# WAGO $-\cdots / / \mathrm{O}$ - SYSTEM 7 回回 

Fieldbus Independent I/O Modules

## Steppercontroller 750-671



Manual

Version 1.0.2

Copyright © 2012 by WAGO Kontakttechnik GmbH \& Co. KG All rights reserved.

## WAGO Kontakttechnik GmbH \& Co. KG

Hansastraße 27
D-32423 Minden
Phone: +49 (0) 571/8 $87-0$
Fax: $\quad+49(0) 571 / 887-169$
E-Mail: info@wago.com
Web: http://www.wago.com

## Technical Support

Phone: +49 (0) 571/8 $87-555$
Fax: $\quad+49(0) 571 / 887-8555$
E-Mail: support@wago.com

Every conceivable measure has been taken to ensure the correctness and completeness of this documentation. However, as errors can never be fully excluded, we would appreciate any information or ideas at any time.

E-Mail: documentation@wago.com
We wish to point out that the software and hardware terms as well as the trademarks of companies used and/or mentioned in the present manual are generally trademark or patent protected.

## CONTENT

1 Important Notes ..... 8
1.1 Legal Bases ..... 8
1.1.1 Copyright ..... 8
1.1.2 Personnel Qualifications ..... 8
1.1.3 Use of the 750 Series in Compliance with Underlying Provisions ..... 9
1.1.4 Technical Condition of Specified Devices ..... 9
1.2 Standards and Guidelines for Operating the 750 Series ..... 10
1.3 Symbols ..... 11
1.4 Safety Information ..... 12
1.5 Font Conventions ..... 13
1.6 Number Notation ..... 13
1.7 Scope ..... 13
2 I/O Modules ..... 14
2.1 Special Modules ..... 14
2.1.1 General Description ..... 14
2.1.1.1 Safety Information ..... 14
2.1.1.2 Structure of Positioning Controller ..... 15
2.1.1.2.1 Control Section ..... 15
2.1.1.2.2 Power Section ..... 16
2.1.1.2.3 Drive. ..... 16
2.1.1.2.4 Mechanical Section ..... 17
2.1.1.3 Positioning ..... 18
2.1.1.3.1 Absolute Positioning ..... 18
2.1.1.3.2 Relative Positioning ..... 19
2.1.1.3.3 On-the-Fly Positioning ..... 20
2.1.1.3.4 Referencing ..... 21
2.1.1.3.5 Jogging Mode ..... 21
2.1.1.3.6 Rotary Axis ..... 22
2.1.1.3.7 Types of Acceleration ..... 23
2.1.1.3.7.1 Constant Acceleration ..... 23
2.1.1.3.7.2 Linear Acceleration ..... 24
2.1.1.3.7.3 $\sin ^{2 *}$ t Acceleration. ..... 25
2.1.1.3.7.4 Adjustable Acceleration ..... 26
2.1.1.4 Current Control ..... 28
2.1.1.5 Rotational speed. ..... 29
2.1.1.6 Camshaft controller. ..... 30
2.1.1.7 Frequency modulation ..... 31
2.1.1.8 PWM ..... 32
2.1.1.9 Single Shot ..... 33
2.1.1.10 Brake Control ..... 34
2.1.1.11 Command tables ..... 35
2.1.2 750-671 [Steppercontroller] ..... 37
2.1.2.1 View ..... 37
2.1.2.2 Description ..... 37
2.1.2.3 Indicators ..... 43
2.1.2.4 Operating Elements ..... 45
2.1.2.5 Schematic Diagram ..... 45
2.1.2.6 Technical Data ..... 46
2.1.2.7 Process Image ..... 48
2.1.2.7.1 Overview ..... 48
2.1.2.7.2 Control Byte 0, Status Byte 0 ..... 49
2.1.2.7.3 Cyclic Process Image ..... 50
2.1.2.7.4 Mailbox Process Image ..... 51
2.1.2.8 Mailbox Mode. ..... 53
2.1.2.9 Table Manager ..... 53
2.1.2.9.1 Download ..... 55
2.1.2.9.2 Control ..... 55
2.1.2.10 Configuration ..... 55
2.1.2.10.1 Configuration Table ..... 56
2.1.2.10.1.1 Configuration of Basic Parameters ..... 57
2.1.2.10.2 Configuration using Control Byte C2 ..... 61
2.1.2.10.2.1 Frequency Prescaler ..... 61
2.1.2.10.2.2 Acceleration Factor ..... 62
2.1.2.10.3 Configuration via Mailbox Mode ..... 63
2.1.2.10.4 Digital Signals and Signal Linking ..... 63
2.1.2.10.5 Linking of Bits ..... 64
2.1.2.10.5.1 Special Bits: ZERO, ONE, MZERO and MONE ..... 67
2.1.2.10.5.2 Filters, Low Pass, Timers and Counters ..... 68
2.1.2.10.6 Move Commands ..... 73
2.1.2.10.7 Scaling, Number Ranges and Units ..... 74
2.1.2.10.7.1 Internal Units of Measure ..... 74
2.1.2.10.7.2 External Units of Measure ..... 77
2.1.2.11 Positioning ..... 78
2.1.2.11.1 Operation via Cyclic Process Image ..... 78
2.1.2.11.1.1 Selecting a Mode ..... 79
2.1.2.11.1.2 Ending a Mode ..... 79
2.1.2.11.1.3 Sequence Diagram for Selection and Ending of Modes ..... 80
2.1.2.11.1.4 Positioning Mode. ..... 81
2.1.2.11.1.5 Referencing Mode ..... 90
2.1.2.11.1.6 Jog and Stepping Mode ..... 96
2.1.2.11.1.7 Move program mode ..... 99
2.1.2.11.2 Move Mode via Mailbox ..... 104
2.1.2.11.2.1 Move Commands. ..... 104
2.1.2.11.3 Limiting of Moving Range. ..... 104
2.1.2.11.3.1 Hardware Limit Switch ..... 104
2.1.2.11.3.2 Software Limit Switch. ..... 105
2.1.2.12 Expanded Positioning Functions ..... 107
2.1.2.12.1 Rotary Axis ..... 107
2.1.2.12.1.1 Relative Positioning. ..... 107
2.1.2.12.1.2 Absolute Positioning ..... 108
2.1.2.12.2 Camshaft. ..... 108
2.1.2.12.3 Position Table. ..... 109
2.1.2.12.3.1 Teaching of Positions ..... 109
2.1.2.12.4 Control of a Motor Brake ..... 110
2.1.2.13 Other Applications ..... 111
2.1.2.13.1 Speed Control ..... 111
2.1.2.13.1.1 Velocity Control Process Image ..... 112
2.1.2.14 Advanced Diagnostics ..... 117
2.1.2.14.1 Internal Status Variables ..... 117
2.1.2.14.2 Data Recorder ..... 117
2.1.2.15 Connection Example ..... 119
3 Appendix ..... 120
3.1 Mailbox Commands ..... 120
3.1.1 Overview of Mailbox Commands ..... 120
3.1.2 Overview of Mailbox Commands, Sorted by Opcodes ..... 122
3.1.3 Overview of Mailbox Commands, Sorted by Functions ..... 123
3.1.4 Reference Commands - Mailbox Commands ..... 124
3.1.4.1 General commands ..... 124
3.1.4.1.1 IDLE (0x00) ..... 124
3.1.4.2 Move Commands ..... 125
3.1.4.2.1 DRIVE COMMAND (0x40) ..... 125
3.1.4.3 Download Commands ..... 126
3.1.4.3.1 DLD START (0x41) ..... 126
3.1.4.3.2 DLD CONT (0x42) ..... 129
3.1.4.3.3 DLD_END (0x43) ..... 132
3.1.4.4 Table Management Commands ..... 133
3.1.4.4.1 TABLE_ERASE (0x44) ..... 133
3.1.4.4.2 TABLE_COPY (0x45) ..... 135
3.1.4.4.3 TABLE START (0x46) ..... 138
3.1.4.4.4 TABLE_STOP (0x48) ..... 139
3.1.4.4.5 TABLE GET ACTIVE (0x4F) ..... 140
3.1.4.5 Diagnostics Commands ..... 141
3.1.4.5.1 DIAG_RD_ERROR (0x49) ..... 141
3.1.4.5.2 DIAG_QUIT_ERROR (0x4A) ..... 142
3.1.4.5.3 DIAG_RD_VAR (0x4C) ..... 143
3.1.4.5.4 DIAG_RD_BIT (0x4D) ..... 144
3.1.4.5.5 DIAG_QUERY_STORAGE (0x4E) ..... 145
3.1.4.6 Configuration Table Commands ..... 146
3.1.4.6.1 CONFIG SET PTR ( $0 \times 50$ ) ..... 146
3.1.4.6.2 CONFIG_WR (0x51) ..... 147
3.1.4.6.3 CONFIG_RD (0x52) ..... 148
3.1.4.6.4 CONFIG_SAVE (0x53) ..... 149
3.1.4.6.5 CONFIG_RESTORE (0x54) ..... 150
3.1.4.7 Position table commands ..... 152
3.1.4.7.1 POS_TABLE_CREATE (0x5C) ..... 152
3.1.4.7.2 POS TABLE SET PTR (0x5D) ..... 153
3.1.4.7.3 POS_TABLE_WR (0x5E) ..... 154
3.1.4.7.4 POS_TABLE_TEACH (0x5F) ..... 155
3.2 Commands for Move Mode ..... 157
3.2.1 Overview of Commands for Move Mode ..... 157
3.2.2 Overview of Move Mode Commands, Sorted by Opcodes ..... 160
3.2.3 Overview of Move Mode Commands, Sorted by Function ..... 162
3.2.4 Reference Commands for Move Mode. ..... 164
3.2.4.1 Setpoint commands ..... 164
3.2.4.1.1 MOVE (0x02) ..... 164
3.2.4.1.2 MOVE_IMMEDIATE (0x03) ..... 165
3.2.4.1.3 MOVE_TABLE (0x04) ..... 166
3.2.4.1.4 MOVE_TABLE_IMMEDIATE ( $0 \times 05$ ). ..... 167
3.2.4.1.5 MOVE_REL (0x06) ..... 168
3.2.4.1.6 MOVE_TABLE_REL (0x08) ..... 169
3.2.4.1.7 SPEED (0x10) ..... 170
3.2.4.1.8 SPEED_IMMEDIATE (0x11) ..... 171
3.2.4.1.9 STOP_FAST (0x18) ..... 172
3.2.4.1.10 STOP_NO_RAMP (0x19) ..... 173
3.2.4.1.11 START_REFERENCING (0x20) ..... 174
3.2.4.1.12 SET_ACC_MODE (0x21) ..... 175
3.2.4.1.13 SET_ACC (0x22) ..... 177
3.2.4.1.14 SET_ACC_PARAM_UP (0x23) ..... 178
3.2.4.1.15 SET_ACC_PARAM_DOWN (0x24) ..... 179
3.2.4.1.16 SET_VELOCITY (0x25) ..... 180
3.2.4.1.17 SET_VELOCITY_TARGET (0x2B) ..... 181
3.2.4.1.18 SET_ACTUALPOSITON (0x2E). ..... 182
3.2.4.1.19 SET_ACTUALPOSITION_ZERO (0x2F) ..... 183
3.2.4.1.20 SET_CURRENT (0x39) ..... 184
3.2.4.2 Math commands ..... 185
3.2.4.2.1 VAR_SET (0x50) ..... 185
3.2.4.2.2 VAR_INC (0x51) ..... 186
3.2.4.2.3 VAR_DEC (0x52) ..... 187
3.2.4.2.4 VAR_ADD (0x53) ..... 188
3.2.4.2.5 VAR_SUB (0x54) ..... 189
3.2.4.2.6 VAR_MUL (0x55) ..... 190
3.2.4.2.7 VAR_COPY (0x56) ..... 191
3.2.4.2.8 VAR_DIV (0x57) ..... 192
3.2.4.3 Wait Commands ..... 193
3.2.4.3.1 WAIT TIME (0x70) ..... 193
3.2.4.3.2 WAIT TEST BIT (0x71) ..... 194
3.2.4.4 Auxiliary Commands ..... 195
3.2.4.4.1 WR_BIT (0x78) ..... 195
3.2.4.4.2 NOP (0xF0) ..... 196
3.2.4.4.3 PROG_STOP (0xF1) ..... 197
3.2.4.4.4 PROG_END (0x00 oder 0xFF) ..... 198
3.2.4.4.5 GOTO (0xF5) ..... 199
3.2.4.4.6 GOTO_IF (0xF6) ..... 200
3.2.4.4.7 GOTO_IF_NOT (0xF7) ..... 201
3.2.4.4.8 GOTO_LABEL (0xF8) ..... 202
3.2.4.4.9 GOTO_LABEL_IF (0xF9) ..... 203
3.2.4.4.10 GOTO_LABEL_IF_NOT (0xFA) ..... 204
3.2.4.4.11 LABEL (0xFB) ..... 205
3.3 Error Blink Codes ..... 206
3.3.1 Overview of Error Blink Codes ..... 207
3.4 Bit field for I/O driver ..... 218
3.5 Configuration Variables ..... 239
3.6 Internal Status Variables ..... 252

## 1 Important Notes

This section includes an overall summary of the most important safety requirements and notes that are mentioned in each individual section. To protect your health and prevent damage to devices as well, it is imperative to read and carefully follow the safety guidelines.

### 1.1 Legal Bases

### 1.1.1 Copyright

This Manual, including all figures and illustrations, is copyright-protected. Any further use of this Manual by third parties that violate pertinent copyright provisions is prohibited. Reproduction, translation, electronic and phototechnical filing/archiving (e.g., photocopying) as well as any amendments require the written consent of WAGO Kontakttechnik GmbH \& Co. KG, Minden, Germany. Non-observance will involve the right to assert damage claims.

WAGO Kontakttechnik GmbH \& Co. KG reserves the right to provide for any alterations or modifications that serve to increase the efficiency of technical progress. WAGO Kontakttechnik $\mathrm{GmbH} \& \mathrm{Co}$. KG owns all rights arising from the granting of patents or from the legal protection of utility patents. Third-party products are always mentioned without any reference to patent rights. Thus, the existence of such rights cannot be excluded.

### 1.1.2 Personnel Qualifications

The use of the product described in this Manual requires special personnel qualifications, as shown in the following table:

| Activity | Electrical specialist | Instructed <br> personnel*) | Specialists**) having <br> qualifications in PLC <br> programming |
| :--- | :---: | :--- | :--- |
| Assembly | $\mathbf{X}$ | $\mathbf{X}$ |  |
| Commissioning | $\mathbf{X}$ |  | $\mathbf{X}$ |
| Programming |  |  | $\mathbf{X}$ |
| Maintenance | $\mathbf{X}$ | $\mathbf{X}$ |  |
| Troubleshooting | $\mathbf{X}$ |  |  |
| Disassembly | $\mathbf{X}$ | $\mathbf{X}$ |  |

*) Instructed persons have been trained by qualified personnel or electrical specialists.
**) A specialist is a person, who - thanks to technical training - has the qualification, know-
ledge and expertise to meet the required specifications of this work and to identify any potential hazardous situation in the above listed fields of activity.

All responsible persons have to familiarize themselves with the underlying legal standards to be applied. WAGO Kontakttechnik GmbH \& Co. KG does not assume any liability whatsoever resulting from improper handling and damage incurred to both WAGO's own and third-party products by disregarding detailed information in this Manual.

### 1.1.3 Use of the 750 Series in Compliance with Underlying Provisions

Couplers, controllers and I/O modules found in the modular WAGO-I/OSYSTEM 750 receive digital and analog signals from sensors and transmit them to the actuators or higher-level control systems. Using programmable controllers, the signals can also be (pre-)processed.

The components have been developed for use in an environment that meets the IP20 protection class criteria. Protection against finger injury and solid impurities up to 12.5 mm diameter is assured; protection against water damage is not ensured. Unless otherwise specified, operation of the components in wet and dusty environments is prohibited.

### 1.1.4 Technical Condition of Specified Devices

The components to be supplied Ex Works, are equipped with hardware and software configurations, which meet the individual application requirements. Changes in hardware, software and firmware are permitted exclusively within the framework of the various alternatives that are documented in the specific manuals. WAGO Kontakttechnik GmbH \& Co. KG will be exempted from any liability in case of changes in hardware or software as well as to noncompliant usage of components.

Please send your request for modified and new hardware or software configurations directly to WAGO Kontakttechnik GmbH \& Co. KG.

### 1.2 Standards and Guidelines for Operating the 750 Series

Please adhere to the standards and guidelines required for the use of your system:

- The data and power lines shall be connected and installed in compliance with the standards required to avoid failures on your system and to substantially minimize any imminently hazardous situations resulting in personal injury.
- For assembly, start-up, maintenance and troubleshooting, adhere to the specific accident prevention provisions which apply to your system (e.g. BGV A 3, "Electrical Installations and Equipment").
- Emergency stop functions and equipment shall not be made ineffective. See relevant standards (e.g. DIN EN 418).
- The equipment of your system shall be conform to EMC guidelines so that any electromagnetic interferences will be eliminated.
- Operating 750 Series components in home applications without further measures is permitted only if they meet the emission limits (emissions of interference) in compliance with EN 61000-6-3. You will find the detailed information in section "WAGO-I/O-SYSTEM 750" $\rightarrow$ "System Description" $\rightarrow$ "Technical Data".
- Please observe the safety precautions against electrostatic discharge in accordance with DIN EN 61340-5-1/-3. When handling the modules, please ensure that environmental factors (persons, working place and packaging) are well grounded.
- The valid standards and guidelines applicable for the installation of switch cabinets shall be adhered to.


### 1.3 Symbols



Danger
Always observe this information to protect persons from injury.

## Warning

Always observe this information to prevent damage to the device.

## Attention

Marginal conditions that must always be observed to ensure smooth and efficient operation.

ESD (Electrostatic Discharge)
Warning of damage to the components through electrostatic discharge. Observe the precautionary measure for handling components at risk of electrostatic discharge.


Note
Make important notes that are to be complied with so that a trouble-free and efficient device operation can be guaranteed.


## Additional Information

References to additional literature, manuals, data sheets and internet pages.

### 1.4 Safety Information

When connecting the device to your installation and during operation, the following safety notes must be observed:

## Danger

The WAGO-I/O-SYSTEM 750 and its components are an open system. It must only be assembled in housings, cabinets or in electrical operation rooms. Access is only permitted via a key or tool to authorized qualified personnel.

## Danger

All power sources to the device must always be switched off before carrying out any installation, repair or maintenance work.

## Warning

Replace defective or damaged device/module (e.g. in the event of deformed contacts), as the functionality of field bus station in question can no longer be ensured on a long-term basis.

## Warning

The components are not resistant against materials having seeping and insulating properties. Belonging to this group of materials is: e.g. aerosols, silicones, triglycerides (found in some hand creams). If it cannot be ruled out that these materials appear in the component environment, then the components must be installed in an enclosure that is resistant against the above mentioned materials. Clean tools and materials are generally required to operate the device/module.

## Warning

Soiled contacts must be cleaned using oil-free compressed air or with ethyl alcohol and leather cloths.

## Warning

Do not use contact sprays, which could possibly impair the functioning of the contact area.

## Warning

Avoid reverse polarity of data and power lines, as this may damage the devices.

## ESD (Electrostatic Discharge)

The devices are equipped with electronic components that may be destroyed by electrostatic discharge when touched.

## Warning

For components with ETHERNET/RJ-45 connectors:
Only for use in LAN, not for connection to telecommunication circuits.

### 1.5 Font Conventions

| italic | Names of paths and data files are marked in italic-type. <br> e.g.: C: Programs 1 WAGO-IO-CHECK |
| :--- | :--- |
| italic | Menu items are marked in italic-type, bold letters. <br> e.g.: Save |
| End | A backslash between two names characterizes the selection of a <br> menu point from a menu. <br> e.g.: File $\backslash$ New |
| Pushbuttons are marked as bold with small capitals |  |
| e.g.: EnTER |  |$\quad$| Keys are marked bold within angle brackets |
| :--- |
| e.g.: <F5> |

### 1.6 Number Notation

| Number code | Example | Note |
| :--- | :--- | :--- |
| Decimal | 100 | Normal notation |
| Hexadecimal | $0 \times 64$ | C notation |
| Binary |  <br> $\prime$ <br>  $100^{\prime}$ | In quotation marks, <br> nibble separated with dots (.) |

### 1.7 Scope

This manual describes the Special Module 750-671 Steppercontroller of the modular WAGO-I/O-SYSTEM 750.

Handling, assembly and start-up are described in the manual of the Fieldbus Coupler. Therefore this documentation is valid only in the connection with the appropriate manual.

## 2 I/O Modules

### 2.1 Special Modules

### 2.1.1 General Description

### 2.1.1.1 Safety Information

Observe the following information and safety notices to prevent injury and/or equipment.

## Danger

Take appropriate measures, such as cordoning off appropriate areas with screens/enclosures, to prevent bodily contact with the system's moving parts.

## Danger

Enact and install an EMERGENCY OFF procedure and system that adheres to locally valid regulations and applicable engineering practices.

## Notice

Install appropriate hardware limit switches that can directly disengage power to the system if a restricted area of movement has been breached.


## Notice

Install appropriate equipment to protect motors and power electronics, such as motor circuit breakers or fuses.

### 2.1.1.2 Structure of Positioning Controller

The following figure illustrates the structure of a typical positioning controller, along with its basic elements:

- Control section,
- Power section,
- Drive section,
- Mechanical section.


Fig. 2.1.1-1: Structure of position control system
g067x00e

### 2.1.1.2.1 Control Section

The control section consists of a PLC for process control and stepper module $750-67 \mathrm{x}$ for positioning, FM and PWM functions.

### 2.1.1.2.2 Power Section

The power stage generates drive currents from the pulses for the specific motor. Any type of output stage equipped with a pulse direction or incremental encoder interface can be used with the 750-670 stepper module This also allows output stages for 3- or 5-pole stepper motors, DC or AC servo motors to be used. Stepper modules 750-671, -672 and -673 are equipped with an integrated output stage for regulating 2-phase stepper motors.

### 2.1.1.2.3 Drive

Stepper motors are simple and economical drives that execute highly precise tasks for a wide range of applications.

The shaft of a stepper motor rotates by a defined angle at each pulse; a rapid succession of pulses transforms the stepping motion into a continuous turning motion. The stepper motor's natural resonance is suppressed largely by highrevolution microstepping, which produces extremely smooth operation. This is characteristic of WAGO modules 750-671, -672 and -673, which feature 64fold microstepping.

The figures below illustrate possible types of connections for stepper motors:


Fig. 2.1.1-2: Types of connections for stepper motors

The following must be considered when selecting an appropriate motor:

- type of connection and number of phases
- required torque progression over speed
- required motor current
- winding resistance
- motor inductance.

The application dictates the torque progression and speed; experience has shown that a torque margin of approx. $25 \%$, depending on the mechanical system properties, is useful. This should be considered when accounting for any dynamic effects (resonance in mechanical systems).

The positioning process sequences also determine both the average and peak power supplied to the motor; special attention must be given to the total power loss and motor temperature.

Depending on the motor model and design, a corresponding current must be present in order to be transferred from the output stage into the motor. The required voltage depends on the winding resistance, motor inductance and speed (anti-EMC). It may be necessary to have considerably higher voltage levels for the specific current level, particularly at high speeds, than that specified by the motor data. The manufacturer-provided motor data is based on motor standstill (ohmic winding resistance). The power output stages for stepper modules 750-671, -672 and -673 are equipped with power control systems. For example, it is possible to run 12 V motors with 24 V supply systems as long as the current, power loss and motor temperature remain within acceptable limits. Consult the motor manufacturer with any questions/concerns.

### 2.1.1.2.4 Mechanical Section

Motor data can be calculated based on the requirements for the load to be moved, and any additional bearings, transmissions, deflection systems, damping elements, etc. that may be required. Important parameters here are:

- moment of inertia
- starting torque
- holding torque
- torque at the maximum required speed,
- cycle times for positioning
- requisite acceleration
- required torque (where applicable) when passing through mechanical resonance fields - particularly when mechanical components such as long drive belts, spring elements or vibration buffers (couplings) are used.

Please note that there must be no step losses if the required mechanical torque does not exceed the torque supplied by the motor (taking inertia into account).

### 2.1.1.3 Positioning

A distinction is made here between absolute and relative positioning.
Additionally, a difference is also made between a reference run and the Jog mode.

### 2.1.1.3.1 Absolute Positioning

Positioning from the absolute position X to absolute position Y .


Fig. 2.1.1-3: Absolute positioning
g067x03e
Potential applications:

- Positioning shafts
- Transfer carriages
- Pick \& Place


### 2.1.1.3.2 Relative Positioning

Positioning from absolute position X to absolute position Y by the difference x ; it is also possible as a command during positioning (on the fly).


Fig. 2.1.1-4: Relative positioning
Potential applications:

- Incremental dimensions
- Variable reference points


### 2.1.1.3.3 On-the-Fly Positioning

Termination of ongoing positioning (such as Move to Y ) and execution of the new positioning command (Move to Y-n).


Fig. 2.1.1-5: On-the-fly positioning
Potential applications:

- Event-dependent changing of target position
- Collision avoidance
- Process optimization


### 2.1.1.3.4 Referencing

Referencing is the setup of a measuring system. A distinction is drawn here between referencing to a limit switch and referencing to a special reference switch. A high degree of reproducible accuracy is essential for referencing. Referencing should always be performed from the same end.

Referencing involves searching for the reference switch at the set setup speed and then moving toward that point from the correct end of any position with the movement range.


Fig. 2.1.1-6: Referencing
The reference value (usually 0 ) is accepted at the corresponding edge.

### 2.1.1.3.5 Jogging Mode

The drive is run at the setup speed via defined input, or a control bit, as long as either the input is active or the bit is set. A time limit can be activated for the moving process.

### 2.1.1.3.6 Rotary Axis

The value range (such as $-10000 \ldots+10000$ ) is converted for rotation $\left(360^{\circ}\right)$ around either a real or virtual axis for a rotary axis. Overrun is automatically taken into account; i.e., when $360^{\circ}$ is exceeded, counting restarts at $0^{\circ}$. Based on the example values, after exceeding the +10000 position, the next position would be -10000 .

Potential applications:

- Belt control
- Label control
- Control of rotary tables


### 2.1.1.3.7 Types of Acceleration

### 2.1.1.3.7.1 Constant Acceleration

Acceleration has a constant value during the acceleration phase. Both the onset and completion of acceleration phase jolt the mechanical system; this phenomenon is comparable to the jolt a vehicle experiences when stepping on/stepping off the accelerator.


Fig. 2.1.1-7: Constant acceleration
Potential applications:

- Peak acceleration at specified acceleration value,
- Linear path/time response.


### 2.1.1.3.7.2 Linear Acceleration

Acceleration increases and decreases during the acceleration phase with a linear gradient, reducing the jolt experienced by the mechanical system.


Fig. 2.1.1-8: Linear acceleration
Potential applications:

- Soft start (jolt reduction)
- Reduction of step losses
- Linear (constant) acceleration moment
- Maximum acceleration, particularly with flexible drive systems (belts)


### 2.1.1.3.7.3 $\sin ^{2 *} t$ Acceleration

The acceleration value progresses according to a $\sin ^{2 *}$ t curve during the acceleration phase.
This minimizes the jolt experienced by the mechanical system, reducing any remaining harmonic waves present during linear acceleration.


Fig. 2.1.1-9: $\sin ^{2 *} t$ acceleration
Potential applications:

- Soft start (jolt reduction)
- Reduction of step losses
- Maximum acceleration, particularly with flexible drive systems (belts)


### 2.1.1.3.7.4 Adjustable Acceleration

The acceleration and brake ramps can be adjusted individually.


Fig. 2.1.1-10: Adjustable acceleration
g067x28e
Potential applications:

- Defining if the acceleration must be done with or against additional external torques
- Asymmetric retaining forces of toolings (grippers)

The acceleration can be defined as

- Acceleration time
- Acceleration path or
- Acceleration (steps $/ \mathrm{s}^{2}$ )

Potential applications:

- Cycle-time dependent applications
- Simple path calculation
- Definition of acceleration torques


### 2.1.1.4 Current Control

The current depends on:

- Acceleration
- Constant speed
- Delay
- Stop (holding torque)

The current is adjustable in $\%$ of the nominal value.
Values to $150 \%$ are possible (Boost)!


Fig. 2.1.1-11: Current Control
g067x31e
Potential applications:

- Power loss limitation
- Torque control


### 2.1.1.5 Rotational speed

The rotational speed is regulated by speed control. Achieving a specified position is not relevant here.

