constant bits ZERO or ONE.

#### 2.1.2.10.5.1 Special Bits: ZERO, ONE, MZERO and MONE

The ZERO and ONE bits are fixed. The ZERO bit is always deleted and has a value of 0, the ONE bit is always set and has a value of 1. Linkable bits can be set to a fixed value using ZERO and ONE bits.

The MZERO and MONE bits have the same function, but also possess an additional function when they are the source for linkable bits. The status of linkable bits is given by the source bit. As a result, linkable bits can not be changed by commands or access functions. An exception to this rule are the linkable bits that are linked to MZERO and MONE. A bit that is linked to MZERO is first deleted after a reset, but can be manipulated as required using the mailbox command or the Move program. A bit that is linked to MONE is initially set after a reset and is otherwise treated the same as a bit linked to MZERO.



#### 2.1.2.10.5.2 Filters, Low Pass, Timers and Counters

The filter is configured using the table with the configuration values (see Chapter 3.5, "Configuration Variables").

Eight (8) special bits are defined that can implement the following functions:

- 1. Inverting,
- 2. Starting edge filter,
- 3. Low pass,
- 4. Pulse extension,
- 5. Monoflop, not retriggerable,
- 6. Pulse delay,
- 7. Math,
- 8. Counter, up,
- 9. Counter, up, stop at overrun,
- 10. Counter, down,
- 11. Counter, down, stop at overrun.

The functions Inverting and Starting edge filter react to the linkable input bit and trigger the output immediately.

The functions Low pass, Pulse extension, Monoflop and Pulse delay react to the linkable input bit and trigger the output in accordance with the selected function at a time constant for which parameters can be assigned. This time can be set between 0 ... 16777215 ms.



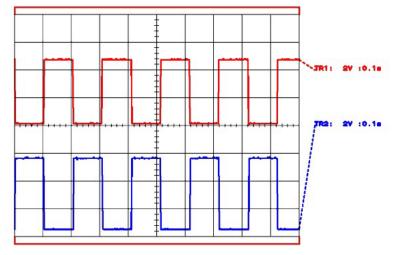


Fig. 2.1.2-11: Inverting

p067020x

There are two statuses for the starting edge filter: After a reset this filter is in the Wait status, as long as the input is active. The output provides the value zero. As soon as the input signal is zero for the first time the filter switches to its operating status and the input signal is passed on to the output without being changed. An operational change back to the Wait status is not provided.

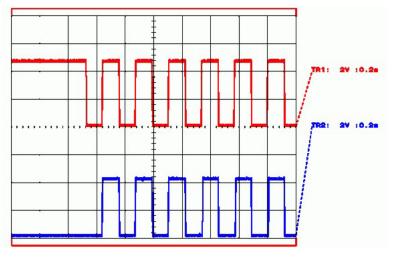


Fig. 2.1.2-12: Starting edge filter

p067021x

The Low pass does not accept any change of the input signal until the new status is constant during the runtime.



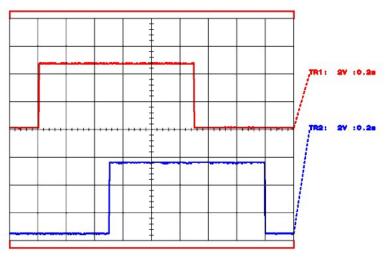


Fig. 2.1.2-13: Low pass 500ms

p067022x

Pulse extension sets the output on an input  $0 \rightarrow 1$  edge. The output is reset when the set time expires after the  $1 \rightarrow 0$  edge. Retriggering during the runtime is possible.

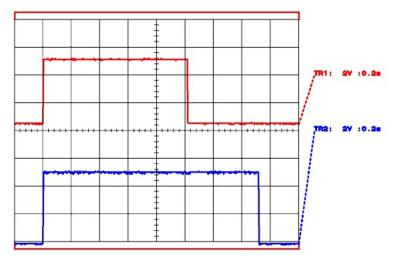


Fig. 2.1.2-14: Pulse extension 500ms

p067023x

The monoflop function sets the output on an input  $0 \rightarrow 1$  edge. The output is reset after the set time expires. Retriggering during the runtime is not possible.



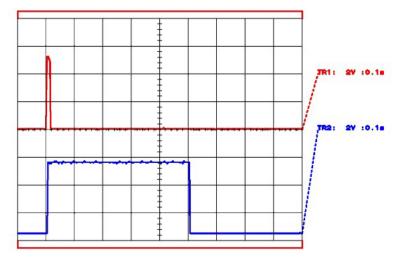


Fig. 2.1.2-15: Monoflop 500ms not retriggerable, with short input pulse

p067024x

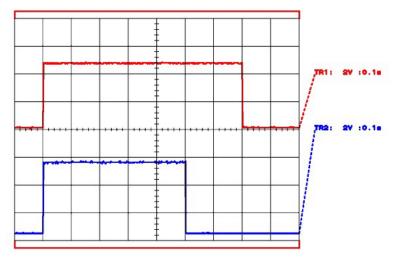


Fig. 2.1.2-16: Monoflop 500ms not retriggerable, with long input pulse

p067025x

Pulse extension sets the output when the set time has expired after an input  $0 \rightarrow 1$  edge. The output is reset as soon as the input is deactivated. The output is not reset if the input is deactivated before the set time expires.

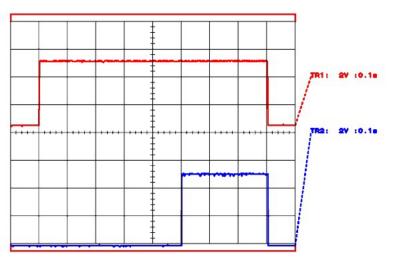


Fig. 2.1.2-17: Pulse delay 500ms

p067026x



Application example: Filters connected in series: Monoflop 500ms, inverting and a second monoflop 100ms.

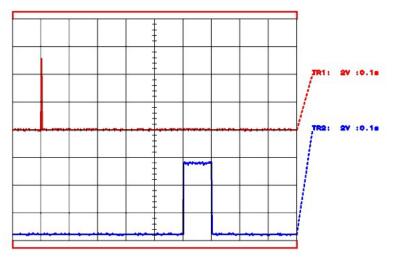


Fig. 2.1.2-18: Filters connected in series: Monoflop 500ms, Inverting and second monoflop 100ms

The math function reacts independently of the input bit. The value for this value can only be set to a value, incremented or decremented using commands. These commands can be transferred in the mode "Mailbox Move command", or processed as a component of the downloaded program in the mode "Program mode". The output is set when the counter has a value other than zero and is reset when the filter reaches zero. The commands for modifying the filter can only be used in the function "Math" or "Counters".

In the mode "Counter, up" / "Counter, down" the filter value is raised or lowered by one for each  $0 \rightarrow 1$  edge of the filter input. The maximum counting frequency for external signals is 1 kHz; internal signals are normally evaluated once per program cycle.

The mode "Counter, up, stop" / "Counter, down, stop" behaves in the same manner as "Counter, up" / "Counter, down", except that counting is halted when the filter value reaches zero. What this also means is that the filter value must have a starting value other than zero, with subsequent counting then performed to zero.



### 2.1.2.10.6 Move Commands

These commands are classified as follows:

- Table commands
- Move Commands
- Auxiliary commands

In addition to pure Move commands, auxiliary commands and table commands are also accepted. The Move commands are passed along to the command interpreter. The table commands and auxiliary commands are required exclusively for the Move program mode.

A process is started using Move commands; there is no waiting for the end of the process (such as reaching a target).

Most commands are processed directly, except for the following cases:

Move commands are not started until the previous Move command has reached its target. Table processing is interrupted in this case until the target is reached.

An exception here are the direct Move commands \_IMM (immediate), which discontinue the Move command currently in progress and are directly processed.

Commands that wait on an event are repeated until the event occurs.

The Move command manager decides from which source the Move commands are to be accepted. Potential sources are:

- Status control,
- Limit switches,
- Move commands via mailbox commands,
- Positioning,
- Referencing,
- Jog mode,
- Program mode.

Status control and limit switches are handled with priority; they can only execute commands for braking the drive. Switching between the other setpoint sources is performed by selecting the corresponding mode.

A Move program is used to execute individual movements one after the other. Some values can also be set using the Move program.



There are two ways of processing a Move program:

• Program mode:

The individual commands are compiled and loaded to the module by download. The Move program can then be executed there through the Program mode (see Chapter 2.1.2.11.1.7, "Move program mode")

• Move task via mailbox:

The module can be operated via the mailbox using the move commands. Movement can be made directly to different positions. This command is accepted only when the mode "Move task via mailbox"(Chapter 2.1.2.11.2, "Move Mode via Mailbox") has been activated.

Each individual step in the Move program has the following format:

Byte	Meaning
1	Command
2	Data 1
3	Data 2
4	Data 3

The individual commands are elucidated in the appendix in section 3.2, "Commands for Move Mode".

## 2.1.2.10.7 Scaling, Number Ranges and Units

Stepper drives rotate at a defined angle on each pulse. The software is oriented toward this pulse output and the internal unit of measure for the position is, accordingly, a "Microstep". Velocity and acceleration are derived form this. The interface enables adaptation and conversion to application-specific units (path in m, mm, degrees, and velocities in m/s, degrees/s).

## 2.1.2.10.7.1 Internal Units of Measure

## 2.1.2.10.7.1.1 Time

On account of the periodical processing employed, time is measured in TICKS, with a TICK being the duration of one scan interval. A TICK is equal to one millisecond. Physical units based on time are converted accordingly.



### 2.1.2.10.7.1.2 Travel

The travel, or path, is measured in "steps". The number range is 24 bits, including sign.

Position range: -8388608 ... +8388607, Presentation in two's complement.

## 2.1.2.10.7.1.3 Velocity

Velocity is measured in "steps per unit of time", with the range being  $\pm 15$  bits.

Velocity range: Velocity <sub>min</sub> ... Velocity <sub>max</sub> = -25000 ... +25000.

The maximum pulse rate is 500000 Hz. This frequency is derived from an internal 2 MHz cycle by a prescaler.

Parameters can be assigned to the prescaler, with the permissible range being  $Freq_Prescaler = 4 \dots 65535$ .

The maximum pulse rate  $f_{max}$  is calculated by:

 $f_{max} = 25000 / (12.5 \text{ ms * Freq_Prescaler})$ = 2 MHz / Freq\_Prescaler = 500000 Hz ... 30.5 Hz

Resolution = 1 / (12.5 ms \* Freq\_Prescaler) = 80 Hz / Freq\_Prescaler = 20 Hz ... 1.2 mHz

Freq_Prescaler	f <sub>max</sub> : maximum velocity/frequency	Frequency resolution
4	500000 Hz	20 Hz
80	25000 Hz	1 Hz
65535	30,5 Hz	1.2 mHz

To ensure the highest degree of accuracy, the value Freq\_Prescaler should be set for the smallest whole value at the greatest speed required by the motor.

For example, if a stepper motor is to operate at 200 steps and 64 microsteps at speeds between  $0 \dots 20 \text{ s}^{-1}$ , a Freq\_Prescaler range of  $4 \dots 7$  is possible. A setting of Freq\_Prescaler = 7 provides the highest degree of accuracy and frequency resolution.



 $Freq_Prescaler = 2000000 Hz / f_{max}$ 

with  $f_{max}$  = Speed \* Number of steps \* Microsteps = n \* Z \* M yields:

Freq\_Prescaler = 2000000 Hz / (n \* Z \* M)= 2000000 / (20 \* 200 \* 64) = 7.8125

At this selected Freq\_Prescaler, the module can output a maximum pulse frequency of 285714.29 Hz at a setpoint of 0  $\dots$  25000, which corresponds to a motor speed of 22.32 Hz. For a specified speed of exactly 20 Hz, a setpoint of

Velocity =  $(f / f_{max})$  \* Velocity\_max = (n \* Z \* M / fmax) \*25000 =  $(n * Z * M / (2000000 / Freq_Prescaler))$  \*25000 = 20 Hz \* 200 \* 64 \* 7 \* 25000 / 2000000 = 22400

must be specified in the process image.

Alternatively, an attempt can also be made to achieve a decadic relationship between the setting and the motor speed by selecting a different Freq\_Prescaler. For example, Freq\_Prescaler could also be selected as 6, in which case the module could output a maximum pulse frequency of 333333,3 Hz at a setpoint of 0 ... 25000, which corresponds to a motor speed of 26,04 Hz. For a speed of 20 Hz a setpoint of

20 Hz \* 200 \* 64 \* 6 \* 25000 / 2000000 = 19200 <~> 20000 - 4 %

must be specified. Here, the setting is nearly 100 times the motor speed.

At a setting of Freq\_Prescaler = 80, the numerical speed value is equal to the output frequency in [Hz].

These values can also be specified using user-specific units that can be defined. For this, the specified data for speed is multiplied by a factor Speed\_Mult prior to internal processing and then divided by a factor Speed\_Div. If the internal  $\rightarrow$  external or external  $\rightarrow$  internal conversion violates the permissible value range, the error message 1513 (UNITS\_SPEED\_INT\_RESULT) or 1514 (UNITS\_SPEED\_USER\_RESULT) is issued.



## 2.1.2.10.7.1.4 Acceleration

The prescaler for velocity also figures into the definition for acceleration. Acceleration is given as

 $(\text{Steps} / \text{s}^2) * \text{Acc_Multiplier} / \text{Freq_Prescaler}.$ 

The initial factor Acc\_Multiplier is determined such that the highest and lowest required acceleration can be easily specified.

Acceleration is scaled to [Hz/s] for Acc\_Multiplier = 1 and Freq\_Prescaler = 1.

These values can also be specified using user-specific units that can be defined. For this, the specified data for acceleration is multiplied by a factor Acc\_Mult prior to internal processing and then divided by a factor Acc\_Div. If the internal  $\rightarrow$  external or external  $\rightarrow$  internal conversion violates the permissible value range, the error message 1515 (UNITS\_ACC\_INT\_RESULT) or 1516 (UNITS\_ACC\_USER\_RESULT) is issued.

## 2.1.2.10.7.2 External Units of Measure

Internal representation can also be converted to application-specific units using conversion factors. Conversion is performed by multiplying by a configurable factor (\*\_MULT) and then dividing by a configurable factor (\*\_DIV). This way, fractions can be set with high accuracy within a wide range. These factors are explained in greater detail in the following sections.

## 2.1.2.10.7.2.1 Path

The setting data for the positions are multiplied by the configuration factor Pos\_Mult prior to internal processing and then divided by the configuration factor Pos\_Div.

For example, is a step (or microstep) corresponds to travel of 0.12 mm, the setting can be given in  $\mu$ m by selecting Pos\_Mult = 1 and Pos\_Div = 120, or in mm by selecting Pos\_Mult = 25 and Pos\_Div = 3.

If the internal  $\rightarrow$  external or external  $\rightarrow$  internal conversion violates the permissible value range, the error message 1511 (UNITS\_POS\_INT\_RESULT) or 1516 (UNITS\_POS\_USER\_RESULT) is issued.



## 2.1.2.10.7.2.2 Velocity

The setting data for velocity are multiplied by the configuration factor Speed\_Mult prior to internal processing and then divided by the configuration factor SPEED\_DIV and the prescaler Freq\_Prescaler.

If the internal  $\rightarrow$  external or external  $\rightarrow$  internal conversion violates the permissible value range, the error message 1513 (UNITS\_SPEED\_INT\_RESULT) or 1514 (UNITS\_SPEED\_USER\_RESULT) is issued.

## 2.1.2.10.7.2.3 Acceleration

The setting data for acceleration are multiplied by the configuration factor Acc\_Mult prior to internal processing and then divided by the configuration factor Acc\_Div.

If the internal  $\rightarrow$  external or external  $\rightarrow$  internal conversion violates the permissible value range, the error message 1515 (UNITS\_ACC\_INT\_RESULT) or 1516 (UNITS\_ACC\_USER\_RESULT) is issued.

## 2.1.2.11 Positioning

### 2.1.2.11.1 Operation via Cyclic Process Image

Different operating modes are available with the stepper modules. These are described in the following sections.

The application Stepper positioning control is selected using the configuration parameter Application\_Selector = 1.



## 2.1.2.11.1.1 Selecting a Mode

A mode can only be selected when the module is ready for operation and no other mode is active. This is the case when the status bits Ready and Stop\_N\_ACK are active and Start\_ACK and Start are not active. If these condition is not fulfilled, but a mode request bit is nevertheless set, mode selection is delayed until this condition is fulfilled. This ensures that any tasks already in progress are ended properly.

A mode is selected by setting the mode request bit. If a mode is already active, setting of a further mode request bit has no function; the old mode (in progress) is continued.

Selection of a mode is confirmed by the associated mode status bit \*\_ACK.

## 2.1.2.11.1.2 Ending a Mode

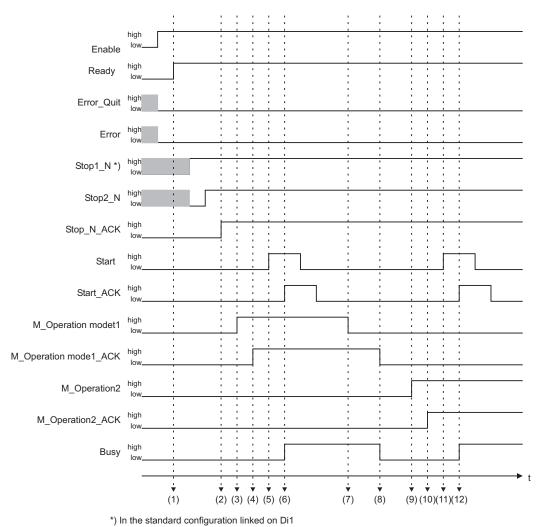
A mode is ended when the associated mode request bit is canceled. If the drive is still in motion, it is then braked at the acceleration Acceleration\_Stop\_Fast. The assigned mode status bit will not be canceled until the drive comes to a standstill.

The Standstill status bit is set when the drive is motionless.

A mode is also ended when Stop\_N\_ACK is reset. If the drive is still in motion, it is then braked at the acceleration Acceleration\_Stop\_Fast. The assigned mode status bit will not be canceled until the drive comes to a standstill.

A mode is also ended when Ready is reset. Velocity is set immediately to zero, regardless of the status of the drive. The assigned mode status bit is canceled immediately. This procedure poses the risk of losing control over the drive and allowing the motor to run down in an uncontrolled manner, in particular at loads with high moments of inertia. This is also normally associated with step losses, meaning a reference run must subsequently be started.





# 2.1.2.11.1.3 Sequence Diagram for Selection and Ending of Modes

Fig. 2.1.2-19: Sequence diagram for Positioning

g067x20e

(1)	The module is ready for operation when no error is present after setting of Enable.
(2)	An operating mode can be selected when Stop_N_ACK has been set.
(3)	Mode 1 is selected.
(4)	Mode 1 has been accepted by the module.
(5)	The drive is started by the Start rising edge in Mode 1.
(6)	Start can be canceled if the Start_ACK bit has been set.
(7)	Mode 1 is ended. The drive is run down to standstill.
(8)	Mode 1 is ended. The drive is motionless.
(9)	Mode 2 is selected.
(10)	Mode 2 has been accepted by the module.
(11)	The drive is started by the Start rising edge in Mode 1.
(12)	Start can be canceled if the Start_ACK bit has been set.



## 2.1.2.11.1.4 Positioning Mode

The Positioning mode is possibly only when the Mailbox is deactivated.

First, the mode must be activated using M\_Positioning. The Positioning mode is active when the M\_Positioning\_ACK bit is set. Then, the following setpoints can be specified:

- Velocity,
- Acceleration,
- Absolute position.

The permissible velocity range is 1 ... 25000. A velocity equal to 0, velocities greater than 25000 and negative velocities are not permitted and will result in an error message.

The permissible acceleration range is  $1 \dots 32767$ . An acceleration equal to 0 and negative acceleration are not permitted and will result in an error message.

The setpoints are not accepted until a rising edge of Start. The drive starts up, or frequency is output, directly after the setpoints are accepted. The bit On\_Target is canceled immediately and is not reset until the final position has been reached.

The Busy bit is set from the time when the setpoints are accepted until the target is reached.

New setpoints can be activated during the run by a new rising edge of Start. Movement is made toward the new position immediately at the new velocity and acceleration. Movement toward the old position is not continued (on-thefly change). This function also allows you to change only the velocity or acceleration during an ongoing process.



## Attention

With linear  $\sin^2$  acceleration, the "on the fly" set point value can only be taken over when the drive is running at v = const. With constant acceleration the new set up value is taken over during the ramps.

The special features associated with limit switches and the Jog and Referencing modes are described in the corresponding sections.



# 2.1.2.11.1.4.1 Positioning Process Image

The Positioning process image represents the standard configuration for stepper positioning control and is shown in the following tables.

Off set	Inp	ut Data	Ou	Output Data		
0	S0	Status byte S0	C0	Control byte C0		
1	Rese	erved	Rese	erved		
2	D0	Actual Velocity L	D0	Velocity L		
3	D1	Actual Velocity H	D1	Velocity H		
4	D2	Reserved	D2	Acceleration L		
5	D3	Reserved	D3	Acceleration H		
6	D4	Actual position L	D4	Target position L		
7	D5	Actual position M	D5	Target position M		
8	D6	Actual position H	D6	Target position H		
9	S3	Status byte S3	C3	Control byte C3		
10	S2	Status byte S2	C2	Control byte C2		
11	<b>S</b> 1	Status byte S1	C1	Control byte C1		



			Control	byte C1			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
M_Drive ByMBX	M_Jog	M_Refer ence	M_Progr am	M_Positi oning	Start	Stop2_N	Enable
Enable	Moo	dule enable		Ū,			
Stop2_N	1: Stop This activ	output is immo The module is also available oping of drive. s bit can be use vate an operatii Current is bein turning it is pu Acceleration_	ediately set to ( enabled and c in the status. d to stop the d ng mode. The n g supplied to t it into standstil Stop_Fast. rent can be rais	D. This bit term an be started w rive from the co return message the motor, but i 1 by the STOP sed using the pa	inates the curr hen the corres ontrol system. is transmitted t is at standsti acceleration c	bing operation, i rent operating n sponding return This bit must b via the Stop_N II. If the motor ommand ent_Ratio_Stop	node. message is e set to _ACK bit. is still
Start	Star The	e is not accepte	uency output, i ed (in the Jog o is started acco	r Mailbox mod rdingly on the p The specif process im new target turning. A previous started imp set (on the The curren command is already p	e), an error m rising edge. fied setpoints l age. Moveme position, even sly calculated nediately whe fly). t Move progra for the Move	e on a positive of essage is genera have been accept nt is made direct n if the drive is movement sequent the PreCalc_at am is started by program. If a M Il be restarted at	nted. oted from the oty to the already nence is ACK bit is the first (ove program
		Referenci Jog Mode	-	command. The reference run is started. No effect. The drive is started in the Jog mode only when the pushbutton Direction_Pos or Direction_Neg is actuated. An error message is			
		Mailbox M	Mode	Otherwise, Various co	an error mess mmands can	e mailbox is acti sage will be gen be issued via the de is activated.	erated.
M_Positionin	The	itioning Mode mailbox may r The Positionir The Positionir	ng mode is not	active (selected	l).		
M_Program	Mov 0:	ve program mo The Move pro	de gram mode is 1	not active (selected)			
M_Reference	Refe 0:	erencing mode	ng mode is not	active (selecte			
M_Jog M_DriveByM	Jog The imp 0: 1: 1BX Mov In th 0:	mode drive can be rulemented using The Jog mode The Jog mode ve commands whis mode, all m The Move corr	in manually at g Direction_Po is not active (s has been select via mailbox mo ovement comm nmands via ma	the setup speed s and Direction selected).	_Neg. d directly via not active (sele	ected).	e. Control is



			Status	byte S1			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
M_Drive ByMBX_ ACK	M_Jog_ ACK	M_Refer ence_AC K	M_Progr am_ACK	M_Positi oning_A CK	Start_AC K	Stop_N_ ACK	Ready
Ready Stop_N_ACk	0: 1: X Ack	1 to 0 the outp Readiness for mowledge requ The control sy or the Enable	not ready for of error has result out stage is dear operation has l lest bit Stop2_1 stem has reset input has a (1)	ed in cancellat ctivated, or the been requested N. the request bit signal	ion of Ready. V output frequer via Enable and Stop2_N	When the bit soncy is set to 0. d no error is pr	witches from esent.
or the drive is motionless. The drive can not be started up using the Start contr this status. 1: The control system has set the request bit Stop2_N and the Enable input has a (1) signal or the drive is being braked. Start_ACK Start sequence in the operating mode. 0: This bit is also set to 0 when the Start request is canceled. 1: The rising edge function is a function of the selected operating mode. Positioning The specified setpoints have been accepted from the p							n the process
image. Movement is made directly to the new target p even if the drive is already turning. When PreCalc_ACK is set, the movement sequence l already been precalculated and will not be started immediately (on the fly). Move program: The Move program is started. If a Move program is a running, it will be restarted at the first command.						ence has d n is already	
		Referencing Jog Mode	oper calcu run i No e	reference run i ation, the (new ulated (same pr is then restarted effect. Handsha g the pushbutto	y) setpoints are cocedure as for d. lke not perform	again accepted positioning).	d and The reference is started
		Mailbox Mode	e No e be is	effect. Handsha sued via the m vated.	ike not perform	ned. Various co	ommands can
M_Positionin	g_ACK Post 0: 1:	itioning mode a The Positionin The Positionin the next rising	active ng mode is not ng mode has be	active (selected en selected. M		de to the active	e setpoint on
M_Program	0:	ve program mo The Move pro The Move pro first command	de active gram mode is i gram mode has	not active (sele s been selected	. The Move pro	ogram is starte	d with the
M_Reference	- 0:	The Referenci The Referenci The Referenci rising edge for	active. ng mode is not ng mode is sel	active (selecte	ed).	he setup speed	on the next
M_Jog_ACK	0: 1:	mode active The Jog mode The Jog mode	is not active (s has been selec	ted.			
M_DriveByM CK	– In tl 0:	ve commands whis mode, all m The Move com The Move com	ovement comn nmands via ma	nands are selec	not active (sele	ected).	



			Control	byte C2				
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
Error_Qu it	PreCalc	Х	Х	Acc_Ra	nge_Sel	Freq_Range_Sel		
Freq_Range_SelSelect frequency prescaler. The prescaler Frq_Prescaler can be set for frequency using these two bits when the mod is to be operated without configuration via the mailbox. These values are accepted only when Enable is set to 0. 								
These two bits are used to set the Acc_Multiplier factor for acceleration.         These values are accepted only when Enable is set to 0.         '00':       The factor Acc_Multiplier is loaded with the parameter Acc_Fact from the curren configuration data set.         Acc_Fact <> 0:       Acc_Multiplier = Acc_Fact         Acc_Fact = 0:       Acc_Multiplier 8, T = 7600ms         '01':       Acc_Multiplier = 800         T = 760       ms         '10':       Acc_Multiplier = 800         T = 76       ms         '11':       Acc_Multiplier = 8000         T = 7.6       ms         '11':       Acc_Multiplier = 8000								
	<ul> <li>precalculated.</li> <li>0: Each setpoint that is transmitted via cyclic telegram traffic must be accepted and processed. Any precalculated movement sequence is rejected. A movement sequence can be calculated and started using Start.</li> <li>1: The setpoints from the cyclic telegram traffic are to be ignored and the setpoint saved for the 0→1 edge used instead. If the starting speed is zero, a movement sequence will be calculated in advance using this setpoint; this sequence can then be started with the</li> </ul>							
Error_Quit X	Ack All ackr		r. present are ack	nowledged at the the store of t	0 0		fter	



			Status	byte S2			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Error	PreCalc_ ACK	Referenc e_OK	Direction	On_Spee d	StandStill	Busy	On_Targ et
On_Target Busy	The 0: 1: Mov The the o 0:	A new mode v Positioning: Move program Referencing: Jog Mode: Mailbox mode ve command be selected mode drive is rotating The mode has On_Target bit Positioning:	vill be selected The The The The E Func- ting executed. is active and a g, or frequency been ended. O is set. Mov	, or a movemen defined positio current Move p reference point bit is not used ction of mailbo task has been output is not e peration is con ement being m	started; equal to 0. npleted success nade toward spo	w position. ched. en concluded ed to and set s nd remains at 0 sfully only who ecified position	uccessfully. ). en the
StandStill	0:	Move program Referencing: Jog Mode: Mailbox mode ye at standstill, Motor is turnin	Mow The rotat :: Func or frequency on ng.	rement made to drive has been ing. ction of mailbo	program is beir ward reference started up usir x command.	e point.	on and is
On_Speed	Run 0:	Motor at stand ning speed ach The drive has The drive has	ieved. not reached its	setpoint speed	L		
Direction	Dire This 0:	ection of rotations bit is valid on Drive moving	on. ly when Stands in the negative	Still is 0. direction.			
Reference_O	K Refe						
PreCalc_ACH	C Stat This 0:	us; precalculat s bit acknowled	ion for movem lges the reques not yet comple	ent sequence c	oncluded Ilation using Pi		uu.
Error	Con An e 0:	nmon error for error can/must No error prese Error present f	module be acknowledg nt for the drive	-	_Quit.		