Potential applications:

- Simple interfaces for ready-made application programs
- Belt drives, conveyor systems


### 2.1.1.6 Camshaft controller

The camshaft controller allows to set an output or bits in a position window. The position window can be defined absolutely or relatively

- Set output/bit from Xn to Yn
- Set output/bit von Xn to $\Delta \mathrm{Yn}$


Fig. 2.1.1-12: Camshaft controller
g067×32e
Potential applications:

- Setting of glue dots
- Length feeding
- Stamp positions
- Tool operation


### 2.1.1.7 Frequency modulation

The frequency can be set directly and be changed during operation.
The pulse duty factor is fixed at $50 \%$.
Maximum frequency: 500 kHz


Fig. 2.1.1-13: Frequency modulation
Potential applications:

- Rotational speed setting
- Digital set point value transmission


### 2.1.1.8 PWM

The frequency is preset and constant.
The pulse duty factor is variable and can be adjusted between $0 \%$ and $100 \%$.


Fig. 2.1.1-14: PWM
Potential applications:

- Temperature control
- Power control
- Lamp control
- Defining rotational speed with current control for drives


### 2.1.1.9 Single Shot

The pulse duration is preset.
Only one pulse is generated.
The time from the activating event up to the pulse generation is adjustable.


Fig. 2.1.1-15: Single Shot
g067x37e
Potential applications:

- Valve opening times
- Power control
- Precise opening times


### 2.1.1.10 Brake Control

Brake OFF (Output=1) $\Delta \mathrm{t}$ Off before the start of the positioning.
Brake ON (Output=0) $\Delta t$ On before reaching the target position.
If the brake was switched on, the execution of the next positioning is delayed by $\Delta$ tOff.


Fig. 2.1.1-16: Brake Control
Potential applications:

- Lifting axis
- Parking brakes


### 2.1.1.11 Command tables

In the command tables, a complex positioning sequence can be stored and executed independently according to the appropriate sequential list of individual commands.

The command sequence can be changed or stopped depending on external or internal (PLC) events.

The possible operatings mode are:

- Cyclic (Repeat after End Of List)
- Event driven (Digital, analog, time, command)
- Direct adressable (Start command at any position of the active list)
- Jumps to other entry of list
- On the fly (Cancel actual \& execute other command)

Two tables are available that can alternately be switched over: An offline table (program run) and an online table (program up-/download).


Fig. 2.1.1-17: Command tables
g067x29e
Potential applications:

- Relieving the PLC
- Reduction of response times
- Encapsulating the application


### 2.1.2 750-671 [Steppercontroller]

### 2.1.2.1 View



Fig. 2.1.2-1: View
g067100e

### 2.1.2.2 Description

The stepper controller 750-671 is an intelligent controller with integrated output stage. This allows stepper motors to be connected directly. Two configurable inputs for Start/Stop, limit switches, reference cams, Jog/Tip, etc., are evaluated directly and without any further delay by the internal software.

Versatile functions, such as positioning with different acceleration slopes, command tables, auto referencing and other event-dependent properties provide this controller with a wide spectrum of possible uses

Two different applications are implemented in the stepper controller 750-671.

- Positioning,
- Speed control


Fig. 2.1.2-2: Stepper controller applications and operating modes
g067120e
There are five operating modes available in each of the applications Positioning and Velocity Control:

- Positioning and velocity definition,
- Referencing,
- Jog Mode,
- Move command via Mailbox,
- Move program.

The stepper controller function is defined by various tables, with the configuration table and the Bit I/O table playing a particularly important role.


Fig. 2.1.2-3: Tables in the stepper controller
The stepper controller is equipped with two digital 24 V inputs DI1+ and DI2, with the reference potential DI-, enabling connection of two-wire sensors or switches.

Input DI1+ is used as the enable input and input DI2+ as the reference input for standard applications; these inputs can also be assigned to dedicated applications and to other functions.

In addition, the stepper module has connections for motor windings. The windings are connected to $\mathrm{A} 1-\mathrm{A} 2$ and $\mathrm{B} 1-\mathrm{B} 2$.

The outputs are not short-circuit proof. However, the output stage is protected against overload. Reverse voltage protection of the 24 V supply is available.

The signal status for the digital inputs and the power supply status are each indicated by a dedicated green LED.
Two yellow LEDs, one green LED and one red LED indicate the active mode, status, readiness for operation and errors in the standard applications.

Field and system signals are electrically isolated.
The individual I/O modules can be arranged in any combination when configuring the fieldbus node. An arrangement in groups is not necessary.

The stepper controller receives the 24 V supply voltage for the field level via an upstream I/O module or a supply module. Power connections are made automatically from module to module via the internal power jumper contacts when snapped onto the DIN rail.

## Caution

The current at the power jumper contacts may be a maximum of 10 A . When configuring the system ensure that this total current is not exceeded. If this should happen, an additional supply module has to be used.

The stepper controller can be operated at the following WAGO I/O SYSTEM 750 couplers and controllers:

| Bus system | Coupler/Controller | Item No. | Hardware vers. | Software vers. | Max. number of modules |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ETHERNET <br> TCP/IP | Fieldbus coupler | 750-341 | 03 | 06 | 8 |
|  |  | 750-342 | 04 | 17 | 3 |
|  | Programmable fieldbus controller | 750-841 | 03 | 17 | 16 |
|  |  | 750-842 | 04 | 12 | 8 |
|  |  | 750-843 | 12 | 01 | 8 |
|  |  | 750-871 | 03 | 05 | 16 |
|  |  | 750-873 | 02 | 02 | 16 |
| CANopen | Fieldbus coupler | 750-337 | 09 | 10 | 8 |
|  |  | 750-338 | 02 | 16 | 8 |
|  | ECO Fieldbus coupler | 750-347 | 01 | 04 | 1 |
|  |  | 750-347 | 01 | 06 | 2 |
|  |  | 750-348 | 01 | 04 | 1 |
|  |  | 750-348 | 01 | 06 | 2 |
|  | Programmable Fieldbus controller | 750-837 | 07 | 12 | 8 |
|  |  | 750-838 | 02 | 12 | 8 |
| DeviceNet | Fieldbus coupler | 750-306 | 12 | 4J | 8 |
|  | ECO Fieldbus coupler | 750-346 | 02 | 07 | 2 |
|  | Programmable fieldbus controller | 750-806 | 04 | 09 | 8 |
| LON | Fieldbus coupler | 750-319 | xx | 05 | 3 |
|  | Programmable fieldbus controller | 750-819 | xx | 09 | 8 |
| PROFIBUS | Fieldbus coupler | 750-303 | xx | from 08 | 3 |
|  |  | 750-333 | 12 | from 07 | 8 |
|  | ECO Fieldbus coupler | 750-343 | 03 | from 06 | 2 |
|  | Programmable fieldbus controller | 750-833 | 16 | 10 | 8 |
| Powerlink | Fieldbus coupler | 750-350 | 07 | 01 | 8 |
| BACnet | Programmable fieldbus controller | 750-830 | 01 | 01 | 8 |
| KNX | Programmable fieldbus controller | 750-849 | xx | 04 | 16 |
| SERCOS III | Feldbuskoppler | 750-351 | 02 | 03 | 08 |


| Bus system | Coupler/Controller | Item No. | Hardware vers. | Software vers. | Max. number of modules |
| :---: | :---: | :---: | :---: | :---: | :---: |
| WAGO-IPC | IPC | $\begin{array}{\|l\|} 758-870 / \\ 000-\mathrm{xxx} \end{array}$ | 10 | 03 | 16 |
|  | IPC | $\begin{array}{\|l} \hline 758-874 / \\ 000-\mathrm{xxx} \end{array}$ | 10 | 03 | 16 |
|  | IPC | $\begin{array}{\|l} 758-875 / \\ 000-\mathrm{xxx} \end{array}$ | 10 | 03 | 16 |
|  | IPC | $\left\lvert\, \begin{aligned} & 758-876 / \\ & 000-\mathrm{xxx} \end{aligned}\right.$ | 10 | 03 | 16 |

Other couplers/controllers upon request

## Notes

The following must be observed when using the stepper module with CANopen bus couplers 750-337, 750-338, 750-837, 750-838, 750-347 and 750-348.
The CANopen master accesses the mailbox and process data in the coupler/controller using process data objects (PDOs).
In the default configuration the stepper module data are mapped in consecutive PDOs, with each PDO able to accommodate up to eight (8) bytes of data. The 12 -byte process image for the stepper module contains 2 PDOs, one with 8 and one with 4 bytes.

## Problem:

The specified and actual values for the positioning data is distributed among 2 PDOs during positioning using the cycling process image, which could result in the data not being transferred consistently.

## Remedy:

- For positioning via the Mailbox mode, the mailbox data are transferred consistently in PDO1 and the control bits in PDO2.
- Use of 16-bit specified/actual values or
- Omission of "on-the-fly" specified/actual values, i.e. initiation of the function only after setting of the specified values or reading out of the 24-bit actual values has been fully completed and only in the "Standstill" status.

This description is valid for the XXXX0101... and XXXX0102... hardware and software versions. The version is specified in the manufacturing number, which is part of the lateral marking on the module.

Connection Elements


Fig. 2.1.2-4: Connecting elements
g067103x

| Connection | Designation | Standard configuration *) |
| :---: | :---: | :---: |
| DI1+ | Digital input 1 | Enable input |
| DI2+ | Digital input 2 | Referencing input |
| DI- | $\begin{aligned} & 0 \mathrm{~V} \text { for DI1+ and } \\ & \text { DI2+ } \end{aligned}$ | Reference potential for Enable and Referencing input (electrically isolated from all other potentials) |
| A1 | Motor winding A |  |
| A2 | Motor winding A |  |
| B1 | Motor winding B |  |
| B2 | Motor winding B |  |

*) The given configuration applies only to standard applications. Adaptation for other applications is described in the corresponding sections.

### 2.1.2.3 Indicators



|  | LED | Link | Designation | Status | Function |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Busy |  | The selected operating mode is active and not yet finished. This operating mode may have been discontinued. |
|  |  |  |  | off | Positioning not active, drive motionless |
|  |  |  | Posit | yellow | Positioning active, drive in operation |
|  |  |  | Move | off | Move program not active. |
|  |  |  | program | yellow | Move program active |
|  | E | B |  | off | Referencing not active, drive motionless |
|  |  |  |  | yellow | Referencing active, drive in operation |
|  |  |  |  | off | Jog mode not active. |
|  |  |  | Jog Mode | yellow | Jog mode active, motor has been started using Direction_Pos or Direction_Neg. LED flashes briefly |
|  |  |  | Mailbox | off | Mailbox active, but no command active, drive motionless. |
| 067002x |  |  | mode | yellow | Mailbox active, and command active, drive in operation. |
|  |  | M_Pro |  | off | No Move program being processed |
|  | F | $\underset{\text { ACK }}{\operatorname{gram}}$ | program | yellow | A Move program is currently in progress. |
|  | G | $\begin{aligned} & \text { Stop } \\ & \text { N_AC } \end{aligned}$ | Drive Stop inverted | off | The bit Stop1_N or Stop2_N is 0 . In addition, the motor is at standstill and frequency output is 0 . Startup using Start is not possible. |
|  |  |  |  | green | The bits Stop1_N and Stop2_N are both set to 1 , or the drive is braking the unit. |
|  | H |  | Write access to EEPROM | red flashing 10 Hz | Write access to EEPROM |
|  | H | Ef | Error code Group error | red, Blinkcode | Group error, <br> Error message (cf. Chapter 3.3, "Error Blink Codes") issued |

WAGO-I/O-SYSTEM 750 I/O Modules

### 2.1.2.4 Operating Elements

The stepper controller 750-671 is not equipped with any operating elements. Changes to the configuration or parameters are made using the higher-order control too, or the WAGO-I/O-CHECK configuration tool.

### 2.1.2.5 Schematic Diagram



Fig. 2.1.2-7: Schematic diagram

## Technical Data

### 2.1.2.6 Technical Data

| Inputs |  |  |
| :---: | :---: | :---: |
| Number of inputs |  | 2 (DI1+, DI2+) |
| Input characteristik |  | Type 1 accordance with IEC61131-2 (2004) |
| Input voltage |  | DC -3V... 30 V |
| Signal voltage (0) |  | DC $-3 \mathrm{~V} \ldots+5 \mathrm{~V}$ |
| Signal voltage (1) |  | DC $15 \mathrm{~V} \ldots 30 \mathrm{~V}$ |
| Input filter |  | $100 \mu \mathrm{~s}$ |
| Input current ${ }_{\text {typ }}$. |  | 2.8 mA |
| Outputs |  |  |
| Number of outputs |  | 2 Outputs A1, A2 and B1, B2 for the connection of motor windings |
| Operating modes |  | Positioning, Referencing, Jog Mode, Move program |
| Resolution | Path | 23 Bit + sign |
|  | Velocity | 15 bit + sign |
|  | Acceleration | 15 bit + sign |
| Microstepping |  | 64 times internally |
| Output current ${ }_{\text {max }}$. |  | 1 A Nominal current ${ }^{1}$ per phase <br> 1.5 A Short-time current ${ }^{1)}$ per phase <br> The derating factor is $1 \%$ Kelvin from an ambient operating temperature of $25^{\circ} \mathrm{C}$ (see Fig. 1.1.1 8: Derating graph) |
| Protective functions |  | - Short circuit of motor windings is permitted <br> - Short circuit of motor windings against 0 V or 24 V results in the destruction of the output stage <br> - Reverse polarity of the 24 V supply <br> - Excess temperature of the output stage results in <br> shutdown ${ }^{2)}$ |
| Module Specific Data |  |  |
| Voltage supply |  | via system voltage internal bus (5 V DC) and power jumper contacts (24 V DC) |
| Current consumption (system voltage 5 V DC) ${ }_{\text {ca. }}$ |  | 85 mA |
| Current consumption (power jumper contacts 24 V DC ) ca. |  | $0 \mathrm{~mA}+$ load |
| Voltage via power jumper contacts |  | $24 \text { V DC (-15 \% ... +20 \%) }$ <br> Protected against reverse polarity |
| Current via power jumper contacts ${ }_{\text {max }}$. |  | 10 A |
| Electrical isolation |  | 500 V DC system voltage / field level (power jumper contacts) |

WAGO-I/O-SYSTEM 750
I/O Modules

| Data width, internal | 12 bytes input/output |
| :--- | :--- |
| Dimensions W x H* $\times \mathrm{D}$ <br> * (from upper edge of rail) | $12 \mathrm{~mm} \times 64 \mathrm{~mm} \times 100 \mathrm{~mm}$ |
| Weight | approx. 50 g |
| Standards and directives (see section 2.2 in manual on coupler / controller) |  |
| EMC Immunity to interference | in acc. with EN 61000-6-2 (2001) |
| EMC Emission of interference |  |
| Approvals (See Section 2.2 of the Coupler/Controller Manual) |  |
| C Conformity marking |  |

1) The figures are peak values
2) Detection system is not available


Fig. 2.1.2-8: Derating graph
g067121e

### 2.1.2.7 Process Image

The 750-671 I/O module provides the fieldbus coupler/controller 12 bytes input and output process image via 1 logical channel. The data to be sent and received are stored in up to 7 output bytes (D0 ... D6) and 7 input bytes (D0 ... D6), depending on the operating mode. Output byte D1 and input byte D1 are reserved and have no function assigned. $1 \mathrm{I} / \mathrm{O}$ module control and status byte (C0, S0) and 3 application control and status bytes (C1 ... C3, S1 ... S3) provide the control of the data flow.

## Please note

Mapping the process data of some I/O modules or their variations into the process image is specific for the fieldbus coupler/controller used. You will find both this information and the specific configuration of the relevant control/status bytes in the section on "Fieldbus Specific Configuration of Process Data" which describes the process image of the particular coupler/controller.

### 2.1.2.7.1 Overview

A basic distinction is drawn between the cyclic process image and the mailbox process image.

|  | Cyclic process image (Mailbox deactivated) |  | Mailbox process image (Mailbox activated) |  |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{gathered} \text { Off- } \\ \text { set } \end{gathered}$ | Input Data | Output Data | Output Data | Input Data |
| 0 | Status byte S0 | Control byte C0 | Status byte S0 | Control byte C0 |
| 1 | Reserved | Reserved | Reserved | Reserved |
| 2 | Process dataD0 ... D6 | Process dataD0 ... D6 | $\begin{gathered} \text { Mailbox } \\ \text { MB0 ... MB5 } \end{gathered}$ | $\begin{gathered} \text { Mailbox } \\ \text { MB0 ... MB5 } \end{gathered}$ |
| 3 |  |  |  |  |
| 4 |  |  |  |  |
| 5 |  |  |  |  |
| 6 |  |  |  |  |
| 7 |  |  |  |  |
| 8 |  |  | Reserved | Reserved |
| 9 | Status byte S3 | Control byte C3 | Status byte S3 | Control byte C3 |
| 10 | Status byte S2 | Control byte C2 | Status byte S2 | Control byte C2 |
| 11 | Status byte S1 | Control byte C1 | Status byte S1 | Control byte C1 |

Switching between the two process images is conducted through bit 5 in the control byte ( C 0 (C0.5). Activation of the mailbox is acknowledged by bit 5 of the status byte $\mathrm{S} 0(\mathrm{~S} 0.5)$.

WAGO-I/O-SYSTEM 750
I/O Modules

### 2.1.2.7.2 Control Byte 0, Status Byte 0

| Control byte C0 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| 0 | 0 | MBX | 0 | 0 | 0 | 0 | 0 |
| MBX | Mailbox mode <br> $0:$ Mailbox deactivated. <br> 1: Mailbox activated. <br> Reserved |  |  |  |  |  |  |


| Status byte S0 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| 0 | ERR | MBX | X | X | X | X | X |
| MBX | Mailbox mode |  |  |  |  |  |  |
|  | 0: Mailbox deactivated. <br> 1: Mailbox activated. |  |  |  |  |  |  |
| ERR | Error signaling |  |  |  |  |  |  |
|  | ERR can be enabled via a bit in the configuration table. ERR is not enabled in the defaul state. This means that errors will not result in a bit being set. |  |  |  |  |  |  |
|  | 0 : No error present. |  |  |  |  |  |  |
|  | 1: Error present. |  |  |  |  |  |  |
| X | Reserved |  |  |  |  |  |  |

Configuration of the control and status bytes $\mathrm{C} 1 \ldots \mathrm{C} 3$ and $\mathrm{S} 1 \ldots \mathrm{~S} 3$ depends on the set operating mode; this is described in the associated sections.

### 2.1.2.7.3 Cyclic Process Image

The process image appears as follows when the mailbox is deactivated ( C 0.5 $=0$ ):

| Off- <br> set | Input Data |  | Output Data |  |
| :---: | :---: | :---: | :---: | :---: |
| 0 | S0 | Status byte S0 | C0 | Control byte C0 |
| 1 | Reserved |  |  | Reserved |
| 2 | D0 | Process data | D0 | Process data |
| 3 | D1 | Process data | D1 | Process data |
| 4 | D2 | Process data | D2 | Process data |
| 5 | D3 | Process data | D3 | Process data |
| 6 | D4 | Process data | D4 | Process data |
| 7 | D5 | Process data | D5 | Process data |
| 8 | D6 | Process data | D6 | Process data |
| 9 | S3 | Status byte S3 | C3 | Control byte C3 |
| 10 | S2 | Status byte S2 | C2 | Control byte C2 |
| 11 | S1 | Status byte S1 | C1 | Control byte C1 |

The configuration of the process data depends on the set operating mode; this is described in the associated sections.

A basic distinction is drawn between the following process images:

- Positioning,
- Jogging,
- Move program,
- Velocity.


### 2.1.2.7.4 Mailbox Process Image

The process image appears as follows when the mailbox is activated $(\mathrm{C} 0.5=$ 1):

| Off- <br> set | Input Data |  | Output Data |  |
| :---: | :---: | :---: | :---: | :---: |
| 0 | S0 | Status byte S0 | C0 | Control byte C0 |
| 1 | Reserved |  |  | Reserved |
| 2 | MB0 | Opcode | MB0 | Opcode |
| 3 | MB1 | Status_Mbx | MB1 | Control_Mbx |
| 4 | MB2 | Reply <br> Parameter byte 1 | MB2 | Request <br> Parameter byte 1 |
| 5 | MB3 | Reply <br> Parameter byte 2 | MB3 | Request <br> Parameter byte 2 |
| 6 | MB4 | Reply <br> Parameter byte 3 | MB4 | Request <br> Parameter byte 3 |
| 7 | MB5 | Reply <br> Parameter byte 4 | MB5 | Request <br> Parameter byte 4 |
| 8 |  | Reserved |  | Reserved |
| 9 | S3 | Status byte S3 | C3 | Control byte C3 |
| 10 | S2 | Status byte S2 | C2 | Control byte C2 |
| 11 | S1 | Status byte S1 | C1 | Control byte C1 |

The individual applications can be set using opcodes.
Opcodes are assigned to different topical areas and are described in the sections that follow.

The control byte and status byte for the mailbox have the following function:

| Control_MBX |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| Toggle- <br> Flag | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Toggle-Flag If the data that have been written to the mailbox are to be accepted, the status of this bit is changed. Data is also accepted when an opcode is specified that is different from the previous one. Therefore: First write the data and then the opcode!
0 Reserved

| Status_MBX |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| Toggle- <br> Flag | Return-Code |  |  |  |  |  |  |

Return-Code The return code indicates whether the last command has been executed without any errors. If so, a value of 0 is returned. When the return code provides a value other than 0 , you must check the corresponding opcode. The return messages are then individual.
Toggle Flag The mailbox is evaluated when the status of the toggle flag is different in the Control_MBX. The status of the bit is then also changed.

### 2.1.2.8 Mailbox Mode

The mailbox expands the application range considerably.
The mailbox is activated when bit 5 of the control byte C 0 is set to 1 . Activation of the mailbox is acknowledged by bit 5 of the status byte S 0 .

## Note

The Mailbox mode is not selected automatically when the mailbox is activated in the coupler/controller! Bit 7 of control byte C 1 must be set to 1 for this.

### 2.1.2.9 Table Manager

Access to the tables is handled using the Table Manager. Possible types of tables:

- Move programs,
- Positioning of camshaft,
- Target positions,
- Configuration,
- Data recorder.

Several tables may exist at different storage locations for one type of table. The storage location is addresses using an index.

| Index | Storage location |
| :--- | :--- |
| $0:$ | not available / no table active / Factory Default for configuration / EEPROM |
| $1:$ | RAM 1 |
| $2:$ | RAM 2 |

Exceptions to this are: Configuration and the data recorder use RAM1 exclusively. The data from the data recorder can not be copied to the EEPROM.

One table of each type of table can be activated and this is then evaluated in the Move mode.

One table of each type can be saved to the EEPROM. Tables in the EEPROM can not be activated, but only copied to a RAM table. If a table is present in the EEPROM, it will be copied automatically to RAM1 and RAM2 following a reset and is activated such that it can be directly executed in RAM1. The tables are loaded from the control system by download. The following rules apply to downloading:

- A download is always conducted only into one table in the RAM.
- A download is only permitted when the target table is not active.

The download is checked for consistency using a checksum. If the checksum is not correct, the table that has been loaded is marked as invalid.

Tables may be copied. The following rules apply to copying of tables:

- The target table must be blank. Tables in the RAM can not be deleted using the command TBL_ERA.
- Copying is only permitted when the target table is not active.

The Table Manager detects whether a table is blank, valid or invalid (for example during a download or after a faulted download). This information is retained for each table in a status byte.

Access to a table (except for Configuration), including by other program modules, can be performed using the Table Manager. Depending on the table type, the following access options are available:

- Downloading of a table,
- Copying of a table,
- Deleting of a / all tables,
- Activating a table,
- Writing / Teaching of an element (position table only).

The position table stores target positions that can be queried using special commands. This position table enables target positions to be edited and taught, without having to change the Move program.

The table for the camshaft stores a bit sample that is output as a function of the position. Activation of a different table for the camshaft is performed immediately.

The table for configuration stores a data field that contains configuration data.

### 2.1.2.9.1 Download

Table download is performed to implement a transport layer for transferring relatively large data volumes via the I/O bus.
The data blocks that are to be transferred are fragmented into 4-byte blocks, which are then transferred to the module at each I/O module cycle. These data bytes are embedded in the mailbox and can be transferred simultaneously with the process data, ensuring control over this process while also in this mode.

A download is basically broken down into 3 phases:

1. Preparation for download using the command DLD_START
2. Transfer of data using the command DLD_CONT
3. Conclusion of download using the command DLD_END.

These commands are elucidated in the appendix.

### 2.1.2.9.2 Control

After downloading of tables types:

- Move program,
- Camshaft
- Position table
the tables, and the associated functions, must be enabled.
- The camshaft is always active after this.
- The Move program is active after this and can also be halted again, contrary to the camshaft.

These commands are elucidated in the appendix.

### 2.1.2.10 Configuration

The response of the stepper module is essentially determined by the settings in the configuration table. The configuration table is broken down into two sectors: Addresses 0 ... 127 directly describe the corresponding parameters, whereas addresses above 128 are interpreted as indicators. These indicators point to sources in the bit I/O table and are assigned to fixed targets in the same table.
The bit I/O table is broken down into two sectors: Addresses 0 ... 127 describe the data sources; addresses 128 ... 255 described the targets to which the indicator can point.


Fig. 2.1.2-9: Configuration and bit I/O tables
g067×30e

### 2.1.2.10.1 Configuration Table

The table below shows an excerpt from the configuration table.

| Configuration <br> variable | Offset <br> (Dec.) | Bit <br> Offs. | Data <br> type | Default | Range | Description |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| User_Conf_Id | 0 |  | UINT16 | 0 | $0 \ldots 50000$ | Data set numbers can be freely assigned <br> by the user. Numbers above 50000 are <br> reserved. |  |
| ConfVersion | 2 |  | UINT8 | 4 | $0 \ldots 254$ | Configuration version number |  |
| Application_Sele <br> ctor | 3 |  | UINT8 | 1 | $0 \ldots 2$ | Switching of applications. The <br> appropriate process image is activated <br> when a new application is selected. |  |
|  |  |  |  |  |  |  | 0: |

### 2.1.2.10.1.1 Configuration of Basic Parameters

The integrated output stage runs with 64 times microstepping. This means that the full step of a motor is divided into 64 single steps.
The following equations are related to microstepping.

### 2.1.2.10.1.1.1 Application Selection

Application_Selector, Offset 0, Range [0 ... 2]
The Application_Selector determines the basic function:

| Value | Application |
| :--- | :--- |
| 0 | Reserved |
| 1 | Positioning controller |
| 2 | Velocity control/Frequency output/PWM |

### 2.1.2.10.1.1.2 Prescaler for Maximum Velocity

Freq_Div, Offset 4, Range [4 ... 65335]
The maximum internal output frequency is derived from an internal 2 MHz cycle by a prescaler. When the smallest possible prescaler (4) is selected, a maximum internal frequency of $500,000 \mathrm{~Hz}$ is yielded.

### 2.1.2.10.1.1.3 Factor for Maximum Acceleration

Acc_Fact, Offset 6, Range [1 ... 65535]
Acceleration is given in steps $/ \mathbf{s}^{2}$. The specified value is multiplied by the acceleration factor (Acc_multiplier) and then divided by the frequency prescaler (Freq_Prescaler).
$\mathrm{a}=$ acceleration value * Acc_multiplier/Freq_Prescaler
Acceleration value: Setting via the process image, or parameter in an opcode.

### 2.1.2.10.1.1.4 Reference Run

Reference_Offset, Offset 108, Range [ $\pm 8388607$ ]
Position of reference switch.

## Reference_Mode, Offset 112

Mode for referencing on start of a reference run using the control bit M_Reference. At the start of a reference run via the mailbox using the Move command START_REFERENCING, the call parameters are used (and NOT the following configuration bits).

| Bit 1: |  |
| :--- | :--- |
| $0:$ | Reference run to reference switch |
| 1: | Reference run to limit switch |
| Bit 2: |  |
| $0:$ | Reference run to negative end of a reference switch |
| 1: | Reference run to positive end of a reference switch |
| Bit $3 \ldots 7$ Reserved |  |

### 2.1.2.10.1.1.5 Jog Mode

Acc_Fact, Offset 44, Range [1 ... 25000]
Default setup speed.
The current moving speed is used when this parameter is 0 .
Acc_Fact, Offset 62, Range [0 ... 32767]
Acceleration for Jog mode and Referencing.

### 2.1.2.10.1.1.6 Ramps

Acceleration_Stop_Fast, Offset 46, Range [0 ... 32767]
Default acceleration for STOP mode; the current acceleration is used when this parameter is 0 .

Acceleration_RampUp, Offset 48, Range [0 ... 32767]
Default acceleration for acceleration phase.
Acceleration_RampDown, Offset 50, Range [0 ... 32767]
Default acceleration for delay phase.

## Acceleration_RampUp_Param, Offset 52,

Range [0 ... 16777216]
Default acceleration time or acceleration path
Acceleration_RampDown_Param, Offset 56,
Range [0 ... 16777216]
Default deceleration time or deceleration path
Acceleration_Modes, Offset 60

| Bit 0 ... 1: AccType (Acceleration type) |  |
| :---: | :---: |
| 0: | constant acceleration |
| 1: | linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param |
| 2 : | $\sin ^{2}$ rise in acceleration; the period for acceleration increase is Acceleration RampUp Param |
| 3: | Reserved |
| Bit $2 . . .3$ 3 AccParam (Acceleration parameter) |  |
| 0: | no modification |
| 1: | Acceleration_RampUp_Param interpreted as the acceleration period |
| 2: | Acceleration_RampUp_Param interpreted as the acceleration path |
| 3: | Reserved |
| Bit $4 . . .5$ DecType (Deceleration type) |  |
| 0: | constant acceleration |
| 1: | linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param |
| 2 : | $\sin ^{2}$ acceleration; the period for acceleration increase is Acceleration_RampUp_Param |
| 3: | Reserved |
| Bit 6 ... 7: DecParam (Deceleration parameter) |  |
| 0 : | no modification |
| 1: | Acceleration_RampUp_Param interpreted as the acceleration period |
| 2: | Acceleration_RampUp_Param interpreted as the acceleration path |
| 3: | Reserved |

### 2.1.2.10.1.1.7 User Scaling Factors

The internal unit of measure for the position is a micro step. Velocity and acceleration are derived form this.

The scaling factors enable adaptation and conversion to application-specific units (path in $\mathrm{m}, \mathrm{mm}$, degrees, and velocities in $\mathrm{m} / \mathrm{s}$, degrees $/ \mathrm{s}$ ).

Conversion is performed by multiplying by a configurable factor *_Mult and then dividing by a configurable factor *_Div.

This way, fractions can be set with high accuracy within a wide range.

Pos_Mult, Offset 20, Range [1 ... 65535]
Pos_Div, Offset 22, Range [1 ... 65535]
Scaling factors for position.
Speed_Mult, Offset 28, Range [1 ... 65535]
Speed_Div, Offset 30, Range [1 ... 65535]
Scaling factors for speed.
Acc_Mult, Offset 32, Range [1 ... 65535]
Acc_Div, Offset 34, Range [1 ... 65535]
Scaling factors for acceleration.
If the conversion violates the permissible value range, the error message 1511 or 1512 is issued.

### 2.1.2.10.1.1.8 Brake

Braketime_Turn_On, Offset 100, Range [1 ... 8388607]
Activation time for brake in [ms].
Braketime_Turn_Off, Offset 104, Range [0 ... 8388607]
Switch-off time for brake in [ms].

### 2.1.2.10.1.1.9 Hardware/Software Configuration

HwSwConfig, Offset 19

| Bit $0 \ldots$ 1: Reserved |  |
| :--- | :--- |
| Bit 2: Drive_Direction (Direction of rotation inversion) |  |
| $0:$ | Output signal processed directly |
| 1: | Output signal: Direction of rotation inverted |
| Bit $3 \ldots 6:$ Reserved |  |
| Bit $7:$ Program_Autostart (Move program Autostart - Normal mode) |  |
| $0:$ | Move program activated only via Move program or Mailbox mode. |
| $1:$ | Move program activated immediately after startup, see description. |

### 2.1.2.10.2 Configuration using Control Byte C2

The following values can be configured using the control byte C 2 in the standard configuration.

### 2.1.2.10.2.1 Frequency Prescaler

The values for the frequency prescaler (Freq_Prescaler) are determined by the bits Freq_Range_Sel in control byte 2 (C2.0 and C2.1). If both of these bits are zero ( 0 ), the value for the parameter Freq_Div in the configuration table is used.

| Freq_Range_Sel | '00' | '01' | '10' | '11' |
| :--- | :--- | :--- | :--- | :--- |
| Freq_Prescaler <br> (frequency prescaler) | Freq_Div $<>0:$ <br> Parameter Freq_Div from <br> configuration table <br> Freq_Div $=0:$ <br> 200 | 80 | 20 | 4 |
| $\mathrm{f}_{\mathrm{p}, \text { max }}$ | Freq_Div $<>0:$ <br> $2 \mathrm{MHz} /$ Freq_Div <br> Freq_Div $=0:$ <br> 10 kHz | 25 kHz | 100 kHz | 500 kHz |

## Note

If Freq_Range_Sel $=0$ and configuration parameter Freq_Div $=0$, the variable Freq_Prescaler is set to 200 .

The moving speed is determined by the pulse frequency (fp), which is determined by the output data Velocity (D0 and D1) and by the prescaler Freq_Prescaler.
$\mathrm{fp}=$ Velocity $* 80 /$ Freq_Prescaler $[\mathrm{Hz}]$
The acceptable velocity range is $1 \ldots 25000$. The setting for the pulse frequency in [Hz] is given by selecting Freq_Prescaler $=80$.

## Note

The bits Freq_Range_Sel may only be modified when the control system is deactivated! These bits are therefore only accepted when Enable is not set.

### 2.1.2.10.2.2 Acceleration Factor

The value for the acceleration factor (Acc_Multiplier) is determined by the bits Acc_Range_Sel in control byte 2 (C2.2 and C2.3). If both of these bits are zero ( 0 ), the value for the parameter Acc_Fact in the configuration table is used.

| Acc_Range_Sel | '00' | '01' | '10' | '11' |
| :--- | :--- | :--- | :--- | :--- |
| Acc_Multiplier <br> (acceleration factor) | Acc_Fact <> 0: <br> Parameter Acc_Fact from <br> configuration table <br> Acc_Fact = 0: <br> 8 | 80 | 800 | 8000 |
| Acceleration period T to f <br> max <br> at max. acceleration 32767 | Acc_Fact <> 0: <br> Setting from <br> configuration <br> Acc_Fact = 0: <br> 7600 ms | 760 ms | 76 ms | 7.6 ms |

## Note

If Acc_Range_Sel = 0 and configuration parameter Acc_Fact $=0$, the variable Acc_Multiplier is set to 8 .

Acceleration is determined by the output data Acceleration (D2 and D3) and the prescaler Freq_Prescaler and by the acceleration factor Acc_Multiplier.
$\mathrm{a}=$ Acceleration * Acc_Multiplier / Freq_Prescaler [Hz/s]
The permissible acceleration range is $1 \ldots 32767$.
Acceleration is set in $[\mathrm{Hz} / \mathrm{s}]$ when the acceleration factor Acc_Multiplier is selected equal to the prescaler Freq_Prescaler.


## Note

The bits Acc_Range_Sel may only be modified when the control system is deactivated! These bits are therefore only accepted when Enable is not set.

### 2.1.2.10.3 Configuration via Mailbox Mode

The configuration data set elements are determined by an address. This address is yielded from the table assignment and may be greater than one byte; in this case the byte with the lowest value will be present at the specified address. The size of the element must also be given for unique access to an element.

The table containing the configuration values is given in the appendix in section 3.5, „Configuration Variables".

The complete data set is loaded to the RAM on a download and is then saved to the EEPROM; a module warm start is then carried out. The download is conducted using the commands DLD_START, DLD_CONT and DLD_END. These commands are explained in Chapter 2.1.2.9, "Table Manager".

The writing procedure to the EEPROM is signaled by LED H.
The download is conducted by the table manager. The configuration data set is not saved to the EEPROM until successful completion of the download. A warm start is carried out subsequently, regardless of whether the download was successful.

The Reset status bit is set after the warm start; this must be canceled using the Reset_Quit control bit. Only then is the module operational again.

As an alternative to this, individual parameters can be specifically modified while the module is in operation.

This requires the diagnostics opcodes (see Chapter 2.1.2.14, "Advanced Diagnostics").

If a valid configuration data set is available in the EEPROM after power-on, reset or a warm start of the module, this data set is loaded to the RAM; if not, the factory default data set is loaded, i.e. the module is restored to the WAGO as-delivered status.

### 2.1.2.10.4 Digital Signals and Signal Linking

The vital binary signals are addressed by central access functions. This permits easy, external access to all bits and allows linking of the bits to one another to be parameterized. Access to individual bits is performed using an index $0 \ldots 255$.

A bit function is defined by the function unit that sets the bit (source) and the function unit that reacts to this bit (target). Only the source is defined for output bits, and only the target for control bits. Only status bits have set links between two function units; they can, however, also be queries as output bits for further processing. Bit for which the source is not fixed are designated as linkable bits.

The universal filter functions FILT1 ... FILT8 possess a special status. The inputs for these filter functions are linkable bits that can be linked to any other bit. A query of these bits, on the other hand, provides information about the status of the filter. As a result, these bits represent a function between inputs and outputs.

The table containing the available bits is given in the appendix in section 3.4, „Bit field for I/O driver".

The following conventions apply:

- Source bits are assigned numbers 0 to 127 and may not be used as target bits. A source bit may reference several target bits.
- Target bits are assigned numbers 128 to 255 and may also be used as source bits. Target bits have exactly one source.
- References are stored in the configuration table. The names of the table entries correspond to those in the bit table. The prefix Ptr is placed in front of the identifier.
- The standard link between the source and target is entered in the column "Target/Source". This corresponds to the WAGO default settings (FACTORY_DEFAULT).


### 2.1.2.10.5 Linking of Bits

The expanded parameters are set using pointers (indices). The address for these pointers indicates a corresponding address in the bit I/O field. Allocation using names is also provided. "Ptr_nnn" indicates the variable "nnn".

Actual allocation is conducted using the content of the pointer.
The figure below illustrates allocation with an example of motor shutdown using Stop1_N and Stop2_N.


Fig. 2.1.2-10: Linking of bits

Index Ptr_Stop1_N has a value of 48 ( $0 \times 30$ ), thus assigning Input1 to the Stop1_N variable.
Index $\overline{\mathrm{P} t r}$ _Stop2_N has a value of 65 ( $0 \times 41$ ), thus assigning control bit C 1.1 to the Stop2_N variable.

The table excerpts given below show the corresponding entries for the configuration and bit I/O table.

| Configuration <br> variable | Address |  | Data <br> type | Default | Range | Description |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Dec. | Hex. |  |  |  |  |
| $\ldots$ |  |  |  |  |  |  |
| Ptr_Stop2_N | 177 | $0 \times B 1$ | UINT8 | $0 \times 41$ | $0 \ldots 255$ | Source for linkable bit 0xB1 |
| $\ldots$ |  |  |  |  |  |  |
| Ptr_Stop1_N | 194 | $0 \times C 2$ | UINT8 | $0 \times 30$ | $0 \ldots 255$ | Source for linkable bit 0xC2 |
| $\ldots$ |  |  |  |  |  |  |


| Name | Bit number |  | Type | Default allocation |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Sourc <br> e | Bit no. |  |
| $\ldots$ |  |  |  |  |  |  |
| Input1 | 48 | 0x30 | SRC | $\begin{aligned} & \text { KBUS_ST3_0 } \\ & \text { Stop1_N } \end{aligned}$ | $\begin{aligned} & 0 \mathrm{x} 90 \\ & 0 \mathrm{xC} 2 \end{aligned}$ | Input 1 |
| $\ldots$ |  |  |  |  |  |  |
| $\begin{aligned} & \text { KBUS_CTR } \\ & \text { L1_1 } \end{aligned}$ | 65 | 0x41 | SRC | Stop2_N | 0xB1 | Internal bus control byte 1 bit 1 |
| $\ldots$ |  |  |  |  |  |  |
| Stop2_N | 177 | 0xB1 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | KBUS <br> CTRL1_1 | 0x41 | Drive Stop 2 inverted |
| $\ldots$ |  |  |  |  |  |  |
| Stop1_N | 194 | 0xC2 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input1 | 0x30 | Drive Stop 1 inverted |
| $\ldots$ |  |  |  |  |  |  |

Linkable bits can be programmed for any source. This "linkability" enables flexible configuration and flexible arrangement of module terminal assignments. For example, the Start linkable bit can be set to the Input 1 fixed bit.

## Note

A linkable bit can also be linked to another linkable bit, but the maximum number of nesting levels is four (4). Too many nesting levels will yield an ambiguous result and the error ERR_LINK_NESTING will be issued.

## Note

The nesting levels are not checked until the system run time.
Linking of bits is performed in the device configuration and can only be changed by reconfiguration. An exception to this rule are the bits that are linked to MZERO and MONE. These bits can be set or reset as often as required during operation using mailbox commands of the Move program.

The example below provides an illustration of this:
Input 2 is normally set as the reference input. However, in a certain application is may be more advantageous to use Input 2 for specifying the direction of movement for the Jog mode. Moreover, a "1" at the input should signify that the motor is moving in a positive direction.

The address and length of the configuration variables are given in the appendix in section 3.5 , „Configuration Variables".

| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| ... |  |  |  |  |  |  |
| Ptr_FILT1 | 168 | 0xA8 | UINT8 | 0x00 | $0 \ldots 255$ | Source for linkable bit 0xA8 |
| $\ldots$ |  |  |  |  |  |  |
| Ptr_Direction_ Neg | 187 | 0xBB | UINT8 | 0x53 | 0 ... 255 | Source for linkable bit 0xBB |
| $\ldots$ |  |  |  |  |  |  |
| Filter1_Function | 224 | 0xE0 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: $1=$ inversion |
| $\ldots$ |  |  |  |  |  |  |

The bits required for this are given in the appendix in section 3.4, „Bit field for I/O driver".

| Name | Bit number |  | Type | Default allocation |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Sourc <br> e | Bit no. |  |
| $\ldots$ |  |  |  |  |  |  |
| Input2 | 49 | 0x31 | SRC | KBUS_ST3_1 <br> Set Reference | $\begin{aligned} & 0 \times 91 \\ & 0 x B C \end{aligned}$ | Input 2 |
| $\ldots$ |  |  |  |  |  |  |
| FILT1 | 168 | 0xA8 | FILT | ZERO | 0x00 | Timer / Filter 1 |
| $\ldots$ |  |  |  |  |  |  |
| Direction <br> Neg | 187 | 0xBB | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL } \\ & 3 \_3 \end{aligned}$ | 0x53 | Move in negative direction. |
| $\ldots$ |  |  |  |  |  |  |

A prerequisite for this is that the mailbox has already been activated. This is explained in Chapter 2.1.2.8, "Mailbox Mode".

Applying the procedure described above, the bits for the standard configuration control and status bytes can also be modified.


## Attention

Any change to the standard configuration will nullify the description given for the changed items.

Unassigned linkable bits can be linked to the constant bits ZERO or ONE.

### 2.1.2.10.5.1 Special Bits: ZERO, ONE, MZERO and MONE

The ZERO and ONE bits are fixed. The ZERO bit is always deleted and has a value of 0 , the ONE bit is always set and has a value of 1 .
Linkable bits can be set to a fixed value using ZERO and ONE bits.
The MZERO and MONE bits have the same function, but also possess an additional function when they are the source for linkable bits.
The status of linkable bits is given by the source bit. As a result, linkable bits can not be changed by commands or access functions. An exception to this rule are the linkable bits that are linked to MZERO and MONE. A bit that is linked to MZERO is first deleted after a reset, but can be manipulated as required using the mailbox command or the Move program. A bit that is linked to MONE is initially set after a reset and is otherwise treated the same as a bit linked to MZERO.

### 2.1.2.10.5.2 Filters, Low Pass, Timers and Counters

The filter is configured using the table with the configuration values (see Chapter 3.5, „Configuration Variables").

Eight (8) special bits are defined that can implement the following functions:

1. Inverting,
2. Starting edge filter,
3. Low pass,
4. Pulse extension,
5. Monoflop, not retriggerable,
6. Pulse delay,
7. Math,
8. Counter, up,
9. Counter, up, stop at overrun,
10. Counter, down,
11. Counter, down, stop at overrun.

The functions Inverting and Starting edge filter react to the linkable input bit and trigger the output immediately.

The functions Low pass, Pulse extension, Monoflop and Pulse delay react to the linkable input bit and trigger the output in accordance with the selected function at a time constant for which parameters can be assigned. This time can be set between $0 \ldots 16777215 \mathrm{~ms}$.


Fig. 2.1.2-11: Inverting
There are two statuses for the starting edge filter: After a reset this filter is in the Wait status, as long as the input is active. The output provides the value zero. As soon as the input signal is zero for the first time the filter switches to its operating status and the input signal is passed on to the output without being changed. An operational change back to the Wait status is not provided.


Fig. 2.1.2-12: Starting edge filter
The Low pass does not accept any change of the input signal until the new status is constant during the runtime.


Fig. 2.1.2-13: Low pass 500 ms
Pulse extension sets the output on an input $0 \rightarrow 1$ edge. The output is reset when the set time expires after the $1 \rightarrow 0$ edge. Retriggering during the runtime is possible.


Fig. 2.1.2-14: Pulse extension 500 ms
The monoflop function sets the output on an input $0 \rightarrow 1$ edge. The output is reset after the set time expires. Retriggering during the runtime is not possible.


Fig. 2.1.2-15: Monoflop 500 ms not retriggerable, with short input pulse


Fig. 2.1.2-16: Monoflop 500 ms not retriggerable, with long input pulse
Pulse extension sets the output when the set time has expired after an input $0 \rightarrow 1$ edge. The output is reset as soon as the input is deactivated. The output is not reset if the input is deactivated before the set time expires.


Fig. 2.1.2-17: Pulse delay 500 ms

Application example: Filters connected in series: Monoflop 500 ms , inverting and a second monoflop 100 ms .


Fig. 2.1.2-18: Filters connected in series: Monoflop 500 ms , Inverting and second monoflop 100 ms

The math function reacts independently of the input bit. The value for this value can only be set to a value, incremented or decremented using commands. These commands can be transferred in the mode "Mailbox Move command", or processed as a component of the downloaded program in the mode "Program mode". The output is set when the counter has a value other than zero and is reset when the filter reaches zero. The commands for modifying the filter can only be used in the function "Math" or "Counters".

In the mode "Counter, up" / "Counter, down" the filter value is raised or lowered by one for each $0 \rightarrow 1$ edge of the filter input. The maximum counting frequency for external signals is 1 kHz ; internal signals are normally evaluated once per program cycle.

The mode "Counter, up, stop" / "Counter, down, stop" behaves in the same manner as "Counter, up" / "Counter, down", except that counting is halted when the filter value reaches zero. What this also means is that the filter value must have a starting value other than zero, with subsequent counting then performed to zero.

### 2.1.2.10.6 Move Commands

These commands are classified as follows:

- Table commands
- Move Commands
- Auxiliary commands

In addition to pure Move commands, auxiliary commands and table commands are also accepted. The Move commands are passed along to the command interpreter. The table commands and auxiliary commands are required exclusively for the Move program mode.

A process is started using Move commands; there is no waiting for the end of the process (such as reaching a target).

Most commands are processed directly, except for the following cases:
Move commands are not started until the previous Move command has reached its target. Table processing is interrupted in this case until the target is reached.

An exception here are the direct Move commands _IMM (immediate), which discontinue the Move command currently in progress and are directly processed.

Commands that wait on an event are repeated until the event occurs.
The Move command manager decides from which source the Move commands are to be accepted. Potential sources are:

- Status control,
- Limit switches,
- Move commands via mailbox commands,
- Positioning,
- Referencing,
- Jog mode,
- Program mode.

Status control and limit switches are handled with priority; they can only execute commands for braking the drive. Switching between the other setpoint sources is performed by selecting the corresponding mode.

A Move program is used to execute individual movements one after the other. Some values can also be set using the Move program.

There are two ways of processing a Move program:

- Program mode:

The individual commands are compiled and loaded to the module by download. The Move program can then be executed there through the Program mode (see Chapter 2.1.2.11.1.7, "Move program mode")

- Move task via mailbox:

The module can be operated via the mailbox using the move commands. Movement can be made directly to different positions. This command is accepted only when the mode "Move task via mailbox"(Chapter 2.1.2.11.2, "Move Mode via Mailbox") has been activated.

Each individual step in the Move program has the following format:

| Byte | Meaning |
| :--- | :--- |
| 1 | Command |
| 2 | Data 1 |
| 3 | Data 2 |
| 4 | Data 3 |

The individual commands are elucidated in the appendix in section 3.2, „Commands for Move Mode ".

### 2.1.2.10.7 Scaling, Number Ranges and Units

Stepper drives rotate at a defined angle on each pulse. The software is oriented toward this pulse output and the internal unit of measure for the position is, accordingly, a "Microstep". Velocity and acceleration are derived form this. The interface enables adaptation and conversion to application-specific units (path in $\mathrm{m}, \mathrm{mm}$, degrees, and velocities in $\mathrm{m} / \mathrm{s}$, degrees $/ \mathrm{s}$ ).

### 2.1.2.10.7.1 Internal Units of Measure

### 2.1.2.10.7.1.1 Time

On account of the periodical processing employed, time is measured in TICKS, with a TICK being the duration of one scan interval. A TICK is equal to one millisecond. Physical units based on time are converted accordingly.

### 2.1.2.10.7.1.2 Travel

The travel, or path, is measured in "steps". The number range is 24 bits, including sign.

Position range: -8388608 ... +8388607, Presentation in two's complement.

### 2.1.2.10.7.1.3 Velocity

Velocity is measured in "steps per unit of time", with the range being $\pm 15$ bits.
Velocity range:
Velocity $_{\min } \ldots$ Velocity $_{\max }=-25000 \ldots+25000$. $^{\text {. }}$
The maximum pulse rate is 500000 Hz . This frequency is derived from an internal 2 MHz cycle by a prescaler.
Parameters can be assigned to the prescaler, with the permissible range being Freq_Prescaler $=4$... 65535 .

The maximum pulse rate $f_{\text {max }}$ is calculated by:

$$
\begin{aligned}
\mathrm{f}_{\max } & =25000 /(12.5 \mathrm{~ms} * \text { Freq_Prescaler }) \\
& =2 \mathrm{MHz} / \text { Freq_Prescaler } \\
& =500000 \mathrm{~Hz} \ldots 30.5 \mathrm{~Hz} \\
\text { Resolution } & =1 /(12.5 \mathrm{~ms} * \text { Freq_Prescaler }) \\
& =80 \mathrm{~Hz} / \text { Freq_Prescaler } \\
& =20 \mathrm{~Hz} \ldots 1.2 \mathrm{mHz}
\end{aligned}
$$

| Freq_Prescaler | $\mathbf{f}_{\text {max }}$ : maximum <br> velocity/frequency | Frequency <br> resolution |
| :--- | :--- | :--- |
| 4 | 500000 Hz | 20 Hz |
| 80 | 25000 Hz | 1 Hz |
| 65535 | $30,5 \mathrm{~Hz}$ | 1.2 mHz |

To ensure the highest degree of accuracy, the value Freq_Prescaler should be set for the smallest whole value at the greatest speed required by the motor.

For example, if a stepper motor is to operate at 200 steps and 64 microsteps at speeds between $0 \ldots 20 \mathrm{~s}^{-1}$, a Freq_Prescaler range of $4 \ldots 7$ is possible. A setting of Freq_Prescaler $=7$ provides the highest degree of accuracy and frequency resolution.

Freq_Prescaler $=2000000 \mathrm{~Hz} / \mathrm{f}_{\text {max }}$
with $\mathrm{f}_{\max }=$ Speed $*$ Number of steps * Microsteps $=\mathrm{n} * \mathrm{Z} * \mathrm{M}$ yields:

$$
\begin{aligned}
\text { Freq_Prescaler } & =2000000 \mathrm{~Hz} /(\mathrm{n} * \mathrm{Z} * \mathrm{M}) \\
& =2000000 /(20 * 200 * 64)=7.8125
\end{aligned}
$$

At this selected Freq_Prescaler, the module can output a maximum pulse frequency of 285714.29 Hz at a setpoint of $0 \ldots 25000$, which corresponds to a motor speed of 22.32 Hz . For a specified speed of exactly 20 Hz , a setpoint of

$$
\begin{aligned}
\text { Velocity } & =\left(\mathrm{f} / \mathrm{f}_{\max }\right) * \text { Velocity_max }=(\mathrm{n} * \mathrm{Z} * \mathrm{M} / \mathrm{fmax}) * 25000 \\
& =(\mathrm{n} * \mathrm{Z} * \mathrm{M} /(2000000 / \text { Freq_Prescaler })) * 25000 \\
& =20 \mathrm{~Hz} * 200 * 64 * 7 * 25000 / 2000000=22400
\end{aligned}
$$

must be specified in the process image.
Alternatively, an attempt can also be made to achieve a decadic relationship between the setting and the motor speed by selecting a different Freq_Prescaler. For example, Freq_Prescaler could also be selected as 6, in which case the module could output a maximum pulse frequency of 333333,3 Hz at a setpoint of $0 \ldots 25000$, which corresponds to a motor speed of 26,04 Hz . For a speed of 20 Hz a setpoint of
$20 \mathrm{~Hz} * 200 * 64 * 6 * 25000 / 2000000=19200<\sim>20000-4 \%$
must be specified. Here, the setting is nearly 100 times the motor speed.
At a setting of Freq_Prescaler $=80$, the numerical speed value is equal to the output frequency in [Hz].

These values can also be specified using user-specific units that can be defined. For this, the specified data for speed is multiplied by a factor Speed_Mult prior to internal processing and then divided by a factor Speed_Div. If the internal $\rightarrow$ external or external $\rightarrow$ internal conversion violates the permissible value range, the error message
1513 (UNITS_SPEED_INT_RESULT) or
1514 (UNITS_SPEED_USER_RESULT) is issued.

### 2.1.2.10.7.1.4 Acceleration

The prescaler for velocity also figures into the definition for acceleration. Acceleration is given as
$\left(\right.$ Steps / s$\left.{ }^{2}\right)$ * Acc_Multiplier / Freq_Prescaler.
The initial factor Acc_Multiplier is determined such that the highest and lowest required acceleration can be easily specified.

Acceleration is scaled to $[\mathrm{Hz} / \mathrm{s}]$ for Acc_Multiplier $=1$ and Freq Prescaler $=$ 1.

These values can also be specified using user-specific units that can be defined. For this, the specified data for acceleration is multiplied by a factor Acc_Mult prior to internal processing and then divided by a factor Acc_Div. If the internal $\rightarrow$ external or external $\rightarrow$ internal conversion violates the permissible value range, the error message
1515 (UNITS_ACC_INT_RESULT) or 1516 (UNITS_ACC_USER_RESULT) is issued.

### 2.1.2.10.7.2 External Units of Measure

Internal representation can also be converted to application-specific units using conversion factors. Conversion is performed by multiplying by a configurable factor (*_MULT) and then dividing by a configurable factor (*_DIV). This way, fractions can be set with high accuracy within a wide range. These factors are explained in greater detail in the following sections.

### 2.1.2.10.7.2.1 Path

The setting data for the positions are multiplied by the configuration factor Pos_Mult prior to internal processing and then divided by the configuration factor Pos_Div.

For example, is a step (or microstep) corresponds to travel of 0.12 mm , the setting can be given in $\mu \mathrm{m}$ by selecting Pos_Mult = 1 and Pos_Div = 120, or in mm by selecting Pos_Mult $=25$ and Pos_Div $=3$.

If the internal $\rightarrow$ external or external $\rightarrow$ internal conversion violates the permissible value range, the error message 1511 (UNITS_POS_INT_RESULT) or 1516 (UNITS_POS_USER_RESULT) is issued.

### 2.1.2.10.7.2.2 Velocity

The setting data for velocity are multiplied by the configuration factor Speed_Mult prior to internal processing and then divided by the configuration factor SPEED_DIV and the prescaler Freq_Prescaler.

If the internal $\rightarrow$ external or external $\rightarrow$ internal conversion violates the permissible value range, the error message
1513 (UNITS_SPEED_INT_RESULT) or
1514 (UNITS_SPEED_USER_RESULT) is issued.

### 2.1.2.10.7.2.3 Acceleration

The setting data for acceleration are multiplied by the configuration factor Acc_Mult prior to internal processing and then divided by the configuration factor Acc_Div.

If the internal $\rightarrow$ external or external $\rightarrow$ internal conversion violates the permissible value range, the error message
1515 (UNITS_ACC_INT_RESULT) or 1516 (UNITS_ACC_USER_RESULT) is issued.

### 2.1.2.11 Positioning

### 2.1.2.11.1 Operation via Cyclic Process Image

Different operating modes are available with the stepper modules. These are described in the following sections.

The application Stepper positioning control is selected using the configuration parameter Application_Selector $=1$.

### 2.1.2.11.1.1 Selecting a Mode

A mode can only be selected when the module is ready for operation and no other mode is active. This is the case when the status bits Ready and Stop_N_ACK are active and Start_ACK and Start are not active.
If these condition is not fulfilled, but a mode request bit is nevertheless set, mode selection is delayed until this condition is fulfilled.
This ensures that any tasks already in progress are ended properly.
A mode is selected by setting the mode request bit. If a mode is already active, setting of a further mode request bit has no function; the old mode (in progress) is continued.

Selection of a mode is confirmed by the associated mode status bit *_ACK.

### 2.1.2.11.1.2 Ending a Mode

A mode is ended when the associated mode request bit is canceled. If the drive is still in motion, it is then braked at the acceleration Acceleration_Stop_Fast. The assigned mode status bit will not be canceled until the drive comes to a standstill.

The Standstill status bit is set when the drive is motionless.
A mode is also ended when Stop_N_ACK is reset. If the drive is still in motion, it is then braked at the acceleration Acceleration_Stop_Fast. The assigned mode status bit will not be canceled until the drive comes to a standstill.