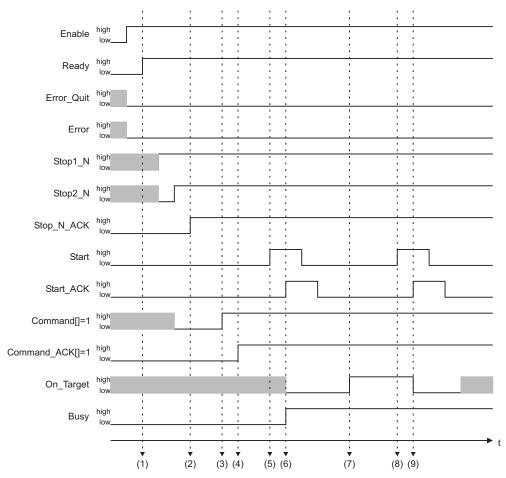


			Control	byte C3			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Reset_Qu it	SetupSpe ed_Activ e	LimitSwi tch_Neg	LimitSwi tch_Pos	Direction _Neg	Direction _Pos	0	0
Direction_Pos       Move in positive direction. This bit is required for the Jog mode. When this mode has been selected, the drive is controlled using these bits.         In the Reference run mode this bit defines that the reference switch be searched for in a positive direction.         0: Drive not to move in a positive direction.         1: Drive should move in a positive direction. The drive is deactivated when the bit Direction_Neg         Move in negative direction. This bit is required for the Jog mode. When this mode has been selected, the drive is controlled using these bits.         In the Reference run mode this bit defines that the reference switch be searched for in a negative direction.         0: Drive not to move in a positive direction.         1: Direction_Neg         Move in negative direction. This bit is required for the Jog mode. When this mode has been selected, the drive is controlled using these bits.         In the Reference run mode this bit defines that the reference switch be searched for in a negative direction.         0: Drive not to move in a negative direction.         1: Drive should move in a negative direction.         1: Drive should move in a negative direction. The drive is deactivated when the bit							ed for in a the bit mode has ed for in a
LimitSwitch_Pos       Direction_Pos is set at the same time.         LimitSwitch_Pos       Limit switch moving range limit in positive direction. This bit is linked to the intern         0:       The positive direction limit switch is not actuated.         1:       The positive direction limit switch is actuated. The drive is being run down.						wn.	
_	Switch_Neg       Limit switch moving range limit in negative direction. This bit is linked to the internal bu         0:       The negative direction limit switch is not actuated.         1:       The negative direction limit switch is actuated. The drive is being run down.         Speed_Active       Velocity limited to setup speed in all modes. When the bit SetupSpeed_Active_ACK is set the drive speed is limited to the defined setup speed.         0:       Limiting not active						
Reset_Quit	Ress A Pe the I This Vola reloa 0:	<ul> <li>0: Limiting not active</li> <li>1: Limiting active</li> <li>Reset acknowledgement.</li> <li>A Power-on reset or a warm start of the module can be detected by the control system with the Reset status bit; this must be acknowledged using Reset_Quit.</li> <li>This also occurs after saving the user configuration to the EEPROM.</li> <li>Volatile data, parameters and tables for the module may be inconsistent and must be reloaded to ensure proper operation.</li> <li>0: Function not defined.</li> </ul>					

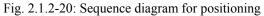


	Status byte S3								
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
Reset	SetupSpe ed_Activ e_ACK	Х	Х	Х	Х	Input2	Input1		
Input1       Status for Input 1         In the default setting, input DI1 is linked with the motor shutdown circuit. Shutdown can be performed via DI1 or through the control system.         0:       Current is being supplied to the motor, but it is at standstill. If the motor is still turning it is put into standstill by the STOP acceleration command. The motor can not be started up. This is signaled via bit Stop_N_ACK.         1:       The drive may be started.									
Input2	Stat Inpu 0:	us for Input 2 it DI2 is used a The reference The reference	s the reference switch is not a	ctuated.	efault settings.				
SetupSpeed_Active_ ACK Velocity limited to setup speed in all mod valid acceleration value is accepted. 0: Limiting not active									
1:       Limiting active The drive speed is limited to the parameterized setup speed.         Reset       Module has performed a reset.         A module reset can be detected by the controller with this bit. The bit is set after a reset and is confirmed and deleted by Reset_Quit.         0:       No reset since last confirmation.         1:       A reset has been carried out but not yet confirmed with Reset_Quit.         A Power-on reset or a warm start of the module can be detected by the control system with the Reset status bit; this must be acknowledged using Reset_Quit. This also occurs after saving the user configuration to the EEPROM. Volatile data, parameters and tables for the module may be inconsistent and must be reloaded to ensure proper operation.							fter a reset ontrol system his also , parameters		
Х	Rese	erved							





## 2.1.2.11.1.4.2 Sequence Diagram for Positioning





(1)	The module is ready for operation when no error is present after setting of Enable.
(2)	An operating mode can be selected when Stop_N_ACK has been set.
(3)	Positioning mode is selected.
(4)	The Positioning mode has been accepted by the module.
(5)	The drive is started by the Start rising edge.
(6)	The setpoint from the process image is accepted and movement made toward the target position. Start can be canceled after Start_ACK has been set.
(7)	The drive has reached its target position.
(8)	The drive is restarted by the Start rising edge.
(9)	The current setpoint from the process image is accepted, the patch recalculated and movement made toward the target position, where applicable, on the fly. Start can be canceled after Start_ACK has been set.



### 2.1.2.11.1.5 Referencing Mode

First, the mode must be activated using M\_Reference. The Referencing mode is active when the M\_Reference\_ACK bit is set.

The bit Direction\_Neg must also be set if the reference run is to be started in a negative direction, or the Direction\_Pos bit set when the reference run is to be started in the positive direction. Direction for reference switch and information detailing whether movement is to be made to the reference switch or a limit switch, specified by the Reference\_Mode configuration parameter.

If a reference run is started via the mailbox with the move command START\_REFERENCING, the starting direction, moving direction for the reference switch and the information specifying whether movement is to be made toward a reference switch or limit switch, are transferred as parameters.

The reference run is always performed at the setup speed SpeedSetup and at the setup acceleration SetupAcceleration.

$\rightarrow$	

#### Note

The referencing speed should be low so as to take the mechanical requirements into account (such as length of limit switch cams, residual travel after final shutdown, etc).

The reference run is started by the Start rising edge. The drive starts up, or frequency is output, directly after the setpoints are accepted. The On\_Target bit is canceled immediately and is not set again.

The Busy bit is set from the time of start until the reference run is completed.

If a limit switch is recognized before the reference switch is reached, the reference run is continued in the opposite direction. If a limit switch is again recognized before a reference switch, the reference process is terminated and an error message generated.

If the drive is at a limit switch it will not move further. In the Mailbox mode the call of the command START\_REFERENCING is acknowledged by error message 23. No error message is issued in the Referencing mode. In this case, the

No error message is issued in the Referencing mode. In this case, the ERR\_RANGE\_NEG, or ERR\_RANGE\_POS bit is set and can then be evaluated.



# 2.1.2.11.1.5.1 Referencing Process Image

The Referencing process image corresponds to that for Positioning, see Chapter 2.1.2.11.1.4.1, "Positioning Process Image".

## 2.1.2.11.1.5.2 Sequence Diagram for Referencing

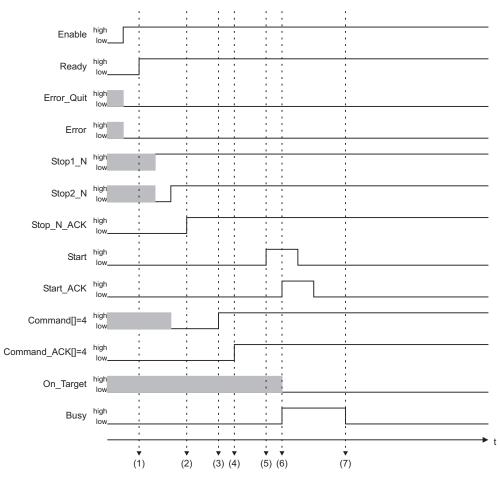


Fig. 2.1.2-21: Sequence diagram for referencing

g067x23x

(1)	The module is ready for operation when no error is present after setting of Enable.
(2)	An operating mode can be selected when Stop_N_ACK has been set.
(3)	Referencing mode is selected.
(4)	The Referencing mode has been accepted by the module.
(5)	The drive is started by the Start rising edge.
(6)	The reference run is started. Start can be canceled if Start_ACK has been set.
(7)	The reference point has been moved to and set.



### 2.1.2.11.1.5.3 Start Parameters for Referencing Mode

Referencing to positive end of reference switch, starting in negative direction

Operating mode					
Referencing, M_Reference = 1		Mailbox, Command START_ REFERENCING		Note	
Reference_Mode , Bit 0		Parameter 3 Bit 0	0	Referencing to reference switch	
Direction_Pos			0	Start in parative direction	
Direction_Neg 1		Parameter 3 Bit 1 0		Start in negative direction	
Reference_Mode     1     Parameter 3 Bit 2     1		Referencing to positive end			

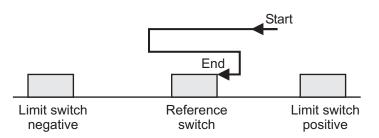


Fig. 2.1.2-22: Referencing to positive end of reference switch, with start in negative direction from positive movement range g067x10e

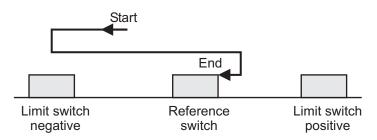


Fig. 2.1.2-23: Referencing to positive end of reference switch, with start in negative direction from negative movement range  $_{\rm g067x14e}$ 

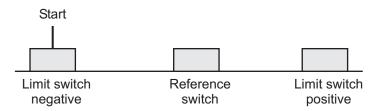


Fig. 2.1.2-24: Referencing to positive end of reference switch with start in negative direction from limit switch g067x13e





### Note

The drive is not started on a start from the limit switch. In the Mailbox mode the error message 23 is generated on calling of command START\_REFERENCING. No error message is generated in the Referencing mode. The Bit ERR\_RANGE\_POS or ERR\_RANGE\_NEG bit is set!

# Referencing to negative end of reference switch, starting in negative direction

<b>Operating mode</b>				
Referencing, M_Reference = 1	Mailbox, Command START_ REFERENCING		Note	
Reference_Mode , Bit 0		Parameter 3 Bit 0	0	Referencing to reference switch
Direction_Pos 0		Parameter 3 Bit 1 0		Start in a section direction
Direction_Neg 1				Start in negative direction
Reference_Mode , Bit 10Parameter 3 Bit 20		Referencing to negative end		

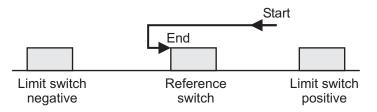


Fig. 2.1.2-25: Referencing at the negative end of reference switch with start in negative direction from positive movement range g067x11e

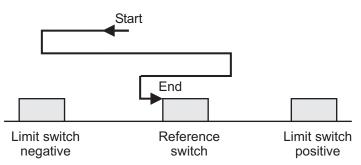


Fig. 2.1.2-26: Referencing at the negative end of reference switch with start in negative direction from negative movement range g067x12e



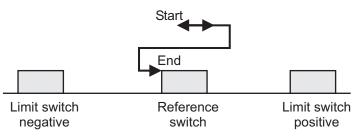


Fig. 2.1.2-27: Referencing at negative end of reference switch with start in negative direction from reference switch g067x15e



### Note:

On a start from the reference switch, the starting direction is reversed by the module to first ensure that the reference switch is free.

# Referencing to positive end of reference switch, starting in positive direction

<b>Operating mode</b>					
Referencing, M_Reference = 1		Mailbox, Command START_ REFERENCING		Note	
Reference_Mode , Bit 0		Parameter 3 Bit 0	0	Referencing to reference switch	
Direction_Pos	1	Demonster 2 Dit 1		Start in positive direction	
Direction_Neg 0		Parameter 3 Bit 1 1		Start in positive direction	
Reference_Mode , Bit 1		Parameter 3 Bit 2	1	Referencing to positive end	

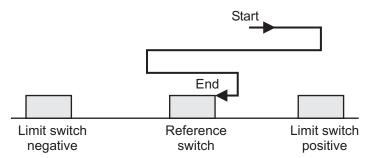


Fig. 2.1.2-28: Refderencing at positive end of reference switch with start in positive direction from positive movement range g067x16e



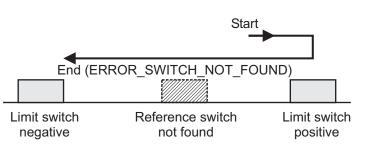


Fig. 2.1.2-29: Referencing to positive end of reference switch with start in positive direction from positive movement range, reference switch not found g067x38e

### Referencing of limit switch with start in negative direction

Operating mode					
Referencing, M_Reference = 1		Mailbox, Command START_ REFERENCING		Note	
Reference_Mode , Bit 0		Parameter 3 Bit 0	0	Referencing to limit switch	
Direction_Pos 0		Parameter 3 Bit 1		Start in pagative direction	
Direction_Neg 1		ratailletei 5 Bit 1	0	Start in negative direction	
Reference_Mode , Bit 1	x				

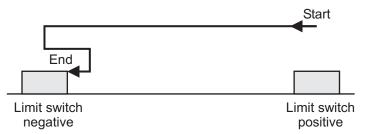


Fig. 2.1.2-30: Referencing to limit switch with start in negative direction from positive limit switch g067x39e

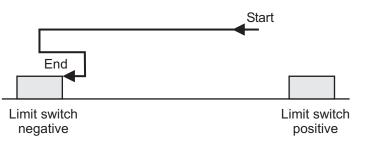


Fig. 2.1.2-31: Referencing to negative limit switch with start in negative direction from positive movement range g067x40e





Fig. 2.1.2-32: Referencing to limit switch with start in negative direction from negative limit switch g067x15e

## 2.1.2.11.1.6 Jog and Stepping Mode

The drive can be run manually at the defined setup speed when the Jog mode is active. Control is implemented via Direction\_Pos or Direction\_Neg. The two control bits are locked against each other. The run is ended when the set timeout period (stepping mode) expires via the process image. A timeout of zero allows unlimited movement, as long as Direction\_Pos or Direction\_Neg is set (Jog mode).

If the setup speed is parameterized as zero, the Jog mode is run at speed 1.

If movement is made to a limit switch during the Jog mode, the drive will stop. After that, movement can only be made away from the limit switch.

The drive stops when it leaves the movement range defined by the parameter Drive\_Range\_Neg and Drive\_Range\_Pos. The drive can then be operated outside the movement range using a repeated JOG command.

## 2.1.2.11.1.6.1 Jog and Stepping Mode Process Image

This process image is different from the standard configuration for stepper positioning control and is shown in the table below.

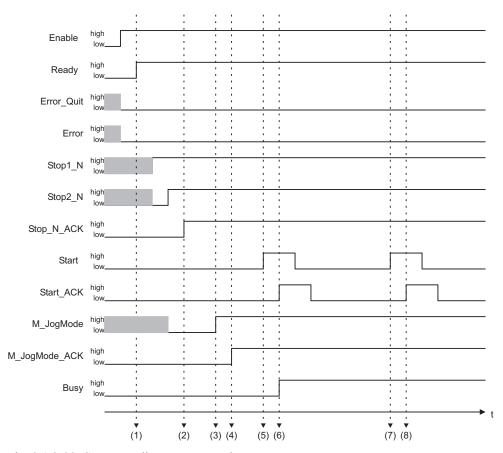


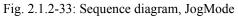
Off set	Inp	out Data	Ou	Output Data		
0	S0	Status byte S0	C0	Control byte C0		
1	Res	erved	Rese	erved		
2	D0	Current velocity (LSB)	D0	Reserved		
3	D1	Current velocity (MSB)	D1	Reserved		
4	D2	Reserved	D2	Timeout (LSB)		
5	D3	Reserved	D3	Timeout (MSB)		
6	D4	D4 Current position (LSB)		Reserved		
7	D5 Current position		D5	Reserved		
8	D6	Current position (MSB)	D6	Reserved		
9	S3	S3 Status byte S3		Control byte C3		
10	S2	Status byte S2	C2	Control byte C2		
11	<b>S</b> 1	Status byte S1	C1	Control byte C1		

The function of the control and status bytes corresponds to the standard configuration for stepper positioning control given in Chapter 2.1.2.11.1.4.1, "Positioning Process Image".









g067x24x

(1)	The module is ready for operation when no error is present after setting of Enable.						
(2)	An operating mode can be selected when Stop_N_ACK has been set.						
(3)	The Jog mode is selected.						
(4)	The Jog mode has been accepted by the module.						
(5)	The drive is activated by the Start rising edge.						
(6)	The Jog mode is activated, the drive can be started using the pushbutton Direction_Pos and Direction_Neg. Start can be canceled if Start_ACK has been set.						
(7)	The drive is restarted by the Start rising edge.						
(8)	The Jog mode is activated, the drive can be started using the pushbutton Direction_Pos and Direction_Neg. Start can be canceled if Start_ACK has been set.						



### 2.1.2.11.1.7 Move program mode

A Move program can be downloaded to the I/O module via the mailbox.

The available commands for this are given in the section 3.2, "Commands for Move Mode".

First, the mode must be activated using M\_Program. The Move program mode is active when the M\_Program\_ACK bit is set.

The Move program is started on a rising edge.

The address for the first command to be executed is given via the process image.

The Program\_Running bit is set from the time of start to the end of the program. This bit can be queried using the mailbox command GET\_BIT.

The On\_Target and Busy bits are controlled by the individual program commands.

When the bit SetupSpeed\_Active\_ACK is set at the same time for setup, speed is limited to the defined setup speed.



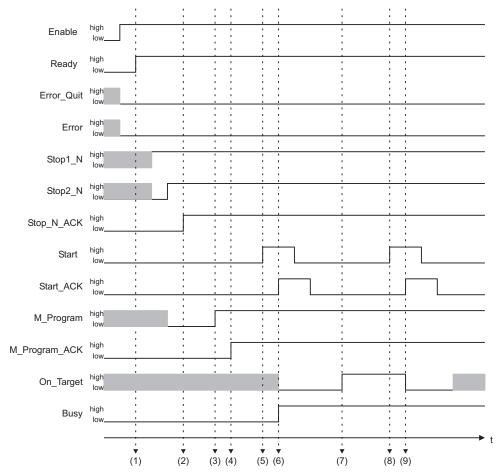
# 2.1.2.11.1.7.1 Move Program Process Image

This process image is different from the standard configuration for stepper positioning control and is shown in the table below.

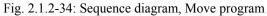
Off set	Inp	ut Data	Output Data		
0	S0	Status byte S0	C0	Control byte C0	
1	Rese	erved	Rese	erved	
2	D0	Current velocity (LSB)	D0	Reserved	
3	D1	Current velocity (MSB)	D1	Reserved	
4	D2	Current value for command counter (LSB)	D2	Starting value for command counter (LSB)	
5	D3	Current value for command counter (MSB)	D3	Starting value for command counter (MSB)	
6	D4	Current position (LSB)	D4	Reserved	
7	D5 Current position		D5	Reserved	
8	D6 Current position (MSB)		D6	Reserved	
9	S3	Status byte S3	C3	Control byte C3	
10	S2	Status byte S2	C2	Control byte C2	
11	<b>S</b> 1	Status byte S1	C1	Control byte C1	

The function of the control and status bytes corresponds to the standard configuration for stepper positioning control given in Chapter 2.1.2.11.1.4.1, "Positioning Process Image".





2.1.2.11.1.7.2 Sequence Diagram for Move Program





(1)	The module is ready for operation when no error is present after setting of Enable.					
(2)	An operating mode can be selected when Stop_N_ACK has been set.					
(3)	The Move program mode is selected.					
(4)	The Move program mode has been accepted by the module.					
(5)	The drive is started by the Start rising edge.					
(6)	The Move program is started on the first command. Start can be canceled if Start_ACK has been set.					
(7)	The current Move program has reached its last position.					
(8)	The drive is restarted by the Start rising edge.					
(9)	The Move program in progress will be terminated and the drive set to standstill. The Move program is then restarted on the first command. Start can be canceled if Start_ACK has been set.					



## 2.1.2.11.1.7.3 Example of Move Program

In this example of a Move program, first the velocity (20000) and then the acceleration (3000) is set. After this, a "True" signal is anticipated at Input 1 on line 2. If the signal is "True", movement is made to Position 1 (specified position = 65065) and then the system waits for a "False" signal at input 1 on line 4. If the "False" signal is received, movement is made to Position 2 (specified position = 0). The system then returns to line 2 of the Move program, i.e. it waits for a "True" signal at Input 1.

Line in the	Opcode	Data (LSB)	Data	Data (MSB)	Meaning	
Move table	MB2	MB3	MB4	MB5		
0	0x25	0x20	0x4E	0x00	Set velocity to 20000	
1	0x22	0xB8	0x0B	0x00	Set acceleration to 3000	
2	0x71	0x30	0x01	0x00	Query, Input 1 = "1"	
3	0x02	0x20	0xFE	0x00	Move to position 65065	
4	0x71	0x30	0x00	0x00	Query, Input 1 = "0"	
5	0x02	0x00	0x00	0x00	Move to position 0	
6	0xF5	0x02	0x00	0x00	Go to line 2	
7	0x70	0xD0	0x07	0x00	Wait 2000 ms	



## 2.1.2.11.1.7.4 Autostart

An existing Move program is started automatically after a module reset when the configuration bit HwSwConfig.Program\_AutoStart (Bit 7) is set.

Prerequisites for successful automatic start:

- Valid Move program present in EEPROM,
- The HwSwConfig.Program\_AutoStart bit is set in the configuration,
- The Rest status bit is set and has not yet been canceled,
- The Ready status bit is set,
- The Stop\_N\_ACK status bit is set.

A Move program started by HwSwConfig.Program\_AutoStart can be ended by canceling Reset. The bit is reset by Reset\_Quit.

A Move program is started only one time after each reset by HwSwConfig.Program\_AutoStart.

A Move program started with HwSwConfig.Program\_AutoStart is always started at an address of 0.



### 2.1.2.11.2 Move Mode via Mailbox

The mailbox must first be displayed. This is described in Chapter 2.1.2.8, "Mailbox Mode".

After that, the Move commands via mailbox mode must be activated. This is accomplished by setting bit 7 in the control byte C1.

Only then can Move commands be specified.

### 2.1.2.11.2.1 Move Commands

The module can be operated via the mailbox using the move commands. Movement can be made directly to different positions. This command is accepted only when the mode Move mode via mailbox has been activated.

The available commands for move find you in the appendix in chapter 3.2, "Commands for Move Mode".

### 2.1.2.11.3 Limiting of Moving Range

### 2.1.2.11.3.1 Hardware Limit Switch

The hardware limit switches are active in the Positioning and Velocity control applications. These devices limit the movement path.

Any allocation of limits switches to the direction of movement must be maintained. The LimitSwitch\_Neg hardware limit switch restricts the movement range to smaller positions, i.e. in the negative direction. The LimitSwitch\_Pos hardware limit switch restricts the movement range to larger positions, i.e. in the positive direction.

### Positioning

If movement is made to a limit switch in the Positioning mode, the drive will brake the movement until standstill using the defined deceleration Acceleration Stop Fast.

The drive can only be started in the Jog and Referencing modes when it is located at a limit switch.



### Jog Mode

If movement is made to a limit switch in the Jog mode, the drive will brake the movement until standstill using the defined deceleration Acceleration Stop Fast.

The drive can then be moved away from the limit switch by pressing the "Jog" button Direction\_Neg or Direction\_Pos again; from the positive limit switch in a negative direction and from the negative limit switch in a positive direction.

The drive will brake movement again until standstill using the defined deceleration Acceleration\_Stop\_Fast as soon as it moves away from the limit switch. The drive is then no longer located at the limit switch and can be run in any mode without any restrictions.

### Referencing



### Attention

During the reference run, limiting of the moving range is not evaluated by the software limit switch! This may result in damage to the system if proper functioning of the hardware limit switch is not ensured!

If the drive is located at a limit switch in the Referencing mode to a reference switch, it can only be started in the Jog or Referencing mode. Only a negative direction of movement is possible from the positive limit switch and vice versa.

If a reference run has been made to a limit switch in the Referencing mode, the drive will end up at the limit switch and a special operating mode will be activated.

In this special mode the drive can be moved away from the limit switch in any arbitrary mode, with the positive limit switch only permitting movement in a negative direction and the negative limit switch in a positive direction. The special mode is terminated 100 ms after the drive leaves the limit switch.

### 2.1.2.11.3.2 Software Limit Switch

The permissible movement range of the drive is limited by the hardware limit switch. Options are also available, however, for restricting the permissible movement range using limits that can be parameterized (software limit switches), for example if no hardware limit switches are available.



### Note

Evaluation of the hardware limit switches has priority over evaluation of the software limit switches.



The software limit switches are defined by the limits Drive\_Range\_Neg and Drive\_Range\_Pos in the Configuration table. The limit Drive\_Range\_Neg restricts the range to smaller positions, i.e. in the negative direction, while Drive\_Range\_Pos restricts the range for larger positions, i.e. in the positive direction.

The software limit switches are only active in the Positioning and Move program via mailbox modes, as well as some subfunctions being available in the Jog mode. The switches are not evaluated in other modes.



### Attention

During a reference run, limiting of the moving range is not evaluated by the software limit switch! This may result in damage to the system if proper functioning of the hardware limit switch is not ensured!

The limits Drive\_Range\_Neg and Drive\_Range\_Pos define the permissible range of movement. If one of these defined limits is violated, the associated bit is set.

The default setting is  $Drive_Range_Neg = 0x800001$  and  $Drive_Range_Pos = 0x7FFFFF$ .

If movement is made beyond a defined movement range, the drive is brought to standstill using the defined deceleration Acceleration\_Stop\_Fast and, after that, only those directions of movement accepted that move the unit back into the permissible range; the exception here is the Jog mode.

In the Jog mode the drive is brought to a standstill each time it attempts to move out of the permissible range. In this mode the drive can also be operated outside the movement range defined by the software limit switches with repeated JOG commands. The software limit switches are not active again until the drive is back within the defined range.



## 2.1.2.12 Expanded Positioning Functions

## 2.1.2.12.1 Rotary Axis

The "Rotary axis" function is activated by the parameter Rotary\_Axis\_Period being written with a value other than zero. If the Rotary\_Axis\_Period parameter is zero, a linear and limited movement range is assumed.

The position is repeated with a rotary axis every  $2\pi$  or  $360^{\circ}$ . The Rotary\_Axis\_Period parameter indicates how many motor steps correspond to one rotation around the axis by  $2\pi$  or 360.

The actual value for rotary axis is always within the range 0 ... Rotary\_Axis\_Period. This ensures that no internal overrun occurs with relative motion repeated any number of times.

Parameter	Linear axis	Rotary axis		
Rotary_Axis_Period	0	Microsteps per revolution > 0		
Drive_RangDrive_Range_Posor Drive_Rang		Limited to Drive_Range Drive_Range_Pos when or Drive_Range_Pos < I otherwise unrestricted	Drive_Range_Neg >=0	
Actual value	Working range	0 Rotary_Axis_Period, periodic		
Setpoint value	Working range	Absolute Positioning: 0 Rotary_Axis_Period	Relative Positioning: -8388607 8388607. Can be repeated any number of times. No internal overrun	

The setpoint setting distinguishes between absolute and relative positioning.

## 2.1.2.12.1.1 Relative Positioning

The target position is added to the current position for relative positioning. The "Rotary axis" mode is initially ignored during calculation of the position; as a result, the "virtual target" may lie outside the range  $0 \dots 2\pi$ . This allows relative positioning to be performed over several revolutions. The actual value, however, is reported only within the range  $0 \dots 2\pi$ ; the number of completed revolutions can not be determined.

The direction of movement depends on the sign for the relative setpoint.



### 2.1.2.12.1.2 Absolute Positioning

The target position is always within the range  $0 \dots 2\pi$  for absolute positioning. A setpoint defined outside of this range will result in an error.