A mode is also ended when Ready is reset. Velocity is set immediately to zero, regardless of the status of the drive. The assigned mode status bit is canceled immediately. This procedure poses the risk of losing control over the drive and allowing the motor to run down in an uncontrolled manner, in particular at loads with high moments of inertia. This is also normally associated with step losses, meaning a reference run must subsequently be started.

### 2.1.2.11.1.3 Sequence Diagram for Selection and Ending of Modes



Fig. 2.1.2-19: Sequence diagram for Positioning
g067x20e

| $(1)$ | The module is ready for operation when no error is present after setting of Enable. |
| :--- | :--- |
| $(2)$ | An operating mode can be selected when Stop_N_ACK has been set. |
| $(3)$ | Mode 1 is selected. |
| $(4)$ | Mode 1 has been accepted by the module. |
| $(5)$ | The drive is started by the Start rising edge in Mode 1. |
| $(6)$ | Start can be canceled if the Start_ACK bit has been set. |
| $(7)$ | Mode 1 is ended. The drive is run down to standstill. |
| $(8)$ | Mode 1 is ended. The drive is motionless. |
| $(9)$ | Mode 2 is selected. |
| $(10)$ | Mode 2 has been accepted by the module. |
| $(11)$ | The drive is started by the Start rising edge in Mode 1. |
| $(12)$ | Start can be canceled if the Start_ACK bit has been set. |

WAGO-I/O-SYSTEM 750

### 2.1.2.11.1.4 Positioning Mode

The Positioning mode is possibly only when the Mailbox is deactivated.
First, the mode must be activated using M_Positioning. The Positioning mode is active when the M_Positioning_ACK bit is set. Then, the following setpoints can be specified:

- Velocity,
- Acceleration,
- Absolute position.

The permissible velocity range is $1 \ldots 25000$. A velocity equal to 0 , velocities greater than 25000 and negative velocities are not permitted and will result in an error message.

The permissible acceleration range is $1 \ldots 32767$. An acceleration equal to 0 and negative acceleration are not permitted and will result in an error message.

The setpoints are not accepted until a rising edge of Start. The drive starts up, or frequency is output, directly after the setpoints are accepted. The bit On_Target is canceled immediately and is not reset until the final position has been reached.

The Busy bit is set from the time when the setpoints are accepted until the target is reached.

New setpoints can be activated during the run by a new rising edge of Start. Movement is made toward the new position immediately at the new velocity and acceleration. Movement toward the old position is not continued (on-thefly change). This function also allows you to change only the velocity or acceleration during an ongoing process.

## Attention

With linear $\sin ^{2}$ acceleration, the "on the fly" set point value can only be taken over when the drive is running at $\mathrm{v}=$ const. With constant acceleration the new set up value is taken over during the ramps.

The special features associated with limit switches and the Jog and Referencing modes are described in the corresponding sections.

### 2.1.2.11.1.4.1 Positioning Process Image

The Positioning process image represents the standard configuration for stepper positioning control and is shown in the following tables.

| Off <br> set | Input Data |  | Output Data |  |
| :--- | :--- | :--- | :--- | :--- |
| 0 | S0 | Status byte S0 | C0 | Control byte C0 |
| 1 | Reserved | Reserved |  |  |
| 2 | D0 | Actual Velocity L | D0 | Velocity L |
| 3 | D1 | Actual Velocity H | D1 | Velocity H |
| 4 | D2 | Reserved | D2 | Acceleration L |
| 5 | D3 | Reserved | D3 | Acceleration H |
| 6 | D4 | Actual position L | D4 | Target position L |
| 7 | D5 | Actual position M | D5 | Target position M |
| 8 | D6 | Actual position H | D6 | Target position H |
| 9 | S3 | Status byte S3 | C3 | Control byte C3 |
| 10 | S2 | Status byte S2 | C2 | Control byte C2 |
| 11 | S1 | Status byte S1 | C1 | Control byte C1 |



| Status byte S1 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| $\begin{gathered} \text { M_Drive } \\ \text { ByMBX_ } \\ \text { ACK } \end{gathered}$ | M_Jog ACK | M_Refer ence_AC K | M_Progr am_ACK | M_Positi oning_A CK | $\underset{\bar{K}}{\text { Start_AC }}$ | $\begin{gathered} \text { Stop_N_- } \\ \text { ACK } \end{gathered}$ | Ready |
| Ready $\begin{array}{ll}\text { R } \\ 0 \\ \\ \\ \\ & 1\end{array}$ |  | The module is not ready for operation. Either a corresponding request is present via Enable, or an error has resulted in cancellation of Ready. When the bit switches from 1 to 0 the output stage is deactivated, or the output frequency is set to 0 . Readiness for operation has been requested via Enable and no error is present. |  |  |  |  |  |
| Stop_N_ACK $\begin{aligned} & \text { A } \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \end{aligned}$ |  | nowledge req The control sy or the Enable or the drive is this status. <br> The control sy and the Enabl | st bit Stop2 tem has rese put has a (1) notionless. T <br> tem has set the input has a | he request bit ignal drive can n request bit signal or the | Stop2_N <br> be started up <br> op2_N <br> drive is being | sing the Star <br> aked. | ntrol bit in |
| Start_ACK | St 0 0 1 | $\begin{array}{ll}\text { Positioning } & \text { Th } \\ & \text { im } \\ & \text { ev } \\ & \text { W } \\ & \text { al } \\ & \text { im }\end{array}$ |  | de. <br> he Start requ function of th pecified setp <br> . Movement <br> if the drive is <br> PreCalc_A <br> dy been preca <br> diately (on th | t is canceled. selected oper ints have been s made directly already turning. K is set, the m culated and w fly). | ing mode. accepted from to the new <br> vement sequ not be start | process position, has |
|  |  | Referencing $\begin{array}{ll}\text { Th } \\ & \text { op } \\ & \text { cat }\end{array}$ |  | The reference run is started. If the reference run is still in operation, the (new) setpoints are again accepted and calculated (same procedure as for positioning). The reference un is then restarted. |  |  |  |
|  |  | Mailbox Mod | No usin <br> No be i acti | No effect. Handshake not performed. Various commands can be issued via the mailbox as soon as the Mailbox mode is activated. |  |  |  |
| M_Positioning_ACK P |  | oning mode |  |  |  |  |  |



| Status byte S2 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| Error | PreCalc <br> ACK | Referenc e_OK | Direction | $\underset{d}{\text { On_Spee }}$ | StandStill | Busy | $\begin{gathered} \text { On_Targ } \\ \text { et } \end{gathered}$ |
| On_Target | Target reached. <br> The significance of this bit depends on the selected operating mode. <br> 0: A new mode will be selected, or a movement made to a new position. <br> 1: Positioning: The defined position has been reached. <br> Move program: The current Move program has been concluded successfully. <br> Referencing: <br> The reference point has been moved to and set successfully. <br> Jog Mode: <br> The bit is not used in this mode and remains at 0 . <br> Mailbox mode: <br> Function of mailbox command. |  |  |  |  |  |  |
| Busy |  | e command be selected mode rive is rotatin The mode has On_Target bit Positioning: Move program Referencing: Jog Mode: <br> Mailbox mode | ng executed. s active and or frequency been ended. Op is set. | ask has been output is not eration is com <br> ment being 1 urrent Move ment made t rive has been n. <br> ion of mailbox | started; qual to 0 . pleted succes ade toward sp rogram is bein ward referenc started up usin <br> command. | y only <br> ied posit xecuted. int. <br> he pushb | the <br> $n$ and is |
| StandStill |  | e at standstill, Motor is turni Motor at stand | or frequency <br> g. <br> till. | tput at 0 . |  |  |  |
| On_Speed |  | ing speed ach The drive has The drive has | eved. <br> ot reached its reached its set | etpoint speed int speed. |  |  |  |
| 0 : Drive moving in the negative direction. <br> 1: Drive moving in the positive direction. |  |  |  |  |  |  |  |
| Reference_OK |  | rencing OK <br> when reference <br> A reference ru <br> The reference | run has been has been sta oint has been | uccessfully <br> d. <br> successfully | ncluded <br> cated in the r | nce run |  |
| 0: Precalculation not yet completed, or no request received. <br> 1: Precalculation completed. |  |  |  |  |  |  |  |
| $0:$1:No error present for the drive. |  |  |  |  |  |  |  |

WAGO-I/O-SYSTEM 750
I/O Modules


| Status byte S3 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| Reset | SetupSpe ed_Activ e_ACK | X | X | X | X | Input2 | Input1 |
| $\begin{array}{ll}\text { Input 1 } & \\ & \text { St } \\ & \text { In } \\ & \text { be } \\ & 0: \\ & \\ & 1:\end{array}$ |  | Status for Input 1 <br> In the default setting, input DI1 is linked with the motor shutdown circuit. Shutdown can be performed via DI1 or through the control system. <br> 0 : Current is being supplied to the motor, but it is at standstill. <br> If the motor is still turning it is put into standstill by the STOP acceleration command. The motor can not be started up. This is signaled via bit Stop_N_ACK. <br> 1: The drive may be started. |  |  |  |  |  |
| Input2 | Sta Inp 0 1 $1:$ | or Input | e refere tch is noter tch is acter | put in th ated. | It settin |  |  |
| SetupSpeed_Active_ ACK |  | peed act <br> y limite <br> celerati <br> miting n <br> iting a | up spee e is acc e e drive | modes. <br> is limite | ration i <br> param | imited. Th | rrently |
| Reset |  | has per le reset onfirme reset si reset has Power-o h the R urs afte tables ration. | a reset detecte deleted confirm arried or a wa tus bit; g the us module | e contro t_Quit. <br> not yet $t$ of the st be ac iguratio incons | h this b <br> ed with can be dged us EEPRO <br> nd must | bit is set <br> Quit. ed by the eset_Quit. olatile dat loaded to | a reset <br> rol system also arameters re proper |
| X |  |  |  |  |  |  |  |

WAGO-I/O-SYSTEM 750
I/O Modules

### 2.1.2.11.1.4.2 Sequence Diagram for Positioning



Fig. 2.1.2-20: Sequence diagram for positioning
g067x21x

| $(1)$ | The module is ready for operation when no error is present after setting of Enable. |
| :--- | :--- |
| $(2)$ | An operating mode can be selected when Stop_N_ACK has been set. |
| $(3)$ | Positioning mode is selected. |
| $(4)$ | The Positioning mode has been accepted by the module. |
| $(5)$ | The drive is started by the Start rising edge. |
| $(6)$ | The setpoint from the process image is accepted and movement made toward the <br> target position. <br> Start can be canceled after Start_ACK has been set. |
| $(7)$ | The drive has reached its target position. |
| $(8)$ | The drive is restarted by the Start rising edge. |
| $(9)$ | The current setpoint from the process image is accepted, the patch recalculated and <br> movement made toward the target position, where applicable, on the fly. <br> Start can be canceled after Start_ACK has been set. |

### 2.1.2.11.1.5 Referencing Mode

First, the mode must be activated using M_Reference. The Referencing mode is active when the M_Reference_ACK bit is set.

The bit Direction_Neg must also be set if the reference run is to be started in a negative direction, or the Direction_Pos bit set when the reference run is to be started in the positive direction. Direction for reference switch and information detailing whether movement is to be made to the reference switch or a limit switch, specified by the Reference_Mode configuration parameter.

If a reference run is started via the mailbox with the move command START_REFERENCING, the starting direction, moving direction for the reference switch and the information specifying whether movement is to be made toward a reference switch or limit switch, are transferred as parameters.

The reference run is always performed at the setup speed SpeedSetup and at the setup acceleration SetupAcceleration.

## Note

The referencing speed should be low so as to take the mechanical requirements into account (such as length of limit switch cams, residual travel after final shutdown, etc).

The reference run is started by the Start rising edge. The drive starts up, or frequency is output, directly after the setpoints are accepted. The On_Target bit is canceled immediately and is not set again.

The Busy bit is set from the time of start until the reference run is completed.
If a limit switch is recognized before the reference switch is reached, the reference run is continued in the opposite direction. If a limit switch is again recognized before a reference switch, the reference process is terminated and an error message generated.

If the drive is at a limit switch it will not move further.
In the Mailbox mode the call of the command START_REFERENCING is acknowledged by error message 23 .
No error message is issued in the Referencing mode. In this case, the ERR_RANGE_NEG, or ERR_RANGE_POS bit is set and can then be evaluated.

### 2.1.2.11.1.5.1 Referencing Process Image

The Referencing process image corresponds to that for Positioning, see Chapter 2.1.2.11.1.4.1, „Positioning Process Image".

### 2.1.2.11.1.5.2 Sequence Diagram for Referencing



Fig. 2.1.2-21: Sequence diagram for referencing
g067×23x

| $(1)$ | The module is ready for operation when no error is present after setting of Enable. |
| :--- | :--- |
| $(2)$ | An operating mode can be selected when Stop_N_ACK has been set. |
| $(3)$ | Referencing mode is selected. |
| $(4)$ | The Referencing mode has been accepted by the module. |
| $(5)$ | The drive is started by the Start rising edge. |
| $(6)$ | The reference run is started. <br> Start can be canceled if Start_ACK has been set. |
| $(7)$ | The reference point has been moved to and set. |

### 2.1.2.11.1.5.3 Start Parameters for Referencing Mode

## Referencing to positive end of reference switch, starting in negative direction

| Operating mode |  |  |  | Note |
| :---: | :---: | :---: | :---: | :---: |
| Referencing, <br> M_Reference = 1 |  | Mailbox, <br> Command START_ <br> REFERENCING |  |  |
| Reference_Mode , Bit 0 | 0 | Parameter 3 Bit 0 | 0 | Referencing to reference switch |
| Direction_Pos | 0 | Parameter 3 Bit 1 | 0 | Start in negative direction |
| Direction_Neg | 1 |  |  | Stion |
| Reference_Mode , Bit 1 | 1 | Parameter 3 Bit 2 | 1 | Referencing to positive end |



Fig. 2.1.2-22: Referencing to positive end of reference switch, with start in negative direction from positive movement range
g067×10e


Fig. 2.1.2-23: Referencing to positive end of reference switch, with start in negative direction from negative movement range


Fig. 2.1.2-24: Referencing to positive end of reference switch with start in negative direction from limit switch

## Note

The drive is not started on a start from the limit switch. In the Mailbox mode the error message 23 is generated on calling of command START_REFERENCING. No error message is generated in the Referencing mode. The Bit ERR_RANGE_POS or ERR_RANGE_NEG bit is set!

## Referencing to negative end of reference switch, starting in negative direction

| Operating mode |  |  |  | Note |
| :---: | :---: | :---: | :---: | :---: |
| Referencing, <br> M_Reference = 1 |  | Mailbox, Command START REFERENCING |  |  |
| Reference_Mode $\text { , Bit } 0$ | 0 | Parameter 3 Bit 0 | 0 | Referencing to reference switch |
| Direction_Pos | 0 | meter 3 Bit 1 | 0 | direction |
| Direction_Neg | 1 |  |  |  |
| Reference_Mode , Bit 1 | 0 | Parameter 3 Bit 2 | 0 | Referencing to negative end |



Fig. 2.1.2-25: Referencing at the negative end of reference switch with start in negative direction from positive movement range


Fig. 2.1.2-26: Referencing at the negative end of reference switch with start in negative direction from negative movement range


Fig. 2.1.2-27: Referencing at negative end of reference switch with start in negative direction from reference switch

## Note:

On a start from the reference switch, the starting direction is reversed by the module to first ensure that the reference switch is free.

## Referencing to positive end of reference switch, starting in positive direction

| Operating mode |  |  |  | Note |
| :---: | :---: | :---: | :---: | :---: |
| Referencing, M_Reference $=\mathbf{1}$ |  | Mailbox, Command START_ REFERENCING |  |  |
| Reference_Mode $\text { , Bit } 0$ | 0 | Parameter 3 Bit 0 | 0 | Referencing to reference switch |
| Direction_Pos | 1 | Parameter 3 Bit 1 | 1 | Start in positive direction |
| Direction_Neg | 0 |  |  | Sat in positive direction |
| Reference_Mode , Bit 1 | 1 | Parameter 3 Bit 2 | 1 | Referencing to positive end |



Fig. 2.1.2-28: Refderencing at positive end of reference switch with start in positive direction from positive movement range
g067×16e


Fig. 2.1.2-29: Referencing to positive end of reference switch with start in positive direction from positive movement range, reference switch not found

## Referencing of limit switch with start in negative direction

| Operating mode |  |  |  | Note |
| :---: | :---: | :---: | :---: | :---: |
| Referencing, <br> M_Reference $=1$ |  | Mailbox, Command START_ REFERENCING |  |  |
| Reference_Mode $\text { , Bit } 0$ | 1 | Parameter 3 Bit 0 | 0 | Referencing to limit switch |
| Direction_Pos | 0 | Parameter 3 Bit 1 | 0 | Start in negative direction |
| Direction_Neg | 1 |  |  |  |
| Reference_Mode , Bit 1 | x |  |  |  |



Fig. 2.1.2-30: Referencing to limit switch with start in negative direction from positive limit switch


Fig. 2.1.2-31: Referencing to negative limit switch with start in negative direction from positive movement range


Fig. 2.1.2-32: Referencing to limit switch with start in negative direction from negative limit switch

### 2.1.2.11.1.6 Jog and Stepping Mode

The drive can be run manually at the defined setup speed when the Jog mode is active. Control is implemented via Direction_Pos or Direction_Neg. The two control bits are locked against each other. The run is ended when the set timeout period (stepping mode) expires via the process image. A timeout of zero allows unlimited movement, as long as Direction_Pos or Direction_Neg is set (Jog mode).

If the setup speed is parameterized as zero, the Jog mode is run at speed 1.
If movement is made to a limit switch during the Jog mode, the drive will stop. After that, movement can only be made away from the limit switch.

The drive stops when it leaves the movement range defined by the parameter Drive_Range_Neg and Drive_Range_Pos. The drive can then be operated outside the movement range using a repeated JOG command.

### 2.1.2.11.1.6.1 Jog and Stepping Mode Process Image

This process image is different from the standard configuration for stepper positioning control and is shown in the table below.

| Off <br> set | Input Data |  | Output Data |  |
| :--- | :--- | :--- | :--- | :--- |
| 0 | S0 | Status byte S0 | C0 | Control byte C0 |
| 1 | Reserved | Reserved |  |  |
| 2 | D0 | Current velocity (LSB) | D0 | Reserved |
| 3 | D1 | Current velocity (MSB) | D1 | Reserved |
| 4 | D2 | Reserved | D2 | Timeout (LSB) |
| 5 | D3 | Reserved | D3 | Timeout (MSB) |
| 6 | D4 | Current position (LSB) | D4 | Reserved |
| 7 | D5 | Current position | D5 | Reserved |
| 8 | D6 | Current position (MSB) | D6 | Reserved |
| 9 | S3 | Status byte S3 | C3 | Control byte C3 |
| 10 | S2 | Status byte S2 | C2 | Control byte C2 |
| 11 | S1 | Status byte S1 | C1 | Control byte C1 |

The function of the control and status bytes corresponds to the standard configuration for stepper positioning control given in Chapter 2.1.2.11.1.4.1, "Positioning Process Image".

### 2.1.2.11.1.6.2 Sequence Diagram for Jog and Stepping Mode



Fig. 2.1.2-33: Sequence diagram, JogMode
g067x24x

| $(1)$ | The module is ready for operation when no error is present after setting of Enable. |
| :--- | :--- |
| $(2)$ | An operating mode can be selected when Stop_N_ACK has been set. |
| $(3)$ | The Jog mode is selected. |
| $(4)$ | The Jog mode has been accepted by the module. |
| $(5)$ | The drive is activated by the Start rising edge. |
| $(6)$ | The Jog mode is activated, the drive can be started using the pushbutton <br> Direction_Pos and Direction_Neg. <br> Start can be canceled if Start_ACK has been set. |
| $(7)$ | The drive is restarted by the Start rising edge. |
| $(8)$ | The Jog mode is activated, the drive can be started using the pushbutton <br> Direction_Pos and Direction_Neg. <br> Start can be canceled if Start_ACK has been set. |

WAGO-I/O-SYSTEM 750
I/O Modules

### 2.1.2.11.1.7 Move program mode

A Move program can be downloaded to the I/O module via the mailbox.
The available commands for this are given in the section 3.2, „Commands for Move Mode".

First, the mode must be activated using M_Program. The Move program mode is active when the M_Program_ACK bit is set.

The Move program is started on a rising edge.
The address for the first command to be executed is given via the process image.

The Program_Running bit is set from the time of start to the end of the program. This bit can be queried using the mailbox command GET_BIT.

The On_Target and Busy bits are controlled by the individual program commands.

When the bit SetupSpeed_Active_ACK is set at the same time for setup, speed is limited to the defined setup speed.

### 2.1.2.11.1.7.1 Move Program Process Image

This process image is different from the standard configuration for stepper positioning control and is shown in the table below.

| Off <br> set | Input Data |  | Output Data |  |
| :--- | :--- | :--- | :--- | :--- |
| 0 | S0 | Status byte S0 | C0 | Control byte C0 |
| 1 | Reserved | Reserved |  |  |
| 2 | D0 | Current velocity (LSB) | D0 | Reserved |
| 3 | D1 | Current velocity (MSB) | D1 | Reserved |
| 4 | D2 | Current value for command <br> counter (LSB) | D2 | Starting value for command <br> counter (LSB) |
| 5 | D3 | Current value for command <br> counter (MSB) | D3 | Starting value for command <br> counter (MSB) |
| 6 | D4 | Current position (LSB) | D4 | Reserved |
| 7 | D5 | Current position | D5 | Reserved |
| 8 | D6 | Current position (MSB) | D6 | Reserved |
| 9 | S3 | Status byte S3 | C3 | Control byte C3 |
| 10 | S2 | Status byte S2 | C2 | Control byte C2 |
| 11 | S1 | Status byte S1 | C1 | Control byte C1 |

The function of the control and status bytes corresponds to the standard configuration for stepper positioning control given in Chapter 2.1.2.11.1.4.1, "Positioning Process Image".

### 2.1.2.11.1.7.2 Sequence Diagram for Move Program



Fig. 2.1.2-34: Sequence diagram, Move program
g067x22x

| $(1)$ | The module is ready for operation when no error is present after setting of Enable. |
| :--- | :--- |
| $(2)$ | An operating mode can be selected when Stop_N_ACK has been set. |
| $(3)$ | The Move program mode is selected. |
| $(4)$ | The Move program mode has been accepted by the module. |
| $(5)$ | The drive is started by the Start rising edge. |
| $(6)$ | The Move program is started on the first command. <br> Start can be canceled if Start_ACK has been set. |
| $(7)$ | The current Move program has reached its last position. |
| $(8)$ | The drive is restarted by the Start rising edge. |
| $(9)$ | The Move program in progress will be terminated and the drive set to standstill. The <br> Move program is then restarted on the first command. <br> Start can be canceled if Start_ACK has been set. |

### 2.1.2.11.1.7.3 Example of Move Program

In this example of a Move program, first the velocity (20000) and then the acceleration (3000) is set. After this, a "True" signal is anticipated at Input 1 on line 2. If the signal is "True", movement is made to Position 1 (specified position $=65065$ ) and then the system waits for a "False" signal at input 1 on line 4. If the "False" signal is received, movement is made to Position 2 (specified position $=0$ ). The system then returns to line 2 of the Move program, i.e. it waits for a "True" signal at Input 1.

| Line in the Move table | Opcode | $\begin{array}{\|l\|} \hline \text { Data } \\ \text { (LSB) } \end{array}$ | Data | Data (MSB) | Meaning |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | MB2 | MB3 | MB4 | MB5 |  |
| 0 | 0x 25 | 0x20 | 0x4E | 0x00 | Set velocity to 20000 |
| 1 | 0x22 | 0xB8 | 0x0B | 0x00 | Set acceleration to 3000 |
| 2 | 0x71 | 0x30 | 0x01 | 0x00 | Query, Input $1=11 "$ |
| 3 | 0x02 | 0x20 | 0xFE | 0x00 | Move to position 65065 |
| 4 | 0x71 | 0x30 | 0x00 | 0x00 | Query, Input $1=$ "0" |
| 5 | 0x02 | 0x00 | 0x00 | 0x00 | Move to position 0 |
| 6 | 0xF5 | 0x02 | 0x00 | 0x00 | Go to line 2 |
| 7 | 0x70 | 0xD0 | 0x07 | 0x00 | Wait 2000 ms |

### 2.1.2.11.1.7.4 Autostart

An existing Move program is started automatically after a module reset when the configuration bit HwSwConfig.Program_AutoStart (Bit 7) is set.

Prerequisites for successful automatic start:

- Valid Move program present in EEPROM,
- The HwSwConfig.Program_AutoStart bit is set in the configuration,
- The Rest status bit is set and has not yet been canceled,
- The Ready status bit is set,
- The Stop_N_ACK status bit is set.

A Move program started by HwSwConfig.Program_AutoStart can be ended by canceling Reset. The bit is reset by Reset_Quit.

A Move program is started only one time after each reset by HwSwConfig.Program_AutoStart.

A Move program started with HwSwConfig.Program_AutoStart is always started at an address of 0 .

### 2.1.2.11.2 Move Mode via Mailbox

The mailbox must first be displayed. This is described in Chapter 2.1.2.8, "Mailbox Mode".

After that, the Move commands via mailbox mode must be activated. This is accomplished by setting bit 7 in the control byte C1.

Only then can Move commands be specified.

### 2.1.2.11.2.1 Move Commands

The module can be operated via the mailbox using the move commands. Movement can be made directly to different positions. This command is accepted only when the mode Move mode via mailbox has been activated.

The available commands for move find you in the appendix in chapter 3.2, "Commands for Move Mode".

### 2.1.2.11.3 Limiting of Moving Range

### 2.1.2.11.3.1 Hardware Limit Switch

The hardware limit switches are active in the Positioning and Velocity control applications. These devices limit the movement path.

Any allocation of limits switches to the direction of movement must be maintained. The LimitSwitch_Neg hardware limit switch restricts the movement range to smaller positions, i.e. in the negative direction. The LimitSwitch_Pos hardware limit switch restricts the movement range to larger positions, i.e. in the positive direction.

## Positioning

If movement is made to a limit switch in the Positioning mode, the drive will brake the movement until standstill using the defined deceleration Acceleration_Stop_Fast.
The drive can only be started in the Jog and Referencing modes when it is located at a limit switch.

## Jog Mode

If movement is made to a limit switch in the Jog mode, the drive will brake the movement until standstill using the defined deceleration Acceleration_Stop_Fast.
The drive can then be moved away from the limit switch by pressing the "Jog" button Direction_Neg or Direction_Pos again; from the positive limit switch in a negative direction and from the negative limit switch in a positive direction.
The drive will brake movement again until standstill using the defined deceleration Acceleration_Stop_Fast as soon as it moves away from the limit switch. The drive is then no longer located at the limit switch and can be run in any mode without any restrictions.

## Referencing

## Attention

During the reference run, limiting of the moving range is not evaluated by the software limit switch! This may result in damage to the system if proper functioning of the hardware limit switch is not ensured!

If the drive is located at a limit switch in the Referencing mode to a reference switch, it can only be started in the Jog or Referencing mode. Only a negative direction of movement is possible from the positive limit switch and vice versa.

If a reference run has been made to a limit switch in the Referencing mode, the drive will end up at the limit switch and a special operating mode will be activated.
In this special mode the drive can be moved away from the limit switch in any arbitrary mode, with the positive limit switch only permitting movement in a negative direction and the negative limit switch in a positive direction. The special mode is terminated 100 ms after the drive leaves the limit switch.

### 2.1.2.11.3.2 Software Limit Switch

The permissible movement range of the drive is limited by the hardware limit switch. Options are also available, however, for restricting the permissible movement range using limits that can be parameterized (software limit switches), for example if no hardware limit switches are available.

Note
Evaluation of the hardware limit switches has priority over evaluation of the software limit switches.

The software limit switches are defined by the limits Drive_Range_Neg and Drive_Range_Pos in the Configuration table. The limit Drive_Range_Neg restricts the range to smaller positions, i.e. in the negative direction, while Drive_Range_Pos restricts the range for larger positions, i.e. in the positive direction.

The software limit switches are only active in the Positioning and Move program via mailbox modes, as well as some subfunctions being available in the Jog mode. The switches are not evaluated in other modes.

## Attention

During a reference run, limiting of the moving range is not evaluated by the software limit switch! This may result in damage to the system if proper functioning of the hardware limit switch is not ensured!

The limits Drive_Range_Neg and Drive_Range_Pos define the permissible range of movement. If one of these defined limits is violated, the associated bit is set.
The default setting is Drive_Range_Neg = 0x800001 and Drive_Range_Pos = 0x7FFFFF.

If movement is made beyond a defined movement range, the drive is brought to standstill using the defined deceleration Acceleration_Stop_Fast and, after that, only those directions of movement accepted that move the unit back into the permissible range; the exception here is the Jog mode.

In the Jog mode the drive is brought to a standstill each time it attempts to move out of the permissible range. In this mode the drive can also be operated outside the movement range defined by the software limit switches with repeated JOG commands. The software limit switches are not active again until the drive is back within the defined range.