On a movement task from standstill, the system determines in what direction the target can be reached in the shortest time.

For a positioning movement at a starting velocity, or target velocity, the direction of movement that requires no, or the fewest, changes in direction will be selected.

Absolute positioning permits braking at a certain velocity setting to a precisely defined spot (e.g. coil end that is to be stopped exactly at an attitude angle of 0 from full speed, only possible via mailbox!).

### 2.1.2.12.2 Camshaft

The camshaft provides pulses as a function of position for nine (9) channels CAM1 ... CAM9. Up to 50 switching positions can be freely defined through channels 1 ... 8. Channel CAM9, on the other hand, supplies a periodic signal as a function of position.

Parameterization of channels 1 ... 8 is performed using a table containing 50 entries. Each entry consists of a position xp (24-bit) and a bit sample (8-bit). The bit samples each describe the position of the eight output channels CAM1 ... CAM8, which is valid starting from the assigned position xp up to the next larger position entry xp+1.

The table entries are arranged according to ascending positions.

The bit sample for the first entry is output for lesser entries.

The configuration assigns Channel 9 the starting position, the cam width and the repeat cycle.

The activated camshaft is always active, independent of the Move mode, with the exception of the reset status.

In contrast to other setpoints, the switching positions for the camshaft are always given in "microsteps". Conversion from or to other user-specific units is not provided for.

The Camshaft table can not be edited in the module, but must be downloaded completely.



Step No.	САМ					Position			Outputs			
	8	7	6	5	4	3	2	1	Byte 4 MB5	Byte 3 MB4	Byte 2 MB3	Byte 1 MB 3
1	1	0	0	0	0	1	0	0	0x00	0x2e	0xe0	0x84
2	0	1	0	0	0	1	0	0	0x00	0x5d	0xc0	0x44
3	0	0	1	0	0	0	1	0	0x00	0xbb	0x80	0x22
4	0	0	0	1	0	0	1	0	0x01	0x77	0x00	0x12
5	0	0	0	0	1	0	0	0	0x01	0xd4	0xc0	0x08
6	0	1	0	0	0	1	0	0	0x02	0x90	0x40	0x44
7	0	1	0	0	0	0	1	0	0x07	0xb0	0xc0	0x42
8	0	1	0	0	0	0	0	1	0x07	0xdf	0xa0	0x41

Example: Eight (8) entries are to be loaded to the camshaft table.

The portion of the table highlighted in gray must be downloaded to the module.

The checksum for the table must also be calculated. To do this, the sum is taken over all the bytes. Here, the checksum is 0xb0d.

Opcodes given in Chapter 3.1.4.4, "Table Management Commands" are required for downloading.

The corresponding opcodes have been adapted in the following table for this case. For the complete scope and explanations, refer to the sections cited above.

#### 2.1.2.12.3 Position Table

The position table enables a set Move program sequence containing variable positions to be run.

Up to 50 positions can be stored in the position table that can be queried by Move commands. The position table entries can be evaluated on the basis of absolute or relative Move commands.

The position table can be downloaded. As an alternative to this, individual entries can be written or "taught" as absolute or relative positions with the current position.

#### 2.1.2.12.3.1 Teaching of Positions

Teaching of positions using the mailbox command POS\_TABLE\_TEACH allows the current actual value to the saved in the position table so that it is available as a target for a Move task.



The current actual value can be saved as the reference point for relative travel measurement.

The soft limit switches Drive\_Range\_Pos and Drive\_Range\_Neg can also be taught.

### 2.1.2.12.4 Control of a Motor Brake

Control of the motor brake is conducted using the Brake bit (see Chapter 3.4, "Bit field for I/O driver").

This bit is only available as an internal bit, as this module is not equipped with digital outputs. Nevertheless, reconfiguration can be performed to redirect this bit to a bit in the input process image that is not needed.

Control of this bit is performed from two OR-linked sources. On the one hand, the Brake bit is set automatically as soon as the drive is running and is canceled as soon as the drive is at standstill. Defining of automatic control is performed using the configuration parameters Braketime\_Turn\_On and Braketime\_Turn\_Off. The Brake bit is then activated directly after the start of a move command. If the bit has not been set, execution of the move command will, however, be delayed by the Braketime\_Turn\_On time. The configuration parameter Braketime\_Turn\_Off defines the deactivation time for the Brake bit. This bit is deactivated before the target is reached by the Braketime\_Turn\_Off time. The brake can be controlled directly with this bit. The brake is released when the bit is set, and is applied when the bit is canceled.

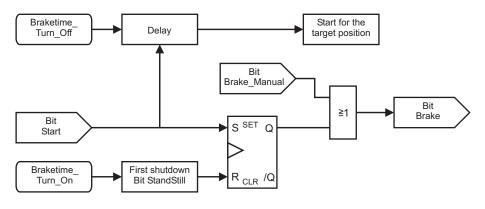


Fig. 2.1.2-35: Control of motor brake

g067x17e

As an alternative, the brake can also be operated independently using the Brake\_Manual bit (see Chapter 3.4, "Bit field for I/O driver"). This bit can be set and canceled externally and can also, for example, be linked to a camshaft channel so that it is switched as a function of position.



## 2.1.2.13 Other Applications

Other applications can be configured by modifying the stepper positioning control system.

## 2.1.2.13.1 Speed Control

The Frequency/Speed Control application represents a variant of Stepper control. All the functions for Stepper control can still be utilized. The basic difference is the modified process image which permits frequency and speed to be specified. Speed corresponds directly to the output frequency and the frequency ramps to acceleration.

With this module the stepper motor is operated at the specified speed.

Frequency generation is provided with one output channel and a cycle signal, along with a sign signal.

The output may also be switched to an "incremental encoder simulation", for outputting two square-wave signals offset by 90°.

The frequency/speed control system generates a definable output frequency. As with Step positioning, this frequency can be specified using the process image, the Jog mode, the Move task via mailbox and by the Program mode.

The frequency/speed control application is only feasible with the function "Rotary shaft". If the rotary shaft configuration value does not have a parameter of zero, a value of 100000 is assumed.

The frequency/speed control application is selected using the configuration parameters Application\_Selector = 2 and PWM Period = 0.

All of the Stepper control functions can still be utilized. The basic difference is that the Positioning/Stepper control mode is replaced with a Speed set mode. Merely the speed and acceleration setting are evaluated for this in the process image.

Position acquisition is executed in the background in the frequency/speed control application. To prevent this from triggering a shutdown via the soft limit switches with Drive\_Range\_Pos or Drive\_Range\_Neg, the parameters Rotary\_Axis\_Period are used and parameters provided or simulated for a rotary axis. If parameters have been provided for the value Rotary\_Axis\_Period, this value is used for the rotary axis.

Step positioning/Stepper control contains a detailed description of this (selection of mode using M\_Positioning and accepting of setpoints with Start).



The frequency/speed control application essentially influences speed interpretation in the process image and the evaluation of Rotary\_Axis\_Period. Otherwise, the complete functions of other modes, such as Jog mode, Referencing, Move task via mailbox and Program mode can be utilized.

## 2.1.2.13.1.1 Velocity Control Process Image

This process image is different from the standard configuration for stepper positioning control and is shown in the tables below.

Off set	Inp	ut Data	Output Data		
0	S0	Status byte S0	C0	Control byte C0	
1	Rese	erved	Rese	erved	
2	D0	Actual Velocity L	D0	Velocity L	
3	D1	Actual Velocity H	D1	Velocity H	
4	D2	Reserved	D2	Acceleration L	
5	D3	Reserved	D3	Acceleration H	
6	D4	Actual position L	D4	Reserved	
7	D5	Actual position M	D5	Reserved	
8	D6	Actual position H	D6	Reserved	
9	S3	Status byte S3	C3	Control byte C3	
10	S2	Status byte S2	C2	Control byte C2	
11	<b>S</b> 1	Status byte S1	C1	Control byte C1	

The function of the bits in control bytes C1 ... C3 and in status bytes S1 ... S3 are determined by the Frequency/Speed control application. When switchover is made to this application, the linked locations for the old application are retained. The meaning of the bits for the standard configuration are explained below.



			Control	byte C1			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
M_Drive ByMBX	M_Jog	M_Refer ence	M_Progr am	M_Speed Control	Start	Stop2_N	Enable
Enable				n this bit is reso This bit termina			-
Stop2_N	Shu This This The	also available tdown of drive bit can be use bit must be se return message Current is beir	in the status. d to deactivate t to activate an e is transmitted ng supplied to t	an be started w the drive from operating mod t via the Stop_N the motor, but i l by the STOP	the control sy le. N_ACK bit. t is at standstil	stem. 1. If the motor	is still
Start	The mes	<ul> <li>turning it is put into standstill by the STOP acceleration command. The motor can not be started up.</li> <li>1: The drive may be started.</li> <li>The drive, or frequency output, is started in the selected mode on a positive edge. An error message is generated if the edge is not accepted.</li> <li>0→1: The drive is started accordingly on the rising edge.</li> <li>Positioning is conducted to the current setpoint given in the process image. Movement is made directly to the new target velocity, even if the drive is already</li> </ul>					
M_SpeedCon	The 0:	the PreCa juency/Speed c mailbox may r The Frequency	lc_ACK bit is control mode not be active in g/Speed mode	is not active (se	elected).		
M_Program	Mov 0:	e program mo The Move pro	de gram mode is 1	is active (select	cted).		
M_Reference	Refe 0:	erencing mode. The Referenci	ng mode is not	s been selected.			
M_Jog	Jog The		in manually at	ected. the setup speec s and Direction		mode is active	e. Control is
M_DriveByM	0: 1: IBX Mov In th 0:	The Jog mode The Jog mode ve commands w his mode, all m The Move com	is not active (s has been select ia mailbox mo ovement comm nmands via ma	selected).	d directly via t not active (sele	ected).	

1: The Move commands via mailbox mode is active (selected).



			Status	byte S1				
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
M Drive	M_Jog_	M Refer	M Progr	M Speed	Start AC	Stop_N_	Ready	
ByMBX	ĀCK	ence AC	am ACK	Control	ĸ	ACK	5	
ACK		K ACK						
Ready	Rea	dy for operatio	n					
Stop_N_ACK	1:	Enable, or an of 1 to 0 the outp	error has result ut stage is dea operation has l	operation. Either ed in cancellation ctivated, or the been requested	ion of Ready. V output frequer via Enable and	When the bit sw ncy is set to 0.	vitches from	
Stop_rt_rter		,	0	the request bit				
		or the Enable or the generate Start can not b The control sy	input has no (1 or is not in ope e used for star stem has set th e input has a (1	) signal ration. tup in this statu le request bit St	15.			
Start ACK	Star	t sequence in the		ode.				
_	0: 1:	The specified Movement is n turning. When PreCalc	setpoints have nade directly t ACK is set, t	the Start reque been accepted o the new targe he movement s diately (on the	from the proce et position, eve equence has al	n if the drive is	-	
M SpeedCon	trol A Ack	nowledge Free						
CK			/Speed mode	is not active (se is active (select		y output is star	ted on the	
M Program	ACK Mov	ve program mo						
_ 0 _	0: 1:	The Move pro	gram mode ha	not active (sele s been selected sing edge for St	. The Move pr	ogram is started	d with the	
M_Reference		8						
M Jog ACK	Jog	mode active						
M DriveByN	0: 1:	The Jog mode	has been selec	ted.				
CK	- In th 0:	his mode, all m	ovement comm nmands via ma	nands are select ilbox mode is i	not active (sele	cted).		

1: The Move commands via mailbox mode is active (selected).



	Control byte C2								
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
Error_Qu it	PreCalc	0	0	Acc_Ra	nge_Sel	Freq_Ra	ange_Sel		
Freq_Range_	The the r The '00': '10': '10': '11': Sel Sele The '00': '00': '01': '10': '10': '11':	module is to be values will on The Freq_Preceater Freq_Preseater Freq_Preseater The factor A configuration Acc_Multip Acc_Multip	_Prescaler can e operated via t ly be accepted rescaler presca iguration data der = 80 der = 20 der = 4 factor. used to set the ccepted only w Acc_Multiplier n data set. lier = 80 lier = 80 lier = 800 lier = 8000	$Fmax = 25 k$ $Fmax = 100$ $Fmax = 500$ Acc_Multiplic then Enable is a is loaded with T = 760 ms $T = 76 ms$ $T = 7.6 ms$	hout configura s set to 0. ith the paramet Hz kHz kHz er factor for accoset to 0.	tion. er Freq_Div fr celeration.	rom the		
PreCalc Error_Quit 0	The prec 0: 1: Ack to 1	alculated. Each setpoint processed. An can be calcula The setpoints for the $0 \rightarrow 1$ e be calculated in normal delay of nowledge error	aken from the p that is transmit y precalculated ted and started from the cyclic dge used instea in advance usin using Start. r. All errors that	process image a tted via cyclic t d movement sec	elegram traffic quence is rejec ic are to be ign ig speed is zero ; this sequence re acknowledg	e must be accepted. A movement ored and the set or a movement can then be st ed at the rising	oted and ent sequence etpoint saved sequence will arted with the g edge from 0		

	Status byte S2									
Bit 7	Bit 6	Bit 6Bit 5Bit 4Bit 3Bit 2Bit 1Bit 0								
Error	PreCalc_ ACK	Х	Direction	On_Spee d	StandStill	Busy	Х			
Busy StandStill	Busy Specified speed not yet reached. 0: Specified speed not yet reached. 1: Specified speed not yet reached.									
On_Speed	1: Run 0:	Motor at stand ning speed ach The drive has	still. ieved. not reached its	1 1						
Direction	Dire	The drive has ection of rotation Drive moving	on. This bit is v	alid only wher	n StandStill is 0	).				
PreCalc_ACk	PreCalc_ACK       1: Drive moving in the positive direction.         PreCalc_ACK       Status for precalculation for movement sequence This bit acknowledges the request for a precalculation using PreCalc.         0: Precalculation not yet completed, or no request received.									
Error	1: Precalculation completed.									
Х		erved	or the drive.							



	Control byte C3								
Bit 7	Bit 6	Bit 6Bit 5Bit 4Bit 3Bit 2Bit 1Bit 0							
Reset_Qu it	SetupSpe ed_Activ e	LimitSwi tch_Neg	LimitSwi tch_Pos	0	0	0	0		
LimitSwitch_	Pos Lim	it switch input	on movement	in positive dire	ection. This bit	is linked to the	e internal bus.		
LimitSwitch_	0: The positive direction limit switch is not actuated. 1: The positive direction limit switch is actuated. The drive is being run down. Limit switch input on movement in negative direction. This bit is linked to the internal bus. 0: The negative direction limit switch is not actuated.								
SetupSpeed_	the	ocity limited to drive speed is l	setup speed in imited to the d	all modes. Wh	nen the bit Setu	is being run do ıpSpeed_Activ			
Reset_Quit	0: Limiting not active 1: Limiting active								
0	Res	erved							

			Status	byte S3			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Reset	SetupSpe ed_Activ e_ACK	Х	Х	Х	Х	Х	Input1
Input1 SetupSpeed_A ACK	be p 0: 1: Active_ Velo 0:	the default settir erformed via E Current is beir turning it is pu be started up. 7 The drive may pocity limited to Limiting not a	off or through ag supplied to t t into standstil This is signaled be started. setup speed in ctive	the control sys the motor, but i l by the STOP d via bit Stop_1 all modes.	tem. it is at standstil acceleration co N_ACK.	l. If the motor ommand. The r	is still notor can not
Reset X	A m and 0: 1:	Limiting active odule reset car is confirmed an No reset since A reset has been parameters and erved	be detected by nd deleted by F last confirmation on carried out b	y the controller Reset_Quit. ion. out not yet con:	firmed with Re	The bit is set a: eset_Quit. Vola	fter a reset tile data,



## 2.1.2.14 Advanced Diagnostics

The diagnostics commands allow internal module information to be accessed. This includes:

- Error status of the device,
- Variables and status bits,
- Password,
- Configuration table and
- Position table.

The commands are elucidated in the appendix in chapter 3.1.4.5, "Diagnostics Commands".

## 2.1.2.14.1 Internal Status Variables

The module is provided with internal status variable that can be read out using the mailbox command DIAG\_RD\_VAR. These variables can also be acquired automatically by a data recorder.

The variable number determines the source to be read from.

Variable number	Source
0 0x1000:	defined variables are read (see also 3.6 "Internal Status Variables")
0x10000x1100:	defined bits 0 $\dots$ 0x100 are read (see also 3.4 "Bit field for I/O driver")

The status variables are elucidated in the appendix in section 3.6, "Internal Status Variables".

## 2.1.2.14.2 Data Recorder

The data recorder allows two internal variable to be recorded in a definable time frame for later analysis. 500 values are recorded each time.

The configuration values Trace\_Var1 and Trace\_Var2 contain the index for the variables to be recorded (see "Internal Status Variables"). The configuration value Trace\_MsecCycleTime denotes the scan (cycle) time in ms.

Configuration value	Meaning
Trace_Var1	Index for first recording variable
Trace_Var2	Index for second recording variable
Trace_MsecCycleTime	Scan time in ms



The Trace\_Stored bit indicates that a complete data set has been recorded.

A  $0 \rightarrow 1$  edge of Trace\_Trigger initiates recording when the Trace\_Armed bit is set.

A traced (recorded) data set can be read out using an upload command from the table manager (see Table Manager).

Bits	deleted	set
Trace_Stored	Data set not yet available	a data set has been saved
Trace_Trigger	$0 \rightarrow 1$ edge starts recording	
Trace_Armed	Triggering is blocked; an existing data set is not overwritten	Triggering active; recording is started by the next triggering event

The internal bits (see Chapter 3.4, "Bit field for I/O driver") can be used as triggering sources. This is accomplished by entering the corresponding link in the configuration table. The control system can also initiate recording using the mailbox commands GET\_BIT and SET\_BIT. The trigger bits must be linked to the MONE internal bit for this.



## 2.1.2.15 Connection Example

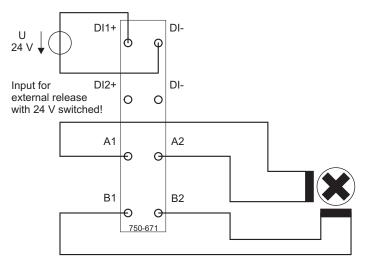


Fig. 2.1.2-36: Connection of bipolar stepper motors

g067010e



# 3 Appendix

# 3.1 Mailbox Commands

# 3.1.1 Overview of Mailbox Commands

Function	Opcode	Meaning	Page
General commands			
IDLE	0x00	No task	124
Drive commands			
DRIVE_COMMAND	0x40	Command for Move mode	125
Download command			
DLD_START	0x41	Download Start	126
DLD_CONT	0x42	Download Continue	129
DLD_END	0x43	Completion of download	132
Table management comma	ands		
TABLE_ERASE	0x44	Tables will be deleted.	133
TABLE_COPY	0x45	Tables will be copied.	135
TABLE_START	0x46	Table is activated	138
TABLE_STOP	0x48	Ends table processing	139
TABLE_GET_ACTIVE	0x4F	Determine active table	140
Diagnostics commands			
DIAG_RD_ERROR	0x49	Information about error retrieved from error memory	141
DIAG_QUIT_ERROR	0x4A	Terminates a device error condition	142
DIAG_RD_VAR	0x4C	Read out internal variable	143
DIAG_RD_BIT	0x4D	Read out internal bit	144
DIAG_QUERY_ STORAGE	0x4E	Read out storage process status bit	145
Configuration table comm	ands		
CONFIG_SET_PTR	0x50	Set address for data access to the configuration	146
CONFIG_WR	0x51	Write access to configuration value	147
CONFIG_RD	0x52	Read access to configuration value	148
CONFIG_SAVE	0x53	Saves the current RAM configuration	149
CONFIG_RESTORE	0x54	Restores the configuration	150



Function	Opcode	Meaning	Page					
Position table commands	Position table commands							
POS_TABLE_CREATE	0x5C	Generates a position table in the RAM.	152					
POS_TABLE_SET_PTR	0x5D	Sets an index for the subsequent entry to be written with POS_TABLE_WR in the position table	153					
POS_TABLE_WR	0x5E	Writes an entry to the active position table	154					
POS_TABLE_TEACH	0x5F	Writes the current position to the active position table	155					



# 3.1.2 Overview of Mailbox Commands, Sorted by Opcodes

Function	Opcode	Meaning	Page
IDLE	0x00	No task	124
DRIVE_COMMAND	0x40	Command for Move mode	125
DLD_START	0x41	Download Start	126
DLD_CONT	0x42	Download Continue	129
DLD_END	0x43	Completion of download	132
TABLE_ERASE	0x44	Tables being deleted	133
TABLE_COPY	0x45	Tables being copied	135
TABLE_START	0x46	Activates a table	138
TABLE_STOP	0x48	Ends table processing	139
DIAG_RD_ERROR	0x49	Information about error retrieved from error memory	141
DIAG_QUIT_ERROR	0x4A	Terminates a device error condition	142
DIAG_RD_VAR	0x4C	Read out internal variable	143
DIAG_RD_BIT	0x4D	Read out internal bit	144
DIAG_QUERY_ STORAGE	0x4E	Read out storage process status bit	145
TABLE_GET_ACTIVE	0x4F	Determine active table	140
CONFIG_SET_PTR	0x50	Set address for data access to the configuration	146
CONFIG_WR	0x51	Write access to configuration value	147
CONFIG_RD	0x52	Read access to configuration value	148
CONFIG_SAVE	0x53	Saves the current RAM configuration	149
CONFIG_RESTORE	0x54	Restores the configuration	150
POS_TABLE_CREATE	0x5C	Generates a position table in the RAM.	152
POS_TABLE_SET_PTR 0x5D		Sets an index for the subsequent entry to be written with POS_TABLE_WR in the position table	
POS_TABLE_WR	0x5E	Writes an entry to the active position table	
POS_TABLE_TEACH	0x5F	Writes the current position to the active position table	155



# 3.1.3 Overview of Mailbox Commands, Sorted by Functions

Function	Opcode	Meaning	Page
CONFIG_RD	0x52	Read access to configuration value	148
CONFIG_RESTORE	0x54	Restores the configuration	150
CONFIG_SAVE	0x53	Saves the current RAM configuration	149
CONFIG_SET_PTR	0x50	Set address for data access to the configuration	146
CONFIG_WR	0x51	Write access to configuration value	147
DIAG_QUERY_ STORAGE	0x4E	Read out storage process status bit	145
DIAG_QUIT_ERROR	0x4A	Terminates a device error condition	142
DIAG_RD_BIT	0x4D	Read out internal bit	144
DIAG_RD_ERROR	0x49	Information about error retrieved from error memory	141
DIAG_RD_VAR	0x4C	Read out internal variable	143
DLD_CONT	0x42	Download Continue	129
DLD_END	0x43	Completion of download	132
DLD_START	0x41	Download Start	126
DRIVE_COMMAND	0x40	Command for Move mode	125
IDLE	0x00	No task	124
POS_TABLE_CREATE	0x5C	Generates a position table in the RAM.	152
POS_TABLE_SET_PTR	0x5D	Sets an index for the subsequent entry to be written with POS_TABLE_WR in the position table	153
POS_TABLE_TEACH	0x5F	Writes the current position to the active position table	155
POS_TABLE_WR	0x5E	Writes an entry to the active position table	154
TABLE_COPY	0x45	Tables being copied	135
TABLE_ERASE	0x44	Tables being deleted	133
TABLE_GET_ACTIVE	0x4F	Determine active table	140
TABLE_START	0x46	Activates a table	138
TABLE_STOP	0x48	Ends table processing	139



# 3.1.4 Reference Commands – Mailbox Commands

## 3.1.4.1 General commands

## 3.1.4.1.1 IDLE (0x00)

No task is performed if the value for "Opcode" is 0.

Request									
Byte	$2^7$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$						
MB0		0x00							
MB1	Т	-							
MB2				Rese	erved				
MB3				Rese	erved				
MB4		Reserved							
MB5				Rese	erved				

Response									
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$							
MB0	0x00								
MB1	Т	T Return Code							
MB2		Reserved							
MB3				Rese	erved				
MB4		Reserved							
MB5	Reserved								
Return	(	)x00:	Ok	K					

Code 0x01: General error



## 3.1.4.2 Move Commands

## 3.1.4.2.1 DRIVE\_COMMAND (0x40)

The module can be operated via the mailbox using the move commands. Movement can be made directly to different positions. This command is accepted only when the mode "Move task via mailbox"(chapter Fehler! Verweisquelle konnte nicht gefunden werden., "Fehler! Verweisquelle konnte nicht gefunden werden.") has been activated.

The commands available for the Move mode are described in chapter 3.2, "3.2".

Request									
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$							
MB0	0x40								
MB1	Т	-							
MB2				Com	mand				
MB3				Dat	ta 1				
MB4	Data 2								
MB5				Dat	ta 3				

			Re	spons	se						
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>			
MB0				0x40							
MB1	Т			Re	turn Co	ode					
MB2				Com	mand						
MB3				Da	ta 1						
MB4				Da	ta 2						
MB5				Da	ta 3						
Return	(	)x00:	Oł	Κ							
Code	(	0x01:	Ge	eneral e	rror						
	(	)x11:	Th	e last c	ommar	nd is sti	ll being	g execu			
	(	)x12:				ccepted ot yet be		- ·			
	(	)x13:	Ur	known	comm	and					

0x23: Access denied



## 3.1.4.3 Download Commands

## 3.1.4.3.1 DLD\_START (0x41)

#### **Download Start**

Tables are always loaded into RAM (1 or 2) first. The cursor is first placed on the first entry. Only one table can be loaded at any one time; any previous, incomplete download is canceled and becomes invalid. Direct transfer to / from the EEPROM is not possible (see also TABLE\_COPY). Download to the same RAM sector is rejected with an error message when a move program table is still active. Camshaft and position tables can also be overwritten when they are active.

#### **Default assignment**

The default assignment for moving curve tables is PROG\_END (0x00). Camshaft tables have the default assignment 0x80000000 (invalid position). The default assignment for position tables is 0.

#### **Configuration tables**

The EEPROM version number is expected in byte 5 during download of a configuration table. A complete table, with 128 data values, 32 bit each, is always expected.

#### **Download formats (see also Request Data 4)**

#### Expanded 32-bit down-/upload

A DLD\_CONT must be used for an 8-bit command / data sample and for a 32bit data entry / position entry in the table when downloading a Move program / a camshaft table. MB 4...6 are ignored for an 8-bit command / data sample.

#### Compressed 24-bit down-/upload

When downloading a Move program / a camshaft table, those items are transferred with a DLD\_CONT command for an 8-bit command / data sample and a 24-bit date entry / position entry.



Table	Typ e	Max. number of data sets
Move program:	1	400
Camshaft	2	50
Position table	3	50
Configuration	4	128
Trace	5	1000

## Maximum number of data sets (see also Request, Byte 5 and 6)

Request										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	<b>2</b> <sup>1</sup>	2 <sup>0</sup>		
MB0		0x41								
MB1	Т	T -								
MB2		Storage location								
MB3				Table	e type					
MB4			Nun	nber of	data (L	SB)				
MB5	Tra	nsfer		Nur	nber of	data (N	(ISB)			
Storage		Table	0:		Rese	erved				
location		type 1, 2 3	2, 1:		RAN	A Table	e 1			
		-	2:		RAN	A Table	e 2			
			3.	255:	Rese	erved				
Table			0:	0: Reserved						
		type 4, 3	5 1:		RAM Table 1					
			2.	255:	Rese	erved				
Table ty	ype	0:	Re	served						
		1:	M	ove pro	gram:					
		2:	Ca	ımshaft						
		3:	Ро	sition t	able					
		4:	Co	onfigura	ation da	ita set,	User co	onfigura		
		5:	Tr	Trace						
Transfe	r	0:	24	24-bit data download						
		1:	24	24-bit data upload						
		2:	32	-bit dat	a down	load				
		3:	32	-bit dat	a uploa	d				
		4 255	: Re	eserved						



#### 128 • Reference Commands – Mailbox Commands Download Commands

Response											
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x41									
MB1	Т	T Return Code									
MB2				Sta	itus						
MB3	Reserved										
MB4	Number of data sets										
MB5			EEPR	OM ve	rsion n	umber					
Return	(	)x00:	OI	K							
Code	(	)x30:	Та	ble bei	ng usec	1					
	0x31: General error										
Status	0: Download/Upload can be started							ed			
1: Error; Download/Upload not poss							ossible				



## 3.1.4.3.2 DLD\_CONT (0x42)

#### **Download Continue**

An entry is written to the selected table. The cursor is then moved to the next element. The request data are ignored for an upload. An error is returned when it is detected during a download that a transmitted Move table command is invalid, or if camshaft entries are transmitted NOT in ascending order. The data that has been transmitted will not be corrected. The table can not be valid with DLD\_END however.

#### **Download formats:**

#### Expanded 32-bit down-/upload

A DLD\_CONT must be used for an 8-bit command / data sample and for a 32bit data entry / position entry in the table when downloading a Move program / a camshaft table. MB 4 ... 6 are ignored for an 8-bit command / data sample.

#### Move program table (Type 01)

Step	MB2	MB3	MB4	MB5	
1.1	Command 1	Reserved	Reserved	Reserved	
1.2	Data 1 (LSB)	Data 1	Data 1	Data 1 (MSB)	
2.1	Command 2	Reserved	Reserved	Reserved	
2.2	Data 2 (LSB)	Data 2	Data 2	Data 2 (MSB)	

#### Camshaft Table (Type 02)

Step	MB2	MB3	MB4	MB5
1.1	Bit sample 1	Reserved	Reserved	Reserved
1.2	Position 1 (LSB)	Position 1	Position 1	Position 1 (MSB)
2.1	Bit sample 2	Reserved	Reserved	Reserved
2.2	Position 2 (LSB)	Position 2	Position 2	Position 2 (MSB)

#### Compressed 24-bit down-/upload

When downloading a Move program / a camshaft table, those items are transferred with a DLD\_CONT command for an 8-bit command / data sample and a 24-bit date entry / position entry:



## Move program table (Type 01)

Step	MB2	MB3	MB4	MB5
1	Command 1	Data 1 (LSB)	Data 1	Data 1 (MSB)
2	Command 2	Data 2 (LSB)	Data 2	Data 2 (MSB)

### Camshaft Table (Type 02)

Step	MB2	MB3	MB4	MB5
1	Bit sample 1	Position 1 (LSB)	Position 1	Position 1 (MSB)
2	Bit sample 2	Position 2 (LSB)	Position 2	Position 2 (MSB)

Only 32-bit data exists for the position tables (Type 03) and the configuration data set (Type 04). Therefore, only the 32-bit down-/upload are given for both types of tables.

	Request											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	42							
MB1	Т		-									
MB2				Da	ata							
MB3				Da	ata							
MB4			Data									
MB5				Da	ata							



			Re	spons	se			
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
MB0				0x	42			
MB1	Т			Re	turn Co	ode		
MB2				Da	ata			
MB3				Da	ata			
MB4				Da	ata			
MB5				Da	ata			
Return	(	)x00:	Oŀ	K				
Code	(	)x31:	-	oload/D en trans		ad not s	started,	or all d

0x38: Transferred data set corrupt



## 3.1.4.3.3 DLD\_END (0x43)

### **End of Download**

The download is completed and the stepper module checks the checksum. If the checksum is not OK, the table is invalid and can not be activated. The checksum is the sum of all data transferred with DLD\_CONT. Summation is performed at 8 bits, with the 4 bytes that were transferred with DLD\_CONT each being taken as 8-bit values. The difference between the sum of all transferred data and the checksum must therefore be zero. The request data are ignored for an upload. If a configuration table is transferred, saving to EEPROM is performed automatically (but only when saving has been completed successfully), with a subsequent warm start (even if the transfer was faulted) that re-initializes all software modules.

The Reset status bit is set after the warm start; this must be canceled using Reset\_Quit.

Only then is the module operational again.

After a successful download of a Move program to RAM Table 1, that table is automatically activated. (only when no other table is active however, see also TABLE\_START)

	Request											
Byte	$2^7$	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	$2^3$	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>				
MB0				0x	43							
MB1	Т				-							
MB2		Che	cksum	for tran	sferred	data (I	LSB)					
MB3		(	Checksu	um for t	ransfei	red dat	a					
MB4		Checksum for transferred data										
MB5		Chee	ksum f	for tran	sferred	data (N	ASB)					

	Response												
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	$2^4$	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>					
MB0				0x	43								
MB1	Т			Re	turn Co	ode							
MB2		Cl	hecksu	n for st	tored da	ata (LS	B)						
MB3			Check	csum fo	or store	d data							
MB4			Checl	csum fo	or store	d data							
MB5		Checksum for stored data (MSB)											
Return	(	0x00: OK											
Code	(	)x31:	Ge	eneral e	rror								



## 3.1.4.4 Table Management Commands

### 3.1.4.4.1 TABLE\_ERASE (0x44)

Tables are deleted by setting their status to invalid. An active table can not be deleted. A table can not be deleted during ongoing transfer using DLD\_START, DLD\_CONT or DLD\_END.

Deleting of an EEPROM table is performed in the background, independently of processing of the table command (see also DIAG\_QUERY\_STORAGE). The "FACTORY\_DEFAULT" configuration contained in the EEPROM can not be deleted (not even when using 255 as byte 2). "FACTORY\_DEFAULT" may only be overwritten.

			R	eques	t					
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	<b>2</b> <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>		
MB0				0x	44			•		
MB1	Т				-					
MB2		Storage location								
MB3		Table type								
MB4		Reserved								
MB5		Reserved								
Storage										
location	<b>1</b>	l:	RA	AM Tał	ole 1					
	2	2:	RA	AM Tał	ole 2					
	3	3 255	5: Re	served						
Table ty	ype (	):	Re	served						
	1	l:	M	ove pro	gram:					
	2	2:	Ca	ımshaft						
	2	3:	Ро	sition t	able					
	2	4:	Co	onfigura	ation da	ita set,	User co	onfigura		
	4	5 255	: Re	served						

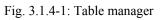


#### 134 • Reference Commands – Mailbox Commands Table Management Commands

			Re	espons	se							
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0				0x	44							
MB1	Т			Re	turn Co	ode						
MB2				Sta	itus							
MB3		Reserved										
MB4				Rese	erved							
MB5				Rese	erved							
Return	(	)x00:	Oł	K								
Code	(	)x30:	Та	ble acti	ive							
	(	0x31: General error										
Status	(	0: Successfully deleted										
	1	:	De	eleting	aborted	l						

**Table manager** EEPROM RAM2 RAM1 WAGO Factory User User User R/W + ERA + CPY -R/W + ERA + CPY R/W + ERA + CPY \_ \_ \_ **y**\_ **Y**\_ \_ Move program Move program Move program Camshaft Camshaft Camshaft Position Position Position ī \_ \_ \_ \_ \_ \_ \_ \_ \_ \_ Configuration Configuration Configuration SAVE / RESTORE RESTORE Data recorder





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## 3.1.4.4.2 TABLE\_COPY (0x45)

Tables will be copied.

The target may not be identical to the source.

A table can not be specified either as the target nor as the source of the copying command when transfer using DLD\_START, DLD\_CONT or DLD\_END has not been completed. Writing of the EEPROM is performed in the background, independent of processing of the table command (see also DIAG\_QUERY\_STORAGE).

The tables located in the EEPROM are always copied to RAM 1 when the system is started up. This command can not be used for copying out of the EEPROM.

A configuration table can not be copied with this command (see also CFG\_SAVE, CONFIG\_RESTORE).

#### **Copying options:**

- 1. RAM  $\rightarrow$  RAM
- 2. RAM  $\rightarrow$  EERPOM



#### 136 • Reference Commands – Mailbox Commands Table Management Commands

			R	eques	t			
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
MB0		•		0x	:44	•	•	•
MB1	Т				-			
MB2				Table	e type			
MB3				Data s	source			
MB4				Storag	e target	;		
MB5				Rese	erved			
Table ty	ype	0:	Re	eserved				
		1:	М	ove pro	gram:			
		2:	Ca	amshaft				
		3:	Рс	sition t	able			
		4:	Re	eserved				
		5:	St Di	atus qu IAG_Q	ery for UERY	a previ _STOR	ous coț AGE)	oying
		6 25	55: Re	eserved				
Data so	urce	0:	Re	eserved				
		1:	R	AM Tał	ole 1			
		2:	R	AM Tał	ole 2			
		3 25	55: Re	eserved				
Storage	;	0:	EI	EPROM	1 table			
target		1:	R	AM Tał	ole 1			
		2:	R	AM Tał	ole 2			
		3 25	55: Re	eserved				



			Re	espons	se							
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0		0x44										
MB1	Т	T Return Code										
MB2				Sta	itus							
MB3		Reserved										
MB4		Reserved										
MB5				Rese	erved							
Return	(	)x00:	Oł	Κ								
Code	(	)x31:	Ge	eneral e	rror							
	(	)x33:	Co	pying	process	still ac	etive					
	(	)x34:	EE	EPROM	l copyi	ng proc	ess abo	orted				
	(	0x35: Target table not empty										
Status	(	):	Successfully copied									
	1	l:	Co	pying	aborted	l						



# 3.1.4.4.3 TABLE\_START (0x46)

Activates a table Only a valid table can be activated (transfer using DLD\_START, DLD\_CONT and DLD\_END completed successfully and checksum valid). This command can only be used after the Move program has been stopped.

			R	eques	t								
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$											
MB0		0x46											
MB1	Т	T -											
MB2		Storage location											
MB3		Table type											
MB4		Reserved											
MB5		Reserved											
Storage		D:	No	table									
location	1.	1:	RÆ	AM Tab	ole 1								
	-	2:	RÆ	AM Tab	ole 2								
	-	3 255	: Re	served									
Table ty	ype (	):	Re	served									
		1: Move program:											
		2:	Ca	mshaft									
	-	3:	Ро	sition t	able								
	2	4 255	: Re	served									

			Re	espons	se						
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x46									
MB1	Т	T Return Code									
MB2		Status									
MB3				Rese	erved						
MB4				Rese	erved						
MB5				Rese	erved						
Return	C	)x00:	Oŀ	ζ							
Code	C	0x31: General error									
Status	C	0: Successfully activated									
	1	:	Ac	tivation	n abort	ed					



# 3.1.4.4.4 TABLE\_STOP (0x48)

Ends table processing; after this, the STOP\_FAST command is executed internally in the system.

	Request											
Byte	27	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x48										
MB1	Т											
MB2				Rese	erved							
MB3				Rese	erved							
MB4			Reserved									
MB5			Reserved									

			Re	spons	se				
Byte	27	26	20						
MB0									
MB1	Т			Re	turn Co	ode			
MB2				Sta	itus				
MB3				Rese	erved				
MB4									
MB5				Rese	erved				
Return		0x00:	Oł	Κ					-
Code (error c	ode	0x01:	Ge	eneral e	rror				
for		0x11:	Th	e last c	ommar	nd is sti	ll being	g execu	ted
previou comma SPEED	nd	0x12:	when a Move						
STOP_ IMM)	_	0x23:	Ac	cess de	enied				
Status		exact er	ror cod	e, when	n return	code <	> 0		



# 3.1.4.4.5 TABLE\_GET\_ACTIVE (0x4F)

Determine the active table.

Request												
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	$2^3$	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>				
MB0		0x4F										
MB1	Т	Т -										
MB2		Table type										
MB3		Reserved										
MB4	Reserved											
MB5				Rese	erved							
Table ty	ype (	D:	Re	served								
		1:	M	ove pro	gram:							
		2:	Ca	ımshaft								
		3: Position table										
	2	4:	Co	onfigura	ation da	ita set,	User co	onfigura				
	5 255: Reserved											

			Re	espons	se						
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>0</sup>							
MB0				0x	4F						
MB1	Т			Re	turn Co	ode					
MB2		Status									
MB3		Reserved									
MB4				Rese	rved						
MB5		Reserved									
Return	(	0x00:	OI	K					-		
Code	(	0x31:	In	valid ta	ble typ	e					
Status		Гable	0:		No t	able ac	tive (ev	ven whe	en 0x31 returned)		
		ype 1, 2 3	2, 1:		RAN	M Table	e 1 acti	ve			
	-	-	2:		RAN	M Table	e 2 acti	ve			
			3.	255:	Rese	erved					
		Fable	0:		Rese	erved (e	even w	hen 0x3	31 returned)		
	t	type 4	1:		Use	r data s	et activ	e			
			2:		Fact	ory def	àult ac	tive			
			3.	255:	Rese	erved					



## 3.1.4.5 Diagnostics Commands

# 3.1.4.5.1 DIAG\_RD\_ERROR (0x49)

Information about error is retrieved from the error memory.

	Request											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x49										
MB1	Т		_									
MB2				Rese	erved							
MB3				Rese	erved							
MB4				Rese	erved							
MB5		Reserved										

Response											
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x49									
MB1	Т	T Return Code									
MB2		Error code (LSB)									
MB3			Eı	ror coc	le (MS	B)					
MB4			Extra	inform	nation (	LSB)					
MB5		Extra information (MSB)									
Return	0x00: OK										

Return Code

WAGO-I/O-SYSTEM 750 I/O Modules



# 3.1.4.5.2 DIAG\_QUIT\_ERROR (0x4A)

	Request											
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0			0x4A									
MB1	Т		-									
MB2			Reserved									
MB3				Rese	erved							
MB4			Reserved									
MB5				Rese	erved							

Terminates a device error condition.

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x4A									
MB1	Т		Return Code								
MB2			Reserved								
MB3				Rese	erved						
MB4				Rese	erved						
MB5		Reserved									
<b>D</b> .		0.00									

Return 0x00: OK Code



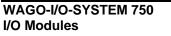
# 3.1.4.5.3 DIAG\_RD\_VAR (0x4C)

Read out status variable. The variable number determines the source to be read from.

			R	eques	t							
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>				
MB0												
MB1	Т				-							
MB2			V	ariable	numbe	er						
MB3				Rese	erved							
MB4				Rese	erved							
MB5												
Variabl number	-	0 0x1000	):	1	predefined variables are read (see chapter 3.6, "Internal Status Variables")							
		0x1000 0x1100			predefined bits 0 0x100 are read (see chapter 3.4, "Bit field for I/O driver							
				")								
		0x4000 0x4000		. Di	rect rea	ding ou	ut of R.	AM				
		0xE000 0xE020		. Di	rect rea	ding o	ut of co	ontroller	r periphery			
		0xFFE0 0xFFFI	ontroller	r periphery								

Response												
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0		0x4C										
MB1	Т	T Return Code										
MB2			1	Variabl	e (LSB	)						
MB3				Var	iable							
MB4				Var	iable							
MB5		Variable (MSB)										
Return	0x00: OK											

Code





## 3.1.4.5.4 DIAG\_RD\_BIT (0x4D)

Read out status bit (see also chapter 3.4, "Bit field for I/O driver

").

	Request										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x4D									
MB1	Т		-								
MB2			Bit number								
MB3				Rese	erved						
MB4				Rese	erved						
MB5				Rese	rved						

Bit number 0 ... 255: Specifies which predefined bit is being requested.

	Response												
Byte	27	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$											
MB0		0x4D											
MB1	Т			Re	turn Co	ode							
MB2		Status											
MB3				Rese	erved								
MB4				Rese	erved								
MB5				Rese	rved								
Return Code	(	0x00: OK											
Status	0: Bit deleted												

1: Bit set



# 3.1.4.5.5 DIAG\_QUERY\_STORAGE (0x4E)

	Request										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x4E									
MB1	Т		-								
MB2			Reserved								
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									

Read out storage process status bit

	Response												
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$											
MB0		0x4E											
MB1	Т			Re	turn Co	ode							
MB2				Sta	itus								
MB3				Rese	erved								
MB4				Rese	erved								
MB5		Reserved											
Return Code	(	0x00:	Oŀ	X									

Status

0: Storing completed

1 ... 255: Storing in progress



## 3.1.4.6 Configuration Table Commands

## 3.1.4.6.1 CONFIG\_SET\_PTR (0x50)

Set address for data access to the configuration, see chapter **Fehler! Verweisquelle konnte nicht gefunden werden.**, "**Fehler! Verweisquelle konnte nicht gefunden werden.**". The specified address is the same as the byte address.

			R	eques	st								
Byte	$2^7$	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>					
MB0				0x	:50								
MB1	Т				-								
MB2				Addres	s (LSB	)							
MB3			1	Address	s (MSB	)							
MB4			Ν	Jumber	of byte	es							
MB5				Rese	erved								
Number	rof (	):	Re	eserved									
bytes	1	1 4:       Number of bytes that are written for access with Config_WR.											

5 ... 255: Reserved

			Re	espons	se							
Byte	$2^7$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$										
MB0				0x	:50							
MB1	Т			Re	turn Co	ode						
MB2				Rese	erved							
MB3				Rese	erved							
MB4				Rese	erved							
MB5				Rese	erved							
Return	(	)x00:	Oł	ζ								
Code	(	)x23:	Ac	cess de	enied; i	nvalid	number	of byt				



# 3.1.4.6.2 CONFIG\_WR (0x51)

	Request										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x51									
MB1	Т	-									
MB2			Data (LSB)								
MB3				Da	ata						
MB4		Data									
MB5				Data (	MSB)						

Write access to configuration value.

	Response												
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^6$											
MB0		0x51											
MB1	Т	T Return Code											
MB2				Rese	erved								
MB3				Rese	erved								
MB4				Rese	erved								
MB5		Reserved											
Return	0	0x00: OK											
Code	0	0x23: Access denied											



# 3.1.4.6.3 CONFIG\_RD (0x52)

Read access to configuration value. The value 0 is returned when invalid access size specified.

	Request											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>				
MB0			0x52									
MB1	Т	T -										
MB2		Address (LSB)										
MB3			I	Address	s (MSB	)						
MB4			N	lumber	of byte	es						
MB5		Reserved										
Number	rof (	):	Re	Reserved								
bytes	1	l 4:	Number of bytes that are written for ac									

Number of bytes that are written for access with Config\_RD.

5 ... 255: Reserved

	Response											
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	52							
MB1	Т		Return Code									
MB2				Data	(LSB)							
MB3				Da	ata							
MB4			Data									
MB5				Data (	MSB)							

Return 0x00: OK Code



# 3.1.4.6.4 CONFIG\_SAVE (0x53)

Saves the current RAM configuration in the EEPROM. The configuration is saved as a user data set in the EEPROM with password 0x0001. The configuration is saved as RACTORY\_DEFAULT in the EEPROM with password 0xE17E. At the same time, EEPROM sectors of the module registry set are also saved. A FACTORY\_DEFAULT data set that has been saved can never be deleted again, only overwritten. This function does not wait for the saving process to be completed. This can be determined with DIAG\_QUERY\_STORAGE. Complete activation of the saved data set is conducted only after a (manual) restart of the module.

The Reset status bit is set after the warm start; this must be canceled using Reset\_Quit.

	Request										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x53									
MB1	Т	-									
MB2			Password (LSB)								
MB3				Pass	word						
MB4		Password									
MB5		Password (MSB)									

Only then is the module operational again.

	Response												
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$											
MB0		0x53											
MB1	Т	T Return Code											
MB2		Reserved											
MB3				Rese	erved								
MB4				Rese	erved								
MB5		Reserved											
Return	(	0x00: OK											
Code	(	0x31: Fault											



# 3.1.4.6.5 CONFIG\_RESTORE (0x54)

The configuration is restored and the user data set overwritten. A warm start is carried out after the command has been successfully executed to ensure that all data is accepted.



#### Warning

During warm start the mailbox data are undefined. They may be evaluated only again if the status bit Reset signals the end of warm start.

			R	eques	st			
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	<b>2</b> <sup>1</sup>	2 <sup>0</sup>
MB0		•		0x	x54			
MB1	Т				-			
MB2				Res	store			
MB3				Warn	n start			
MB4				Rese	erved			
MB5				Rese	erved			
Restore		0:	Re	served				
		1:	La	st save	d user o	data set	loaded	from
		2:	Us	er data	set ove	erwritte	n with	FACT
		3 255	5: Re	served				
Warm s	tart	0:	Us	er data	set ove	erwritte	n and v	warm s
		1:	a v CH car	varm st FG_FA rried ou	tart bein CTOR ut only	a set is ng perfo Y_LOA when tl iguratio	ormed. D is renis erro	Error 2 eported or is acl
		2 255	5: Re	served				



	Response												
Byte	$2^{7}$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0		0x54											
MB1	Т	Return Code											
MB2		Reserved											
MB3				Rese	erved								
MB4				Rese	erved								
MB5		Reserved											
Return	(	x00: OK											

Code 0x31: Fault



#### 3.1.4.7 **Position table commands**

#### POS\_TABLE\_CREATE (0x5C) 3.1.4.7.1

Generates a position table in the RAM. The table status is set to "valid".

			R	eques	t			
Byte	<b>2</b> <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	24	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
MB0				0x	5C			
MB1	Т				-			
MB2			S	Storage	locatio	n		
MB3			Nu	mber o	feleme	ents		
MB4				Initial	ization			
MB5				Rese	erved			
Storage		0:	]	Reserve	ed			
location		1:	]	RAM T	able 1			
		2:	]	RAM T	able 2			
		3 255	5: 1	Reserve	ed			
Number		1 50	: 1	Number	ofele	ments		
elements	5	51 2	55: I	Reserve	d			
Initializa	itio	0:	1	nstall t	able co	mpletel	ly with	0x800
n		1:	]		ited on	g table ly wher		

	Response									
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>		
MB0				0x	5C					
MB1	Т	T Return Code								
MB2		Status								
MB3		Reserved								
MB4		Reserved								
MB5				Rese	erved					
Return	C	)x00:	Oł	K						
Code	C	)x32:	In	valid ta	ble spe	cified				
	C	x3A:	In	valid nu	umber o	of elem	ents			
Status	C	):	Ini	itializat	ion suc	cessful				
	1	:	Ini	itializat	ion abc	orted				



# 3.1.4.7.2 POS\_TABLE\_SET\_PTR (0x5D)

Sets an index for the subsequent entry to be written with POS\_TABLE\_WR in the active position table.

	Request									
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	<b>2</b> <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>		
MB0				0x	5D					
MB1	Т		-							
MB2			Index							
MB3				Rese	erved					
MB4				Rese	erved					
MB5				Rese	erved					
Index	(	) 49:	Ι	ndex						

50 ... 255: Reserved

			Re	espons	se				
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>	
MB0				0x	5D				
MB1	Т	T Return Code							
MB2		Status							
MB3		Reserved							
MB4		Reserved							
MB5				Rese	erved				
Return	(	)x00:	Oł	Χ					-
Code	(	)x37:	Та	ble doe	es not e	xist, or	index 1	not assi	gne
Status	(	):	Su	ccessfu	Illy ind	exed			
	1	l:	Inc	dexing	aborted	l			



# 3.1.4.7.3 POS\_TABLE\_WR (0x5E)

Writes an entry to the active position table. The table index that was last set using POS\_TABLE\_SET\_PTR is always overwritten.

	Request									
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$							
MB0				0x	5E					
MB1	Т		-							
MB2			Sa	ave val	ue (LSI	B)				
MB3				Save	value					
MB4		Save value								
MB5			Sa	ive valu	ue (MS	B)				

	Response										
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>			
MB0				0x	5E						
MB1	Т	T Return Code									
MB2		Status									
MB3		Reserved									
MB4				Rese	erved						
MB5				Rese	erved						
Return	C	)x00:	Oŀ	Κ							
Code	C	)x37:	Та	ble doe	es not e	xist, or	index r	not set			
Status	C	):	W	riting c	omplet	ed succ	essfully	y			

1: Writing aborted



# 3.1.4.7.4 POS\_TABLE\_TEACH (0x5F)

			R	eques	t						
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>			
MB0				0x	5F						
MB1	Т				-						
MB2			Targe	t for me	easured	l value					
MB3				Measu	rement						
MB4		Reserved									
MB5		Reserved									
Target f measure value		0 49:	а	Index at which the current position in the currently active position table is to be filed (see also TABLE_START) Save current position as negative limit							
		-1 (0xF)	/		1		0		nit on table)		
		-2 (0xF)	/		1		-	tive lim guration	nit n table)		
		-3 (0xF)	/	The cur neasure	-	sition is	s the ze	ero poin	t for a relevant		
		50 25	52: F	Reserve	d						
Measur	eme	0:	I	Absolut	e meas	uremen	t: Save	curren	t position		
nt		1:						point fo positior	or relative		
		2 255	: I	Reserve	d						

Writes the current position to the active position table.



#### 156 • Reference Commands – Mailbox Commands Position table commands

	Response										
Byte	$2^7$	2 <sup>6</sup>	2 <sup>5</sup>	$2^4$	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>			
MB0				0x	5F						
MB1	Т			Return Code							
MB2		Status									
MB3		Reserved									
MB4				Rese	erved						
MB5				Rese	erved						
Return	C	)x00:	Oŀ	Κ							
Code	C	)x37:	Та	ble or s	specifie	d inde	does r	not exist			
Status	C	):	W	riting c	omplet	ed succ	essfully	y			
	1	:	W	riting a	borted						



# 3.2 Commands for Move Mode

# 3.2.1 Overview of Commands for Move Mode

Function	Opcode	Meaning	Page
Setpoint commands		·	
MOVE	0x02	Each MOVE command starts one positioning process.	164
MOVE_IMMEDIATE	0x03	Each MOVE command starts one positioning process.	165
MOVE_TABLE	0x04	Each MOVE command starts one positioning process.	166
MOVE_TABLE_ IMMEDIATE	0x05	Each MOVE command starts one positioning process.	167
MOVE_REL	0x06	Each MOVE command starts one positioning process.	168
MOVE_TABLE_REL	0x08	Each MOVE command starts one positioning process.	169
SPEED	0x10	The SPEED commands run the drive up to a defined speed.	170
SPEED_IMMEDIATE	0x11	The SPEED commands run the drive up to a defined speed.	171
STOP_FAST	0x18	The SPEED commands run the drive to a defined speed.	172
STOP_NO_RAMP	0x19	The SPEED commands run the drive to a defined speed.	173
START_REFERENCING	0x20	Starts a reference run.	174
SET_ACC_MODE	0x21	Sets the acceleration and deceleration mode.	175
SET_ACC	0x22	Sets acceleration and/or delay; valid as of the next positioning process.	177
SET_ACC_PARAM_UP	0x23	Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process.	178
SET_ACC_PARAM_ DOWN	0x24	Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process.	179
SET_VELOCITY	0x25	Sets the positioning speed; valid as of the next positioning process.	180
SET_VELOCITY_ TARGET	0x2B	Velocity to target position. Valid only for the next positioning process and is then reset automatically to zero after the next positioning process.	181
SET_ACTUALPOSITON	0x2E	The current position is applied to the transferred value.	182



Function	Opcode	Meaning	Page
SET_ACTUALPOSITION_ ZERO	0x2F	The current position is set to zero	183
SET_CURRENT	0x39	Sets the motor current for drive movement.	184
Math commands			•
VAR_SET	0x50	Sets one of the variables FILT1 FILT8 to the specified value	185
VAR_INC	0x51	Adds the specified value to one of the variables FILT1 FILT8.	186
VAR_DEC	0x52	Subtracts the specified value from one of the variables FILT1 FILT8.	187
VAR_ADD	0x53	Adds two variables and writes the results to a third variable.	188
VAR_SUB	0x54	Subtracts two variables and writes the results to a third variable.	189
VAR_MUL	0x55	Multiplies one variable by another one and writes the results to a third variable.	190
VAR_COPY	0x56	Copes one variable to another variable.	191
VAR_DIV	0x57	Divides one variable by another one and writes the results to a third variable.	192
WAIT_TIME	0x70	Waits a defined time period before processing the next command.	193
WAIT_TEST_BIT	0x71	Before processing the next command waits until the specified bit has the status 0 or 1.	194
Auxiliary commands			
WR_BIT	0x78	Sets a bit to 0 or 1.	195
NOP	0xF0	No function	196
PROG_STOP	0xF1	Ends table processing.	197
PROG_END	0x00 or 0xFF	End of table.	198
GOTO	0xF5	Continues table process at the addressed entry.	199
GOTO_IF	0xF6	If a bit has been set, table processing is continued at the addressed entry; otherwise from the next entry.	200
GOTO_IF_NOT	0xF7	If a bit has been deleted, table processing is continued at the addressed entry; otherwise from the next entry.	201
GOTO_LABEL	0xF8	Continues table process from a defined label.	202
GOTO_LABEL_IF	0xF9	Continues table processing for a defined label if a bit has been set.	203



#### Overview of Commands for Move Mode • 159 Position table commands

Function	Opcode	Meaning	Page
GOTO_LABEL_IF_NOT	0xFA	Continues table processing for a defined label if a bit has been deleted.	204
LABEL	0xFB	Defines a label for a step target	205