### 2.1.2.12 Expanded Positioning Functions

### 2.1.2.12.1 Rotary Axis

The "Rotary axis" function is activated by the parameter Rotary_Axis_Period being written with a value other than zero. If the Rotary_Axis_Period parameter is zero, a linear and limited movement range is assumed.

The position is repeated with a rotary axis every $2 \pi$ or $360^{\circ}$. The Rotary_Axis_Period parameter indicates how many motor steps correspond to one rotation around the axis by $2 \pi$ or 360 .

The actual value for rotary axis is always within the range $0 \ldots$ Rotary_Axis_Period. This ensures that no internal overrun occurs with relative motion repeated any number of times.

| Parameter | Linear axis | Rotary axis |
| :--- | :--- | :--- |
| Rotary_Axis_Period | 0 | Microsteps per revolution $>0$ |
| Working range | Drive_Range_Neg <br> $\ldots$ <br> Drive_Range_Pos | Limited to Drive_Range_Neg ... <br> Drive_Range_Pos when Drive_Range_Neg $>=0$ <br> or Drive_Range_Pos < Rotary_Axis_Period, <br> otherwise unrestricted |
| Actual value | Working range | $0 \ldots$ Rotary_Axis_Period, periodic |
| Setpoint value | Working range | Absolute Positioning: <br> $0 \ldots$ <br> Rotary_Axis_Period |
| Relative Positioning: <br> $-8388607 \ldots 8388607$. <br> Can be repeated any <br> number of times. <br> No internal overrun |  |  |

The setpoint setting distinguishes between absolute and relative positioning.

### 2.1.2.12.1.1 Relative Positioning

The target position is added to the current position for relative positioning. The "Rotary axis" mode is initially ignored during calculation of the position; as a result, the "virtual target" may lie outside the range $0 \ldots 2 \pi$. This allows relative positioning to be performed over several revolutions. The actual value, however, is reported only within the range $0 \ldots 2 \pi$; the number of completed revolutions can not be determined.

The direction of movement depends on the sign for the relative setpoint.

### 2.1.2.12.1.2 Absolute Positioning

The target position is always within the range $0 \ldots 2 \pi$ for absolute positioning. A setpoint defined outside of this range will result in an error.

On a movement task from standstill, the system determines in what direction the target can be reached in the shortest time.

For a positioning movement at a starting velocity, or target velocity, the direction of movement that requires no, or the fewest, changes in direction will be selected.

Absolute positioning permits braking at a certain velocity setting to a precisely defined spot (e.g. coil end that is to be stopped exactly at an attitude angle of 0 from full speed, only possible via mailbox!).

### 2.1.2.12.2 Camshaft

The camshaft provides pulses as a function of position for nine (9) channels CAM1 ... CAM9. Up to 50 switching positions can be freely defined through channels $1 \ldots 8$. Channel CAM9, on the other hand, supplies a periodic signal as a function of position.

Parameterization of channels $1 \ldots 8$ is performed using a table containing 50 entries. Each entry consists of a position xp (24-bit) and a bit sample (8-bit). The bit samples each describe the position of the eight output channels CAM1 ... CAM8, which is valid starting from the assigned position xp up to the next larger position entry $\mathrm{xp}+1$.

The table entries are arranged according to ascending positions.
The bit sample for the first entry is output for lesser entries.
The configuration assigns Channel 9 the starting position, the cam width and the repeat cycle.

The activated camshaft is always active, independent of the Move mode, with the exception of the reset status.

In contrast to other setpoints, the switching positions for the camshaft are always given in "microsteps". Conversion from or to other user-specific units is not provided for.

The Camshaft table can not be edited in the module, but must be downloaded completely.

Example: Eight (8) entries are to be loaded to the camshaft table.

| Step No. | CAM |  |  |  |  |  |  |  | Position |  |  | Outputs |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | Byte 4 <br> MB5 | Byte 3 <br> MB4 | $\begin{array}{\|l} \text { Byte } 2 \\ \text { MB3 } \end{array}$ | Byte 1 <br> MB 3 |
| 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x00 | 0x2e | 0xe0 | 0x84 |
| 2 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0x00 | 0x5d | 0xc0 | 0x44 |
| 3 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0x00 | 0xbb | 0x80 | 0x22 |
| 4 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0x01 | 0x77 | 0x00 | 0x12 |
| 5 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x01 | 0xd4 | 0xc0 | 0x08 |
| 6 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0x02 | 0x90 | 0x40 | 0x44 |
| 7 | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0x07 | 0xb0 | 0xc0 | 0x42 |
| 8 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0x07 | 0xdf | 0xa0 | 0x41 |

The portion of the table highlighted in gray must be downloaded to the module.

The checksum for the table must also be calculated. To do this, the sum is taken over all the bytes. Here, the checksum is 0xb0d.

Opcodes given in Chapter 3.1.4.4, „Table Management Commands" are required for downloading.

The corresponding opcodes have been adapted in the following table for this case. For the complete scope and explanations, refer to the sections cited above.

### 2.1.2.12.3 Position Table

The position table enables a set Move program sequence containing variable positions to be run.

Up to 50 positions can be stored in the position table that can be queried by Move commands. The position table entries can be evaluated on the basis of absolute or relative Move commands.

The position table can be downloaded. As an alternative to this, individual entries can be written or "taught" as absolute or relative positions with the current position.

### 2.1.2.12.3.1 Teaching of Positions

Teaching of positions using the mailbox command POS_TABLE_TEACH allows the current actual value to the saved in the position table so that it is available as a target for a Move task.

The current actual value can be saved as the reference point for relative travel measurement.

The soft limit switches Drive_Range_Pos and Drive_Range_Neg can also be taught.

### 2.1.2.12.4 Control of a Motor Brake

Control of the motor brake is conducted using the Brake bit (see Chapter 3.4, „Bit field for I/O driver").
This bit is only available as an internal bit, as this module is not equipped with digital outputs. Nevertheless, reconfiguration can be performed to redirect this bit to a bit in the input process image that is not needed.

Control of this bit is performed from two OR-linked sources.
On the one hand, the Brake bit is set automatically as soon as the drive is running and is canceled as soon as the drive is at standstill. Defining of automatic control is performed using the configuration parameters Braketime_Turn_On and Braketime_Turn_Off. The Brake bit is then activated directly after the start of a move command. If the bit has not been set, execution of the move command will, however, be delayed by the Braketime_Turn_On time. The configuration parameter Braketime_Turn_Off defines the deactivation time for the Brake bit. This bit is deactivated before the target is reached by the Braketime_Turn_Off time. The brake can be controlled directly with this bit. The brake is released when the bit is set, and is applied when the bit is canceled.


Fig. 2.1.2-35: Control of motor brake
As an alternative, the brake can also be operated independently using the Brake_Manual bit (see Chapter 3.4, „Bit field for I/O driver"). This bit can be set and canceled externally and can also, for example, be linked to a camshaft channel so that it is switched as a function of position.

### 2.1.2.13 Other Applications

Other applications can be configured by modifying the stepper positioning control system.

### 2.1.2.13.1 Speed Control

The Frequency/Speed Control application represents a variant of Stepper control. All the functions for Stepper control can still be utilized. The basic difference is the modified process image which permits frequency and speed to be specified. Speed corresponds directly to the output frequency and the frequency ramps to acceleration.

With this module the stepper motor is operated at the specified speed.
Frequency generation is provided with one output channel and a cycle signal, along with a sign signal.

The output may also be switched to an "incremental encoder simulation", for outputting two square-wave signals offset by $90^{\circ}$.

The frequency/speed control system generates a definable output frequency. As with Step positioning, this frequency can be specified using the process image, the Jog mode, the Move task via mailbox and by the Program mode.

The frequency/speed control application is only feasible with the function "Rotary shaft". If the rotary shaft configuration value does not have a parameter of zero, a value of 100000 is assumed.

The frequency/speed control application is selected using the configuration parameters Application_Selector $=2$ and PWM Period $=0$.

All of the Stepper control functions can still be utilized. The basic difference is that the Positioning/Stepper control mode is replaced with a Speed set mode. Merely the speed and acceleration setting are evaluated for this in the process image.

Position acquisition is executed in the background in the frequency/speed control application. To prevent this from triggering a shutdown via the soft limit switches with Drive_Range_Pos or Drive_Range_Neg, the parameters Rotary_Axis_Period are used and parameters provided or simulated for a rotary axis. If parameters have been provided for the value Rotary_Axis_Period, this value is used for the rotary axis.

Step positioning/Stepper control contains a detailed description of this (selection of mode using M_Positioning and accepting of setpoints with Start).

The frequency/speed control application essentially influences speed interpretation in the process image and the evaluation of Rotary_Axis_Period. Otherwise, the complete functions of other modes, such as Jog mode, Referencing, Move task via mailbox and Program mode can be utilized.

### 2.1.2.13.1.1 Velocity Control Process Image

This process image is different from the standard configuration for stepper positioning control and is shown in the tables below.

| Off <br> set | Input Data |  | Output Data |  |
| :--- | :--- | :--- | :--- | :--- |
| 0 | S0 | Status byte S0 | C0 | Control byte C0 |
| 1 | Reserved | Reserved |  |  |
| 2 | D0 | Actual Velocity L | D0 | Velocity L |
| 3 | D1 | Actual Velocity H | D1 | Velocity H |
| 4 | D2 | Reserved | D2 | Acceleration L |
| 5 | D3 | Reserved | D3 | Acceleration H |
| 6 | D4 | Actual position L | D4 | Reserved |
| 7 | D5 | Actual position M | D5 | Reserved |
| 8 | D6 | Actual position H | D6 | Reserved |
| 9 | S3 | Status byte S3 | C3 | Control byte C3 |
| 10 | S2 | Status byte S2 | C2 | Control byte C2 |
| 11 | S1 | Status byte S1 | C1 | Control byte C1 |

The function of the bits in control bytes C1 ... C3 and in status bytes S1 ... S3 are determined by the Frequency/Speed control application. When switchover is made to this application, the linked locations for the old application are retained. The meaning of the bits for the standard configuration are explained below.


## Status byte S1



WAGO-I/O-SYSTEM 750
I/O Modules

| Control byte C2 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| $\underset{\text { it }}{\text { Error_Qu }}$ | PreCalc | 0 | 0 | Acc | e_Sel | Freq | e_Sel |
| Freq_Range_Sel |  | Select frequency prescaler. |  |  |  |  |  |
|  |  | rescaler F odule is to alues will The Freq current c | escaler <br> erated v <br> accept <br> aler pres <br> ation da | set for the mailbox en Enab s loaded | city sett at config to 0 . the para | ng these <br> req_Div | its when <br> the |
|  |  | '01': Freq_Pre | $=80$ | Fmax $=25 \mathrm{kHz}$ |  |  |  |
|  |  | '10': Freq_Pre | $=20$ | Fmax $=100 \mathrm{kHz}$ |  |  |  |
|  |  | '11': Freq_Prescaler $=4$ |  | Fmax $=500 \mathrm{kHz}$ |  |  |  |
| Acc_Range_S |  | Select acceleration factor. |  |  |  |  |  |
|  |  | These two bits are used to set the Acc_Multiplier factor for acceleration. |  |  |  |  |  |
|  |  | ' 00 ': The factor Acc_Multiplier is loaded with the parameter Acc_Fact from the current configuration data set. |  |  |  |  |  |
|  |  | '01': Acc_Multiplier $=80$ |  | $\mathrm{T}=760 \mathrm{~ms}$ |  |  |  |
|  |  | Acc_Mul | $=800$ | $\mathrm{T}=76 \mathrm{~ms}$ |  |  |  |
|  |  | '11': Acc_Multiplier = 8000 |  | $\mathrm{T}=7.6 \mathrm{~ms}$ |  |  |  |
| PreCalc |  | Precalculation for movement sequence |  |  |  |  |  |
|  |  | The setpoints are taken from the process image and, where required, a movement sequence precalculated. |  |  |  |  |  |
|  |  | 0: Each setpoint that is transmitted via cyclic telegram traffic must be accepted and processed. Any precalculated movement sequence is rejected. A movement sequence can be calculated and started using Start. |  |  |  |  |  |
|  |  | 1: The setpoints from the cyclic telegram traffic are to be ignored and the setpoint saved for the $0 \rightarrow 1$ edge used instead. If the starting speed is zero, a movement sequence wil be calculated in advance using this setpoint; this sequence can then be started with the normal delay using Start. |  |  |  |  |  |
| Error_Quit |  | Acknowledge error. All errors that are present are acknowledged at the rising edge from 0 to 1 . After acknowledgement, the error switches to 0 , or a new error is present: |  |  |  |  |  |
| 0 |  | Reserved |  |  |  |  |  |


| Status byte S2 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| Error | PreCalc ACK | X | Direction | On_Spee $\mathrm{d}$ | StandStill | Busy | X |
| $\begin{array}{ll}\text { Busy } & \text { Specified speed not yet reached. } \\ 0: \quad \text { Specified speed reached. }\end{array}$ |  |  |  |  |  |  |  |
| StandStill |  | at standstil otor is tur otor at sta | or frequency <br> g. <br> till. | $\text { atput at } 0 \text {. }$ |  |  |  |
| On_Speed |  | ng speed he drive h he drive $h$ | eved. <br> ot reached it reached its set | setpoint spee oint speed. |  |  |  |
| Direction |  | on of rot rive movi Dive movi | n. This bit is in the negative in the positiv | lid only whe direction. direction. | StandStill is |  |  |
| PreCalc_ACK |  | for precal t acknow ecalculat ecalculat | ation for mov ges the reque not yet comp completed. | ment sequenc for a precalc ted, or no req | lation using P est received. |  |  |
| Error |  | error statu | An error can th for the drive or the drive. | acknowledg | d using Error |  |  |
| X | X Reserved |  |  |  |  |  |  |

## Control byte C3

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reset_Qu <br> it | SetupSpe <br> ed_Activ <br> e | LimitSwi <br> tch_Neg | LimitSwi <br> tch_Pos | 0 | 0 | 0 | 0 |

LimitSwitch_Pos Limit switch input on movement in positive direction. This bit is linked to the internal bus.
0 : The positive direction limit switch is not actuated.
1: The positive direction limit switch is actuated. The drive is being run down.
LimitSwitch_Neg Limit switch input on movement in negative direction. This bit is linked to the internal
bus.
0 : The negative direction limit switch is not actuated.
1: The negative direction limit switch is actuated. The drive is being run down.
SetupSpeed_Active Velocity limited to setup speed in all modes. When the bit SetupSpeed_Active_ACK is set the drive speed is limited to the defined setup speed.
0 : Limiting not active
1: Limiting active
Reset_Quit Reset acknowledgement
0: Function not defined.
1: The Reset signal is reset.
Reserved

## Status byte S3

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reset | SetupSpe <br> ed_Activ <br> e_ACK | X | X | X | X | X | Input1 |

Input 1
In the default setting, input DI1 is linked with the motor shutdown circuit. Shutdown can be performed via DI1 or through the control system.
0 : Current is being supplied to the motor, but it is at standstill. If the motor is still turning it is put into standstill by the STOP acceleration command. The motor can not be started up. This is signaled via bit Stop_N_ACK.
1: The drive may be started.
SetupSpeed_Active_ Velocity limited to setup speed in all modes.
ACK
0 : Limiting not active
1: Limiting active The drive speed is limited to the parameterized setup speed.
Reset A module reset can be detected by the controller with this bit. The bit is set after a reset and is confirmed and deleted by Reset_Quit.
0 : No reset since last confirmation.
1: A reset has been carried out but not yet confirmed with Reset_Quit. Volatile data, parameters and tables for the module may be inconsistent and must be reloaded.
X
Reserved

### 2.1.2.14 Advanced Diagnostics

The diagnostics commands allow internal module information to be accessed. This includes:

- Error status of the device,
- Variables and status bits,
- Password,
- Configuration table and
- Position table.

The commands are elucidated in the appendix in chapter 3.1.4.5, „Diagnostics Commands".

### 2.1.2.14.1 Internal Status Variables

The module is provided with internal status variable that can be read out using the mailbox command DIAG_RD_VAR. These variables can also be acquired automatically by a data recorder.

The variable number determines the source to be read from.

| Variable number | Source |
| :--- | :--- |
| $0 \ldots 0 \times 1000:$ | defined variables are read (see also 3.6 "Internal Status <br> Variables") |
| $0 \times 1000 \ldots 0 \times 1100:$ | defined bits $0 \ldots 0 \times 100$ are read (see also 3.4 "Bit field for I/O <br> driver") |

The status variables are elucidated in the appendix in section 3.6, „Internal Status Variables".

### 2.1.2.14.2 Data Recorder

The data recorder allows two internal variable to be recorded in a definable time frame for later analysis. 500 values are recorded each time.

The configuration values Trace_Var1 and Trace_Var2 contain the index for the variables to be recorded (see "Internal Status Variables"). The configuration value Trace_MsecCycleTime denotes the scan (cycle) time in ms .

| Configuration value | Meaning |
| :--- | :--- |
| Trace_Var1 | Index for first recording variable |
| Trace_Var2 | Index for second recording variable |
| Trace_MsecCycleTime | Scan time in ms |

The Trace_Stored bit indicates that a complete data set has been recorded.
A $0 \rightarrow 1$ edge of Trace_Trigger initiates recording when the Trace_Armed bit is set.

A traced (recorded) data set can be read out using an upload command from the table manager (see Table Manager).

| Bits | deleted | set |
| :--- | :--- | :--- |
| Trace_Stored | Data set not yet available | a data set has been saved |
| Trace_Trigger | $0 \rightarrow 1$ edge starts recording |  |
| Trace_Armed | Triggering is blocked; an existing <br> data set is not overwritten | Triggering active; recording is <br> started by the next triggering event |

The internal bits (see Chapter 3.4, „Bit field for I/O driver") can be used as triggering sources. This is accomplished by entering the corresponding link in the configuration table. The control system can also initiate recording using the mailbox commands GET_BIT and SET_BIT. The trigger bits must be linked to the MONE internal bit for this.

WAGO-I/O-SYSTEM 750
I/O Modules

### 2.1.2.15 Connection Example



Fig. 2.1.2-36: Connection of bipolar stepper motors
g067010e

## 3 Appendix

### 3.1 Mailbox Commands

### 3.1.1 Overview of Mailbox Commands

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| General commands |  |  |  |
| IDLE | 0x00 | No task | 124 |
| Drive commands |  |  |  |
| DRIVE_COMMAND | 0x40 | Command for Move mode | 125 |
| Download command |  |  |  |
| DLD_START | 0x41 | Download Start | 126 |
| DLD_CONT | 0x42 | Download Continue | 129 |
| DLD_END | 0x43 | Completion of download | 132 |
| Table management commands |  |  |  |
| TABLE_ERASE | 0x44 | Tables will be deleted. | 133 |
| TABLE_COPY | 0x45 | Tables will be copied. | 135 |
| TABLE_START | 0x46 | Table is activated | 138 |
| TABLE_STOP | 0x48 | Ends table processing | 139 |
| TABLE_GET_ACTIVE | 0x4F | Determine active table | 140 |
| Diagnostics commands |  |  |  |
| DIAG_RD_ERROR | 0x49 | Information about error retrieved from error memory | 141 |
| DIAG_QUIT_ERROR | 0x4A | Terminates a device error condition | 142 |
| DIAG_RD_VAR | 0x4C | Read out internal variable | 143 |
| DIAG_RD_BIT | 0x4D | Read out internal bit | 144 |
| DIAG_QUERY_ STORAGE | 0x4E | Read out storage process status bit | 145 |
| Configuration table commands |  |  |  |
| CONFIG_SET_PTR | 0x50 | Set address for data access to the configuration | 146 |
| CONFIG_WR | 0x51 | Write access to configuration value | 147 |
| CONFIG_RD | 0x52 | Read access to configuration value | 148 |
| CONFIG_SAVE | 0x53 | Saves the current RAM configuration | 149 |
| CONFIG_RESTORE | 0x54 | Restores the configuration | 150 |


| Function | Opcode | Meaning | Page |
| :--- | :--- | :--- | :--- |
| Position table commands |  |  |  |
| POS_TABLE_CREATE | $0 x 5 \mathrm{C}$ | Generates a position table in the RAM. | 152 |
| POS_TABLE_SET_PTR | $0 x 5 \mathrm{D}$ | Sets an index for the subsequent entry to <br> be written with POS_TABLE_WR in the <br> position table | 153 |
| POS_TABLE_WR | $0 x 5 \mathrm{E}$ | Writes an entry to the active position <br> table | 154 |
| POS_TABLE_TEACH | $0 x 5 \mathrm{~F}$ | Writes the current position to the active <br> position table | 155 |

### 3.1.2 Overview of Mailbox Commands, Sorted by Opcodes

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| IDLE | 0x00 | No task | 124 |
| DRIVE_COMMAND | 0x40 | Command for Move mode | 125 |
| DLD_START | 0x41 | Download Start | 126 |
| DLD_CONT | 0x42 | Download Continue | 129 |
| DLD_END | 0x43 | Completion of download ... | 132 |
| TABLE_ERASE | 0x44 | Tables being deleted ..... | 133 |
| TABLE_COPY | 0x45 | Tables being copied ... | 135 |
| TABLE_START | 0x46 | Activates a table | 138 |
| TABLE_STOP | 0x48 | Ends table processing | 139 |
| DIAG_RD_ERROR | 0x49 | Information about error retrieved from error memory | 141 |
| DIAG_QUIT_ERROR | 0x4A | Terminates a device error condition | 142 |
| DIAG_RD_VAR | 0x4C | Read out internal variable | 143 |
| DIAG_RD_BIT | 0x4D | Read out internal bit | 144 |
| DIAG_QUERY STORAGE | 0x4E | Read out storage process status bit | 145 |
| TABLE_GET_ACTIVE | 0x4F | Determine active table | 140 |
| CONFIG_SET_PTR | 0x50 | Set address for data access to the configuration | 146 |
| CONFIG_WR | 0x51 | Write access to configuration value | 147 |
| CONFIG_RD | 0x52 | Read access to configuration value | 148 |
| CONFIG_SAVE | 0x53 | Saves the current RAM configuration | 149 |
| CONFIG_RESTORE | 0x54 | Restores the configuration | 150 |
| POS_TABLE_CREATE | 0x5C | Generates a position table in the RAM. | 152 |
| POS_TABLE_SET_PTR | 0x5D | Sets an index for the subsequent entry to be written with POS_TABLE_WR in the position table | 153 |
| POS_TABLE_WR | 0x5E | Writes an entry to the active position table | 154 |
| POS_TABLE_TEACH | 0x5F | Writes the current position to the active position table | 155 |

WAGO-I/O-SYSTEM 750
I/O Modules

### 3.1.3 Overview of Mailbox Commands, Sorted by Functions

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| CONFIG_RD | 0x52 | Read access to configuration value | 148 |
| CONFIG_RESTORE | 0x54 | Restores the configuration | 150 |
| CONFIG_SAVE | 0x53 | Saves the current RAM configuration | 149 |
| CONFIG_SET_PTR | 0x50 | Set address for data access to the configuration | 146 |
| CONFIG_WR | 0x51 | Write access to configuration value | 147 |
| DIAG_QUERY_ STORAGE | 0x4E | Read out storage process status bit | 145 |
| DIAG_QUIT_ERROR | 0x4A | Terminates a device error condition | 142 |
| DIAG_RD_BIT | 0x4D | Read out internal bit | 144 |
| DIAG_RD_ERROR | 0x49 | Information about error retrieved from error memory | 141 |
| DIAG_RD_VAR | 0x4C | Read out internal variable | 143 |
| DLD_CONT | 0x42 | Download Continue | 129 |
| DLD_END | 0x43 | Completion of download ... | 132 |
| DLD_START | 0x41 | Download Start | 126 |
| DRIVE_COMMAND | 0x40 | Command for Move mode | 125 |
| IDLE | 0x00 | No task | 124 |
| POS_TABLE_CREATE | 0x5C | Generates a position table in the RAM. | 152 |
| POS_TABLE_SET_PTR | 0x5D | Sets an index for the subsequent entry to be written with POS_TABLE_WR in the position table | 153 |
| POS_TABLE_TEACH | 0x5F | Writes the current position to the active position table | 155 |
| POS_TABLE_WR | 0x5E | Writes an entry to the active position table | 154 |
| TABLE_COPY | 0x45 | Tables being copied ... | 135 |
| TABLE_ERASE | 0x44 | Tables being deleted ..... | 133 |
| TABLE_GET_ACTIVE | 0x4F | Determine active table | 140 |
| TABLE_START | 0x46 | Activates a table | 138 |
| TABLE_STOP | 0x48 | Ends table processing | 139 |

### 3.1.4 Reference Commands - Mailbox Commands

### 3.1.4.1 General commands

### 3.1.4.1.1 IDLE (0x00)

No task is performed if the value for "Opcode" is 0 .

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| 0x00 |  |  |  |  |  |  |  |  |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | Reserved |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x00 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return | $0 \times 00$ : |  | OK |  |  |  |  |  |
| Code | $0 \times 01$ : |  | General error |  |  |  |  |  |

### 3.1.4.2 Move Commands

### 3.1.4.2.1 DRIVE_COMMAND ( $0 \times 40$ )

The module can be operated via the mailbox using the move commands. Movement can be made directly to different positions. This command is accepted only when the mode "Move task via mailbox"(chapter Fehler! Verweisquelle konnte nicht gefunden werden., „Fehler! Verweisquelle konnte nicht gefunden werden.") has been activated.

The commands available for the Move mode are described in chapter 3.2, "3.2".

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Command |  |  |  |  |  |  |  |
| MB3 | Data 1 |  |  |  |  |  |  |  |
| MB4 | Data 2 |  |  |  |  |  |  |  |
| MB5 | Data 3 |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Command |  |  |  |  |  |  |  |
| MB3 | Data 1 |  |  |  |  |  |  |  |
| MB4 | Data 2 |  |  |  |  |  |  |  |
| MB5 | Data 3 |  |  |  |  |  |  |  |
| Return Code | 0x00: |  | OK |  |  |  |  |  |
|  | $0 \times 01$ : |  | General error |  |  |  |  |  |
|  | 0x11: |  | The last command is still being executed |  |  |  |  |  |
|  | 0x12. |  | Command not accepted, for example, when a Move command has not yet been completed. |  |  |  |  |  |
|  | 0x13: |  | Unknown command |  |  |  |  |  |
|  | 0x23: |  | Access denied |  |  |  |  |  |

### 3.1.4.3 Download Commands

### 3.1.4.3.1 DLD_START (0x41)

## Download Start

Tables are always loaded into RAM (1 or 2) first. The cursor is first placed on the first entry. Only one table can be loaded at any one time; any previous, incomplete download is canceled and becomes invalid. Direct transfer to / from the EEPROM is not possible (see also TABLE_COPY). Download to the same RAM sector is rejected with an error message when a move program table is still active. Camshaft and position tables can also be overwritten when they are active.

## Default assignment

The default assignment for moving curve tables is PROG_END (0x00). Camshaft tables have the default assignment 0x80000000 (invalid position). The default assignment for position tables is 0 .

## Configuration tables

The EEPROM version number is expected in byte 5 during download of a configuration table. A complete table, with 128 data values, 32 bit each, is always expected.

Download formats (see also Request Data 4)

## Expanded 32-bit down-/upload

A DLD_CONT must be used for an 8-bit command / data sample and for a 32bit data entry / position entry in the table when downloading a Move program / a camshaft table. MB 4... 6 are ignored for an 8 -bit command / data sample.

## Compressed 24-bit down-/upload

When downloading a Move program / a camshaft table, those items are transferred with a DLD_CONT command for an 8-bit command / data sample and a 24 -bit date entry / position entry.

Maximum number of data sets (see also Request, Byte 5 and 6)

| Table | Typ <br> $\mathbf{e}$ | Max. number of data sets |
| :--- | :--- | :--- |
| Move program: | 1 | 400 |
| Camshaft | 2 | 50 |
| Position table | 3 | 50 |
| Configuration | 4 | 128 |
| Trace | 5 | 1000 |



| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x41 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Number of data sets |  |  |  |  |  |  |  |
| MB5 | EEPROM version number |  |  |  |  |  |  |  |
| Return Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x30: |  | Table being used |  |  |  |  |  |
|  | $0 \times 31$ : |  | General error |  |  |  |  |  |
| Status | 0 : |  | Download/Upload can be started |  |  |  |  |  |
|  | $1:$ |  | Error; Download/Upload not possible |  |  |  |  |  |

### 3.1.4.3.2 DLD_CONT (0×42)

## Download Continue

An entry is written to the selected table. The cursor is then moved to the next element. The request data are ignored for an upload. An error is returned when it is detected during a download that a transmitted Move table command is invalid, or if camshaft entries are transmitted NOT in ascending order. The data that has been transmitted will not be corrected. The table can not be valid with DLD_END however.

## Download formats:

## Expanded 32-bit down-/upload

A DLD_CONT must be used for an 8-bit command / data sample and for a 32bit data entry / position entry in the table when downloading a Move program / a camshaft table. MB $4 \ldots 6$ are ignored for an 8 -bit command / data sample.

## Move program table (Type 01)

| Step | MB2 | MB3 | MB4 | MB5 |
| :--- | :--- | :--- | :--- | :--- |
| 1.1 | Command 1 | Reserved | Reserved | Reserved |
| 1.2 | Data 1 (LSB) | Data 1 | Data 1 | Data 1 (MSB) |
| 2.1 | Command 2 | Reserved | Reserved | Reserved |
| 2.2 | Data 2 (LSB) | Data 2 | Data 2 | Data 2 (MSB) |
| $\ldots$ |  |  |  |  |

## Camshaft Table (Type 02)

| Step | MB2 | MB3 | MB4 | MB5 |
| :--- | :--- | :--- | :--- | :--- |
| 1.1 | Bit sample 1 | Reserved | Reserved | Reserved |
| 1.2 | Position 1 (LSB) | Position 1 | Position 1 | Position 1 (MSB) |
| 2.1 | Bit sample 2 | Reserved | Reserved | Reserved |
| 2.2 | Position 2 (LSB) | Position 2 | Position 2 | Position 2 (MSB) |
| $\ldots$ |  |  |  |  |

## Compressed 24-bit down-/upload

When downloading a Move program / a camshaft table, those items are transferred with a DLD_CONT command for an 8-bit command / data sample and a 24-bit date entry / position entry:

Move program table (Type 01)

| Step | MB2 | MB3 | MB4 | MB5 |
| :--- | :--- | :--- | :--- | :--- |
| 1 | Command 1 | Data 1 (LSB) | Data 1 | Data 1 (MSB) |
| 2 | Command 2 | Data 2 (LSB) | Data 2 | Data 2 (MSB) |
| $\ldots$ |  |  |  |  |

## Camshaft Table (Type 02)

| Step | MB2 | MB3 | MB4 | MB5 |
| :--- | :--- | :--- | :--- | :--- |
| 1 | Bit sample 1 | Position 1 (LSB) | Position 1 | Position 1 (MSB) |
| 2 | Bit sample 2 | Position 2 (LSB) | Position 2 | Position 2 (MSB) |
| $\ldots$ |  |  |  |  |

Only 32-bit data exists for the position tables (Type 03) and the configuration data set (Type 04). Therefore, only the 32-bit down-/upload are given for both types of tables.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x42 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Data |  |  |  |  |  |  |  |
| MB3 | Data |  |  |  |  |  |  |  |
| MB4 | Data |  |  |  |  |  |  |  |
| MB5 | Data |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x42 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Data |  |  |  |  |  |  |  |
| MB3 | Data |  |  |  |  |  |  |  |
| MB4 | Data |  |  |  |  |  |  |  |
| MB5 | Data |  |  |  |  |  |  |  |
| Return Code | 0x00: |  | OK |  |  |  |  |  |
|  | $0 \times 31$ : |  | Upload/Download not started, or all data have already been transferred |  |  |  |  |  |
|  | 0x38: |  | Transferred data set corrupt |  |  |  |  |  |

### 3.1.4.3.3 DLD_END (0x43)

## End of Download

The download is completed and the stepper module checks the checksum. If the checksum is not OK, the table is invalid and can not be activated. The checksum is the sum of all data transferred with DLD_CONT. Summation is performed at 8 bits, with the 4 bytes that were transferred with DLD_CONT each being taken as 8 -bit values. The difference between the sum of all transferred data and the checksum must therefore be zero. The request data are ignored for an upload. If a configuration table is transferred, saving to EEPROM is performed automatically (but only when saving has been completed successfully), with a subsequent warm start (even if the transfer was faulted) that re-initializes all software modules.
The Reset status bit is set after the warm start; this must be canceled using Reset_Quit.
Only then is the module operational again.
After a successful download of a Move program to RAM Table 1, that table is automatically activated. (only when no other table is active however, see also TABLE_START)

| Request |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 3}$ |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Checksum for transferred data (LSB) |  |  |  |  |  |  |  |
| MB3 | Checksum for transferred data |  |  |  |  |  |  |  |
| MB4 | Checksum for transferred data |  |  |  |  |  |  |  |
| MB5 | Checksum for transferred data (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x43 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Checksum for stored data (LSB) |  |  |  |  |  |  |  |
| MB3 | Checksum for stored data |  |  |  |  |  |  |  |
| MB4 | Checksum for stored data |  |  |  |  |  |  |  |
| MB5 | Checksum for stored data (MSB) |  |  |  |  |  |  |  |
| Return Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x31: General |  |  |  |  |  |  |  |

WAGO-I/O-SYSTEM 750
I/O Modules

### 3.1.4.4 Table Management Commands

### 3.1.4.4.1 TABLE_ERASE (0x44)

Tables are deleted by setting their status to invalid. An active table can not be deleted. A table can not be deleted during ongoing transfer using DLD_START, DLD_CONT or DLD_END.

Deleting of an EEPROM table is performed in the background, independently of processing of the table command (see also DIAG_QUERY_STORAGE). The "FACTORY_DEFAULT" configuration contained in the EEPROM can not be deleted (not even when using 255 as byte 2). "FACTORY_DEFAULT" may only be overwritten.


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x44 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return <br> Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x30: |  | Table active |  |  |  |  |  |
| $0 \times 31$ : |  |  | General error |  |  |  |  |  |
| Status | 0 : |  | Successfully deleted |  |  |  |  |  |
|  | $1:$ |  | Deleting aborted |  |  |  |  |  |



R/W Read/Write
ERA Erase
CPY Copy
Fig. 3.1.4-1: Table manager
g067120e

### 3.1.4.4.2 TABLE_COPY (0x45)

Tables will be copied.
The target may not be identical to the source.
A table can not be specified either as the target nor as the source of the copying command when transfer using DLD_START, DLD_CONT or DLD_END has not been completed. Writing of the EEPROM is performed in the background, independent of processing of the table command (see also DIAG_QUERY_STORAGE).

The tables located in the EEPROM are always copied to RAM 1 when the system is started up. This command can not be used for copying out of the EEPROM.

A configuration table can not be copied with this command (see also CFG_SAVE, CONFIG_RESTORE).

## Copying options:

1. RAM $\rightarrow$ RAM
2. RAM $\rightarrow$ EERPOM


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x44 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x31: |  | General error |  |  |  |  |  |
|  | 0x33: |  | Copying process still active |  |  |  |  |  |
|  | 0x34: |  | EEPROM copying process aborted |  |  |  |  |  |
|  | 0x35: |  | Target table not empty |  |  |  |  |  |
| Status | 0 : |  | Successfully copied |  |  |  |  |  |
|  | $1:$ |  | Copying aborted |  |  |  |  |  |

### 3.1.4.4.3 TABLE_START (0x46)

Activates a table Only a valid table can be activated (transfer using DLD_START, DLD_CONT and DLD_END completed successfully and checksum valid). This command can only be used after the Move program has been stopped.



### 3.1.4.4.4 TABLE_STOP (0x48)

Ends table processing; after this, the STOP_FAST command is executed internally in the system.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 8}$ |  |  |  |  |  |  |  |
| MB1 | T | Reserved |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte $\mathbf{2}^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x48 |  |  |  |  |  |  |
| MB1 T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |
| Return <br> Code <br> (error code | 0x00: | OK |  |  |  |  |  |
|  | 0x01: | General error |  |  |  |  |  |
| for | 0x11: | The last command is still being executed |  |  |  |  |  |
| previous command SPEED | 0x12: | Command not accepted, for example, when a Move command has not yet been completed. |  |  |  |  |  |
| $\begin{aligned} & \text { STOP_ } \\ & \text { IMM) } \end{aligned}$ | 0x23: | Access denied |  |  |  |  |  |
| Status | exact | r co | whe | retur | code |  |  |

### 3.1.4.4.5 TABLE_GET_ACTIVE (0x4F)

Determine the active table.



WAGO-I/O-SYSTEM 750
I/O Modules

### 3.1.4.5 Diagnostics Commands

### 3.1.4.5.1 DIAG_RD_ERROR (0x49)

Information about error is retrieved from the error memory.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x49 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x49 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Error code (LSB) |  |  |  |  |  |  |  |
| MB3 | Error code (MSB) |  |  |  |  |  |  |  |
| MB4 | Extra information (LSB) |  |  |  |  |  |  |  |
| MB5 | Extra information (MSB) |  |  |  |  |  |  |  |
| Return Code | 0x00: |  | OK |  |  |  |  |  |

### 3.1.4.5.2 DIAG_QUIT_ERROR (0x4A)

Terminates a device error condition.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x4A |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x4A |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |
| Return <br> Code | 0x00: OK |  |  |  |  |  |  |  |

### 3.1.4.5.3 DIAG_RD_VAR (0x4C)

Read out status variable. The variable number determines the source to be read from.


| Response |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$.

## 144 - Reference Commands - Mailbox Commands Diagnostics Commands

### 3.1.4.5.4 DIAG_RD_BIT (0x4D)

Read out status bit (see also chapter 3.4, "Bit field for I/O driver ").

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x4D |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Bit number |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

Bit number $0 \ldots 255$ : Specifies which predefined bit is being requested.

| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x4D |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code | 0x00: |  | OK |  |  |  |  |  |
| Status | 0 : |  | Bit deleted |  |  |  |  |  |
|  | 1 : |  | Bit set |  |  |  |  |  |

### 3.1.4.5.5 DIAG_QUERY_STORAGE (0x4E)

Read out storage process status bit

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 0x4E |  |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |



### 3.1.4.6 Configuration Table Commands

### 3.1.4.6.1 CONFIG_SET_PTR (0x50)

Set address for data access to the configuration, see chapter Fehler!
Verweisquelle konnte nicht gefunden werden., "Fehler! Verweisquelle konnte nicht gefunden werden.". The specified address is the same as the byte address.



### 3.1.4.6.2 CONFIG_WR (0x51)

Write access to configuration value.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x51 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Data (LSB) |  |  |  |  |  |  |  |
| MB3 | Data |  |  |  |  |  |  |  |
| MB4 | Data |  |  |  |  |  |  |  |
| MB5 | Data (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x51 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return | $\begin{aligned} & 0 \times 00: \\ & 0 \times 23: \end{aligned}$ |  | OK |  |  |  |  |  |
| Code |  |  | Access denied |  |  |  |  |  |

### 3.1.4.6.3 CONFIG_RD (0x52)

Read access to configuration value. The value 0 is returned when invalid access size specified.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | Address (LSB) |  |  |  |  |  |  |
| MB2 | Nddress (MSB) |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

$\begin{array}{lll}\begin{array}{ll}\text { Number of } \\ \text { bytes }\end{array} & 0: & \text { Reserved } \\ & 1 \ldots 4: & \text { Number of bytes that are written for access with }\end{array}$
Config_RD.
5 ... 255: Reserved


### 3.1.4.6.4 CONFIG_SAVE (0x53)

Saves the current RAM configuration in the EEPROM. The configuration is saved as a user data set in the EEPROM with password $0 x 0001$. The configuration is saved as RACTORY_DEFAULT in the EEPROM with password 0xE17E. At the same time, EEPROM sectors of the module registry set are also saved. A FACTORY_DEFAULT data set that has been saved can never be deleted again, only overwritten. This function does not wait for the saving process to be completed. This can be determined with DIAG_QUERY_STORAGE. Complete activation of the saved data set is conducted only after a (manual) restart of the module.
The Reset status bit is set after the warm start; this must be canceled using Reset_Quit.
Only then is the module operational again.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | Password (LSB) |  |  |  |  |  |  |
| MB2 | Password |  |  |  |  |  |  |  |
| MB3 | Password |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| 0x53 |  |  |  |  |  |  |  |  |
| MB1 | Return Code |  |  |  |  |  |  |  |
| MB2 | T | Reserved |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return | 0x00: | OK |  |  |  |  |  |  |
| Code | 0x31: | Fault |  |  |  |  |  |  |

### 3.1.4.6.5 CONFIG_RESTORE (0x54)

The configuration is restored and the user data set overwritten. A warm start is carried out after the command has been successfully executed to ensure that all data is accepted.

## Warning

During warm start the mailbox data are undefined. They may be evaluated only again if the status bit Reset signals the end of warm start.


WAGO-I/O-SYSTEM 750
I/O Modules

| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x54 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code | $0 \times 00$ : |  | OK |  |  |  |  |  |
|  | 0x31: |  | Fault |  |  |  |  |  |

### 3.1.4.7 Position table commands

### 3.1.4.7.1 POS_TABLE_CREATE (0x5C)

Generates a position table in the RAM. The table status is set to "valid".


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x5C |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x32: |  | Invalid table specified |  |  |  |  |  |
|  | $0 \times 3 \mathrm{~A}$ : |  | Invalid number of elements |  |  |  |  |  |
| Status | 0 : |  | Initialization successful |  |  |  |  |  |
|  | 1 : |  | Initialization aborted |  |  |  |  |  |

### 3.1.4.7.2 POS_TABLE_SET_PTR (0x5D)

Sets an index for the subsequent entry to be written with POS_TABLE_WR in the active position table.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x5D |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | Index |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Index | 0 ... 49: |  |  | ndex |  |  |  |  |
| $50 . . .255$ : |  |  |  | Reserved |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | 2 |
| MB0 | 0x5D |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code |  | 0x00: | OK |  |  |  |  |  |
|  |  | 0x37: | Table does not exist, or index not assigne |  |  |  |  |  |
| Status |  | 0 : | Successfully indexed |  |  |  |  |  |
|  |  | 1 : |  | exing | bort |  |  |  |

### 3.1.4.7.3 POS_TABLE_WR (0x5E)

Writes an entry to the active position table. The table index that was last set using POS_TABLE_SET_PTR is always overwritten.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| 0x5E |  |  |  |  |  |  |  |  |
| MB1 | T | Save value (LSB) |  |  |  |  |  |  |
| MB2 | Save value |  |  |  |  |  |  |  |
| MB3 | Save value |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x5E |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x37: |  | Table does not exist, or index not set |  |  |  |  |  |
| Status | 0 : |  | Writing completed successfully |  |  |  |  |  |
|  | $1:$ |  | Writing aborted |  |  |  |  |  |

### 3.1.4.7.4 POS_TABLE_TEACH (0x5F)

Writes the current position to the active position table.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | 24 | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x5F |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 |  | Target for measured value |  |  |  |  |  |  |
| MB3 |  | Measurement |  |  |  |  |  |  |
| MB4 |  | Reserved |  |  |  |  |  |  |
| MB5 |  | Reserved |  |  |  |  |  |  |
| Target for measured value |  | 0 ... 49: |  | Index at which the current position in the currently active position table is to be filed (see also TABLE_START) |  |  |  |  |
|  |  | -1 (0xFF): |  | Save current position as negative limit Drive_Range_Neg (see configuration table) |  |  |  |  |
|  |  | -2 (0xFE): |  | Save current position as positive limit Drive_Range_Pos (see configuration table) |  |  |  |  |
|  |  | -3 (0xFD): |  | The current position is the zero point for a relevant measurement |  |  |  |  |
| Measureme nt |  | 50 ... 252: |  | Reserved |  |  |  |  |
|  |  | 0: |  | Absolute measurement: Save current position |  |  |  |  |
|  |  | 1: |  | Relative measurement: Zero point for relative measurement - save current position |  |  |  |  |
| 2 ... 255: |  |  |  | Reserved |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x5F |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Status |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Return Code | 0x00: OK |  |  |  |  |  |  |  |
|  | 0x37: |  | Table or specified index does not exist |  |  |  |  |  |
| Status | 0 : |  | Writing completed successfully |  |  |  |  |  |
|  | $1:$ |  | Writing aborted |  |  |  |  |  |

### 3.2 Commands for Move Mode

### 3.2.1 Overview of Commands for Move Mode

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| Setpoint commands |  |  |  |
| MOVE | 0x02 | Each MOVE command starts one positioning process. | 164 |
| MOVE_IMMEDIATE | 0x03 | Each MOVE command starts one positioning process. | 165 |
| MOVE_TABLE | 0x04 | Each MOVE command starts one positioning process. | 166 |
| MOVE_TABLE IMMEDIATE | 0x05 | Each MOVE command starts one positioning process. | 167 |
| MOVE_REL | 0x06 | Each MOVE command starts one positioning process. | 168 |
| MOVE_TABLE_REL | 0x08 | Each MOVE command starts one positioning process. | 169 |
| SPEED | 0x10 | The SPEED commands run the drive up to a defined speed. | 170 |
| SPEED_IMMEDIATE | 0x11 | The SPEED commands run the drive up to a defined speed. | 171 |
| STOP_FAST | 0x18 | The SPEED commands run the drive to a defined speed. | 172 |
| STOP_NO_RAMP | 0x19 | The SPEED commands run the drive to a defined speed. | 173 |
| START_REFERENCING | 0x20 | Starts a reference run. | 174 |
| SET_ACC_MODE | 0x21 | Sets the acceleration and deceleration mode. | 175 |
| SET_ACC | 0x22 | Sets acceleration and/or delay; valid as of the next positioning process. | 177 |
| SET_ACC_PARAM_UP | 0x23 | Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process. | 178 |
| SET_ACC_PARAM_ DOWN | 0x24 | Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process. | 179 |
| SET_VELOCITY | 0x 25 | Sets the positioning speed; valid as of the next positioning process. | 180 |
| SET_VELOCITY <br> TARGET | 0x2B | Velocity to target position. Valid only for the next positioning process and is then reset automatically to zero after the next positioning process. | 181 |
| SET_ACTUALPOSITON | 0x2E | The current position is applied to the transferred value. | 182 |


| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| SET_ACTUALPOSITION_ ZERO | 0x2F | The current position is set to zero | 183 |
| SET_CURRENT | 0x39 | Sets the motor current for drive movement. | 184 |
| Math commands |  |  |  |
| VAR_SET | 0x50 | Sets one of the variables FILT1 ... FILT8 to the specified value | 185 |
| VAR_INC | 0x51 | Adds the specified value to one of the variables FILT1 ... FILT8. | 186 |
| VAR_DEC | 0x52 | Subtracts the specified value from one of the variables FILT1 ... FILT8. | 187 |
| VAR_ADD | 0x53 | Adds two variables and writes the results to a third variable. | 188 |
| VAR_SUB | 0x54 | Subtracts two variables and writes the results to a third variable. | 189 |
| VAR_MUL | 0x55 | Multiplies one variable by another one and writes the results to a third variable. | 190 |
| VAR_COPY | 0x56 | Copes one variable to another variable. | 191 |
| VAR_DIV | 0x57 | Divides one variable by another one and writes the results to a third variable. | 192 |
| WAIT_TIME | 0x70 | Waits a defined time period before processing the next command. | 193 |
| WAIT_TEST_BIT | 0x71 | Before processing the next command waits until the specified bit has the status 0 or 1 . | 194 |
| Auxiliary commands |  |  |  |
| WR_BIT | 0x78 | Sets a bit to 0 or 1 . | 195 |
| NOP | 0xF0 | No function | 196 |
| PROG_STOP | 0xF1 | Ends table processing. | 197 |
| PROG_END | $0 \mathrm{x} 00 \text { or }$ $0 \mathrm{xFF}$ | End of table. | 198 |
| GOTO | 0xF5 | Continues table process at the addressed entry. | 199 |
| GOTO_IF | 0xF6 | If a bit has been set, table processing is continued at the addressed entry; otherwise from the next entry. | 200 |
| GOTO_IF_NOT | 0xF7 | If a bit has been deleted, table processing is continued at the addressed entry; otherwise from the next entry. | 201 |
| GOTO_LABEL | 0xF8 | Continues table process from a defined label. | 202 |
| GOTO_LABEL_IF | 0xF9 | Continues table processing for a defined label if a bit has been set. | 203 |

WAGO-I/O-SYSTEM 750

| Function | Opcode | Meaning | Page |
| :--- | :--- | :--- | :--- |
| GOTO_LABEL_IF_NOT | $0 x F A$ | Continues table processing for a defined <br> label if a bit has been deleted. | 204 |
| LABEL | $0 x F B$ | Defines a label for a step target | 205 |

### 3.2.2 Overview of Move Mode Commands, Sorted by Opcodes

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| PROG_END | 0 x 00 or $0 x F F$ | End of table. | 198 |
| MOVE | 0x02 | Each MOVE command starts one positioning process. | 164 |
| MOVE_IMMEDIATE | 0x03 | Each MOVE command starts one positioning process. | 165 |
| MOVE_TABLE | 0x04 | Each MOVE command starts one positioning process. | 166 |
| MOVE_TABLE_ IMMEDIATE | 0x05 | Each MOVE command starts one positioning process. | 167 |
| MOVE_REL | 0x06 | Each MOVE command starts one positioning process. | 168 |
| MOVE_TABLE_REL | 0x08 | Each MOVE command starts one positioning process. | 169 |
| SPEED | 0x10 | The SPEED commands run the drive up to a defined speed. | 170 |
| SPEED_IMMEDIATE | 0x11 | The SPEED commands run the drive up to a defined speed. | 171 |
| STOP_FAST | 0x18 | The SPEED commands run the drive to a defined speed. | 172 |
| STOP_NO_RAMP | 0x19 | The SPEED commands run the drive to a defined speed. | 173 |
| START_REFERENCING | 0x20 | Starts a reference run. | 174 |
| SET_ACC_MODE | 0x21 | Sets the acceleration and deceleration mode. | 175 |
| SET_ACC | 0x22 | Sets acceleration and/or delay; valid as of the next positioning process. | 177 |
| SET_ACC_PARAM_UP | 0x23 | Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process. | 178 |
| SET_ACC_PARAM_ DOWN | 0x24 | Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process. | 179 |
| SET_VELOCITY | 0x25 | Sets the positioning speed; valid as of the next positioning process. | 180 |
| SET_VELOCITY_ <br> TARGET | 0x2B | Velocity to target position. Valid only for the next positioning process and is then reset automatically to zero after the next positioning process. | 181 |
| SET_ACTUALPOSITON | 0x2E | The current position is applied to the transferred value. | 182 |
| SET ACTUALPOSITION ZERO | 0x2F | The current position is set to zero | 183 |

WAGO-I/O-SYSTEM 750
I/O Modules

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| SET_CURRENT | 0x39 | Sets the motor current for drive movement. | 184 |
| VAR_SET | 0x50 | Sets one of the variables FILT1 ... FILT8 to the specified value | 185 |
| VAR_INC | 0x51 | Adds the specified value to one of the variables FILT1 ... FILT8. | 186 |
| VAR_DEC | 0x52 | Subtracts the specified value from one of the variables FILT1 ... FILT8. | 187 |
| VAR_ADD | 0x53 | Adds two variables and writes the results to a third variable. | 188 |
| VAR_SUB | 0x54 | Subtracts two variables and writes the results to a third variable. | 189 |
| VAR_MUL | 0x55 | Multiplies one variable by another one and writes the results to a third variable. | 190 |
| VAR_COPY | 0x56 | Copes one variable to another variable. | 191 |
| VAR_DIV | 0x57 | Divides one variable by another one and writes the results to a third variable. | 192 |
| WAIT_TIME | 0x70 | Waits a defined time period before processing the next command. | 193 |
| WAIT_TEST_BIT | 0x71 | Before processing the next command waits until the specified bit has the status 0 or 1 . | 194 |
| WR_BIT | 0x78 | Sets a bit to 0 or 1 . | 195 |
| NOP | 0xF0 | No function | 196 |
| PROG_STOP | 0xF1 | Ends table processing. | 197 |
| GOTO | 0xF5 | Continues table process at the addressed entry. | 199 |
| GOTO_IF | 0xF6 | If a bit has been set, table processing is continued at the addressed entry; otherwise from the next entry. | 200 |
| GOTO_IF_NOT | 0xF7 | If a bit has been deleted, table processing is continued at the addressed entry; otherwise from the next entry. | 201 |
| GOTO_LABEL | 0xF8 | Continues table process from a defined label. | 202 |
| GOTO_LABEL_IF | 0xF9 | Continues table processing for a defined label if a bit has been set. | 203 |
| GOTO_LABEL_IF_NOT | 0xFA | Continues table processing for a defined label if a bit has been deleted. | 204 |
| LABEL | 0xFB | Defines a label for a step target | 205 |

### 3.2.3 Overview of Move Mode Commands, Sorted by Function

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| GOTO | 0xF5 | Continues table process at the addressed entry. | 199 |
| GOTO_IF | 0xF6 | If a bit has been set, table processing is continued at the addressed entry; otherwise from the next entry. | 200 |
| GOTO_IF_NOT | 0xF7 | If a bit has been deleted, table processing is continued at the addressed entry; otherwise from the next entry. | 201 |
| GOTO_LABEL | 0xF8 | Continues table processing from a defined label. | 202 |
| GOTO_LABEL_IF | 0xF9 | Continues table processing for a defined label if a bit has been set. | 203 |
| GOTO_LABEL_IF_NOT | 0xFA | Continues table processing for a defined label if a bit has been deleted. | 204 |
| LABEL | 0xFB | Defines a label for a step target | 205 |
| MOVE | 0x02 | Each MOVE command starts one positioning process. | 164 |
| MOVE_IMMEDIATE | 0x03 | Each MOVE command starts one positioning process. | 165 |
| MOVE_REL | 0x06 | Each MOVE command starts one positioning process. | 168 |
| MOVE_TABLE | 0x04 | Each MOVE command starts one positioning process. | 166 |
| MOVE_TABLE_ IMMEDIATE | 0x05 | Each MOVE command starts one positioning process. | 167 |
| MOVE_TABLE_REL | 0x08 | Each MOVE command starts one positioning process. | 169 |
| NOP | 0xF0 | No function | 196 |
| PROG_END | $0 \times 00$ or $0 x F F$ | End of table. | 198 |
| PROG_STOP | 0xF1 | Ends table processing. | 197 |
| SET_ACC | 0x22 | Sets acceleration and/or delay; valid as of the next positioning process. | 177 |
| SET_ACC PARAM_DOWN | 0x24 | Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process. | 179 |
| SET_ACC_PARAM_UP | 0x23 | Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process. | 178 |
| SET_ACC_MODE | 0x21 | Sets the acceleration and deceleration mode. | 175 |
| SET_ACTUALPOSITION ZERO | 0x2F | The current position is set to zero | 183 |

WAGO-I/O-SYSTEM 750
I/O Modules

| Function | Opcode | Meaning | Page |
| :---: | :---: | :---: | :---: |
| SET_ACTUALPOSITON | 0x2E | The current position is applied to the transferred value. | 182 |
| SET_CURRENT | 0x39 | Sets the motor current for drive movement. | 184 |
| SET_VELOCITY | 0x25 | Sets the positioning speed; valid as of the next positioning process. | 180 |
| SET_VELOCITY_ <br> TARGET | 0x2B | Velocity to target position. Valid only for the next positioning process and is then reset automatically to zero after the next positioning process. | 181 |
| SPEED | 0x10 | The SPEED commands run the drive to a defined speed. | 170 |
| SPEED_IMMEDIATE | 0x11 | The SPEED commands run the drive to a defined speed. | 171 |
| START_REFERENCING | 0x20 | Starts a reference run. | 174 |
| STOP_FAST | 0x18 | The SPEED commands run the drive to a defined speed. | 172 |
| STOP_NO_RAMP | 0x19 | The SPEED commands run the drive to a defined speed. | 173 |
| VAR_ADD | 0x53 | Adds two variables and writes the results to a third variable. | 188 |
| VAR_COPY | 0x56 | Copes one variable to another variable. | 191 |
| VAR_DEC | 0x52 | Subtracts the specified value from one of the variables FILT1 ... FILT8. | 187 |
| VAR_DIV | 0x57 | Divides one variable by another one and writes the results to a third variable. | 192 |
| VAR_INC | 0x51 | Adds the specified value to one of the variables FILT1 ... FILT8. | 186 |
| VAR_MUL | 0x55 | Multiplies one variable by another one and writes the results to a third variable. | 190 |
| VAR_SET | 0x50 | Sets one of the variables FILT1 ... FILT8 to the specified value | 185 |
| VAR_SUB | 0x54 | Subtracts two variables and writes the results to a third variable. | 189 |
| WAIT_TEST_BIT | 0x71 | Before processing the next command waits until the specified bit has the status 0 or 1 . | 194 |
| WAIT_TIME | 0x70 | Waits a defined time period before processing the next command. | 193 |
| WR_BIT | 0x78 | Sets a bit to 0 or 1 . | 195 |

### 3.2.4 Reference Commands for Move Mode

### 3.2.4.1 Setpoint commands

### 3.2.4.1.1 MOVE (0x02)

Starts a positioning process. This command immediately deletes the "On_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On_Target" bit has been set. The acceleration and velocity specified by SET_ACC ( $0 \times 22$ ) and SET_VELOCITY ( $0 \times 25$ ) are used for positioning commands.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x02 |  |  |  |  |  |  |  |
| MB3 | Position (LSB) |  |  |  |  |  |  |  |
| MB4 | Position |  |  |  |  |  |  |  |
| MB5 | Position (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x02 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.2 MOVE_IMMEDIATE (0x03)

Starts a positioning process. This command immediately deletes the "On_Target" bit and sets that bit when the target position is reached. This command will interrupt any positioning process that may already be in progress and immediately starts a new positioning process. The acceleration and velocity specified by SET_ACC ( $0 \times 22$ ) and SET_VELOCITY ( $0 \times 25$ ) are used for positioning commands.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x03 |  |  |  |  |  |  |  |
| MB3 | Position (LSB) |  |  |  |  |  |  |  |
| MB4 | Position |  |  |  |  |  |  |  |
| MB5 | Position (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 0 3}$ |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.3 MOVE_TABLE (0x04)

Starts a positioning process. This command immediately deletes the "On_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On_Target" bit has been set. This command reads the target position from the specified location in a separate position table. The acceleration and velocity specified by SET_ACC ( $0 \times 22$ ) and SET_VELOCITY ( $0 \times 25$ ) are used for positioning commands.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T |  |  |  | - |  |  |  |
| MB2 | 0x04 |  |  |  |  |  |  |  |
| MB3 | No. of table entry with target position |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  | SRC |
| MB5 | Reserved |  |  |  |  |  |  |  |

0: Read out from position table.
1: Read out from variables FILT1 ... FILT8.

| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.4 MOVE_TABLE_IMMEDIATE (0x05)

Starts a positioning process. This command immediately deletes the "On_Target" bit and sets that bit when the target position is reached. This command will interrupt any positioning process that may already be in progress and immediately starts a new positioning process. This command reads the target position from the specified location in a separate position table. The acceleration and velocity specified by SET_ACC (0x22) and SET_VELOCITY ( $0 \times 25$ ) are used for positioning commands.