# 3.2.2 Overview of Move Mode Commands, Sorted by Opcodes

Function	Opcode	Meaning	Page
PROG_END	0x00 or 0xFF	End of table.	198
MOVE	0x02	Each MOVE command starts one positioning process.	164
MOVE_IMMEDIATE	0x03	Each MOVE command starts one positioning process.	165
MOVE_TABLE	0x04	Each MOVE command starts one positioning process.	166
MOVE_TABLE_ IMMEDIATE	0x05	Each MOVE command starts one positioning process.	167
MOVE_REL	0x06	Each MOVE command starts one positioning process.	168
MOVE_TABLE_REL	0x08	Each MOVE command starts one positioning process.	169
SPEED	0x10	The SPEED commands run the drive up to a defined speed.	170
SPEED_IMMEDIATE	0x11	The SPEED commands run the drive up to a defined speed.	171
STOP_FAST	0x18	The SPEED commands run the drive to a defined speed.	172
STOP_NO_RAMP	0x19	The SPEED commands run the drive to a defined speed.	173
START_REFERENCING	0x20	Starts a reference run.	174
SET_ACC_MODE	0x21	Sets the acceleration and deceleration mode.	175
SET_ACC	0x22	Sets acceleration and/or delay; valid as of the next positioning process.	177
SET_ACC_PARAM_UP	0x23	Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process.	178
SET_ACC_PARAM_ DOWN	0x24	Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process.	179
SET_VELOCITY	0x25	Sets the positioning speed; valid as of the next positioning process.	180
SET_VELOCITY_ TARGET	0x2B	Velocity to target position. Valid only for the next positioning process and is then reset automatically to zero after the next positioning process.	181
SET_ACTUALPOSITON	0x2E	The current position is applied to the transferred value.	182
SET_ACTUALPOSITION_ ZERO	0x2F	The current position is set to zero	183



#### Overview of Move Mode Commands, Sorted by Opcodes • 161 Position table commands

Function	Opcode	Meaning	Page
SET_CURRENT	0x39	Sets the motor current for drive movement.	184
VAR_SET	0x50	Sets one of the variables FILT1 FILT8 to the specified value	185
VAR_INC	0x51	Adds the specified value to one of the variables FILT1 FILT8.	186
VAR_DEC	0x52	Subtracts the specified value from one of the variables FILT1 FILT8.	187
VAR_ADD	0x53	Adds two variables and writes the results to a third variable.	188
VAR_SUB	0x54	Subtracts two variables and writes the results to a third variable.	189
VAR_MUL	0x55	Multiplies one variable by another one and writes the results to a third variable.	190
VAR_COPY	0x56	Copes one variable to another variable.	191
VAR_DIV	0x57	Divides one variable by another one and writes the results to a third variable.	192
WAIT_TIME	0x70	Waits a defined time period before processing the next command.	193
WAIT_TEST_BIT	0x71	Before processing the next command waits until the specified bit has the status 0 or 1.	194
WR_BIT	0x78	Sets a bit to 0 or 1.	195
NOP	0xF0	No function	196
PROG_STOP	0xF1	Ends table processing.	197
GOTO	0xF5	Continues table process at the addressed entry.	199
GOTO_IF	0xF6	If a bit has been set, table processing is continued at the addressed entry; otherwise from the next entry.	200
GOTO_IF_NOT	0xF7	If a bit has been deleted, table processing is continued at the addressed entry; otherwise from the next entry.	201
GOTO_LABEL	0xF8	Continues table process from a defined label.	
GOTO_LABEL_IF	0xF9	Continues table processing for a defined label if a bit has been set.	203
GOTO_LABEL_IF_NOT	0xFA	Continues table processing for a defined label if a bit has been deleted.	204
LABEL	0xFB	Defines a label for a step target	205



# 3.2.3 Overview of Move Mode Commands, Sorted by Function

Function	Opcode	Meaning	Page
GOTO	0xF5	Continues table process at the addressed entry.	199
GOTO_IF	0xF6	If a bit has been set, table processing is continued at the addressed entry; otherwise from the next entry.	200
GOTO_IF_NOT	0xF7	If a bit has been deleted, table processing is continued at the addressed entry; otherwise from the next entry.	201
GOTO_LABEL	0xF8	Continues table processing from a defined label.	202
GOTO_LABEL_IF	0xF9	Continues table processing for a defined label if a bit has been set.	203
GOTO_LABEL_IF_NOT	0xFA	Continues table processing for a defined label if a bit has been deleted.	204
LABEL	0xFB	Defines a label for a step target	205
MOVE	0x02	Each MOVE command starts one positioning process.	164
MOVE_IMMEDIATE	0x03	Each MOVE command starts one positioning process.	165
MOVE_REL	0x06	Each MOVE command starts one positioning process.	168
MOVE_TABLE	0x04	Each MOVE command starts one positioning process.	166
MOVE_TABLE_ IMMEDIATE	0x05	Each MOVE command starts one positioning process.	167
MOVE_TABLE_REL	0x08	Each MOVE command starts one positioning process.	169
NOP	0xF0	No function	196
PROG_END	0x00 or 0xFF	End of table.	198
PROG_STOP	0xF1	Ends table processing.	197
SET_ACC	0x22	Sets acceleration and/or delay; valid as of the next positioning process.	177
SET_ACC_ PARAM_DOWN	0x24	Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process.	179
SET_ACC_PARAM_UP	0x23	Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process.	178
SET_ACC_MODE	0x21	Sets the acceleration and deceleration mode.	175
SET_ACTUALPOSITION_ ZERO	0x2F	The current position is set to zero	183



#### Overview of Move Mode Commands, Sorted by Function • 163 Position table commands

Function	Opcode	Meaning	Page
SET_ACTUALPOSITON	0x2E	The current position is applied to the transferred value.	182
SET_CURRENT	0x39	Sets the motor current for drive movement.	184
SET_VELOCITY	0x25	Sets the positioning speed; valid as of the next positioning process.	180
SET_VELOCITY_ TARGET	0x2B	Velocity to target position. Valid only for the next positioning process and is then reset automatically to zero after the next positioning process.	181
SPEED	0x10	The SPEED commands run the drive to a defined speed.	170
SPEED_IMMEDIATE	0x11	The SPEED commands run the drive to a defined speed.	171
START_REFERENCING	0x20	Starts a reference run.	174
STOP_FAST	0x18	The SPEED commands run the drive to a defined speed.	172
STOP_NO_RAMP	0x19	The SPEED commands run the drive to a defined speed.	173
VAR_ADD	0x53	Adds two variables and writes the results to a third variable.	188
VAR_COPY	0x56	Copes one variable to another variable.	191
VAR_DEC	0x52	Subtracts the specified value from one of the variables FILT1 FILT8.	187
VAR_DIV	0x57	Divides one variable by another one and writes the results to a third variable.	192
VAR_INC	0x51	Adds the specified value to one of the variables FILT1 FILT8.	186
VAR_MUL	0x55	Multiplies one variable by another one and writes the results to a third variable.	190
VAR_SET	0x50	Sets one of the variables FILT1 FILT8 to the specified value	185
VAR_SUB	0x54	Subtracts two variables and writes the results to a third variable.	189
WAIT_TEST_BIT	0x71	Before processing the next command waits until the specified bit has the status 0 or 1.	194
WAIT_TIME	0x70	Waits a defined time period before processing the next command.	193
WR_BIT	0x78	Sets a bit to 0 or 1.	195



# 3.2.4 Reference Commands for Move Mode

## 3.2.4.1 Setpoint commands

#### 3.2.4.1.1 MOVE (0x02)

Starts a positioning process. This command immediately deletes the "On\_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On\_Target" bit has been set. The acceleration and velocity specified by SET\_ACC (0x22) and SET\_VELOCITY (0x25) are used for positioning commands.

	Request											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x40										
MB1	Т		-									
MB2				0x	02							
MB3			-	Positio	n (LSB	)						
MB4			Position									
MB5			]	Positior	n (MSB	3)						

	Response											
Byte	$2^7$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$										
MB0		0x40										
MB1	Т		Return Code									
MB2				0x	02							
MB3				Rese	rved							
MB4		Reserved										
MB5				Rese	rved							



# 3.2.4.1.2 MOVE\_IMMEDIATE (0x03)

Starts a positioning process. This command immediately deletes the "On\_Target" bit and sets that bit when the target position is reached. This command will interrupt any positioning process that may already be in progress and immediately starts a new positioning process. The acceleration and velocity specified by SET\_ACC (0x22) and SET\_VELOCITY (0x25) are used for positioning commands.

	Request											
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0		0x40										
MB1	Т	Г –										
MB2				0x	03							
MB3			]	Positio	n (LSB)	)						
MB4		Position										
MB5			ł	Position	ı (MSB	)						

	Response											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x40										
MB1	Т		Return Code									
MB2				0x	03							
MB3				Rese	erved							
MB4		Reserved										
MB5				Rese	erved							



# 3.2.4.1.3 MOVE\_TABLE (0x04)

Starts a positioning process. This command immediately deletes the "On\_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On\_Target" bit has been set. This command reads the target position from the specified location in a separate position table. The acceleration and velocity specified by SET\_ACC (0x22) and SET\_VELOCITY (0x25) are used for positioning commands.

	Request										
Byte	27	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
MB0		0x40									
MB1	Т	Т -									
MB2				0x	:04						
MB3		No.	of table	e entry	with ta	rget pos	sition				
MB4		Reserved SRC									
MB5		Reserved									
CDC	0	D 1		•	1						

SRC 0: Read out from position table.

1: Read out from variables FILT1 ... FILT8.

	Response											
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x40										
MB1	Т	Return Code										
MB2				0x	04							
MB3				Rese	rved							
MB4		Reserved										
MB5				Rese	rved							



#### 3.2.4.1.4 MOVE\_TABLE\_IMMEDIATE (0x05)

Starts a positioning process. This command immediately deletes the "On Target" bit and sets that bit when the target position is reached. This command will interrupt any positioning process that may already be in progress and immediately starts a new positioning process. This command reads the target position from the specified location in a separate position table. The acceleration and velocity specified by SET ACC (0x22) and SET VELOCITY (0x25) are used for positioning commands.

	Request										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40									
MB1	Т	-									
MB2		0x05									
MB3		No.	of table	entry	with ta	rget pos	sition				
MB4		Reserved SRC						SRC			
MB5		Reserved									
SRC	0:	Read	out froi	n posit	ion tab	le.					

0: Read out from position table.

> 1: Read out from variables FILT1 ... FILT8.

	Response											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0			0x40									
MB1	Т		Return Code									
MB2				0x	05							
MB3				Rese	erved							
MB4			Reserved									
MB5				Rese	erved							



# 3.2.4.1.5 MOVE\_REL (0x06)

Starts a positioning process. This command immediately deletes the "On\_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On\_Target" bit has been set. This command calculates the target position relative to the last accepted target (if available), or to the current position. The acceleration and velocity specified by SET\_ACC (0x22) and SET\_VELOCITY (0x25) are used for positioning commands.

	Request											
Byte	2 <sup>7</sup>	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$										
MB0		0x40										
MB1	Т	-										
MB2				0x	06							
MB3			]	Positio	n (LSB	)						
MB4		Position										
MB5			ł	Positior	ı (MSB	5)						

	Antwort											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	40							
MB1	Т			Re	turn Co	ode						
MB2				0x	06							
MB3				Rese	erved							
MB4		Reserved										
MB5				Rese	erved							



# 3.2.4.1.6 MOVE\_TABLE\_REL (0x08)

Starts a positioning process. This command immediately deletes the "On\_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On\_Target" bit has been set. This command reads the target position from the specified location in a separate position table. This command calculates the target position relative to the last accepted target (if available), or to the current position. The acceleration and velocity specified by SET\_ACC (0x22) and SET\_VELOCITY (0x25) are used for positioning commands.

	Request										
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x40									
MB1	Т	Т -									
MB2				0x	08						
MB3		No.	of table	entry v	with tar	get pos	sition				
MB4	Reserved SRC										
MB5	Reserved										

SRC 0: Read out from position table.

1: Read out from variables FILT1 ... FILT8.

	Response										
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0				0x	40						
MB1	Т	T Return Code									
MB2				0x	08						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



# 3.2.4.1.7 SPEED (0x10)

Runs the drive up to a defined speed. On execution of this command, the "On\_Target" bit is deleted immediately and then set when the target speed is reached. This command does NOT set the positioning speed! SET\_VELOCITY (0x25) must be used for that. The SPEED command is accepted only when the last process has been completed and the "On\_Target" bit has been set.

	Request										
Byte	2 <sup>7</sup>	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
MB0				0x	40						
MB1	Т	Т -									
MB2				0x	10						
MB3				Speed	(LSB)						
MB4		Speed (MSB)									
MB5	Reserved										

Speed range: -25000 ... 25000.

	Response										
Byte	$2^7$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$									
MB0				0x	40						
MB1	Т			Re	turn Co	ode					
MB2				0x	10						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



# 3.2.4.1.8 SPEED\_IMMEDIATE (0x11)

Runs the drive up to a defined speed. On execution of this command, the "On\_Target" bit is deleted immediately and then set when the target speed is reached. This command does NOT set the positioning speed! SET\_VELOCITY (0x25) must be used for that. This command will interrupt any process that may already be in operation and immediately starts speed control.

Speed range: -25000 ... 25000.

	Request										
Byte	$2^7$	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	$2^3$	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>			
MB0				0x	40						
MB1	Т	-									
MB2				0x	11						
MB3				Speed	(LSB)						
MB4		Speed (MSB)									
MB5		Reserved									

	Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	$2^2$	2 <sup>1</sup>	2 <sup>0</sup>			
MB0				0x	40						
MB1	Т			Re	turn Co	ode					
MB2				0x	11						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



# 3.2.4.1.9 STOP\_FAST (0x18)

Brakes the drive directly with the acceleration command SET\_ACC\_STOP down to standstill. Internal processing is structured such that this command is given priority. All other commands are discontinued immediately, in particular in the Mailbox mode. This command is also initiated internally when a stop condition is present, such as limit switch or stop input.

	Request										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т	-									
MB2				0x	18						
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									

	Response										
Byte	27	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	Return Code									
MB2				0x	18						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



# 3.2.4.1.10 STOP\_NO\_RAMP (0x19)

Sets the output frequency immediately to zero. Internal processing is structured such that this command is given priority. All other commands are discontinued immediately, in particular in the Mailbox mode. This command has priority over STOP\_FAST. This command is also initiated internally when Enable has not been set.

	Request										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	Г -									
MB2				0x	19						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						

	Response										
Byte	27	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	Return Code									
MB2				0x	19						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



## 3.2.4.1.11 START\_REFERENCING (0x20)

Starts a reference run. This command immediately deletes the bits On\_Target and Reference\_OK and sets them when the reference value is reached. The Busy bit is set during a reference run.

The reference run is always performed at the setup speed SpeedSetup and at the setup acceleration SetupAcceleration.

	Request											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>				
MB0				0x	40							
MB1	Т				-							
MB2				0x	20							
MB3				Rese	erved							
MB4				Rese	erved							
MB5		F	Reserve	d		DIR	STD	SWT				
SWT	0:	Refe	erence 1	un to r	eferenc	e swite	h:					
	1:	Refe	erence 1	un to li	imit sw	itch:						
STD		SWT = D spec	<i>,</i>				arting o	directio	n, if $SWT = 1$ , then			
	0:	Star	ting dir	ection	negativ	e / nega	ative lir	nit swit	tch:			
	1:	1: Starting direction positive / positive limit switch:										
DIR	DI	DIR is evaluated only when $SWT = 1$ .										
	0:	0: Reference run started from negative end.										
	1:	Refe	erence 1	un star	ted from	m posit	ive end	•				

	Response												
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$										
MB0			0x40										
MB1	Т		Return Code										
MB2				0x	20								
MB3				Rese	erved								
MB4			Reserved										
MB5				Rese	erved								



# 3.2.4.1.12 SET\_ACC\_MODE (0x21)

	Request											
Byte	$2^7$	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$										
MB0		0x40										
MB1	Т	-										
MB2				0x	21							
MB3	DEC	С_М	DE	C_T	ACC	С_М	AC	C_T				
MB4		Reserved										
MB5				Rese	erved							

Set the type of acceleration and delay; valid as of the next positioning process.

ACC T 0: constant acceleration

- 1: linear increase in acceleration With ACC\_M = 0, the period for acceleration increase is Acc\_ParamUp, the increase in acceleration is calculated at ACC\_M > 0.
- 2:  $\sin^2$  increase in acceleration With ACC\_M = 0, the period for acceleration increase is Acc\_ParamUp, the increase in acceleration is calculated at ACC\_M  $\leq 0$ .
- 3: Reserved
- ACC\_M 0: no modification
  - 1: Acc\_ParamUp interpreted as the acceleration period
  - 2: Acc\_ParamUp interpreted as the acceleration path
  - 3: Reserved
- DEC\_T 0: constant deceleration
  - 1: linear deceleration With DEC\_M = 0, the period for deceleration is Acc\_ParamDown, the increase in deceleration is calculated at DEC\_M  $\leq 0$ .
  - 2:  $sin^2 deceleration$ With DEC\_M = 0, the period for deceleration is Acc\_ParamDown, the increase in deceleration is calculated at DEC\_M  $\leq 0$ .
  - 3: Reserved
- DEC\_M 0: no modification
  - 1: Acc\_ParamDown interpreted as the deceleration period
  - 2: Acc\_ParamDown interpreted as the deceleration path
  - 3: Reserved



# 176 • Reference Commands for Move Mode Setpoint commands

	Response											
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	40							
MB1	Т		Return Code									
MB2				0x	21							
MB3				Rese	erved							
MB4			Reserved									
MB5				Rese	rved							



# 3.2.4.1.13 SET\_ACC (0x22)

Sets the type and rate of acceleration; valid as of the next positioning process (see also positioning commands MOVE..., 0x02, 0x03, 0x04, 0x05, 0x06, 0x08)

Request 2<sup>6</sup>  $2^{7}$  $2^{5}$  $2^4$  $2^3$  $2^2$  $2^1$  $2^{0}$ **Byte** MB0 0x40 MB1 Т \_ MB2 0x22 MB3 Acceleration (LSB) MB4 Acceleration (MSB) MB5 Reserved SEL

Acceleration range: 1 ... 32767.

SEL 0: Sets the value for acceleration and brake phase.

- 1: Sets the value for acceleration phase only.
- 2: Sets the value for brake phase only.
- 3: Sets the value for acceleration and brake phase.

	Response											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0				0x	40							
MB1	Т		Return Code									
MB2				0x	22							
MB3				Rese	erved							
MB4		Reserved										
MB5				Rese	erved							



# 3.2.4.1.14 SET\_ACC\_PARAM\_UP (0x23)

Set the Acc\_ParamUp parameter for acceleration; valid as of the next positioning process.

The function for the acceleration parameter as a function of the set acceleration modification is shown in the following table.

Acceleration modification (SET_ACC_MODE → ACC_M)	Acceleration parameter Acc_ParamUp
none	Time constant for acceleration increase with linear or $\sin^{2}t$ acceleration
constant acceleration period	Acceleration time
constant acceleration path	Acceleration path

Acceleration parameter range: 1 ... 16777215.

	Request											
Byte	2 <sup>7</sup>	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$										
MB0				0x	40							
MB1	Т	-										
MB2				0x	23							
MB3		I	Acceler	ation pa	aramete	er (LSB	5)					
MB4		Acceleration parameter										
MB5		A	Accelera	ation pa	iramete	er (MSE	<b>B</b> )					

	Response											
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	40							
MB1	Т		Return Code									
MB2				0x	23							
MB3				Rese	erved							
MB4		Reserved										
MB5				Rese	erved							



# 3.2.4.1.15 SET\_ACC\_PARAM\_DOWN (0x24)

Set the Acc\_ParamDown parameter for delay (deceleration); valid as of the next positioning process.

The function for the delay parameter as a function of the set delay modification is shown in the following table.

Deceleration modification (SET_ACC_MODE → DEC_M)	Delay parameter Acc_ParamDown
none	Time constant for deceleration increase with linear or $\sin^{2}t$ deceleration
constant delay period	Delay time
constant delay path	Delay path

	Request											
Byte	$2^{7}$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x40										
MB1	Т	-										
MB2				0x	24							
MB3		Ι	Deceler	ation pa	aramete	er (LSB	5)					
MB4		Deceleration parameter										
MB5		Ε	Decelera	ation pa	ramete	er (MSE	3)					

	Response											
Byte	27	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x40										
MB1	Т		Return Code									
MB2				0x	24							
MB3				Rese	erved							
MB4		Reserved										
MB5				Rese	erved							



Velocity range: 1 ... 25000.

# 3.2.4.1.16 SET\_VELOCITY (0x25)

Sets the positioning velocity; valid as of the next positioning command (see also positioning commands MOVE..., 0x02, 0x03, 0x04, 0x05, 0x06, 0x08)

	Request											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	40							
MB1	Т											
MB2				0x	25							
MB3			,	Velocit	y (LSB	)						
MB4			Velocity (MSB)									
MB5				Rese	rved							

	Response											
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	40							
MB1	Т		Return Code									
MB2				0x	25							
MB3				Rese	erved							
MB4		Reserved										
MB5				Rese	erved							



## 3.2.4.1.17 SET\_VELOCITY\_TARGET (0x2B)

Sets the target velocity for the next positioning process. The target velocity is automatically reset to zero after the next positioning process.

	Request									
Byte	$2^7$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$							
MB0		0x40								
MB1	Т	-								
MB2				0x	2B					
MB3			٦	Velocit	y (LSB	)				
MB4		Velocity (MSB)								
MB5		Reserved								

Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$							
MB0		0x40								
MB1	Т	Return Code								
MB2				0x	2B					
MB3				Rese	erved					
MB4		Reserved								
MB5		Reserved								

Velocity range: 1 ... 25000.



## 3.2.4.1.18 SET\_ACTUALPOSITON (0x2E)

The current position is set to the transferred value. The logical zero point is modified accordingly for this.

	Request										
Byte	2 <sup>7</sup>	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
MB0		0x40									
MB1	Т	T -									
MB2				0x	2E						
MB3			]	Positio	n (LSB	)					
MB4		Position									
MB5		Position (MSB)									

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0			0x40								
MB1	Т		Return Code								
MB2				0x	2E						
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									

The position is given as a 24-bit value, including sign.



## 3.2.4.1.19 SET\_ACTUALPOSITION\_ZERO (0x2F)

	Request										
Byte	$2^7$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0		0x40									
MB1	Т	-									
MB2			0x2F								
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									

Sets the position of the logical zero point to the current position.

Response											
Byte	27	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0		0x40									
MB1	Т	Return Code									
MB2				0x	2F						
MB3				Rese	erved						
MB4		Reserved									
MB5	Reserved										



#### 3.2.4.1.20 SET\_CURRENT (0x39)

Sets the motor current for drive movement.

The corresponding bit in the valid range must be set to 1 for the working range for which the motor current is to be set. Several bits can be set simultaneously. If the corresponding bit is set to 0, the value for the motor current valid up to then is retained for this range.

			R	eques	t						
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	<b>2</b> <sup>1</sup>	2 <sup>0</sup>			
MB0				0x	40						
MB1	Т				-						
MB2		0x39									
MB3		Motor current									
MB4		Rese	erved			Valid	range				
MB5				Rese	rved						
Valid ra	ange I	Bit 0:		Set m	otor cu	rrent fo	or stands	still			
	Bit 1: Set motor current for acceleration										
	I	Bit 2:		Set m	otor cu	rrent fo	or drive	movem			
	Bit 3: Set motor current for deceleration										

Motor current range: 0 ... 150 % module rated current

	Response											
Byte	<b>2</b> <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0		0x40										
MB1	Т	Return Code										
MB2			0x39									
MB3				Rese	erved							
MB4		Reserved										
MB5		Reserved										



#### 3.2.4.2 Math commands

## 3.2.4.2.1 VAR\_SET (0x50)

Sets a variable to the defined value.

	Request										
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x40									
MB1	Т	Т -									
MB2		0x50									
MB3		1 8	(corre	sponds	to FIL'	Г1 F	FILT8)				
MB4		16 bit value (LSB)									
MB5		16 bit value (MSB)									

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40									
MB1	Т	Return Code									
MB2				0x	50						
MB3				Rese	erved						
MB4		Reserved									
MB5	Reserved										



## 3.2.4.2.2 VAR\_INC (0x51)

Adds the given value to a variable.

	Request											
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0		0x40										
MB1	Т	Т -										
MB2		0x51										
MB3		1 8	corre	sponds	to FIL	T1 F	FILT8)					
MB4		16 bit value (LSB)										
MB5		16 bit value (MSB)										

	Response										
Byte	2 <sup>7</sup>	$\begin{array}{c c c c c c c c c c c c c c c c c c c $									
MB0		0x40									
MB1	Т	Г Return Code									
MB2				0x	51						
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



# 3.2.4.2.3 VAR\_DEC (0x52)

	Request										
Byte	$2^7$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
MB0		0x40									
MB1	Т	-									
MB2		0x52									
MB3		1 8	(corre	sponds	to FIL	Г1 F	FILT8)				
MB4		16 bit value (LSB)									
MB5			16	bit val	ue (MS	B)					

Subtracts the given value from a variable.

	Response										
Byte	27	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40									
MB1	Т	Return Code									
MB2				0x	52						
MB3				Rese	erved						
MB4		Reserved									
MB5	Reserved										



## 3.2.4.2.4 VAR\_ADD (0x53)

Adds two variables and writes the results to a third variable.

	Request										
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x40									
MB1	Т	T -									
MB2				0x	:53						
MB3	Re	esult (1	8 cc	orrespo	nds to l	FILT1	FIL	Г8)			
MB4	Sumr	Summand 2 (1 8 corresponds to FILT1 FILT8)									
MB5	Sumr	Summand 1 (1 8 corresponds to FILT1 FILT8)									

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40									
MB1	Т		Return Code								
MB2			0x53								
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



## 3.2.4.2.5 VAR\_SUB (0x54)

Subtracts one variable from another one and writes the results to a third variable.

	Request									
Byte	<b>2</b> <sup>7</sup>	$2^{7}$ $2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40								
MB1	Т	T -								
MB2		0x54								
MB3	Diffe	erence (	(1 8	corresp	onds to	o FILT	1 FI	LT8)		
MB4	Min	Minuend (1 8 corresponds to FILT1 FILT8)								
MB5	Subt	rahend	(1 8	corresp	ponds t	o FILT	1 FI	LT8)		

	Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0			0x40								
MB1	Т		Return Code								
MB2			0x54								
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



## 3.2.4.2.6 VAR\_MUL (0x55)

Multiplies one variable by another one and writes the results to a third variable.

	Request											
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$										
MB0		0x40										
MB1	Т	Т -										
MB2		0x55										
MB3	Pro	duct (1	8 c	orrespo	onds to	FILT1	FIL	T8)				
MB4	Мι	Multiplicand 2 (1 8 corresponds to FILT1 FILT8)										
MB5	Мι	ultiplica	and 1 (1	l 8 c Fil	-	onds to	FILT1					

	Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40									
MB1	Т		Return Code								
MB2			0x55								
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



# 3.2.4.2.7 VAR\_COPY (0x56)

	Request										
Byte	$2^7$	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0		0x40									
MB1	Т	T -									
MB2				0x	56						
MB3	Та	rget (1	8 cc	orrespo	nds to l	FILT1.	FILT	Г8)			
MB4	So	Source (1 8 corresponds to FILT1 FILT8)									
MB5		Reserved									

Copes one variable to another variable.

Response										
Byte	27	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$							
MB0		0x40								
MB1	Т		Return Code							
MB2			0x56							
MB3				Rese	erved					
MB4		Reserved								
MB5		Reserved								



#### 3.2.4.2.8 VAR\_DIV (0x57)

Divides one variable by another one and writes the results to a third variable.

	Request										
Byte	27	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$									
MB0				0x	40						
MB1	Т	Т -									
MB2		0x57									
MB3	Quo	otient (1	l8c	correspo	onds to	FILT1	FIL	LT8)			
MB4	Div	Dividend (1 8 corresponds to FILT1 FILT8)									
MB5	Div	visor (1	8 c	orrespo	nds to	FILT1	FIL	T8)			

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40									
MB1	Т		Return Code								
MB2			0x57								
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



#### 3.2.4.3 Wait Commands

## 3.2.4.3.1 WAIT\_TIME (0x70)

Waits a defined time period before processing the next command.

Waiting time range: 0 ... 16777215 ms.

	Request									
Byte	$2^7$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$								
MB0				0x	40					
MB1	Т	Т -								
MB2		0x70								
MB3			Wa	aiting ti	me (LS	SB)				
MB4		Waiting time								
MB5		Waiting time (MSB)								

Response											
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	Return Code									
MB2			0x70								
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



## 3.2.4.3.2 WAIT\_TEST\_BIT (0x71)

Before processing the next command waits until the specified bit has the specified status 0 or 1.

Refer to Chapter Fehler! Verweisquelle konnte nicht gefunden werden., "Fehler! Verweisquelle konnte nicht gefunden werden." for the bit number.

	Request										
Byte	$2^7$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	T -									
MB2				0x	71						
MB3				Bit	No.						
MB4		Specified status of bit (0 or 1)									
MB5		Reserved									

	Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т	Return Code									
MB2			0x71								
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



#### 3.2.4.4 Auxiliary Commands

#### 3.2.4.4.1 WR\_BIT (0x78)

Sets a bit B to 0 or 1.

Refer to Chapter **Fehler! Verweisquelle konnte nicht gefunden werden.**, "**Fehler! Verweisquelle konnte nicht gefunden werden.**" for the bit number.

	Request										
Byte	$2^7$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
MB0				0x	40						
MB1	Т	Т -									
MB2				0x	78						
MB3				Bit	No.						
MB4		Specified status of bit (0 or 1)									
MB5		Reserved									

Response											
Byte	27	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	Return Code									
MB2			0x78								
MB3				Rese	rved						
MB4		Reserved									
MB5		Reserved									



# 3.2.4.4.2 NOP (0xF0)

Function not defined.

	Request										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	-									
MB2			0xF0								
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									

	Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т	T Return Code									
MB2		0xF0									
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



## 3.2.4.4.3 PROG\_STOP (0xF1)

Ends table processing. Sets velocity to zero, deactivates the output stage and ends table processing.

			R	eques	st						
Byte	27	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>0</sup>							
MB0											
MB1	Т				-						
MB2											
MB3				Error r	nessage	e					
MB4				Res	erved						
MB5				Res	erved						
Error	(	):		-							
message	e 1	8:	Er	RAM_STOP1 8							
	9	) 255	Re	Reserved							

Response											
Byte	27	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т	T Return Code									
MB2				0x	F1						
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



#### 3.2.4.4.4 PROG\_END (0x00 oder 0xFF)

End of table (default command for a blank / deleted table). Sets velocity to zero, deactivates the output stage, ends table processing and reports the error ERR\_PROG\_END.

	Request										
Byte	2 <sup>7</sup>	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$									
MB0				0x	40						
MB1	Т	Т -									
MB2				0x00 o	r 0xFF						
MB3				Rese	rved						
MB4		Reserved									
MB5		Reserved									

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$								
MB0				0x	40						
MB1	Т		Return Code								
MB2				0x00 o	r 0xFF	•					
MB3				Rese	erved						
MB4		Reserved									
MB5		Reserved									



## 3.2.4.4.5 GOTO (0xF5)

Continues table processing at the addressed entry.

Command number range: 1 ... 500

	Request										
Byte	$2^7$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$									
MB0				0x	40						
MB1	Т	-									
MB2				0x	F5						
MB3		Nı	umber o	of next	comma	nd (LS	B)				
MB4		Number of next command (MSB)									
MB5				Rese	erved						

Response										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$							
MB0				0x	40					
MB1	Т		Return Code							
MB2				0x	F5					
MB3				Rese	erved					
MB4		Reserved								
MB5				Rese	erved					



#### 3.2.4.4.6 GOTO\_IF (0xF6)

If a bit has been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

	Request										
Byte	2 <sup>7</sup>	$2^{7}$ $2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$									
MB0				0x	40						
MB1	Т	-									
MB2				0x	F6						
MB3		Nı	umber o	of next	comma	und (LS	B)				
MB4		Number of next command (MSB)									
MB5			Numbe	er of bit	to be c	hecked	l				

Command number range: 1 ... 500

	Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т		Return Code								
MB2				0x	F6						
MB3				Rese	erved						
MB4			Reserved								
MB5				Rese	erved						

W/AGO<sup>®</sup>

## 3.2.4.4.7 GOTO\_IF\_NOT (0xF7)

If a bit has not been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

Command number range: 1 ... 500

	Request									
Byte	$2^7$	$2^{7}$ $2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40					
MB1	Т	Г -								
MB2				0x	F7					
MB3		Nı	umber o	of next	comma	ind (LS	B)			
MB4		Number of next command (MSB)								
MB5		Number of bit to be checked								

Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$							
MB0				0x	40					
MB1	Т		Return Code							
MB2				0x	F7					
MB3				Rese	erved					
MB4		Reserved								
MB5				Rese	erved					



### 3.2.4.4.8 GOTO\_LABEL (0xF8)

Continues table processing at the addressed entry.

Label number range: 1 ... 65536

	Request										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т										
MB2				0x	F8						
MB3			Lat	oel num	ber (L	SB)					
MB4		Label number (MSB)									
MB5				Rese	erved						

	Response										
Byte	27	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т		Return Code								
MB2				0x	F8						
MB3				Rese	erved						
MB4			Reserved								
MB5				Rese	erved						



## 3.2.4.4.9 GOTO\_LABEL\_IF (0xF9)

If a bit has been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

Label number range: 1 ... 65536

	Request									
Byte	$2^7$	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0		0x40								
MB1	Т	T -								
MB2				0x	F9					
MB3			Lat	oel num	ber (L	SB)				
MB4		Label number (MSB)								
MB5		Number of bit to be checked								

Response										
Byte	2 <sup>7</sup>	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$							
MB0				0x	40					
MB1	Т		Return Code							
MB2				0x	F9					
MB3				Rese	erved					
MB4		Reserved								
MB5				Rese	erved					



## 3.2.4.4.10 GOTO\_LABEL\_IF\_NOT (0xFA)

Label number range: 1 ... 65536

If a bit has not been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

	Request										
Byte	2 <sup>7</sup>	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2$									
MB0				0x	40						
MB1	Т	T -									
MB2				<b>0</b> x	FA						
MB3			Lat	oel num	ber (L	SB)					
MB4		Label number (MSB)									
MB5		Number of bit to be checked									

	Response										
Byte	$2^7$	2 <sup>6</sup>	$2^{6}$ $2^{5}$ $2^{4}$ $2^{3}$ $2^{2}$ $2^{1}$ $2^{0}$								
MB0				0x	40						
MB1	Т		Return Code								
MB2				<b>0</b> x1	FA						
MB3				Rese	erved						
MB4		Reserved									
MB5				Rese	erved						



#### LABEL (0xFB) 3.2.4.4.11

Defines a label as a step target for a GOTO command; no further function. If more than one identical label numbers are defined, the one at the lowest address in the table shall be valid.

Request  $2^2$  $2^{7}$ 2<sup>0</sup> 2<sup>6</sup>  $2^{5}$  $2^4$  $2^3$ 2<sup>1</sup> Byte MB0 **0x40** MB1 Т -MB2 **0xFB** MB3 Label number (LSB) MB4 Label number (MSB) MB5 Reserved

	Response							
Byte	$2^7$ $2^6$ $2^5$ $2^4$ $2^3$ $2^2$ $2^1$ $2^0$						2 <sup>0</sup>	
MB0		0x40						
MB1	Т	Return Code						
MB2	0xFB							
MB3	Reserved							
MB4	Reserved							
MB5				Rese	erved			

Label number range: 1 ... 65536



# 3.3 Error Blink Codes

The fault message consists of a 4-place digit.

The error display starts with the first blinking sequence (approx. 10 Hz). After a short break, the second blinking sequence starts (approx. 2 Hz). This sequence represents the highest digit for the 4-place error code.

All of the other digits then appear at 1 second intervals, down to the lowest value digit.

The blinking sequence is then repeated.

Errors with numbers of type "1nnn" can be acknowledged, with no further reactions to follow.

Errors with numbers of type "2nnn" can be acknowledged, after which a warm start is carried out.

Errors with numbers of type "3nnn" can not be acknowledged; the fieldbus node goes into the "Stop" status. The node must then be restarted.

Errors can also be reported in status byte S0, bit 6 (ERR) and thus initiate an acyclic diagnostics message.

This bit is addressed continuously as long as the error is present. Enabling for the indication is set using the configuration parameter Error\_Notification Bit 0.

This bit has the following meaning:

- 0: Errors are not reported via status byte S0, bit 6 (ERR).
- 1: Errors are reported via status byte S0, bit 6 (ERR).

An explanation of the individual error numbers is given in the following table.



# 3.3.1 Overview of Error Blink Codes

Error No.	Name	Description	Possible cause/Remedy
1111	CI_UNKNOWN COMMAND	INT	
1112	CI_UNKNOWN COMMAND2	Unknown command	A Drive command was received with an unknown command. Check command (and possibly the move program)
1113	CI_ERR1	Unknown command, like Error 1112	Same as for Error 1112
1114	CI_NOT IMPLEMENTED	Command not implemented	Command has been prepared but has not (yet) been implemented, otherwise same as Error 1112
1115	CI_COMMAND_ DENIED	Could not execute command	It was not possible to execute a command, as the marginal conditions do not permit it. (incorrect mode, incorrect parameter, for this command)
1116	CI_SPEED1	Configuration: Invalid maximum frequency	Unacceptable value specified for maximum frequency
1117	CI_SPEED2	Invalid frequency value	Unacceptable value specified for set frequency
1118	CI_SPEED3	internal	
1121	CI_ACC1	Invalid acceleration value	Check the specified acceleration value (configuration, Move program, process data)
1122	CI_ACC2	Invalid acceleration value	Same as for Error 1121
1123	CI_ ROUNDARYSHAFT SETPOINT	Operation with rotary shaft: absolute position setpoint output of rotary shaft range	During operation with the rotary shaft, the absolute position must lie within the range 0 RotaryShaftRange. Check the position data and parameters for the rotary shaft.
1124	CI_POS_TABLE	Invalid table selected for positioning to position table	Check Parameter 2 for a command "MOVE_L"



Error No.	Name	Description	Possible cause/Remedy
1125	CI_SET_POS	Actual value can not be set (e.g. while positioning task in progress)	The drive must be motionless for one SET_POS command.
1141	CM_UNKNOWN_ CMDSOURCE	internal	
1142	CM_AUTOSTART_ NOT_POSSIBLE	Autostart of a Move program not possible (not available)	Load the Move program to the module, or de-activate the autostart.
1161	CONFIG_WRITE_ SIZE	Invalid size specified for writing of the configuration	An attempt was made to enter an element into the configuration with a length less than 1 byte or greater than 4 bytes.
1162	CONFIG_ WRONGPASSWORD	Password not accepted	Specify a correct password
1211	CTRLOUT_FREF	Configuration: Invalid maximum frequency	The maximum frequency must be between 125000
1212	CTRLOUT_F_FREF	Maximum frequency reached	An attempt was made to specify a frequency that is greater than the maximum frequency. Check the specified target frequency and the maximum frequency values.
1213	CTRLOUT_ CURRENT_SCALE	Configuration: Invalid rated current	Incorrect rated motor current specified. Check the configuration.
1214	CTRLOUT_ OPERATION_MODE	Configuration: The selected application is not present in this module.	Check the configuration value for Mode 1.
1215	CTRLOUTP_CURR_ PARAM	Configuration: Password for current regulation does not agree with the current regulation parameters.	Configuration: Check the parameters for current regulation with the password for current regulation.
1216	CTRLOUTP_F_DIV	Configuration: Frequency prescaler faulted	Configuration: Check parameters for frequency prescaler
1217	CTRLOUT_ CURRENT_FACTOR	Current setting incorrect (greater than 150%)	Invalid parameterization for current setting, check configuration, check Move program of Mailbox commands where applicable



Error No.	Name	Description	Possible cause/Remedy
1241	IO_BITINDEX TOLARGE	Access to non-available bit (internal)	Configuration, check Move program and Mailbox commands for incorrect bit addresses
1242	IO_ILLEGAL_ USERBITNR	Bit can not be modified by user	An attempt was made to change a bit not linked to MZERO or MONE using the Move program of Mailbox command
1243	IO_USERBIT_ READONLY	Bit can not be written	Bit not authorized for external write access
1245	IO_RECURSIVE_ LINK	Excessive nesting for linked bit	A linkable bit was linked to a linkable bit that was linked to a linkable bit; a linkable bit may be linked to itself.
1246	IO_TIMER_1	Configuration: Filter function not defined	Check configuration for filter functions
1247	IO_UNKNOWN_ TIMER	Filter with this number not available	Check configuration for filter functions
1248	IO_TIMERMODE	Filter function does not permit write access	The current filter function configuration does not permit writing of the filter
1249	IO_BITNOT IMPLEMENTED	Requested bit not implemented (internal)	A bit being used can not be queried (internal error)
1311	TBL_PROGRAM_ STOP1	Move program terminated with error message 1	Check the termination condition of the Move program
1312	TBL_PROGRAM_ STOP2	Move program terminated with error message 2	Check the termination condition of the Move program
1313	TBL_PROGRAM_ STOP3	Move program terminated with error message 3	Check the termination condition of the Move program
1314	TBL_PROGRAM_ STOP4	Move program terminated with error message 4	Check the termination condition of the Move program
1315	TBL_PROGRAM_ STOP5	Move program terminated with error message 5	Check the termination condition of the Move program
1316	TBL_PROGRAM_ STOP6	Move program terminated with error message 6	Check the termination condition of the Move program



Error No.	Name	Description	Possible cause/Remedy
1317	TBL_PROGRAM_ STOP7	Move program terminated with error message 7	Check the termination condition of the Move program
1319	TBL_PROGRAM_ END	Move program not ended properly	Move program ended without the regular Stop command
1321	TBL_UNKNOWN_ CMD	Unknown command for table processing (internal)	(internal)
1322	TBL_ LABELNOTFOUND	Label not available as step target in Move program	Check the definition of the label in the Move program
1322	TBL_ LABELNOTFOUND	Label not available as step target in Move program	Check the definition of the label in the Move program
1323	TBL_ENDOFTABLE	Step target outside of the Move program	Check the step targets in the Move program
1331	TBL_CAM9PARMS	Configuration: Invalid parameter for camshaft channel 9	Check configuration for camshaft channel 9, the cycle may not be 0
1332	TBL_INDEX_OUT_ OF_RANGE	Table access outside of table	Check the tables and table access
1333	TBL_INVALID	Access to invalid table	Check access to tables
1334	TBL_COPY_FAILED	Version can not be written to EEPROM	EEPROM defective
1351	OPC_START	START command not accepted	Start may only be set when a mode is active
1352	OPC_TBL_START	Move program can not be started (not available)	Move program can not be started (not available)
1353	INV_CONTR_IN_ PULSE_MODE	Mode not available in selected application	Check the activation of the modes and configuration for Application_Selector
1353	INV_CONTR_IN_ PULSE_MODE	Mode not available in selected application	Check the activation of the modes and configuration for Application_Selector
1354	OPC_ MULTIMODE_1	Multiple modes selected	Selection of mode is ambiguous
1355	OPC_ MULTIMODE_2	Multiple modes selected	Selection of mode is ambiguous
1356	OPC_WHOOPS1	Unknown mode selected (internal)	Unknown mode selected (internal)



Error No.	Name	Description	Possible cause/Remedy
1411	PARTMODL_ CURRENT	internal	internal
1412	PARTMODL_ CURRENT_SET	Could not execute current setting	Check parameter for Move command SET_CURRENT
1413	PARTMODL_ CURRENT_TIME	Time limit reached for overcurrent	The drive has been operated too long at a current >150%. Check move profile and current setting.
1414	PARTMODL_ FIFONOTREADY	internal	internal
1415	PARTMODL_ POSITION_RANGE	The movement calculator has determined partial movement that exceeds the internal 32-bit position range.	Check movement parameters. This error occurs on unrealistic settings for velocity, acceleration or positions. With extreme parameters, braking from a high speed, for example, at the lowest deceleration yields a brake path that far exceeds the internal value range.
1416	PARTMODL_ SPEED_RANGE	The movement calculator has determined partial movement that exceeds the permissible velocity range.	Check the specified velocities
1417	PARTMODL_ INTERN1	Unknown status of internal FIFO: internal	internal
1431	PROT_REF_DIR	Reference run without direction setting	The reference run via the process image must be informed of the starting direction through C3_Setup_Dir_Neg or C3_Setup_Dir_Pos.
1432	PULSE_TRAIN_NO_ CAM_ACTIVE	Pulse chain generator can not be started if the camshaft is not defined	Download the definition for the pulse chain from the camshaft table
1433	PROT_UNKNOW_ MODE	No application selected	Check configuration for Application_Selector
1434	PROT_TEST_MODE	Special function, integration test, active	The modules are switched to the test mode via register 32
1451	REF_SWITCH_NOT_ FOUND	Reference contact not found	Check reference switch



Error No.	Name	Description	Possible cause/Remedy
1452	REF_LIM_SWITCH	Reference switch not clearly identified on start of reference run	Both limit switches active simultaneously during search for reference switch
1453	REF_SPEED	Speed setting missing for reference run	Referencing speed of 0 is unacceptable
1454	REF_START_DIR_ LIMIT	Reference run to limit switch: Limit switch already actuated	Reference run to limit switch: Limit switch already actuated
1455	ERROR_REF_LIM_ SWITCH_NOT_ EXPECTED	Reference run: Unexpected limit switch	Check limit switch wiring; was the reference run started beyond the limit switch?
1511	UNITS_POS_INT_ RESULT	Conversion of position from user-specific unit to internal unit: Range exceeded	Configuration: Check units conversion
1512	UNITS_POS_USER_ RESULT	Conversion of position from internal unit to user-specific unit: Range exceeded	Configuration: Check units conversion
1513	UNITS_SPEED_INT_ RESULT	Conversion of speed from user-specific unit to internal unit: Range exceeded	Configuration: Check units conversion
1514	UNITS_SPEED_ USER_RESULT	Conversion of speed from internal unit to user-specific unit: Range exceeded	Configuration: Check units conversion
1515	UNITS_ACC_INT_ RESULT	Conversion of acceleration from user- specific unit to internal unit: Range exceeded	Configuration: Check units conversion
1516	UNITS_ACC_USER_ RESULT	Conversion of acceleration from internal unit to user- specific unit: Range exceeded	Configuration: Check units conversion
1517	UNITS_PARAM_ ZERO	Parameter for conversion is zero	Configuration: Units conversion: Divisor is zero
1521	SYS_MODE	Configuration: Application can not be executed at this module. (Module 2, 3, 4 only for stepper position control or frequency control)	Check configuration for Application_Selector



Error No.	Name	Description	Possible cause/Remedy
1551	MCALC_SPEED1	internal	internal
1552	MCALC_SPEED2	internal	internal
1553	MCALC_SPEED3	internal	internal
1554	MCALC_ACC1	During the ramp run at a defined ramp time the movement calculator has determined partial movement that exceeds the internal value range for acceleration	Adapt ramp time setting as appropriate
1555	MCALC_ACC2	same as MCALC_ACC1	same as MCALC_ACC1
1556	MCALC_ACC3	During the ramp run at a defined ramp path the movement calculator has determined partial movement that exceeds the internal value range for acceleration	Adapt ramp path setting as appropriate
1557	MCALC_PARA	The movement calculator has received invalid parameters	Check all parameters; Acceleration, moving velocity, ramp time, ramp path, ramp type, starting position, target position
1561	MCALC_TIME1	Internal range exceeded for moving time	internal *
1562	MCALC_TIME2	The movement calculator has determined partial movement that exceeds the internal time range (>500 h).	Check movement parameters. This error occurs on unrealistic settings for velocity, acceleration or positions. With extreme parameters, moving at the lowest acceleration, for example, yields a movement time that far exceeds the internal value range of 2^31ms.
1563	MCALC_TIME3	Internal range exceeded for moving time	internal *
1564	MCALC_TIME4	The movement calculator has determined a movement sequence that exceeds the internal time range (>500 h).	Check movement parameters. This error occurs on unrealistic settings for velocity, acceleration or positions. With extreme parameters, moving at the lowest acceleration, for example, yields a movement time that far exceeds the internal value range of 2^31ms.



Error No.	Name	Description	Possible cause/Remedy
1565	MCALC_DIST1	Internal range exceeded for movement path	internal *
1566	MCALC_DIST2	Internal range exceeded for movement path	internal *
1567	MCALC_DIST3	same as PARTMODL_ POSITION_RANGE	same as PARTMODL_ POSITION_RANGE
1568	MCALC_DIST4	Internal range exceeded for movement path	internal *
1569	MCALC_DIST5	same as PARTMODL_ POSITION_RANGE	same as PARTMODL_ POSITION_RANGE
1571	MCALC_MOVE1	internal: Movement calculator can find no solution	internal
1572	MCALC_MOVE2	internal: Movement calculator can find no solution	internal
1573	MCALC_MOVE3	internal: Movement calculator can find no solution	internal
1611	ERR_ILLEGAL_ ERRORCODE	Invalid error code to be reported	internal
1911	COMMAND_IS_ RUNNING	Command can not be executed, as another command is currently being processed	internal
1912	HIGH_PRIO_ COMMAND_IS_ RUNNING	Command can not be executed, as another command of higher priority is currently being processed	internal
1931	PARTMODL_ LIMITSWITCH	Command can not be executed, as a limit switch is active	Move drive away from limit switch
2811	KBUS	internal	internal *
2821	CFG_FACTORY_ LOAD	A Factory_Default data set has been copied for upload to RAM	A CONFIG_RESTORE command has been executed without a warm start. The module is not operational is this state. → Conduct a warm start or Power-on reset
2831	MEASURE_ERR1	internal: Unknown hardware	internal



Error No.	Name	Description	Possible cause/Remedy
2832	MEASURE_ERR2	same as MEASURE_ERR1	internal
2833	MCALC_INTERN1	internal: Error in path calculation	internal
2834	MCALC_INTERN2	internal: Error in path calculation	internal
2835	MCALC_INTERN3	intern: unknown acceleration profile	internal
2836	MCALC_INTERN4	MCALC_INTERN3	internal
2837	MCALC_INTERN5	MCALC_INTERN3	internal
2838	MCALC_INTERN6	MCALC_INTERN3	internal
2839	MCALC_INTERN7	MCALC_INTERN3	internal
2841	MCALC_INTERN8	MCALC_INTERN3	internal
2842	MCALC_INTERN9	MCALC_INTERN3	internal
2843	MCALC_INTERN10	MCALC_INTERN3	internal
2844	MCALC_INTERN11	MCALC_INTERN3	internal
2845	MCALC_BUFFER_ FULL	internal: buffer overflow	internal
2846	MOVECALC_ACC2	internal	internal
2863	TEST_EERPOM_ FAILURE	Self test: EEPROM faulted	Hardware defective
2864	TEST_CPLD_ FAILURE	Self test: CPLD faulted	Hardware defective
2865	TEST_INVALID_ MODULE	Self test: Unknown hardware	Hardware defective
2866	GENERIC_TEST	Self test: Wrong hardware	Hardware defective
2871	RS232_TX_ TIMEOUT	internal: Timeout at debug interface	internal
2881	SYS_IDLE_ RECURSIVE	internal:	internal
2882	SYS_SPI_ TIMEOUT	internal:	internal



Error No.	Name	Description	Possible cause/Remedy
2891	VERSION_ UNKNOWN_IDENT	Unknown hardware	Hardware defective
2892	VERSION_NOT_ COMPATIBLE_HW	Hardware not compatible with software	Hardware defective
2893	ERROR_VERSION_ NOT_COMPATIBLE _CPLD	This software checked the CPLD version and reported to inconsistency the error	Module send to manufature
3111	INT_KBUS	internal	internal
3112	INT_WATCHDOG	internal: Watchdog	internal
3113	INT_SPURIOUS	internal	internal
3114	INT_UNUSED	internal	internal
3115	INT_FIQ	internal	internal
3116	INT_SWI	internal	internal
3117	INT_UNDEF_INST	internal	internal
3118	INT_FETCH	internal	internal
3119	INT_DATA_ACESS	internal	internal
3121	INT_ROM_ISR	internal	internal
3122	INT_STACK_ OVERFLOW	internal	internal
3142	SYS_PLL_NOT_ LOCKED	internal	internal
3143	SYS_ADC_ TIMEOUT	internal	internal
3144	SYSTEMEXIT	internal	internal
3155	ERR_ILLEGAL_ ERRORCODE	Invalid error code to be reported	internal
3166	OPC_ MULTIMODE_1	internal	internal *
3167	OPC_ MULTIMODE_2	internal	internal *
3168	OPC_WHOOPS1	internal	internal *
3179	TBL_COPY_FAILED	Error while writing to EEPROM	internal *
3211	PARTMODL_ FIFONOTREADY	internal	internal *



Error No.	Name	Description	Possible cause/Remedy
3212	PARTMODL_ POSITION_RANGE	internal	internal *
3213	PARTMODL_ SPEED_RANGE	internal	internal *
3214	PARTMODL_ INTERN1	internal	internal *
3215	PARTMODL_ERR4	internal	internal *
3216	PARTMODL_ERR5	internal	internal *
3231	TBL_INVALID	internal	internal *
3232	TBL_CP2EEPROM_ FAIL	internal	internal *
3233	TBL_COPY_ INVALID	internal	internal *
3234	TBL_UNKNOWN_ TTYPE	internal	internal *
3271	TEST_FLASH	Program memory checksum corrupted	internal
3272	TEST_FLASH_ CRCGEN	Program memory checksum not available	internal
3273	TEST_EERPOM_ FAILURE	Self test: EEPROM faulted	internal
3274	TEST_CPLD_ FAILURE	Self test: CPLD faulted	internal
3275	TEST_INVALID_ MODULE	Self test: Unknown hardware	internal
3276	GENERIC_TEST	Self test: Wrong hardware	internal



### 3.4 Bit field for I/O driver

The bit functions described in this table refer to the stepper positioning controller standard application.

If the bits have a different function with other applications, this is noted in the description for the specific application.

The following conventions apply:

- Source bits are assigned numbers 0 to 127 and may not be used as target bits. A source bit may reference several target bits.
- Target bits are assigned numbers 128 to 255 and may also be used as source bits. Target bits have exactly one source.
- References are stored in the configuration table. The names of the table entries correspond to those in the bit table. The prefix Ptr is placed in front of the identifier.
- The standard link between the source and target is entered in the column "Target/Source". This corresponds to the WAGO default settings (FACTORY\_DEFAULT\_1).

Name	Bit n	umber	Tourse	Default		Description
Ivaille	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
ZERO	0	0x00	SRC	0	-	Bit always (false 0)
ONE	1	0x01	SRC	1	-	Bit always (true 1)
MZERO	2	0x02	SRC	0	-	A bit that is linked to MZERO is first false after a reset, but can be manipulated as required using the mailbox command or the Move program.
MONE	3	0x03	SRC	1	-	A bit that is linked to MZERO is first true after a reset, but can be manipulated as required using the mailbox command or the Move program.
Reset	4	0x04	SRC	KBUS_ST3_7	0x97	The controller with this bit can detect a module reset. The bit is true after a reset and is confirmed and false by Reset_Quit.
						0: No reset since last confirmation.
						1: A reset has been carried out but not yet confirmed with Reset_Quit. Parameters, data or tables not stored in the EEPROM are no longer valid.
	5	0x05				



NI	Bit number		<b>T</b>	Default			Description
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	1	Description
KBUS_	6	0x06	SRC	-	-	I/O	module communication active
Active						0:	No I/O module communication for more than 100 ms
						1:	I/O module communication present
	7	0x07					
On_Target	8	0x08	SRC	KBUS_ST2_0	0x88		e significance of this bit depends on the exted operating mode.
				OUT1	0xA0	Step	o positioning:
						0:	The defined position has not been reached.
						1:	The defined position has been reached.
						Mov	ve program:
						0:	The Move program was not terminated by the PROG_STOP drive command.
						1:	The Move program was terminated by the PROG_STOP drive command.
						Ref	erence run:
						0:	The bit is set to 0 when the reference run is started.
						1:	Not used.
						Jog	Mode:
						0:	The bit is set to 0 when the Jog mode is started.
						1:	Not used.
						Mai	ilbox mode:
						0:	Moving to a new position.
						1:	The current command has been successfully concluded.



<b>N</b> T	Bit n	umber	T	Default			
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
Busy	9	0x09	SRC	KBUS_ST2_1 LED E	0x89 0xD0	and	y: The selected operating mode is active not yet finished. This operating mode may e been discontinued.
						Step	positioning:
						0:	Step positioning not running.
						1:	Step positioning running.
						Mov	e program:
						0:	The Move program is not running.
						1:	The Move program is running.
						Refe	erence run:
						0:	Reference run not in operation.
						1:	Reference run in operation.
						Jog	Mode:
						0:	Motor at standstill.
						1:	The Jog mode is running; i.e., the motor has been started using Direction_Pos or Direction_Neg.
						Mai	lbox mode:
						0:	No command is active.
						1:	A command is active.
StandStill	10	0x0A	SRC	KBUS_ST2_2	0x8A	Driv	ve at standstill, or frequency output at 0.
						0:	Motor is turning.
						1:	Motor at standstill.
On_Speed	11	0x0B	SRC	KBUS_ST2_3	0x8B	Run	ning speed achieved.
						0:	The drive has not reached its setpoint speed.
						1:	The drive has reached its setpoint speed.
Direction	12	0x0C	SRC	KBUS_ST2_4	0x8C		ection of rotation is valid only when dStill is not set to 1.
						0:	Drive moving in the negative direction.
						1:	Drive moving in the positive direction.