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x05 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.5 MOVE_REL (0x06)

Starts a positioning process. This command immediately deletes the "On_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On_Target" bit has been set. This command calculates the target position relative to the last accepted target (if available), or to the current position. The acceleration and velocity specified by SET_ACC (0x22) and SET_VELOCITY ( $0 \times 25$ ) are used for positioning commands.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x06 |  |  |  |  |  |  |  |
| MB3 | Position (LSB) |  |  |  |  |  |  |  |
| MB4 | Position |  |  |  |  |  |  |  |
| MB5 | Position (MSB) |  |  |  |  |  |  |  |


| Antwort |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.6 MOVE_TABLE_REL (0x08)

Starts a positioning process. This command immediately deletes the "On_Target" bit and sets that bit when the target position is reached. This command is accepted only when the last positioning process has been completed and the "On_Target" bit has been set. This command reads the target position from the specified location in a separate position table. This command calculates the target position relative to the last accepted target (if available), or to the current position. The acceleration and velocity specified by SET_ACC (0x22) and SET_VELOCITY (0x25) are used for positioning commands.


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.7 SPEED ( $0 \times 10$ )

Runs the drive up to a defined speed. On execution of this command, the "On_Target" bit is deleted immediately and then set when the target speed is reached. This command does NOT set the positioning speed! SET_VELOCITY ( $0 \times 25$ ) must be used for that. The SPEED command is accepted only when the last process has been completed and the "On_Target" bit has been set.

Speed range: -25000 ... 25000.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x10 |  |  |  |  |  |  |  |
| MB3 | Speed (LSB) |  |  |  |  |  |  |  |
| MB4 | Speed (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 1 0}$ |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.8 SPEED_IMMEDIATE (0x11)

Runs the drive up to a defined speed. On execution of this command, the "On_Target" bit is deleted immediately and then set when the target speed is reached. This command does NOT set the positioning speed!
SET_VELOCITY ( $0 \times 25$ ) must be used for that. This command will interrupt any process that may already be in operation and immediately starts speed control.

Speed range: -25000 ... 25000.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x11 |  |  |  |  |  |  |  |
| MB3 | Speed (LSB) |  |  |  |  |  |  |  |
| MB4 | Speed (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 1 1}$ |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.9 STOP_FAST (0x18)

Brakes the drive directly with the acceleration command SET_ACC_STOP down to standstill. Internal processing is structured such that this command is given priority. All other commands are discontinued immediately, in particular in the Mailbox mode. This command is also initiated internally when a stop condition is present, such as limit switch or stop input.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | 0x18 |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x18 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.10 STOP_NO_RAMP (0x19)

Sets the output frequency immediately to zero. Internal processing is structured such that this command is given priority. All other commands are discontinued immediately, in particular in the Mailbox mode. This command has priority over STOP_FAST. This command is also initiated internally when Enable has not been set.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T |  |  |  | - |  |  |  |
| MB2 | 0x19 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Rex40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 1 9}$ |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.11 START_REFERENCING (0x20)

Starts a reference run. This command immediately deletes the bits On_Target and Reference_OK and sets them when the reference value is reached. The Busy bit is set during a reference run.

The reference run is always performed at the setup speed SpeedSetup and at the setup acceleration SetupAcceleration.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x20 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  | DIR | STD | SWT |

SWT 0: Reference run to reference switch:
1: Reference run to limit switch:
STD If SWT $=0$, then STD indicates the starting direction, if $\mathrm{SWT}=1$, then STD specifies the limit switch.

0 : Starting direction negative / negative limit switch:
1: Starting direction positive / positive limit switch:
DIR $\quad$ DIR is evaluated only when $\operatorname{SWT}=1$.
0: Reference run started from negative end.
1: Reference run started from positive end.

| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB1 | T | $\mathbf{0 x 2 0}$ |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.12 SET_ACC_MODE (0x21)

Set the type of acceleration and delay; valid as of the next positioning process.


176 - Reference Commands for Move Mode
Setpoint commands

| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x21 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.13 SET_ACC (0x22)

Sets the type and rate of acceleration; valid as of the next positioning process (see also positioning commands MOVE..., 0x02, $0 \times 03,0 \times 04,0 \times 05,0 \times 06$, 0x08)

Acceleration range: 1 ... 32767.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x22 |  |  |  |  |  |  |  |
| MB3 | Acceleration (LSB) |  |  |  |  |  |  |  |
| MB4 | Acceleration (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  | SEL |  |

SEL 0: Sets the value for acceleration and brake phase.
1: Sets the value for acceleration phase only.
2: Sets the value for brake phase only.
3: Sets the value for acceleration and brake phase.

| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB1 | T | $\mathbf{0 x 2 2}$ |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.14 SET_ACC_PARAM_UP (0x23)

Set the Acc_ParamUp parameter for acceleration; valid as of the next positioning process.

The function for the acceleration parameter as a function of the set acceleration modification is shown in the following table.

| Acceleration modification <br> $($ SET_ACC_MODE $\rightarrow$ ACC_M) | Acceleration parameter <br> Acc_ParamUp |
| :--- | :--- |
| none | Time constant for acceleration increase <br> with linear or $\sin ^{2}{ }^{2} t$ acceleration |
| constant acceleration period | Acceleration time |
| constant acceleration path | Acceleration path |

Acceleration parameter range: $1 \ldots 16777215$.

| Request |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | 0x23 |  |  |  |  |  |  |  |
| MB3 | Acceleration parameter (LSB) |  |  |  |  |  |  |  |
| MB4 | Acceleration parameter (MSB) |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB1 | T | $\mathbf{0 x 2 3}$ |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.15 SET_ACC_PARAM_DOWN (0x24)

Set the Acc_ParamDown parameter for delay (deceleration); valid as of the next positioning process.

The function for the delay parameter as a function of the set delay modification is shown in the following table.

| Deceleration modification <br> (SET_ACC_MODE $\rightarrow$ DEC_M) | Delay parameter <br> Acc_ParamDown |
| :--- | :--- |
| none | Time constant for deceleration increase with <br> linear or $\sin ^{2} *$ t deceleration |
| constant delay period | Delay time |
| constant delay path | Delay path |


| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 2 4}$ |  |  |  |  |  |  |  |
| MB3 | Deceleration parameter (LSB) |  |  |  |  |  |  |  |
| MB4 | Deceleration parameter |  |  |  |  |  |  |  |
| MB5 | Deceleration parameter (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 2 4}$ |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.16 SET_VELOCITY (0x25)

Sets the positioning velocity; valid as of the next positioning command (see also positioning commands MOVE..., $0 x 02,0 \times 03,0 x 04,0 x 05,0 x 06,0 x 08$ )

Velocity range: 1 ... 25000.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x25 |  |  |  |  |  |  |  |
| MB3 | Velocity (LSB) |  |  |  |  |  |  |  |
| MB4 | Velocity (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB1 | T | 0x25 |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.17 SET_VELOCITY_TARGET (0x2B)

Sets the target velocity for the next positioning process. The target velocity is automatically reset to zero after the next positioning process.

Velocity range: $1 \ldots 25000$.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | Velocity (LSB) |  |  |  |  |  |  |
| MB2 | Velocity (MSB) |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x2B |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.18 SET_ACTUALPOSITON (0x2E)

The current position is set to the transferred value. The logical zero point is modified accordingly for this.

The position is given as a 24 -bit value, including sign.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | Position (LSB) |  |  |  |  |  |  |
| MB2 | Position |  |  |  |  |  |  |  |
| MB3 |  |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| 0x40 |  |  |  |  |  |  |  |  |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x2E |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.1.19 SET_ACTUALPOSITION_ZERO (0x2F)

Sets the position of the logical zero point to the current position.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x2F |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x2F |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.1.20 SET_CURRENT (0x39)

Sets the motor current for drive movement.
The corresponding bit in the valid range must be set to 1 for the working range for which the motor current is to be set. Several bits can be set simultaneously. If the corresponding bit is set to 0 , the value for the motor current valid up to then is retained for this range.

Motor current range: $0 \ldots 150 \%$ module rated current

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | 0x39 |  |  |  |  |  |  |  |
| MB3 | Motor current |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  | Valid range |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |
| Valid range |  | Bit 0: |  | Set motor current for standstill |  |  |  |  |
|  |  | Bit 1: |  | Set motor current for acceleration |  |  |  |  |
|  |  | Bit 2: |  | Set motor current for drive movemen |  |  |  |  |
|  |  | Bit 3: |  | Set motor current for deceleration |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB1 | T | 0x39 |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.2 Math commands

### 3.2.4.2.1 VAR_SET (0x50)

Sets a variable to the defined value.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x50 |  |  |  |  |  |  |  |
| MB3 | $1 \ldots 8$ (corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB4 | 16 bit value (LSB) |  |  |  |  |  |  |  |
| MB5 | 16 bit value (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x50 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.2.2 VAR_INC ( $0 \times 51$ )

Adds the given value to a variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x51 |  |  |  |  |  |  |  |
| MB3 | $1 \ldots 8$ (corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB4 | 16 bit value (LSB) |  |  |  |  |  |  |  |
| MB5 | 16 bit value (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.2.3 VAR_DEC (0x52)

Subtracts the given value from a variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x52 |  |  |  |  |  |  |  |
| MB3 | $1 \ldots 8$ (corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB4 | 16 bit value (LSB) |  |  |  |  |  |  |  |
| MB5 | 16 bit value (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| 0x40 |  |  |  |  |  |  |  |  |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB2 | T | 0x52 |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.2.4 VAR_ADD (0x53)

Adds two variables and writes the results to a third variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T | $\mathbf{0 x 5 3}$ |  |  |  |  |  |  |
| MB2 |  |  |  |  |  |  |  |  |
| MB3 | Result $(1 \ldots 8$ corresponds to FILT1 $\ldots$ FILT8 $)$ |  |  |  |  |  |  |  |
| MB4 | Summand $2(1 \ldots 8$ corresponds to FILT1 $\ldots$ FILT8) |  |  |  |  |  |  |  |
| MB5 | Summand $1(1 \ldots 8$ corresponds to FILT1 $\ldots$ FILT8 $)$ |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.2.5 VAR_SUB (0x54)

Subtracts one variable from another one and writes the results to a third variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 \times 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | $\mathbf{0 x 5 4}$ |  |  |  |  |  |  |
| MB2 |  |  |  |  |  |  |  |  |
| MB3 | Difference $(1 \ldots 8$ corresponds to FILT1 $\ldots$ FILT8) |  |  |  |  |  |  |  |
| MB4 | Minuend $(1 \ldots 8$ corresponds to FILT1 $\ldots$ FILT8) |  |  |  |  |  |  |  |
| MB5 | Subtrahend $(1 \ldots 8$ corresponds to FILT1 $\ldots$ FILT8) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x54 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.2.6 VAR_MUL (0x55)

Multiplies one variable by another one and writes the results to a third variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x55 |  |  |  |  |  |  |  |
| MB3 | Product ( $1 . . .8$ corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB4 | Multiplicand 2 ( $1 . .8$ corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB5 | Multiplicand 1 ( $1 \ldots 8$ corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |  |  |  |  |
| 0x40 |  |  |  |  |  |  |  |  |  |  |  |  |
| MB0 | RB1 |  |  |  |  |  | T | 0x55 |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |  |  |  |  |

### 3.2.4.2.7 VAR_COPY (0x56)

Copes one variable to another variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | $\mathbf{0 x 5 6}$ |  |  |  |  |  |  |  |
| MB3 | Target (1 $\ldots 8$ corresponds to FILT1 $\ldots$ FILT8) |  |  |  |  |  |  |  |
| MB4 | Source (1 $\ldots 8$ corresponds to FILT1 $\ldots$ FILT8) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x56 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.2.8 VAR_DIV (0x57)

Divides one variable by another one and writes the results to a third variable.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x57 |  |  |  |  |  |  |  |
| MB3 | Quotient (1 . . 8 corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB4 | Dividend ( $1 \ldots 8$ corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |
| MB5 | Divisor ( $1 . .8$ corresponds to FILT1 ... FILT8) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.3 Wait Commands

### 3.2.4.3.1 WAIT_TIME (0x70)

Waits a defined time period before processing the next command.
Waiting time range: $0 \ldots 16777215 \mathrm{~ms}$.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x70 |  |  |  |  |  |  |  |
| MB3 | Waiting time (LSB) |  |  |  |  |  |  |  |
| MB4 | Waiting time |  |  |  |  |  |  |  |
| MB5 | Waiting time (MSB) |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x70 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.3.2 WAIT_TEST_BIT (0x71)

Before processing the next command waits until the specified bit has the specified status 0 or 1 .
Refer to Chapter Fehler! Verweisquelle konnte nicht gefunden werden.,
"Fehler! Verweisquelle konnte nicht gefunden werden." for the bit number.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x71 |  |  |  |  |  |  |  |
| MB3 | Bit No. |  |  |  |  |  |  |  |
| MB4 | Specified status of bit (0 or 1) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| 0x40 |  |  |  |  |  |  |  |  |
| MB1 | Return Code |  |  |  |  |  |  |  |
| MB2 | T | 0x71 |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.4 Auxiliary Commands

### 3.2.4.4.1 WR_BIT (0x78)

Sets a bit B to 0 or 1 .
Refer to Chapter Fehler! Verweisquelle konnte nicht gefunden werden.,
"Fehler! Verweisquelle konnte nicht gefunden werden." for the bit number.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0x78 |  |  |  |  |  |  |  |
| MB3 | Bit No. |  |  |  |  |  |  |  |
| MB4 | Specified status of bit (0 or 1) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0x78 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.4.2 NOP (0xF0)

Function not defined.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0xF0 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.4.3 PROG_STOP (0xF1)

Ends table processing. Sets velocity to zero, deactivates the output stage and ends table processing.


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0xF1 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.4.4 PROG_END (0x00 oder 0xFF)

End of table (default command for a blank / deleted table). Sets velocity to zero, deactivates the output stage, ends table processing and reports the error ERR_PROG_END.

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 |  |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | 0x00 or 0xFF |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB1 | T | 0x00 or 0xFF |  |  |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.4.5 GOTO (0xF5)

Continues table processing at the addressed entry.
Command number range: $1 \ldots 500$

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0xF5 |  |  |  |  |  |  |  |
| MB3 | Number of next command (LSB) |  |  |  |  |  |  |  |
| MB4 | Number of next command (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| 0x40 |  |  |  |  |  |  |  |  |
| MB0 | Return Code |  |  |  |  |  |  |  |
| MB2 | T | 0xF5 |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.4.6 GOTO_IF (0xF6)

If a bit has been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

Command number range: $1 \ldots 500$

| Request |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T |  |  |  |  |  |  |  |
| MB2 | 0xF6 |  |  |  |  |  |  |  |
| MB3 | Number of next command (LSB) |  |  |  |  |  |  |  |
| MB4 | Number of bit to be checked |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{7}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0xF6 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |

### 3.2.4.4.7 GOTO_IF_NOT (0xF7)

If a bit has not been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

Command number range: $1 \ldots 500$

| Request |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | $\mathbf{0 x F 7}$ |  |  |  |  |  |  |
| MB2 | Number of next command (LSB) |  |  |  |  |  |  |  |
| MB3 | Number of next command (MSB) |  |  |  |  |  |  |  |
| MB4 | Number of bit to be checked |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0xF7 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.4.8 GOTO_LABEL (0xF8)

Continues table processing at the addressed entry.
Label number range: $1 \ldots 65536$

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0xF8 |  |  |  |  |  |  |  |
| MB3 | Label number (LSB) |  |  |  |  |  |  |  |
| MB4 | Label number (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |  |  |  |  |
| 0x40 |  |  |  |  |  |  |  |  |  |  |  |  |
| MB0 | RB1 |  |  |  |  |  | T | 0xF8 |  |  |  |  |
| MB2 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |  |  |  |  |

### 3.2.4.4.9 GOTO_LABEL_IF (0xF9)

If a bit has been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

Label number range: $1 \ldots 65536$

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0xF9 |  |  |  |  |  |  |  |
| MB3 | Label number (LSB) |  |  |  |  |  |  |  |
| MB4 | Label number (MSB) |  |  |  |  |  |  |  |
| MB5 | Number of bit to be checked |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0xF9 |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.2.4.4.10 GOTO_LABEL_IF_NOT (0xFA)

If a bit has not been set, table processing is continued at the addressed entry; otherwise the next table entry is used.

Label number range: $1 \ldots 65536$

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | $\mathbf{0 x 4 0}$ |  |  |  |  |  |  |  |
| MB1 | T | 0xFA |  |  |  |  |  |  |
| MB2 | Label number (LSB) |  |  |  |  |  |  |  |
| MB3 | Number of bit to be checked |  |  |  |  |  |  |  |
| MB4 |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |  |  |  |  |
| 0x40 |  |  |  |  |  |  |  |  |  |  |  |  |
| MB0 | MB1 |  |  |  |  |  | T | Return Code |  |  |  |  |
| MB2 | 0xFA |  |  |  |  |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |  |  |  |  |
| MB5 |  |  |  |  |  |  |  |  |  |  |  |  |

### 3.2.4.4.11 LABEL (0xFB)

Defines a label as a step target for a GOTO command; no further function. If more than one identical label numbers are defined, the one at the lowest address in the table shall be valid.

Label number range: $1 \ldots 65536$

| Request |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $2^{7}$ | $2^{6}$ | $2^{5}$ | $2{ }^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | - |  |  |  |  |  |  |
| MB2 | 0xFB |  |  |  |  |  |  |  |
| MB3 | Label number (LSB) |  |  |  |  |  |  |  |
| MB4 | Label number (MSB) |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |


| Response |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Byte | $\mathbf{2}^{\mathbf{7}}$ | $\mathbf{2}^{\mathbf{6}}$ | $\mathbf{2}^{\mathbf{5}}$ | $\mathbf{2}^{\mathbf{4}}$ | $\mathbf{2}^{\mathbf{3}}$ | $\mathbf{2}^{\mathbf{2}}$ | $\mathbf{2}^{\mathbf{1}}$ | $\mathbf{2}^{\mathbf{0}}$ |
| MB0 | 0x40 |  |  |  |  |  |  |  |
| MB1 | T | Return Code |  |  |  |  |  |  |
| MB2 | 0xFB |  |  |  |  |  |  |  |
| MB3 | Reserved |  |  |  |  |  |  |  |
| MB4 | Reserved |  |  |  |  |  |  |  |
| MB5 | Reserved |  |  |  |  |  |  |  |

### 3.3 Error Blink Codes

The fault message consists of a 4-place digit.
The error display starts with the first blinking sequence (approx. 10 Hz ).
After a short break, the second blinking sequence starts (approx. 2 Hz ). This sequence represents the highest digit for the 4-place error code.
All of the other digits then appear at 1 second intervals, down to the lowest value digit.
The blinking sequence is then repeated.
Errors with numbers of type " 1 nnn " can be acknowledged, with no further reactions to follow.
Errors with numbers of type "2nnn" can be acknowledged, after which a warm start is carried out.
Errors with numbers of type " 3 nnn " can not be acknowledged; the fieldbus node goes into the "Stop" status. The node must then be restarted.

Errors can also be reported in status byte S0, bit 6 (ERR) and thus initiate an acyclic diagnostics message.
This bit is addressed continuously as long as the error is present.
Enabling for the indication is set using the configuration parameter
Error_Notification Bit 0 .
This bit has the following meaning:
0: Errors are not reported via status byte S0, bit 6 (ERR).
1: Errors are reported via status byte S0, bit 6 (ERR).
An explanation of the individual error numbers is given in the following table.

WAGO-IIO-SYSTEM 750
I/O Modules

### 3.3.1 Overview of Error Blink Codes

| Error No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 1111 | CI UNKNOWN COMMAND | INT |  |
| 1112 | CI UNKNOWN COMMAND2 | Unknown command | A Drive command was received with an unknown command. Check command (and possibly the move program) |
| 1113 | CI_ERR1 | Unknown command, like Error 1112 | Same as for Error 1112 |
| 1114 | CI_NOT IMPLEMENTED | Command not implemented | Command has been prepared but has not (yet) been implemented, otherwise same as Error 1112 |
| 1115 | CI_COMMAND_ DENIED | Could not execute command | It was not possible to execute a command, as the marginal conditions do not permit it. (incorrect mode, incorrect parameter, .... for this command) |
| 1116 | CI_SPEED1 | Configuration: Invalid maximum frequency | Unacceptable value specified for maximum frequency |
| 1117 | CI_SPEED2 | Invalid frequency value | Unacceptable value specified for set frequency |
| 1118 | CI_SPEED3 | internal |  |
| 1121 | CI_ACC1 | Invalid acceleration value | Check the specified acceleration value (configuration, Move program, process data ....) |
| 1122 | CI_ACC2 | Invalid acceleration value | Same as for Error 1121 |
| 1123 | $\mathrm{CI}_{1}$ <br> ROUNDARYSHAFT <br> SETPOINT | Operation with rotary shaft: absolute position setpoint output of rotary shaft range | During operation with the rotary shaft, the absolute position must lie within the range 0 ... <br> RotaryShaftRange. Check the position data and parameters for the rotary shaft. |
| 1124 | CI_POS_TABLE | Invalid table selected for positioning to position table | Check Parameter 2 for a command "MOVE_L" |


| Error <br> No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 1125 | CI_SET_POS | Actual value can not be set (e.g. while positioning task in progress) | The drive must be motionless for one SET_POS command. |
| 1141 | CM_UNKNOWN CMDSOURCE | internal |  |
| 1142 | CM_AUTOSTART NOT_POSSIBLE | Autostart of a Move program not possible (not available) | Load the Move program to the module, or de-activate the autostart. |
| 1161 | CONFIG_WRITE_ SIZE | Invalid size specified for writing of the configuration | An attempt was made to enter an element into the configuration with a length less than 1 byte or greater than 4 bytes. |
| 1162 | CONFIG WRONGPASSWORD | Password not accepted | Specify a correct password |
| 1211 | CTRLOUT_FREF | Configuration: Invalid maximum frequency | The maximum frequency must be between <br> 1..... 25000 |
| 1212 | CTRLOUT_F_FREF | Maximum frequency reached | An attempt was made to specify a frequency that is greater than the maximum frequency. Check the specified target frequency and the maximum frequency values. |
| 1213 | CTRLOUT <br> CURRENT_SCALE | Configuration: Invalid rated current | Incorrect rated motor current specified. Check the configuration. |
| 1214 | CTRLOUT OPERATION_MODE | Configuration: The selected application is not present in this module. | Check the configuration value for Mode 1. |
| 1215 | CTRLOUTP_CURR_ PARAM | Configuration: Password for current regulation does not agree with the current regulation parameters. | Configuration: Check the parameters for current regulation with the password for current regulation. |
| 1216 | CTRLOUTP_F_DIV | Configuration: <br> Frequency prescaler faulted | Configuration: Check parameters for frequency prescaler |
| 1217 | CTRLOUT <br> CURRENT_FACTOR | Current setting incorrect (greater than 150\%) | Invalid parameterization for current setting, check configuration, check Move program of Mailbox commands where applicable |

WAGO-IIO-SYSTEM 750 I/O Modules

| Error No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 1241 | IO BITINDEX TOLARGE | Access to non-available bit (internal) | Configuration, check Move program and Mailbox commands for incorrect bit addresses |
| 1242 | IO_ILLEGAL USERBITNR | Bit can not be modified by user | An attempt was made to change a bit not linked to MZERO or MONE using the Move program of Mailbox command |
| 1243 | IO_USERBIT READONLY | Bit can not be written | Bit not authorized for external write access |
| 1245 | IO_RECURSIVE_ LINK | Excessive nesting for linked bit | A linkable bit was linked to a linkable bit that was linked to a linkable bit; a linkable bit may be linked to itself. |
| 1246 | IO_TIMER_1 | Configuration: Filter function not defined | Check configuration for filter functions |
| 1247 | IO_UNKNOWN_ TIMER | Filter with this number not available | Check configuration for filter functions |
| 1248 | IO_TIMERMODE | Filter function does not permit write access | The current filter function configuration does not permit writing of the filter |
| 1249 | IO BITNOT IMPLEMENTED | Requested bit not implemented (internal) | A bit being used can not be queried (internal error) |
| 1311 | $\begin{aligned} & \text { TBL_PROGRAM_ } \\ & \text { STOP1 } \end{aligned}$ | Move program terminated with error message 1 | Check the termination condition of the Move program |
| 1312 | TBL_PROGRAM_ STOP2 | Move program terminated with error message 2 | Check the termination condition of the Move program |
| 1313 | TBL_PROGRAM_ STOP3 | Move program terminated with error message 3 | Check the termination condition of the Move program |
| 1314 | TBL_PROGRAM_ STOP4 | Move program terminated with error message 4 | Check the termination condition of the Move program |
| 1315 | TBL_PROGRAM_ STOP5 | Move program terminated with error message 5 | Check the termination condition of the Move program |
| 1316 | TBL_PROGRAM_ STOP6 | Move program terminated with error message 6 | Check the termination condition of the Move program |


| Error No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 1317 | TBL_PROGRAM_ STOP7 | Move program terminated with error message 7 | Check the termination condition of the Move program |
| 1319 | TBL_PROGRAM_ END | Move program not ended properly | Move program ended without the regular Stop command |
| 1321 | $\begin{aligned} & \text { TBL_UNKNOWN_ } \\ & \text { CMD } \end{aligned}$ | Unknown command for table processing (internal) | (internal) |
| 1322 | TBL <br> LABELNOTFOUND | Label not available as step target in Move program | Check the definition of the label in the Move program |
| 1322 | TBL <br> LABELNOTFOUND | Label not available as step target in Move program | Check the definition of the label in the Move program |
| 1323 | TBL_ENDOFTABLE | Step target outside of the Move program | Check the step targets in the Move program |
| 1331 | TBL_CAM9PARMS | Configuration: Invalid parameter for camshaft channel 9 | Check configuration for camshaft channel 9, the cycle may not be 0 |
| 1332 | TBL INDEX OUT OF_RANGE | Table access outside of table | Check the tables and table access |
| 1333 | TBL_INVALID | Access to invalid table | Check access to tables |
| 1334 | TBL_COPY_FAILED | Version can not be written to EEPROM | EEPROM defective |
| 1351 | OPC_START | START command not accepted | Start may only be set when a mode is active |
| 1352 | OPC_TBL_START | Move program can not be started (not available) | Move program can not be started (not available) |
| 1353 | INV_CONTR_IN_ PULSE_MODE | Mode not available in selected application | Check the activation of the modes and configuration for Application_Selector |
| 1353 | INV_CONTR_IN PULSE_MODE | Mode not available in selected application | Check the activation of the modes and configuration for Application_Selector |
| 1354 | $\begin{array}{\|l\|} \hline \text { OPC_- } \\ \text { MULTIMODE_1 } \end{array}$ | Multiple modes selected | Selection of mode is ambiguous |
| 1355 | OPC <br> MULTIMODE_2 | Multiple modes selected | Selection of mode is ambiguous |
| 1356 | OPC_WHOOPS1 | Unknown mode selected (internal) | Unknown mode selected (internal) |