Nama	Bit n	umber	<b>T</b>	Default			Description	
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description	
Reference_ OK	13	0x0D	SRC	KBUS_ST2_5	0x8D		when reference run has been successfully cluded	
						0:	This bit is at 0 when the module is activated. Additionally, it is also set to 0 when the reference run is started.	
						1:	The reference point has been successfully located in the reference run mode.	
PreCalc_Ack	14	0x0E	SRC	KBUS_ST2_6	0x8E	This beer of a	points from Mode 2.2 saved. s bit is set when the setpoint save mode has n requested with PreCalc and precalculation movement has been successfully upleted.	
						0:	Precalculation not yet performed.	
						1:	Precalculation performed.	
Error			0x8F 0xA1	An	ve error status. error can be acknowledged using or_Quit.			
						0:	No error present for the drive.	
						1:	Error present for the drive.	
Ready	16	0x10	SRC	KBUS_ST1_0	0x80	Rea	dy for operation	
						0:	The module is not ready for operation. Either a corresponding request is present via Enable, or an error has resulted in cancellation of Ready. When the bit switches from 1 to 0 the output stage is deactivated, or the output frequency is set to 0.	
						1:	Readiness for operation has been requested via Enable and no error is present.	
Stop_N_AC	17	0x11	SRC	KBUS_ST1_1	0x81	Driv	ve Stop inverted	
K				LED G	0xD2	0:	The bit Stop1_N or Stop2_N is set to 0. The motor has stopped (StandStill is set to 1). Start cannot be used to start-up the unit.	
						1:	The bits Stop1_N and Stop2_N are both set to 1, or the drive is braking the unit.	



N	Bit n	umber	T	Default		<b>D</b>	
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
Start_ACK	18	0x12	SRC	KBUS_ST1_2	0x82	Star	t sequence in the operating mode.
						0:	This bit is also set to 0 when the Start request is canceled.
						1:	The rising edge function is a function of the selected operating mode.
						The 2.2 µ Mov posi (Cha the r prec	Positioning (step positioning) currently specified setpoint in the Mode process image has been assumed. vement is made directly to the new target tion, even if the drive is already turning, ange on the fly) when PreCalc_Ack is set, movement sequence has already been valculated and will not be started hediately.
						The prog	Program (MOVE program) Move program is started. If a Move gram is already running, it will be restarted he first command.
						The refer setp (sam	Reference (Reference run) reference run is being started. If the rence run is still in operation, the (new) oints are again accepted and calculated ne procedure as for step positioning). The rence run is then restarted.
						Noe	log (JogMode) effect. The drive is started using the nbutton Direction_Pos or Direction_Neg.
						No e mail	DriveByMbx (Mailbox mode) effect. Various commands can be issued via lbox as soon as the Mailbox mode is vated.
M	19	0x13	SRC	KBUS_ST1_3	0x83	Step	positioning mode
Positioning_ ACK						0:	The Step positioning mode is not active (selected).
						1:	The Step positioning mode is active. Movement is made to the active setpoint on the next rising edge for Start.



NT	Bit n	umber	T	Default			
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
M_Program_	20	0x14	SRC	KBUS_ST1_4	0x84	Mov	re program mode
ACK						0:	The Move program mode is not active (selected).
						1:	The Move program mode is active. The Move program is started with the first command on the next rising edge for Start.
M_	21	0x15	SRC	KBUS_ST1_5	0x85	Refe	erence run mode
Reference_ ACK						0:	The Reference run mode is not active (selected).
						1:	The Reference run mode is active and the drive is started at the setup speed on the next rising edge for Start.
M_Jog_ACK	22	0x16	SRC	KBUS_ST1_6	0x86	Jog 1	mode
						0:	The Jog mode is not active (selected).
						1:	The Jog mode is active.
M_DriveBy	23	0x17	SRC	KBUS_ST1_7	0x87	Mail	lbox mode
Mbx_ACK						0:	The Mailbox mode is not active (selected).
						1:	The Mailbox mode is active.
Brake	24	0x18	SRC	-	-	Brak	ce
						0:	The brake is not released.
						1:	The brake is released.
ERR_Code	25	0x19	SRC	LED H	0xD3		bit is normally linked with an LED. If an r is present, it is output as a blink code.
SetupSpeed_ Active_ACK	26	0x1A	SRC	KBUS_ST3_6	0x96	Whe the d limit	p mode is active. on this bit is set the drive speed is limited to lefined setup speed. Acceleration is not ted. The currently valid acceleration value plied.
						0:	Setup mode is not active.
						1:	Setup mode is active.
Program Running	27	0x1B	SRC			A M	ove program is currently in progress.
Ramp_Up	28	0x1C	SRC	-	-	Set d	luring the acceleration phase
Ramp_Down	29	0x1D	SRC	-	-	Set d	luring the deceleration phase
	30	0x1E					



N	Bit n	umber	T	Default			
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
	31	0x1F					
Trace_Stored	32	0x20	SRC	-	-	TRAC table. record when read of	bit is set when all 200 data sets CE_VARI/2 have been saved in the Trace Trace_Stored is cleared each time trace ding is started ( $0 \rightarrow 1$ to Trace_Trigger Trace_Armed is also set). A trace can be but using the table commands _START, DLD_CONT and DLD_END.
	33	0x21					
	34	0x22					
	35	0x23					
	36	0x24					
	37	0x25					
	38	0x26					
	39	0x27					
Err_Range_ Neg	40	0x28	SRC	-	-	Movi negat	ng range exceeded when moving in ive direction.
						0:	The bottom limit for the movement range has not been violated.
						1:	The bottom limit for the movement range has been violated.
Err_Range_ Pos	41	41 0x29 SRC	0x29 SRC	-	-		ng range exceeded when moving in ve direction.
					0:	The top limit for the movement range has not been violated.	
						1:	The top limit for the movement range has been violated.
Err_Range	42	0x2A	SRC	-	-	Err_F Limit	neter is set when it has been detected by Range_Neg, Err_Range_Pos, Switch_Pos or LimitSwitch_Neg that the issible movement range has been violated.
	43	0x2B					
	44	0x2C					
	45	0x2D					
	46	0x2E					
CAM9	47	0x2F	SRC	-	-	Cams	haft 9
Input1	48	0x30	SRC	KBUS_ST3_0	0x90	Input	1
				Stop1_N	0xC2		
Input2	49	0x31	SRC	KBUS_ST3_1	0x91	Input	2
				Set_Reference	0xBC		



N	Bit n	umber	T	Default		
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
	50	0x32				
	51	0x33				
	52	0x34				
	53	0x35				
	54	0x36				
	55	0x37				
CAM1	56	0x38	SRC	-	-	Camshaft 1
CAM2	57	0x39	SRC	-	-	Camshaft 2
CAM3	58	0x3A	SRC	-	-	Camshaft 3
CAM4	59	0x3B	SRC	-	-	Camshaft 4
CAM5	60	0x3C	SRC	-	-	Camshaft 5
CAM6	61	0x3D	SRC	-	-	Camshaft 6
CAM7	62	0x3E	SRC	-	-	Camshaft 7
CAM8	63	0x3F	SRC	-	-	Camshaft 8
KBUS_ CTRL1_0	64	0x40	SRC	Enable	0xB0	Internal bus control byte 1 bit 0
KBUS_ CTRL1_1	65	0x41	SRC	Stop2_N	0xB1	Internal bus control byte 1 bit 1
KBUS_ CTRL1_2	66	0x42	SRC	Start	0xB2	Internal bus control byte 1 bit 2
KBUS_ CTRL1_3	67	0x43	SRC	M_Positioning	0xB3	Internal bus control byte 1 bit 3
KBUS_ CTRL1_4	68	0x44	SRC	M_Program	0xB4	Internal bus control byte 1 bit 4
KBUS_ CTRL1_5	69	0x45	SRC	M_Reference	0xB5	Internal bus control byte 1 bit 5
KBUS_ CTRL1_6	70	0x46	SRC	M_Jog	0xB6	Internal bus control byte 1 bit 6
KBUS_ CTRL1_7	71	0x47	SRC	M_DriveBxMb x	0xB7	Internal bus control byte 1 bit 7
KBUS_ CTRL2_0	72	0x48	SRC	Freq_Range_S el_0	0xC4	Internal bus control byte 2 bit 0
KBUS_ CTRL2_1	73	0x49	SRC	Freq_Range_S el_1	0xC5	Internal bus control byte 2 bit 1
KBUS_ CTRL2_2	74	0x4A	SRC	Acc_Range_Se 1_0	0xC6	Internal bus control byte 2 bit 2
KBUS_ CTRL2_3	75	0x4B	SRC	Acc_Range_Se 1_1	0xC7	Internal bus control byte 2 bit 3
KBUS_ CTRL2_4	76	0x4C	SRC	-	-	Internal bus control byte 2 bit 4



	Bit n	umber	_	Default		
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
KBUS_ CTRL2_5	77	0x4D	SRC	-	-	Internal bus control byte 2 bit 5
KBUS_ CTRL2_6	78	0x4E	SRC	PreCalc	0xBD	Internal bus control byte 2 bit 6
KBUS_ CTRL2_7	79	0x4F	SRC	Error_Quit	0xBF	Internal bus control byte 2 bit 7
KBUS_ CTRL3_0	80	0x50	SRC	Set_Actual_Po s	0xC8	Internal bus control byte 3 bit 0
KBUS_ CTRL3_1	81	0x51	SRC	-	-	Internal bus control byte 3 bit 1
KBUS_ CTRL3_2	82	0x52	SRC	Direction_Pos	0xBA	Internal bus control byte 3 bit 2
KBUS_ CTRL3_3	83	0x53	SRC	Direction_Neg	0xBB	Internal bus control byte 3 bit 3
KBUS_ CTRL3_4	84	0x54	SRC	LimitSwitch_P os	0xC0	Internal bus control byte 3 bit 4
KBUS_ CTRL3_5	85	0x55	SRC	LimitSwitch_N eg	0xC1	Internal bus control byte 3 bit 5
KBUS_ CTRL3_6	86	0x56	SRC	SetupSpeed_A ctive	0xBE	Internal bus control byte 3 bit 6
KBUS_ CTRL3_7	87	0x57	SRC	Reset_Quit	0xB9	Internal bus control byte 3 bit 7
	88	0x58				
	89	0x59				
	90	0x5A				
	91	0x5B				
	92	0x5C				
	93	0x5D				
	94	0x5E				
	95	0x5F				
	96	0x60				
	97	0x61				
	98	0x62				
	99	0x63				
	100	0x64				
	101	0x65				
	102	0x66				
	103	0x67				
	104	0x68				



N	Bit n	umber		Default		
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
	105	0x69				
	106	0x6A				
	107	0x6B				
	108	0x6C				
	109	0x6D				
	110	0x6E				
	111	0x6F				
	112	0x70				
	113	0x71				
	114	0x72				
	115	0x73				
	116	0x74				
	117	0x75				
	118	0x76				
	119	0x77				
	120	0x78				
	121	0x79				
	122	0x7A				
	123	0x7B				
	124	0x7C				
	125	0x7D				
	126	0x7E				
	127	0x7F				
KBUS_ ST1_0	128	0x80	DST/ SRC	Ready	0x10	Internal bus status byte 1 bit 0
KBUS_ ST1_1	129	0x81	DST/ SRC	Stop_N_ACK	0x11	Internal bus status byte 1 bit 1
KBUS_ ST1_2	130	0x82	DST/ SRC	Start_ACK	0x12	Internal bus status byte 1 bit 2
KBUS_ ST1_3	131	0x83	DST/ SRC	M_Positioning _ACK	0x13	Internal bus status byte 1 bit 3
KBUS_ ST1_4	132	0x84	DST/ SRC	M_Program_A CK	0x14	Internal bus status byte 1 bit 4
KBUS_ ST1_5	133	0x85	DST/ SRC	M_Reference_ ACK	0x15	Internal bus status byte 1 bit 5
KBUS_ ST1_6	134	0x86	DST/ SRC	M_Jog_ACK	0x16	Internal bus status byte 1 bit 6



	Bit n	umber		Default		
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
KBUS_ ST1_7	135	0x87	DST/ SRC	M_DriveByMb x_ACK	0x17	Internal bus status byte 1 bit 7
KBUS_ ST2_0	136	0x88	DST/ SRC	On_Target	0x08	Internal bus status byte 2 bit 0
KBUS_ ST2_1	137	0x89	DST/ SRC	Busy	0x09	Internal bus status byte 2 bit 1
KBUS_ ST2_2	138	0x8A	DST/ SRC	StandStill	0x0A	Internal bus status byte 2 bit 2
KBUS_ ST2_3	139	0x8B	DST/ SRC	On_Speed	0x0B	Internal bus status byte 2 bit 3
KBUS_ ST2_4	140	0x8C	DST/ SRC	Direction	0x0C	Internal bus status byte 2 bit 4
KBUS_ ST2_5	141	0x8D	DST/ SRC	Reference_OK	0x0D	Internal bus status byte 2 bit 5
KBUS_ ST2_6	142	0x8E	DST/ SRC	PreCalc_ACK	0x0E	Internal bus status byte 2 bit 6
KBUS_ ST2_7	143	0x8F	DST/ SRC	Error	0x0F	Internal bus status byte 2 bit 7
KBUS_ ST3_0	144	0x90	DST/ SRC	Input1	0x30	Internal bus status byte 3 bit 0
KBUS_ ST3_1	145	0x91	DST/ SRC	Input2	0x31	Internal bus status byte 3 bit 1
KBUS_ ST3_2	146	0x92	DST/ SRC	Input3	0x32	Internal bus status byte 3 bit 2
KBUS_ ST3_3	147	0x93	DST/ SRC	Input4	0x33	Internal bus status byte 3 bit 3
KBUS_ ST3_4	148	0x94	DST/ SRC	Input5	0x34	Internal bus status byte 3 bit 4
KBUS_ ST3_5	149	0x95	DST/ SRC	Input6	0x35	Internal bus status byte 3 bit 5
KBUS_ ST3_6	150	0x96	DST/ SRC	SetupSpeed_A ctive_ACK	0x1A	Internal bus status byte 3 bit 6
KBUS_ ST3_7	151	0x97	DST/ SRC	Reset	0x04	Internal bus status byte 3 bit 7
	152	0x98				
	153	0x99				
	154	0x9A				
	155	0x9B				
	156	0x9C				
	157	0x9D				
	158	0x9E				



Nama	Bit n	umber	<b>T</b>	Default		Description
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
	159	0x9F				
	160	0xA0				
	161	0xA1				
	162	0xA2				
	163	0xA3				
	164	0xA4				
	165	0xA5				
	166	0xA6				
	167	0xA7				
FILT1	168	0xA8	FILT	ZERO	0x00	Timer / Filter 10:The value for the
FILT2	169	0xA9	FILT	ZERO	0x00	Timer / Filter 2 timer or filter is equal to 0
FILT3	170	0xAA	FILT	ZERO	0x00	Timer / Filter 3
FILT4	171	0xAB	FILT	ZERO	0x00	Timer / Filter 4
FILT5	172	0xAC	FILT	ZERO	0x00	Timer / Filter 51:The value for the
FILT6	173	0xAD	FILT	ZERO	0x00	Timer / Filter 6timer or filter is not equal to 0
FILT7	174	0xAE	FILT	ZERO	0x00	Timer / Filter 7
FILT8	175	0xAF	FILT	ZERO	0x00	Timer / Filter 8
Enable	176	0xB0	DST/	KBUS_CTRL1	0x40	Module enable
			SRC	_0		0: The module is not enabled. When this bit is reset during ongoing operation, the power output stage is deactivated.
						1: The module is enabled and can be started when the corresponding return message is also available in the status.
Stop2_N	177	0xB1	DST/ SRC	KBUS_CTRL1 _1	0x41	Drive Stop 2 inverted This bit can be used to deactivate the drive from the control system. The acknowledgement is transmitted via Stop_N_ACK bit. Stop1_N and Stop2_N are always taken into account at that bit.
						0: Current is supplied to the motor, but it is at standstill. If the motor is still turning it is put into standstill by the STOP acceleration command. The motor cannot be started-up.
						1: The drive may be started.



	Bit n	umber	T	Default			<b>D</b>
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
Start	178	0xB2	DST/ SRC	KBUS_CTRL1 _2	0x42	selected is not ad	ve, or frequency output, is started in the d mode on the positive edge. If the edge ccepted (in the Jog or Mailbox mode), r message is generated.
						0 <b>→</b> 1:	The drive is started accordingly on the rising edge.
						M_Positioning (step positioning): Positioning is conducted to the current setpoi given in the process image, Mode 2.2. Movement is made directly to the new target position, even if the drive is already turning. (Change on the fly) A previously calculated movement sequence started immediately when PreCalc_ACK bit i set. M_Program (Move program): The current Move program is started by the first command for the Move program. If a Move program is already running, it will be restarted at the first command.	
							erence (Reference run): erence run is started.
						No effe	(JogMode): ect. The drive is started only when the tton Direction_Pos or Direction_Neg is d.
						May no activate Various	veByMbx (Mailbox mode): ot be set when the mailbox has not been ed; otherwise an error message is issued. s commands can be issued via mailbox as the Mailbox mode is activated.
M_ Positioning	179	0xB3	DST/ SRC	KBUS_CTRL1 _3	0x43	Step positioning mode The mailbox may not active in this mode.	
							The Step positioning mode is not active selected).
						1: T	The Step positioning mode is selected.
M_Program	180	0xB4	DST/	KBUS_CTRL1	0x44	Move p	program mode
			SRC	_4			The Move program mode is not active selected).
							The Move program mode has been elected.



NI	Bit n	umber	<b>T</b>	Default			Description
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
M_Reference	181	0xB5	DST/	KBUS_CTRL1	0x45	Refe	rence run mode
			SRC	_5		0:	The Reference run mode is not active (selected).
						1:	The Reference run mode has been selected.
M_Jog	182	0xB6	DST/ SRC	KBUS_CTRL1 _6	0x46	The spee impl	mode drive can be run manually at the setup d when the Jog mode is active. Control is emented using Direction_Pos and ction_Neg.
						0:	The Jog mode is not active (selected).
						1:	The Jog mode has been selected.
M_DriveBy Mbx	183	0xB7	DST/ SRC	KBUS_CTRL1 _7	0x47	Mailbox mode In this mode, all movement commands are issued directly via mailbox.	
						0:	The Mailbox mode is not active (selected).
						1:	The Mailbox mode has been selected.
Enable_Drive	184	0xB8	DST/ SRC	ONE	0x01	Output stage enabled. The output stage can be inhibited directly by deleting this bit. Contrary to Enable, this bit does not have any further effects on internal processing. The output stage is only enabled when Enable has been set and all other enable conditions are fulfilled. This bit is linked to ONE by default.	
						0:	Output stage inhibited.
						1:	Output stage can be enabled.
Reset_Quit	185	0xB9	DST/	KBUS_CTRL3	0x57	Reset acknowledgement	
			SRC	_7		0:	Function not defined.
						1:	The Reset signal is reset.



Nama	Bit n	umber	Т	Default			Description	
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description	
Direction_ Pos	186	0xBA	DST/ SRC	KBUS_CTRL3 _2	0x52	This this r contr In the	ye in positive direction. bit is required for the Jog mode. When mode has been selected, the drive is rolled using these bits. The Reference run mode this bit defines that reference switch be searched for in a tive direction.	
						0:	Drive not to move in a positive direction.	
						1:	Drive should move in a positive direction. The drive is deactivated when the bit Direction_Neg is set at the same time.	
Direction_ Neg	187	0xBB	DST/ SRC	KBUS_CTRL3 _3	0x53	Move in negative direction. This bit is required for the Jog mode. When this mode has been selected, the drive is controlled using these bits. In the Reference run mode this bit defines th the reference switch be searched for in a negative direction.		
						0:	Drive not to move in a negative direction.	
						1: Drive should move in a negative direction. The drive is deactivated when the bit Direction_Pos is set at the same time.		
Set_ Reference	188	0xBC	DST/ SRC	Input2	0x31	Reference input Input 2 is set to this bit in the standard configuration.0:The reference switch is not actuated.		
						1:	The reference switch is actuated.	



Nama	Bit n	umber	<b>T</b>	Default		Description
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	- Description
PreCalc	189	0xBD	DST/ SRC	KBUS_CTRL2 _6	0x4E	Save setpoints from Module 2.2 and, where applicable, calculate a movement sequence in advance.
						0: Each setpoint that is transmitted via cyclic telegram traffic must be accepted and processed. Any precalculated movement sequence is rejected. A movement sequence can be calculated and started using Start.
						1: The setpoints from the cyclic telegram traffic are ignored and the setpoint saved for the $0 \rightarrow 1$ edge used instead. If the starting speed is zero, a movement sequence will be calculated in advance using this setpoint; this sequence can then be started with the normal delay using Start.
Setup_ Speed_Active	190	0xBE	DST/ SRC	KBUS_CTRL3 _6	0x56	Setup mode selected. When the bit SetupSpeed_Active_ACK is set the drive speed is limited to the defined setup speed.
						0: Setup mode not selected.
						1: Setup mode selected.
Error_Quit	191	0xBF	DST/ SRC	KBUS_CTRL2 _7	0x4F	Acknowledge error. All errors that are present are acknowledged at the rising edge from 0 to 1. After acknowledgement, the error switches to 0, or a new error is present.
LimitSwitch_ Pos	192	0xC0	DST/ SRC	KBUS_CTRL3 _4		Limit switch input on movement in positive direction. This bit is linked to the internal bus.
						0: The positive direction limit switch is not actuated.
						1: The positive direction limit switch is actuated. The drive is being run down.



Nama	Bit n	umber	<b>T</b>	Default			Description
Name	Dec.	Hex.	Туре	Target/Source	Bit no.		Description
LimitSwitch_ Neg	193	0xC1	DST/ SRC	KBUS_CTRL3 _ <sup>5</sup>		direc	it switch input on movement in negative ction. bit is linked to the internal bus.
						0:	The negative direction limit switch is not actuated.
						1: The negative direction limit switch is actuated. The drive is being run dow	
Stop1_N	194	0xC2	DST/ SRC	Input1	0x30	Drive Stop 1 inverted This bit is linked to Input 1 of the module. The return message is transmitted via Stop_N_ACK bit. Stop1_N and Stop2_N and always taken into account at that bit.	
						0: Current is being supplied to the moto but it is at standstill. If the motor is s turning it is put into standstill by the STOP acceleration command. The m cannot be started-up.	
						1:	The drive may be started.
Brake_ Manual	195	0xC3	DST/ SRC	ZERO	0x00	Man	ual control of brake



Nome	Bit n	umber	True o	Default			Dee		
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description		cription	
Freq_Range_ Sel_0	196	0xC4	DST/ SRC	KBUS_CTRL2 _0	0x48	Configuration of velocity prescaler: The Freq-Prescaler prescaler for velocity is			
Freq_Range_ Sel_1	197	0xC5	DST/ SRC	KBUS_CTRL2	0x49			bits. These values are Enable is set to 0.	
						Freq_ Range_ Sel_0	Freq_ Range_ Sel_1		
						0	0	The Freq_Prescaler prescaler is loaded with the parameter Freq_Div from the current configuration data set (*).	
						0	1	Freq_Prescaler = 80 Fmax = 25 kHz	
						1	0	Freq_Prescaler = 20 Fmax = 100 kHz	
						1	1	Freq_Prescaler = 4 Fmax = 500 kHz	
						configura value of 2 Freq_Pre Freq_Rai	ation data s zero, the p		



N	Bit n	umber		Default								
Name	Dec.	Hex.	Туре	Target/Source	Bit no.			Des	cription			
Acc_Range_ Sel_0	198	0xC6	DST/ SRC	KBUS_CTRL2	0x48	Т	Configuration factor Acceleration. These two bits are used to set the					
Acc_Range_ Sel_1	199	0xC7	DST/ SRC	KBUS_CTRL2 _1	0x49	T		C_Multiplier factor for acceleration. se values are accepted only when Enable et to 0.				
						R	ange_ el_0	Acc_ Range_ Sel_1				
						0		0	The factor Acc_Multiplier is loaded with the parameter Acc_Fact from the current configuration data set (*).			
						0		1	Acc_Multiplier = $80$ T = $760$ ms			
						1		0	Acc_Multiplier = $800$ T = $76$ ms			
						1		1	Acc_Multiplier = $8000$ T = $7.6$ ms			
						C V A A	(*) If the parameter Acc_Fact in the configuration data set has been assigned a value of zero, the factor is set to Acc_Multiplier = 8 (T = 7.6s) for Acc_Range_Sel_0 = 0 and Acc_Range_Sel_1 = 0.					
Set_Actual_ POS	200	0xC8	DST/ SRC	KBUS_CTRL3 _0	0x50	(coi a ri Thi	nfigurat sing edg s functi	ion param ge from the	t to the reference position eter Reference_Offset) on e bit Set_Actual_POS. be performed while a going.			
	201	0xC9										
	202	0xCA										
	203	0xCB										
	204	0xCC										
	205	0xCD										
	206	0xCE										
	207	0xCF										
LED E	208	0xD0	DST/ SRC	Busy	0x09	LE	DE					
LED F	209	0xD1	DST/ SRC	M_Program_A CK	0x1B	LE	D F					



	Bit n	umber		Default		
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
LED G	210	0xD2	DST/ SRC	On_Speed	0x0B	LED G
LED H	211	0xD3	DST/ SRC	ERR_Code	0x19	LED H
	212	0xD4				
	213	0xD5				
	214	0xD6				
	215	0xD7				
	216	0xD8				
	217	0xD9				
	218	0xDA				
	219	0xDB				
	220	0xDC				
	221	0xDD				
Trace_ Trigger	222	0xDE	DST/ SRC	Busy	0x09	A trace is started with a positive edge when Trace_Armed is set. The Trace_Var1/2 variables given in the configuration are recorded using the time frame specified in Trace_MsecCycleTime.
Trace_ Armed	223	0xDF	DST/ SRC	MONE	0x03	Activation of trace.
	224	0xE0				
	225	0xE1				
	226	0xE2				
	227	0xE3				
	228	0xE4				
	229	0xE5				
	230	0xE6				
	231	0xE7				
	232	0xE8				
	233	0xE9				
	234	0xEA				
	235	0xEB				
	236	0xEC				
	237	0xED				
	238	0xEE				
	239	0xEF				



N	Bit n	umber	T	Default		D
Name	Dec.	Hex.	Туре	Target/Source	Bit no.	Description
	240	0xF0				
	241	0xF1				
	242	0xF2				
	243	0xF3				
	244	0xF4				
	245	0xF5				
	246	0xF6				
	247	0xF7				
	248	0xF8				
	249	0xF9				
	250	0xFA				
	251	0xFB				
	252	0xFC				
	253	0xFD				
	254	0xFE				
	255	0xFF				



# 3.5 Configuration Variables

Configuration	Addr	ess	Data	Default	Range	Des	scription	
variable	Dec.	Hex.	type					
User_Conf_Id	0	0x00	UINT16	0	0 50000	nun	e user can freely assign data set nbers. However, numbers greater n 50000 are reserved.	
ConfVersion	2	0x02	UINT8	4	0 254	Cor	nfiguration version number	
Application_ Selector	3	0x03	UINT8	1	0 2	app	itching of applications. The ropriate process image is activated en a new application is selected.	
						0:	Reserved	
						1:	Positioning controller	
						2:	Velocity control Frequency output	
Freq_Div	4	0x04	UINT16	200	4 65535	Sets	s the prescaler for maximum velocity	
Acc_Fact	6	0x06	UINT16	80	1 65535	Sets	s factor for maximum acceleration	
Current	14	0x0E	UINT8	10	0 10	Mot	tor rated current in [0.1 A]	
Current_Ratio_ StandStill	15	0x0F	UINT8	33	0 150		rent factor at standstill in [%], based notor rated current "Current"	
Current_Ratio_ RampUp	16	0x10	UINT8	120	0 150		rent factor for ramp-up in [%], based motor rated current "Current"	
Current_Ratio_ Drive	17	0x11	UINT8	50	0 150		Current factor for drive in [%], based or motor rated current "Current"	
Current_Ratio_ RampDown	18	0x12	UINT8	90	0 150		rent factor for ramp-down in [%], ed on motor rated current "Current"	



Configuration	Addr	ess	Data	Default	Range	Des	cription
variable	Dec.	Hex.	type				
HwSwConfig	19	0x13	UINT8	0		Bit	0 1: Reserved
							2: Drive_Direction rection of rotation inversion)
						0:	Output signal processed directly
						1:	Output signal: Direction of rotation inverted
						Bit 3	3 6: Reserved
							7: Program_Autostart ove program Autostart – Normal le)
						0:	Move program only activated via Move program or Mailbox mode.
						1:	Move program activated immediately after startup, see description.
Pos_Mult	20	0x14	UINT16	1	1 65535	Scal	ling factors for positions
Pos_Div	22	0x16	UINT16	1	1 65535	Scal	ling factors for positions
	24	0x18					
	26	0x1A					
Speed_Mult	28	0x1C	UINT16	1	1 65535	Scal	ling factors for speed
Speed_Div	30	0x1E	UINT16	1	1 65535	Scal	ling factors for speed
Acc_Mult	32	0x20	UINT16	1	1 65535	Scal	ling factors for acceleration
Acc_Div	34	0x22	UINT16	1	1 65535	Scal	ling factors for acceleration
Reserved_36	36	0x24	UINT16	0		Res	erved
Reserved_38	38	0x26	UINT16	0		Res	erved



Configuration	Addr	ess	Data	Default	Range	Description	
variable	Dec.	Hex.	type				
Speed	40	0x28	INT16	10	1 25000	Default speed	
Speed_Limit	42	0x2A	INT16	25000	1 25000	Default maximum speed; the drive is switched off if this speed is exceeded	
SetupSpeed	44	0x2C	INT16	100	1 25000	Default setup speed; the current moving speed is used when this parameter is 0.	
Acceleration_ Stop_Fast	46	0x2E	INT16	1000	0 32767	Default acceleration for STOP mode; the current acceleration is used when this parameter is 0.	
Acceleration_ RampUp	48	0x30	INT16	10	0 32767	Default acceleration for acceleration phase	
Acceleration_ RampDown	50	0x32	INT16	10	0 32767	Default acceleration for deceleration phase	
Acceleration_ RampUp_Param	52	0x34	INT32	300	0 16777216	Default acceleration time or acceleration path	
Acceleration_ RampDown_ Param	56	0x38	INT32	300	0 16777216	Default deceleration time or deceleration path	



Configuration	Addr	ess	Data	Default	Range	Des	scription	
variable	Dec.	Hex.	type					
Acceleration_ Modes	60	0x3C	UINT8	0			0 1: AccType celeration type)	
						0:	Constant acceleration	
						1:	Linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param	
						2:	Sin <sup>2</sup> rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param	
						3:	Reserved	
							2 3: AccParam celeration parameter)	
						0:	No modification	
						1:	Acceleration_RampUp_Param interpreted as the acceleration period	
						2:	Acceleration_RampUp_Param interpreted as the acceleration path	
						3:	Reserved	
							4 5: DecType celeration type)	
						0:	Constant acceleration	
						1:	Linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param	
						2:	Sin <sup>2</sup> rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param	
						3:	Reserved	
							67: DecParam celeration parameter)	
						0:	No modification	
						1:	Acceleration_RampUp_Param interpreted as the acceleration period	
						2:	Acceleration_RampUp_Param interpreted as the acceleration path	
						3:	Reserved	

Configuration	Address		Data	Default	Range	Description	
variable	Dec.	Hex.	type				
Current_Ratio_ Stop	61	0x3D	UINT8	100	0 150	Current factor for STOP mode in [%], based on motor rated current "Current"	
Setup Acceleration	62	0x3E	UINT16	10	0 32767	Acceleration for JOG and Reference mode	
Rotary_Axis_ Period	64	0x40	INT32	0	0 16777216	Sets the period P for a rotary axis; zero is entered here for a linear axis.	
Drive_Range_ Neg	68	0x44	INT32	-0x7fffff	0	Acceptable moving range in negative direction	
Drive_Range_ Pos	72	0x48	INT32	0x7fffff	0	Acceptable moving range in positive direction	
Reserved_76	76	0x4C	UINT32	0		Reserved	
Reserved_80	80	0x50	UINT32	0		Reserved	
	84	0x54					
Camshaft_Ch9_ Start	88	0x58	INT32	0	±8388607	Camshaft channel 9 position, starting edge	
Camshaft_Ch9_ Period	92	0x5B	INT32	100	1 8388607	Camshaft channel 9 period	
Camshaft_Ch9_ Pulsewidth	96	0x60	INT32	50	0 8388607	Camshaft channel 9 pulse width	
Braketime_Turn_ On	100	0x64	UINT32	0	1 8388607	Starting time for brake in [ms]	
Braketime_Turn_ Off	104	0x68	UINT32	0	0 8388607	Switch-off time for brake in [ms]	
Reference_Offset	108	0x6C	UINT32	0	±8388607	Position of reference switch	



Configuration	Addr	ess	Data	Default	Range	Des	cription	
variable	Dec.	Hex.	type					
Reference_Mode	112	0x70	UINT8	0		refe C1_ refe STA para	de for reference run at the start of a rence run via control byte M_Reference (for starting a rence run using the move command ART_REFERENCING, call uneters are used, but <b>not</b> the powing configuration bits)	
						Bit	0:	
						0:	Reference run to reference switch	
						1:	Reference run to limit switch	
						Bit	1:	
						0:	Reference run to negative end of a reference switch	
						1:	Reference run to positive end of a reference switch	
						Bit 27: Reserved		
Error_ Notification	113	0x71	UINT8	0		(Ena	0: Mode able group error for acyclic mostics)	
						0:	Errors are not reported via internal bus status bit S0.6	
						1:	Errors are reported via internal bus status bit S0.6	
						Bit	17: Reserved	
Reserved_114	114	0x72	INT16	0		Res	erved	
Reserved_116	116	0x74	INT32	0			erved	
Reserved_120	120	0x78	INT32	0			erved	
Reserved_124	124	0x7C	INT32	0			erved	
Ptr_KBUS_ ST1_0	128	0x80	UINT8	0x10	0 255	Sou	rce for linkable bit 0x80	
Ptr_KBUS_ ST1_1	129	0x81	UINT8	0x11	0 255	Sou	rce for linkable bit 0x81	
Ptr_KBUS_ ST1_2	130	0x82	UINT8	0x12	0 255	Sou	Source for linkable bit 0x82	
Ptr_KBUS_ ST1_3	131	0x83	UINT8	0x13	0 255	Sou	Source for linkable bit 0x83	
Ptr_KBUS_ ST1_4	132	0x84	UINT8	0x14	0 255	Sou	rce for linkable bit 0x84	
Ptr_KBUS_ ST1_5	133	0x85	UINT8	0x15	0 255	Sou	rce for linkable bit 0x85	



Configuration	Addr	ess	Data	Default	Range	Description	
variable	Dec.	Hex.	type				
Ptr_KBUS_ ST1_6	134	0x86	UINT8	0x16	0 255	Source for linkable bit 0x86	
Ptr_KBUS_ ST1_7	135	0x87	UINT8	0x17	0 255	Source for linkable bit 0x87	
Ptr_KBUS_ ST2_0	136	0x88	UINT8	0x08	0 255	Source for linkable bit 0x88	
Ptr_KBUS_ ST2_1	137	0x89	UINT8	0x09	0 255	Source for linkable bit 0x89	
Ptr_KBUS_ ST2_2	138	0x8A	UINT8	0x0A	0 255	Source for linkable bit 0x8A	
Ptr_KBUS_ ST2_3	139	0x8B	UINT8	0x0B	0 255	Source for linkable bit 0x8B	
Ptr_KBUS_ ST2_4	140	0x8C	UINT8	0x0C	0 255	Source for linkable bit 0x8C	
Ptr_KBUS_ ST2_5	141	0x8D	UINT8	0x0D	0 255	Source for linkable bit 0x8D	
Ptr_KBUS_ ST2_6	142	0x8E	UINT8	0x0E	0 255	Source for linkable bit 0x8E	
Ptr_KBUS_ ST2_7	143	0x8F	UINT8	0x0F	0 255	Source for linkable bit 0x8F	
Ptr_KBUS_ ST3_0	144	0x90	UINT8	0x30	0 255	Source for linkable bit 0x90	
Ptr_KBUS_ ST3_1	145	0x91	UINT8	0x31	0 255	Source for linkable bit 0x91	
Ptr_KBUS_ ST3_2	146	0x92	UINT8	0x32	0 255	Source for linkable bit 0x92	
Ptr_KBUS_ ST3_3	147	0x93	UINT8	0x33	0 255	Source for linkable bit 0x93	
Ptr_KBUS_ ST3_4	148	0x94	UINT8	0x34	0 255	Source for linkable bit 0x94	
Ptr_KBUS_ ST3_5	149	0x95	UINT8	0x35	0 255	Source for linkable bit 0x95	
Ptr_KBUS_ ST3_6	150	0x96	UINT8	0x1A	0 255	Source for linkable bit 0x96	
Ptr_KBUS_ ST3_7	151	0x97	UINT8	0x04	0 255	Source for linkable bit 0x97	
Reserved_152	152	0x98	UINT8	0x00	0 255	Source for linkable bit Bit 0x98	
Reserved_153	153	0x99	UINT8	0x00	0 255	Source for linkable bit 0x99	
Reserved_154	154	0x9A	UINT8	0x00	0 255	Source for linkable bit it 0x9A	
Reserved_155	155	0x9B	UINT8	0x00	0 255	Source for linkable bit 0x9B	
Reserved_156	156	0x9C	UINT8	0x00	0 255	Source for linkable bit 0x9C	
Reserved_157	157	0x9D	UINT8	0x00	0 255	Source for linkable bit 0x9D	



Configuration	Addr	ess	Data	Default	Range	Description	
variable	Dec.	Hex.	type				
Reserved_158	158	0x9E	UINT8	0x00	0 255	Source for linkable bit 0x9E	
Reserved_159	159	0x9F	UINT8	0x00	0 255	Source for linkable bit 0x9F	
Ptr_OUT1	160	0xA0	UINT8	0x08	0 255	Source for linkable bit 0xA0	
Ptr_OUT2	161	0xA1	UINT8	0x0F	0 255	Source for linkable bit 0xA1	
Reserved_162	162	0xA2	UINT8	0x00	0 255	Source for linkable bit 0xA2	
Reserved_163	163	0xA3	UINT8	0x00	0 255	Source for linkable bit 0xA3	
Reserved_164	164	0xA4	UINT8	0x00	0 255	Source for linkable bit 0xA4	
Reserved_165	165	0xA5	UINT8	0x00	0 255	Source for linkable bit 0xA5	
Reserved_166	166	0xA6	UINT8	0x00	0 255	Source for linkable bit 0xA6	
Reserved_167	167	0xA7	UINT8	0x00	0 255	Source for linkable bit 0xA7	
Ptr_FILT1	168	0xA8	UINT8	0x00	0 255	Source for linkable bit 0xA8	
Ptr_FILT2	169	0xA9	UINT8	0x00	0 255	Source for linkable bit 0xA9	
Ptr_FILT3	170	0xAA	UINT8	0x00	0 255	Source for linkable bit 0xAA	
Ptr_FILT4	171	0xAB	UINT8	0x00	0 255	Source for linkable bit 0xAB	
Ptr_FILT5	172	0xAC	UINT8	0x00	0 255	Source for linkable bit 0xAC	
Ptr_FILT6	173	0xAD	UINT8	0x00	0 255	Source for linkable bit 0xAD	
Ptr_FILT7	174	0xAE	UINT8	0x00	0 255	Source for linkable bit 0xAE	
Ptr_FILT8	175	0xAF	UINT8	0x00	0 255	Source for linkable bit 0xAF	
Ptr_Enable	176	0xB0	UINT8	0x40	0 255	Source for linkable bit 0xB0	
Ptr_Stop2_N	177	0xB1	UINT8	0x41	0 255	Source for linkable bit 0xB1	
Ptr_Start	178	0xB2	UINT8	0x42	0 255	Source for linkable bit 0xB2	
Ptr_M_ Positioning	179	0xB3	UINT8	0x43	0 255	Source for linkable bit 0xB3	
Ptr_M_Program	180	0xB4	UINT8	0x44	0 255	Source for linkable bit 0xB4	
Ptr_M_Reference	181	0xB5	UINT8	0x45	0 255	Source for linkable bit 0xB5	
Ptr_M_Jog	182	0xB6	UINT8	0x46	0 255	Source for linkable bit 0xB6	
Ptr_M_ DriveByMbx	183	0xB7	UINT8	0x47	0 255	Source for linkable bit 0xB7	
Ptr_Enable_ Drive	184	0xB8	UINT8	0x01	0 255	Source for linkable bit 0xB8	
Ptr_Reset_ Quit	185	0xB9	UINT8	0x57	0 255	Source for linkable bit 0xB9	
Ptr_Direction_ Pos	186	0xBA	UINT8	0x52	0 255	Source for linkable bit 0xBA	
Ptr_Direction_ Neg	187	0xBB	UINT8	0x53	0 255	Source for linkable bit 0xBB	
Ptr_Set_ Reference	188	0xBC	UINT8	0x31	0 255	Source for linkable bit 0xBC	



Configuration	Addr	ess	Data	Default	Range	Description	
variable	Dec.	Hex.	type				
Ptr_PreCalc	189	0xBD	UINT8	0x4E	0 255	Source for linkable bit 0xBD	
Ptr_SetupSpeed_ Active	190	0xBE	UINT8	0x56	0 255	Source for linkable bit 0xBE	
Ptr_Error_Quit	191	0xBF	UINT8	0x4F	0 255	Source for linkable bit 0xBF	
Ptr_ LimitSwitch_ Pos	192	0xC0	UINT8	0x54	0 255	Source for linkable bit 0xC0	
Ptr_ LimitSwitch_ Neg	193	0xC1	UINT8	0x55	0 255	Source for linkable bit 0xC1	
Ptr_Stop1_N	194	0xC2	UINT8	0x30	0 255	Source for linkable bit 0xC2	
Reserved_195	195	0xC3	UINT8	0x00	0 255	Source for linkable bit it 0xC3	
Ptr_Freq_Range_ Sel_0	196	0xC4	UINT8	0x48	0 255	Source for linkable bit 0xC4	
Ptr_Freq_Range_ Sel_1	197	0xC5	UINT8	0x49	0 255	Source for linkable bit 0xC5	
Ptr_Acc_Range_ Sel_0	198	0xC6	UINT8	0x4A	0 255	Source for linkable bit 0xC6	
Ptr_Acc_Range_ Sel_1	199	0xC7	UINT8	0x4B	0 255	Source for linkable bit 0xC7	
Ptr_Set_Actual_ POS	200	0xC8	UINT8	0x50	0 255	Source for linkable bit 0xC8	
Reserved_201	201	0xC9	UINT8	0x00	0 255	Source for linkable bit 0xC9	
Reserved_202	202	0xCA	UINT8	0x00	0 255	Source for linkable bit 0xCA	
Reserved_203	203	0xCB	UINT8	0x00	0 255	Source for linkable bit 0xCB	
Reserved_204	204	0xCC	UINT8	0x00	0 255	Source for linkable bit 0xCC	
Reserved_205	205	0xCD	UINT8	0x00	0 255	Source for linkable bit 0xCD	
Reserved_206	206	0xCE	UINT8	0x00	0 255	Source for linkable bit 0xCE	
Reserved_207	207	0xCF	UINT8	0x00	0 255	Source for linkable bit 0xCF	
Ptr_LED_E	208	0xD0	UINT8	0x09	0 255	Source for linkable bit 0xD0	
Ptr_LED_F	209	0xD1	UINT8	0x1B	0 255	Source for linkable bit 0xD1	
Ptr_LED_G	210	0xD2	UINT8	0x11	0 255	Source for linkable bit 0xD2	
Ptr_LED_H	211	0xD3	UINT8	0x19	0 255	Source for linkable bit 0xD3	
Reserved_212	212	0xD4	UINT8	0x00	0 255	Source for linkable bit 0xD4	
Reserved_213	213	0xD5	UINT8	0x00	0 255	Source for linkable bit 0xD5	
Reserved_214	214	0xD6	UINT8	0x00	0 255	Source for linkable bit 0xD6	
Reserved_215	215	0xD7	UINT8	0x00	0 255	Source for linkable bit 0xD7	
Reserved_216	216	0xD8	UINT8	0x00	0 255	Source for linkable bit 0xD8	
Reserved_217	217	0xD9	UINT8	0x00	0 255	Source for linkable bit 0xD9	



Configuration	Addr	ess	Data	Default	Range	Des	cription	
variable	Dec.	Hex.	type					
Reserved_218	218	0xDA	UINT8	0x00	0 255	Sou	rce for linkable bit 0xDA	
Reserved_219	219	0xDB	UINT8	0x00	0 255	Sou	rce for linkable bit 0xDB	
Reserved_220	220	0xDC	UINT8	0x00	0 255	Sou	rce for linkable bit 0xDC	
Reserved_221	221	0xDD	UINT8	0x00	0 255	Sou	rce for linkable bit 0xDD	
Ptr_Trace_ Trigger	222	0xDE	UINT8	0x09	0 255	Sou	rce for linkable bit 0xDE	
Ptr_Trace_ Armed	223	0xDF	UINT8	0x03	0 255	Sou	rce for linkable bit 0xDF	
Filter1_Function	224	0xE0	UINT8	0	0 11	Filte	er Function:	
						0:	No filtering	
						1:	Inversion	
						2:	Detection of starting edge	
						3:	Low pass	
						4:	Pulse extension	
						5:	One-shot	
						6:	Delay	
						7:	Math	
						8:	Incrementing counter	
						9:	Incrementing counter to zero	
						10:	Decrementing counter	
						11:	Decrementing counter to zero	
Filter2_Function	225	0xE1	UINT8	0	0 11	Fun	ction of filter: see Filter1_Function	
Filter3_Function	226	0xE2	UINT8	0	0 11	Fun	ction of filter: see Filter1_Function	
Filter4_Function	227	0xE3	UINT8	0	0 11	Fun	ction of filter: see Filter1_Function	
Filter5_Function	228	0xE4	UINT8	0	0 11	Fun	ction of filter: see Filter1_Function	
Filter6_Function	229	0xE5	UINT8	0	0 11	Fun	Function of filter: see Filter1_Function	
Filter7_Function	230	0xE6	UINT8	0	0 11	Fun	Function of filter: see Filter1_Function	
Filter8_Function	231	0xE7	UINT8	0	0 11	Fun	Function of filter: see Filter1_Function	
Filter1_Time	232	0xE8	UINT32	0	0 16777215	Filte	Filter Time constant in [ms]	
Filter2_Time	236	0xEB	UINT32	0	0 16777215	Filte	er Time constant in [ms]	

Configuration	Addr	ess	Data	Default	Range	Description	
variable	Dec.	Hex.	type				
Filter3_Time	240	0xF0	UINT32	0	0 16777215	Filter Time constant in [ms]	
Filter4_Time	244	0xF4	UINT32	0	0 16777215	Filter Time constant in [ms]	
Filter5_Time	248	0xF8	UINT32	0	0 16777215	Filter Time constant in [ms]	
FIlter6_Time	252	0xFC	UINT32	0	0 16777215	Filter Time constant in [ms]	
Filter7_Time	256	0x100	UINT32	0	0 16777215	Filter Time constant in [ms]	
Filter8_Time	260	0x104	UINT32	0	0 16777215	Filter Time constant in [ms]	
TraceVar1	264	0x108	UINT32	1		Variable number 1 for trace memory	
TraceVar2	268	0x10C	UINT32	2		Variable number 2 for trace memory	
TraceMsecCycle Time	272	0x110	UINT32	1	0 16777215	Cycle time for recording the variables given in TraceVar1/2 in [ms]	
Reserved_276	276	0x114	UINT32	0		Reserved	
Reserved_280	280	0x118	UINT32	0		Reserved	
Reserved_284	284	0x11C	UINT32	0		Reserved	
Reserved_288	288	0x120	UINT32	0		Reserved	
Reserved_292	292	0x124	UINT32	0		Reserved	
Reserved_296	296	0x128	UINT32	0		Reserved	
Reserved_300	300	0x12C	UINT32	0		Reserved	
Reserved_304	304	0x130	UINT32	0		Reserved	
Reserved_308	308	0x134	UINT32	0		Reserved	
Reserved_312	312	0x138	UINT32	0		Reserved	
Reserved_316	316	0x13C	UINT32	0		Reserved	
Reserved_320	320	0x140	UINT32	0		Reserved	
Reserved_324	324	0x144	UINT32	0		Reserved	
Reserved_328	328	0x148	UINT32	0		Reserved	
Reserved_332	332	0x14C	UINT32	0		Reserved	
Reserved_336	336	0x150	UINT32	0		Reserved	
Reserved_340	340	0x154	UINT32	0		Reserved	
Reserved_344	344	0x158	UINT32	0		Reserved	
Reserved_348	348	0x15C	UINT32	0		Reserved	
Reserved_352	352	0x160	UINT32	0		Reserved	
Reserved_356	356	0x164	UINT32	0		Reserved	



Configuration	Addr	ess	Data	Default	Range	Description
variable	Dec.	Hex.	type			
Reserved_360	360	0x168	UINT32	0		Reserved
Reserved_364	364	0x16C	UINT32	0		Reserved
Reserved_368	368	0x170	UINT32	0		Reserved
Reserved_372	372	0x174	UINT32	0		Reserved
Reserved_376	376	0x178	UINT32	0		Reserved
Reserved_380	380	0x17C	UINT32	0		Reserved
Reserved_384	384	0x180	UINT32	0		Reserved
Reserved_388	388	0x184	UINT32	0		Reserved
Reserved_392	392	0x188	UINT32	0		Reserved
Reserved_396	396	0x18C	UINT32	0		Reserved
Reserved_400	400	0x190	UINT32	0		Reserved
Reserved_404	404	0x194	UINT32	0		Reserved
Reserved_408	408	0x198	UINT32	0		Reserved
Reserved_412	412	0x19C	UINT32	0	Reserved	
Reserved_416	416	0x1A0	UINT32	0	Reserved	
Reserved_420	420	0x1A4	UINT32	0	Reserved	
Reserved_424	424	0x1A8	UINT32	0		Reserved
Reserved_428	428	0x1AC	UINT32	0		Reserved
Reserved_432	432	0x1B0	UINT32	0		Reserved
Reserved_436	436	0x1B4	UINT32	0		Reserved
Reserved_440	440	0x1B8	UINT32	0		Reserved
Reserved_444	444	0x1BC	UINT32	0		Reserved
Reserved_448	448	0x1C0	UINT32	0		Reserved
Reserved_452	452	0x1C4	UINT32	0		Reserved
Reserved_456	456	0x1C8	UINT32	0		Reserved
Reserved_460	460	0x1CC	UINT32	0		Reserved
Reserved_464	464	0x1D0	UINT32	0		Reserved
Reserved_468	468	0x1D4	UINT32	0		Reserved
Reserved_472	472	0x1D8	UINT32	0		Reserved
Reserved_476	476	0x1DC	UINT32	0		Reserved
Reserved_480	480	0x1E0	UINT32	0		Reserved
Reserved_484	484	0x1E4	UINT32	0		Reserved
Reserved_488	488	0x1E8	UINT32	0		Reserved
Reserved_492	492	0x1EC	UINT32	0		Reserved
Reserved_496	496	0x1F0	UINT32	0		Reserved



Configuration	Address		Data	Default	Range	Description
variable	Dec.	Hex.	type			
Reserved_500	500	0x1F4	UINT32	0		Reserved
Reserved_504	504	0x1F8	UINT32	0		Reserved
Reserved_508	508	0x1FC	UINT32	0		Reserved



## 3.6 Internal Status Variables

Index		Variable	Val	ue		
Dec.	Hex.	7				
0	0x00	Time since start of program	[ms]	]		
1	0x01	Current position (measured value)	[user unit]			
2	0x02	Current output frequency	[use	r unit]		
3	0x03	Number of status variables				
4	0x04	0				
5	0x05	0				
6	0x06	0				
7	0x07	0				
8	0x08	Software Version	ASC	CII		
9	0x09	HardwareVersion				
10	0x0A	HardwareIdent	2:	Module 750-670		
			4:	Module 750-671		
			8:	Module 750-672		
			16:	Module 750-673		
11	0x0B	CompilationMonth	mm	mm ASCII		
12	0x0C	CompilationDayYear	ddyy ASCII			
13	0x0D	Compilationtime	hhmm ASCII			
14	0x0E	CPLD	1:	no CPLD		
			2:	CPLD not recognized		
			3:	CPLD Type 3		
			4:	CPLD Type 4		
15	0x0F	Expecting configuration version	т.	CILD Type 4		
16	0x10	Version of current configuration				
17	0x11					
18	0x12	0				
19	0x13	0				
20	0x14	0				
20	0x14	0				
22	0x16	0				
23	0x10	PARTMODEL status				
24	0x17	Specified position for position encoder				
25	0x10	Specified velocity for position encoder				
26	0x19	Current position (internal measured value)				



Index		Variable	Value
Dec.	Hex.		
27	0x1B	Current position (internal offset)	
28	0x1C	Current position (internal OffsetSampled)	
29	0x1D	Current position (internal LastPosition)	
30	0x1E	Last target position	
31	0x1F	Acceleration factor	
32	0x20	Position error	
33	0x21	Current output frequency (internal)	
34	0x22	Current position (internal CPLD emulation)	
35	0x23	0	
36	0x24	0	
37	0x25	0	
38	0x26	0	
39	0x27	0	
40	0x28	0	
41	0x29	Move program command counter	
42	0x2A	EEPROM status	
43	0x2B	Specified velocity	
44	0x2C	Maximum velocity	
45	0x2D	Final velocity	
46	0x2E	0	
47	0x2F	Stop deceleration	
48	0x30	Priority of current command (internal)	
49	0x31	Current acceleration	
50	0x32	Current deceleration	
51	0x33	Acceleration modification (path, time)	
52	0x34	Deceleration modification (path, time)	
53	0x35	Ramp mode	
54	0x36	Maximum velocity (internal)	
55	0x37	Prescaler velocity	
56	0x38	Present current factor	
57	0x39	Original status for camshaft 1 9	
58	0x3A	Reference run status	
59	0x3B	Reference run limit switch contact status	
60	0x3C	Referencing speed (internal)	
61	0x3D	Reference run: Creep speed	



Index		Variable	Value
Dec.	Hex.		
62	0x3E	0	
63	0x3F	0	
64	0x40	Fast timer min. computing time	[us]
65	0x41	Fast timer max. computing time	[us]
66	0x42	Fast timer avg. computing time	[us]
67	0x43	Main loop min. computing time	[us]
68	0x44	Main loop max. computing time	[us]
69	0x45	Main loop avg. computing time	[us]
70	0x46	Main timer min. computing time	[us]
71	0x47	Main timer max. computing time	[us]
72	0x48	Main timer avg. computing time	[us]
73	0x49	Background min. computing time	[us]
74	0x4A	Background max. computing time	[us]
75	0x4B	Background avg. computing time	[us]
76	0x4C	Aux. timer min. computing time	[us]
77	0x4D	Aux. timer max. computing time	[us]
78	0x4E	Aux. timer avg. computing time	[us]
79	0x4F	WA200 Interrupt min. computing time	[us]
80	0x50	WA200 Interrupt max. computing time	[us]
81	0x51	WA200 Interrupt avg. computing time	[us]
82	0x52	WA200 Interrupt min. period	[us]
83	0x53	WA200 Interrupt max. period	[us]
84	0x54	WA200 Interrupt avg. period	[us]
85	0x55	Internal bus interrupt min. period	[us]
86	0x56	Internal bus interrupt max. period	[us]
87	0x57	Internal bus interrupt avg. period	[us]
88	0x58	0	
89	0x59	0	
90	0x5A	0	
91	0x5B	Status variable Filter1	
92	0x5C	Status variable Filter2	
93	0x5D	Status variable Filter3	
94	0x5E	Status variable Filter4	
95	0x5F	Status variable Filter5	
96	0x60	Status variable Filter6	



Index		Variable	Value
Dec.	Hex.		
97	0x61	Status variable Filter7	
98	0x62	Status variable Filter8	
99	0x63	0	





WAGO Kontakttechnik GmbH & Co. KG Postfach 2880 • D-32385 Minden Hansastraße 27 • D-32423 Minden Phone: 0571/887 - 0Fax: 0571/887 - 169E-Mail: info@wago.com

Internet: http://www.wago.com