WAGO-IIO-SYSTEM 750 I/O Modules

| Error No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 1411 | PARTMODL CURRENT | internal | internal |
| 1412 | PARTMODL CURRENT_SET | Could not execute current setting | Check parameter for Move command SET_CURRENT |
| 1413 | PARTMODL CURRENT_TIME | Time limit reached for overcurrent | The drive has been operated too long at a current $>150 \%$. Check move profile and current setting. |
| 1414 | PARTMODL FIFONOTREADY | internal | internal |
| 1415 | PARTMODL POSITION_RANGE | The movement calculator has determined partial movement that exceeds the internal 32-bit position range. | Check movement parameters. This error occurs on unrealistic settings for velocity, acceleration or positions. With extreme parameters, braking from a high speed, for example, at the lowest deceleration yields a brake path that far exceeds the internal value range. |
| 1416 | PARTMODL SPEED_RANGE | The movement calculator has determined partial movement that exceeds the permissible velocity range. | Check the specified velocities |
| 1417 | PARTMODL INTERN1 | Unknown status of internal FIFO: internal | internal |
| 1431 | PROT_REF_DIR | Reference run without direction setting | The reference run via the process image must be informed of the starting direction through <br> C3_Setup_Dir_Neg or C3_Setup_Dir_Pos. |
| 1432 | PULSE_TRAIN_NO_ CAM_ACTIVE | Pulse chain generator can not be started if the camshaft is not defined | Download the definition for the pulse chain from the camshaft table |
| 1433 | PROT_UNKNOW MODE | No application selected | Check configuration for Application_Selector |
| 1434 | PROT_TEST_MODE | Special function, integration test, active | The modules are switched to the test mode via register 32 |
| 1451 | REF_SWITCH_NOT FOUND | Reference contact not found | Check reference switch |

$\left.\left.\left.\begin{array}{|l|l|l|l|}\hline \begin{array}{l}\text { Error } \\ \text { No. }\end{array} & \text { Name } & \text { Description } & \text { Possible cause/Remedy } \\ \hline 1452 & \text { REF_LIM_SWITCH } & \begin{array}{l}\text { Reference switch not } \\ \text { clearly identified on start } \\ \text { of reference run }\end{array} & \begin{array}{l}\text { Both limit switches active } \\ \text { simultaneously during } \\ \text { search for reference switch }\end{array} \\ \hline 1453 & \text { REF_SPEED } & \begin{array}{l}\text { Speed setting missing } \\ \text { for reference run }\end{array} & \begin{array}{l}\text { Referencing speed of 0 is } \\ \text { unacceptable }\end{array} \\ \hline 1454 & \begin{array}{l}\text { REF_START_DIR_ } \\ \text { LIMIT }\end{array} & \begin{array}{l}\text { Reference run to limit } \\ \text { switch: Limit switch } \\ \text { already actuated }\end{array} & \begin{array}{l}\text { Reference run to limit } \\ \text { switch: Limit switch already } \\ \text { actuated }\end{array} \\ \hline 1455 & \begin{array}{l}\text { ERROR_REF_LIM_ } \\ \text { SWITCH_NOT_ } \\ \text { EXPECTED }\end{array} & \begin{array}{l}\text { Reference run: } \\ \text { Unexpected limit switch }\end{array} & \begin{array}{l}\text { Check limit switch wiring; } \\ \text { was the reference run } \\ \text { started beyond the limit } \\ \text { switch? }\end{array} \\ \hline 1511 & \begin{array}{l}\text { UNITS_POS_INT_ } \\ \text { RESULT }\end{array} & \begin{array}{l}\text { Conversion of position } \\ \text { from user-specific unit } \\ \text { to internal unit: Range } \\ \text { exceeded }\end{array} & \begin{array}{l}\text { Configuration: Check units } \\ \text { conversion }\end{array} \\ \hline 1521 & \text { SYS_MODE } & \begin{array}{l}\text { UNITS_POS_USER_- } \\ \text { RESULT }\end{array} & \begin{array}{l}\text { Conversion of position } \\ \text { from internal unit to } \\ \text { user-specific unit: Range } \\ \text { exceeded }\end{array}\end{array} \begin{array}{l}\text { Configuration: Check units } \\ \text { conversion }\end{array}\right\} \begin{array}{l}\text { Configuration: } \\ \text { Application can not be } \\ \text { executed at this module. } \\ \text { (Module 2, 3, 4 only for } \\ \text { stepper position control } \\ \text { or frequency control) }\end{array}\right] \begin{array}{l}\text { Application_Selector }\end{array}\right\}$

WAGO-IIO-SYSTEM 750 I/O Modules

| Error <br> No. | Name | Description | Possible cause/Remedy |
| :--- | :--- | :--- | :--- |
| 1551 | MCALC_SPEED1 | internal | internal |
| 1552 | MCALC_SPEED2 | internal | internal |
| 1553 | MCALC_SPEED3 | internal | internal |
| 1554 | MCALC_ACC1 | During the ramp run at a <br> defined ramp time the <br> movement calculator has <br> determined partial <br> movement that exceeds <br> the internal value range <br> for acceleration | Adapt ramp time setting as <br> appropriate |
| 1555 | MCALC_ACC2 | same as MCALC_ACC1 |  |


| Error <br> No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 1565 | MCALC_DIST1 | Internal range exceeded for movement path | internal * |
| 1566 | MCALC_DIST2 | Internal range exceeded for movement path | internal * |
| 1567 | MCALC_DIST3 | same as PARTMODL POSITION_RANGE | same as PARTMODL POSITION_RANGE |
| 1568 | MCALC_DIST4 | Internal range exceeded for movement path | internal * |
| 1569 | MCALC_DIST5 | same as PARTMODL POSITION_RANGE | same as PARTMODL POSITION_RANGE |
| 1571 | MCALC_MOVE1 | internal: Movement calculator can find no solution | internal |
| 1572 | MCALC_MOVE2 | internal: Movement calculator can find no solution | internal |
| 1573 | MCALC_MOVE3 | internal: Movement calculator can find no solution | internal |
| 1611 | ERR_ILLEGAL_ ERRORCODE | Invalid error code to be reported | internal |
| 1911 | COMMAND_IS RUNNING | Command can not be executed, as another command is currently being processed | internal |
| 1912 | HIGH PRIO COMMAND IS RUNNING | Command can not be executed, as another command of higher priority is currently being processed | internal |
| 1931 | PARTMODL LIMITSWITCH | Command can not be executed, as a limit switch is active | Move drive away from limit switch |
| 2811 | KBUS | internal | internal * |
| 2821 | $\begin{aligned} & \text { CFG_FACTORY_ } \\ & \text { LOAD } \end{aligned}$ | A Factory_Default data set has been copied for upload to RAM | A CONFIG_RESTORE command has been executed without a warm start. The module is not operational is this state. $\rightarrow$ Conduct a warm start or Power-on reset |
| 2831 | MEASURE_ERR1 | internal: Unknown hardware | internal |

WAGO-IIO-SYSTEM 750 I/O Modules

| Error No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 2832 | MEASURE_ERR2 | same as MEASURE ERR1 | internal |
| 2833 | MCALC_INTERN1 | internal: Error in path calculation | internal |
| 2834 | MCALC_INTERN2 | internal: Error in path calculation | internal |
| 2835 | MCALC_INTERN3 | intern: unknown acceleration profile | internal |
| 2836 | MCALC_INTERN4 | MCALC_INTERN3 | internal |
| 2837 | MCALC_INTERN5 | MCALC_INTERN3 | internal |
| 2838 | MCALC_INTERN6 | MCALC_INTERN3 | internal |
| 2839 | MCALC_INTERN7 | MCALC_INTERN3 | internal |
| 2841 | MCALC_INTERN8 | MCALC_INTERN3 | internal |
| 2842 | MCALC_INTERN9 | MCALC_INTERN3 | internal |
| 2843 | MCALC_INTERN10 | MCALC_INTERN3 | internal |
| 2844 | MCALC_INTERN11 | MCALC_INTERN3 | internal |
| 2845 | MCALC_BUFFER_ FULL | internal: buffer overflow | internal |
| 2846 | MOVECALC_ACC2 | internal | internal |
| 2863 | TEST_EERPOM_ <br> FAILURE | Self test: EEPROM faulted | Hardware defective |
| 2864 | TEST_CPLD_ <br> FAILURE | Self test: CPLD faulted | Hardware defective |
| 2865 | TEST_INVALID MODULE | Self test: Unknown hardware | Hardware defective |
| 2866 | GENERIC_TEST | Self test: Wrong hardware | Hardware defective |
| 2871 | $\begin{aligned} & \text { RS232_TX_ } \\ & \text { TIMEOUT } \end{aligned}$ | internal: Timeout at debug interface | internal |
| 2881 | SYS IDLE RECURSIVE | internal: | internal |
| 2882 | SYS SPI <br> TIMEOUT | internal: | internal |


| Error <br> No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 2891 | VERSION <br> UNKNOWN_IDENT | Unknown hardware | Hardware defective |
| 2892 | VERSION_NOT COMPATIBLE_HW | Hardware not compatible with software | Hardware defective |
| 2893 | ERROR_VERSION NOT_COMPATIBLE CPLD | This software checked the CPLD version and reported to inconsistency the error | Module send to manufature |
| 3111 | INT_KBUS | internal | internal |
| 3112 | INT_WATCHDOG | internal: Watchdog | internal |
| 3113 | INT_SPURIOUS | internal | internal |
| 3114 | INT_UNUSED | internal | internal |
| 3115 | INT_FIQ | internal | internal |
| 3116 | INT_SWI | internal | internal |
| 3117 | INT_UNDEF_INST | internal | internal |
| 3118 | INT_FETCH | internal | internal |
| 3119 | INT_DATA_ACESS | internal | internal |
| 3121 | INT_ROM_ISR | internal | internal |
| 3122 | INT_STACK OVERFLOW | internal | internal |
| 3142 | SYS_PLL_NOT_ LOCKED | internal | internal |
| 3143 | SYS_ADC TIMEOUT | internal | internal |
| 3144 | SYSTEMEXIT | internal | internal |
| 3155 | ERR_ILLEGAL_ ERRORCODE | Invalid error code to be reported | internal |
| 3166 | $\begin{aligned} & \text { OPC_-_} \\ & \text { MULTIMODE_1 } \end{aligned}$ | internal | internal * |
| 3167 | $\begin{aligned} & \text { OPC_- } \\ & \text { MULTIMODE_2 } \end{aligned}$ | internal | internal * |
| 3168 | OPC_WHOOPS1 | internal | internal * |
| 3179 | TBL_COPY_FAILED | Error while writing to EEPROM | internal * |
| 3211 | PARTMODL FIFONOTREADY | internal | internal * |

WAGO-I/O-SYSTEM 750
I/O Modules

| Error No. | Name | Description | Possible cause/Remedy |
| :---: | :---: | :---: | :---: |
| 3212 | PARTMODL POSITION_RANGE | internal | internal * |
| 3213 | PARTMODL SPEED RANGE | internal | internal * |
| 3214 | PARTMODL INTERN1 | internal | internal * |
| 3215 | PARTMODL_ERR4 | internal | internal * |
| 3216 | PARTMODL_ERR5 | internal | internal * |
| 3231 | TBL_INVALID | internal | internal * |
| 3232 | $\begin{aligned} & \text { TBL_CP2EEPROM_ } \\ & \text { FAIL } \end{aligned}$ | internal | internal * |
| 3233 | TBL COPY INVALID | internal | internal * |
| 3234 | TBL_UNKNOWN <br> TTYPE | internal | internal * |
| 3271 | TEST_FLASH | Program memory checksum corrupted | internal |
| 3272 | TEST_FLASH_ CRCGEN | Program memory checksum not available | internal |
| 3273 | TEST EERPOM FAILURE | Self test: EEPROM faulted | internal |
| 3274 | TEST_CPLD FAILURE | Self test: CPLD faulted | internal |
| 3275 | TEST_INVALID_ MODULE | Self test: Unknown hardware | internal |
| 3276 | GENERIC_TEST | Self test: Wrong hardware | internal |

### 3.4 Bit field for I/O driver

The bit functions described in this table refer to the stepper positioning controller standard application.

If the bits have a different function with other applications, this is noted in the description for the specific application.

The following conventions apply:

- Source bits are assigned numbers 0 to 127 and may not be used as target bits. A source bit may reference several target bits.
- Target bits are assigned numbers 128 to 255 and may also be used as source bits. Target bits have exactly one source.
- References are stored in the configuration table. The names of the table entries correspond to those in the bit table. The prefix Ptr is placed in front of the identifier.
- The standard link between the source and target is entered in the column "Target/Source". This corresponds to the WAGO default settings (FACTORY_DEFAULT_1).

| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
| ZERO | 0 | 0x00 | SRC | 0 | - | Bit always (false 0) |
| ONE | 1 | 0x01 | SRC | 1 | - | Bit always (true 1) |
| MZERO | 2 | 0x02 | SRC | 0 | - | A bit that is linked to MZERO is first false after a reset, but can be manipulated as required using the mailbox command or the Move program. |
| MONE | 3 | 0x03 | SRC | 1 | - | A bit that is linked to MZERO is first true after a reset, but can be manipulated as required using the mailbox command or the Move program. |
| Reset | 4 | 0x04 | SRC | KBUS_ST3_7 | 0x97 | The controller with this bit can detect a module reset. <br> The bit is true after a reset and is confirmed and false by Reset_Quit. |
|  |  |  |  |  |  | 0 : $\quad$ No reset since last confirmation. |
|  |  |  |  |  |  | A reset has been carried out but not yet confirmed with Reset_Quit. Parameters, data or tables not stored in the EEPROM are no longer valid. |
|  | 5 | 0x05 |  |  |  |  |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| KBUS <br> Active | 6 | 0x06 | SRC | - | - | I/O module communication active |  |
|  |  |  |  |  |  | 0 : | No I/O module communication for more than 100 ms |
|  |  |  |  |  |  | 1: | I/O module communication present |
|  | 7 | 0x07 |  |  |  |  |  |
| On_Target | 8 | 0x08 | SRC | $\begin{aligned} & \text { KBUS_ST2_0 } \\ & \text { OUT1 } \end{aligned}$ | $\begin{aligned} & 0 x 88 \\ & 0 x A 0 \end{aligned}$ | The significance of this bit depends on the selected operating mode. |  |
|  |  |  |  |  |  | Step positioning: |  |
|  |  |  |  |  |  | 0 : | The defined position has not been reached. |
|  |  |  |  |  |  | 1 : | The defined position has been reached. |
|  |  |  |  |  |  | Move program: |  |
|  |  |  |  |  |  | 0 : | The Move program was not terminated by the PROG_STOP drive command. |
|  |  |  |  |  |  | 1 : | The Move program was terminated by the PROG_STOP drive command. |
|  |  |  |  |  |  | Reference run: |  |
|  |  |  |  |  |  | 0 : | The bit is set to 0 when the reference run is started. |
|  |  |  |  |  |  | 1: | Not used. |
|  |  |  |  |  |  | Jog Mode: |  |
|  |  |  |  |  |  | 0 : | The bit is set to 0 when the Jog mode is started. |
|  |  |  |  |  |  | 1: | Not used. |
|  |  |  |  |  |  | Mailbox mode: |  |
|  |  |  |  |  |  | 0: | Moving to a new position. |
|  |  |  |  |  |  | 1: | The current command has been successfully concluded. |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| Busy | 9 | 0x09 | SRC | $\begin{aligned} & \text { KBUS_ST2_1 } \\ & \text { LED E } \end{aligned}$ | $\begin{aligned} & 0 \mathrm{x} 89 \\ & 0 \mathrm{xD} 0 \end{aligned}$ | Busy: The selected operating mode is active and not yet finished. This operating mode may have been discontinued. |  |
|  |  |  |  |  |  | Step positioning: |  |
|  |  |  |  |  |  | 0 : | Step positioning not running. |
|  |  |  |  |  |  | 1: | Step positioning running. |
|  |  |  |  |  |  | Move program: |  |
|  |  |  |  |  |  | 0 : | The Move program is not running. |
|  |  |  |  |  |  | 1: | The Move program is running. |
|  |  |  |  |  |  | Reference run: |  |
|  |  |  |  |  |  | 0 : | Reference run not in operation. |
|  |  |  |  |  |  | 1: | Reference run in operation. |
|  |  |  |  |  |  | Jog Mode: |  |
|  |  |  |  |  |  | 0 : | Motor at standstill. |
|  |  |  |  |  |  | 1: | The Jog mode is running; i.e., the motor has been started using Direction_Pos or Direction_Neg. |
|  |  |  |  |  |  | Mailbox mode: |  |
|  |  |  |  |  |  | 0 : | No command is active. |
|  |  |  |  |  |  | 1: | A command is active. |
| StandStill | 10 | 0x0A | SRC | KBUS_ST2_2 | 0x8A | Drive at standstill, or frequency output at 0 . |  |
|  |  |  |  |  |  | 0 : | Motor is turning. |
|  |  |  |  |  |  | 1: | Motor at standstill. |
| On_Speed | 11 | 0x0B | SRC | KBUS_ST2_3 | 0x8B | Running speed achieved. |  |
|  |  |  |  |  |  | 0 : | The drive has not reached its setpoint speed. |
|  |  |  |  |  |  | 1: | The drive has reached its setpoint speed. |
| Direction | 12 | 0x0C | SRC | KBUS_ST2_4 | 0x8C | Direction of rotation is valid only when StandStill is not set to 1 . |  |
|  |  |  |  |  |  | 0 : | Drive moving in the negative direction. |
|  |  |  |  |  |  | 1: | Drive moving in the positive direction. |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| Reference OK | 13 | 0x0D | SRC | KBUS_ST2_5 | 0x8D | Set when reference run has been successfully concluded |  |
|  |  |  |  |  |  | 0 : | This bit is at 0 when the module is activated. Additionally, it is also set to 0 when the reference run is started. |
|  |  |  |  |  |  | 1: | The reference point has been successfully located in the reference run mode. |
| PreCalc_Ack | 14 | 0x0E | SRC | KBUS_ST2_6 | 0x8E | Setpoints from Mode 2.2 saved. <br> This bit is set when the setpoint save mode has been requested with PreCalc and precalculation of a movement has been successfully completed. |  |
|  |  |  |  |  |  | 0 : | Precalculation not yet performed. |
|  |  |  |  |  |  | 1: | Precalculation performed. |
| Error | 15 | 0x0F | SRC | $\begin{aligned} & \text { KBUS_ST2_7 } \\ & \text { OUT2 } \end{aligned}$ | $\begin{aligned} & 0 \mathrm{x} 8 \mathrm{~F} \\ & 0 \mathrm{xA1} \end{aligned}$ | Drive error status. <br> An error can be acknowledged using Error_Quit. |  |
|  |  |  |  |  |  | 0 : | No error present for the drive. |
|  |  |  |  |  |  | 1: | Error present for the drive. |
| Ready | 16 | 0x10 | SRC | KBUS_ST1_0 | 0x80 | Ready for operation |  |
|  |  |  |  |  |  | 0 : | The module is not ready for operation. Either a corresponding request is present via Enable, or an error has resulted in cancellation of Ready. When the bit switches from 1 to 0 the output stage is deactivated, or the output frequency is set to 0 . |
|  |  |  |  |  |  | 1: | Readiness for operation has been requested via Enable and no error is present. |
| $\begin{aligned} & \text { Stop_N_AC } \\ & \text { K } \end{aligned}$ | 17 | 0x11 | SRC | $\begin{aligned} & \text { KBUS_ST1_1 } \\ & \text { LED G } \end{aligned}$ | $\begin{aligned} & \hline 0 \times 81 \\ & 0 \times D 2 \end{aligned}$ | Drive Stop inverted |  |
|  |  |  |  |  |  | 0 : | The bit Stop1_N or Stop2_N is set to 0 . The motor has stopped (StandStill is set to 1). Start cannot be used to start-up the unit. |
|  |  |  |  |  |  | 1: | The bits Stop1_N and Stop2_N are both set to 1 , or the drive is braking the unit. |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| Start_ACK | 18 | 0x12 | SRC | KBUS_ST1_2 | 0x82 | Start sequence in the operating mode. |  |
|  |  |  |  |  |  | 0 : | This bit is also set to 0 when the Start request is canceled. |
|  |  |  |  |  |  | 1: | The rising edge function is a function of the selected operating mode. |
|  |  |  |  |  |  | M_Positioning (step positioning) The currently specified setpoint in the Mode 2.2 process image has been assumed. Movement is made directly to the new target position, even if the drive is already turning, (Change on the fly) when PreCalc_Ack is set, the movement sequence has already been precalculated and will not be started immediately. |  |
|  |  |  |  |  |  | M_Program (MOVE program) <br> The Move program is started. If a Move program is already running, it will be restarted at the first command. |  |
|  |  |  |  |  |  | M_Reference (Reference run) The reference run is being started. If the reference run is still in operation, the (new) setpoints are again accepted and calculated (same procedure as for step positioning). The reference run is then restarted. |  |
|  |  |  |  |  |  | M_Jog (JogMode) No effect. The drive is started using the pushbutton Direction_Pos or Direction_Neg. |  |
|  |  |  |  |  |  | M_DriveByMbx (Mailbox mode) <br> No effect. Various commands can be issued via mailbox as soon as the Mailbox mode is activated. |  |
| $\begin{aligned} & \text { M- } \\ & \text { Positioning_ } \\ & \text { ACK } \end{aligned}$ | 19 | 0x13 | SRC | KBUS_ST1_3 | 0x83 | Step positioning mode |  |
|  |  |  |  |  |  | 0 : | The Step positioning mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Step positioning mode is active. Movement is made to the active setpoint on the next rising edge for Start. |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| M_Program ACK | 20 | 0x14 | SRC | KBUS_ST1_4 | 0x84 | Move program mode |  |
|  |  |  |  |  |  | 0 : | The Move program mode is not active (selected). |
|  |  |  |  |  |  | 1 : | The Move program mode is active. The Move program is started with the first command on the next rising edge for Start. |
| M <br> Reference <br> ACK | 21 | 0x15 | SRC | KBUS_ST1_5 | 0x85 | Reference run mode |  |
|  |  |  |  |  |  | 0 : | The Reference run mode is not active (selected). |
|  |  |  |  |  |  | 1 : | The Reference run mode is active and the drive is started at the setup speed on the next rising edge for Start. |
| M_Jog_ACK | 22 | 0x16 | SRC | KBUS_ST1_6 | 0x86 | Jog mode |  |
|  |  |  |  |  |  | 0 : | The Jog mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Jog mode is active. |
| M_DriveBy <br> Mbx_ACK | 23 | 0x17 | SRC | KBUS_ST1_7 | 0x87 | Mailbox mode |  |
|  |  |  |  |  |  | 0 : | The Mailbox mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Mailbox mode is active. |
| Brake | 24 | 0x18 | SRC | - | - | Brake |  |
|  |  |  |  |  |  | 0 : | The brake is not released. |
|  |  |  |  |  |  | 1: | The brake is released. |
| ERR_Code | 25 | 0x19 | SRC | LED H | 0xD3 | This bit is normally linked with an LED. If an error is present, it is output as a blink code. |  |
| SetupSpeed Active_ACK | 26 | 0x1A | SRC | KBUS_ST3_6 | 0x96 | Setup mode is active. <br> When this bit is set the drive speed is limited to the defined setup speed. Acceleration is not limited. The currently valid acceleration value is applied. |  |
|  |  |  |  |  |  | 0 : | Setup mode is not active. |
|  |  |  |  |  |  | 1: | Setup mode is active. |
| Program <br> Running | 27 | 0x1B | SRC |  |  | A Move program is currently in progress. |  |
| Ramp_Up | 28 | 0x1C | SRC | - | - |  | during the acceleration phase |
| Ramp_Down | 29 | 0x1D | SRC | - | - |  | during the deceleration phase |
|  | 30 | 0x1E |  |  |  |  |  |


| Name | Bit number |  | Type | Default |  | Description |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

WAGO-I/O-SYSTEM 750
I/O Modules

| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
|  | 50 | 0x32 |  |  |  |  |
|  | 51 | 0x33 |  |  |  |  |
|  | 52 | 0x34 |  |  |  |  |
|  | 53 | 0x35 |  |  |  |  |
|  | 54 | 0x36 |  |  |  |  |
|  | 55 | 0x37 |  |  |  |  |
| CAM1 | 56 | 0x38 | SRC | - | - | Camshaft 1 |
| CAM2 | 57 | 0x39 | SRC | - | - | Camshaft 2 |
| CAM3 | 58 | 0x3A | SRC | - | - | Camshaft 3 |
| CAM4 | 59 | 0x3B | SRC | - | - | Camshaft 4 |
| CAM5 | 60 | 0x3C | SRC | - | - | Camshaft 5 |
| CAM6 | 61 | 0x3D | SRC | - | - | Camshaft 6 |
| CAM7 | 62 | 0x3E | SRC | - | - | Camshaft 7 |
| CAM8 | 63 | 0x3F | SRC | - | - | Camshaft 8 |
| KBUS <br> CTRL1_0 | 64 | 0x40 | SRC | Enable | 0xB0 | Internal bus control byte 1 bit 0 |
| KBUS <br> CTRL1_1 | 65 | 0x41 | SRC | Stop2_N | 0xB1 | Internal bus control byte 1 bit 1 |
| KBUS <br> CTRL1_2 | 66 | 0x42 | SRC | Start | 0xB2 | Internal bus control byte 1 bit 2 |
| KBUS <br> CTRL1_3 | 67 | 0x43 | SRC | M_Positioning | 0xB3 | Internal bus control byte 1 bit 3 |
| KBUS <br> CTRL1_4 | 68 | 0x44 | SRC | M_Program | 0xB4 | Internal bus control byte 1 bit 4 |
| KBUS <br> CTRL1 5 | 69 | 0x45 | SRC | M_Reference | 0xB5 | Internal bus control byte 1 bit 5 |
| KBUS <br> CTRL1 6 | 70 | 0x46 | SRC | M_Jog | 0xB6 | Internal bus control byte 1 bit 6 |
| KBUS <br> CTRL1_7 | 71 | 0x47 | SRC | $\begin{aligned} & \text { M_DriveBxMb } \\ & \mathrm{x} \end{aligned}$ | 0xB7 | Internal bus control byte 1 bit 7 |
| KBUS <br> CTRL2_0 | 72 | 0x48 | SRC | Freq_Range_S el_0 | 0xC4 | Internal bus control byte 2 bit 0 |
| KBUS <br> CTRL2_1 | 73 | 0x49 | SRC | Freq_Range_S el_1 | 0xC5 | Internal bus control byte 2 bit 1 |
| KBUS <br> CTRL2_2 | 74 | 0x4A | SRC | Acc_Range_Se 1_0 | 0xC6 | Internal bus control byte 2 bit 2 |
| KBUS <br> CTRL2_3 | 75 | 0x4B | SRC | Acc_Range_Se 1_1 | 0xC7 | Internal bus control byte 2 bit 3 |
| KBUS <br> CTRL2 4 | 76 | 0x4C | SRC | - | - | Internal bus control byte 2 bit 4 |


| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
| KBUS <br> CTRL2 5 | 77 | 0x4D | SRC | - | - | Internal bus control byte 2 bit 5 |
| KBUS <br> CTRL2 6 | 78 | 0x4E | SRC | PreCalc | 0 xBD | Internal bus control byte 2 bit 6 |
| KBUS <br> CTRL2 7 | 79 | 0x4F | SRC | Error_Quit | 0xBF | Internal bus control byte 2 bit 7 |
| KBUS <br> CTRL3_0 | 80 | 0x50 | SRC | $\left\lvert\, \begin{aligned} & \text { Set_Actual_Po } \\ & \text { s } \end{aligned}\right.$ | $0 \mathrm{xC8}$ | Internal bus control byte 3 bit 0 |
| KBUS <br> CTRL3 1 | 81 | 0x51 | SRC | - | - | Internal bus control byte 3 bit 1 |
| KBUS <br> CTRL3_2 | 82 | 0x52 | SRC | Direction_Pos | 0xBA | Internal bus control byte 3 bit 2 |
| KBUS <br> CTRL3_3 | 83 | 0x53 | SRC | Direction_Neg | 0xBB | Internal bus control byte 3 bit 3 |
| KBUS <br> CTRL3_4 | 84 | 0x54 | SRC | $\begin{array}{\|l} \text { LimitSwitch_P } \\ \text { os } \end{array}$ | 0 xC 0 | Internal bus control byte 3 bit 4 |
| KBUS <br> CTRL3_5 | 85 | 0x55 | SRC | LimitSwitch_N eg | 0xC1 | Internal bus control byte 3 bit 5 |
| KBUS <br> CTRL3_6 | 86 | 0x56 | SRC | SetupSpeed_A ctive | 0xBE | Internal bus control byte 3 bit 6 |
| KBUS <br> CTRL3_7 | 87 | 0x57 | SRC | Reset_Quit | 0xB9 | Internal bus control byte 3 bit 7 |
|  | 88 | 0x58 |  |  |  |  |
|  | 89 | 0x59 |  |  |  |  |
|  | 90 | 0x5A |  |  |  |  |
|  | 91 | 0x5B |  |  |  |  |
|  | 92 | 0x5C |  |  |  |  |
|  | 93 | 0x5D |  |  |  |  |
|  | 94 | 0x5E |  |  |  |  |
|  | 95 | 0x5F |  |  |  |  |
|  | 96 | 0x60 |  |  |  |  |
|  | 97 | 0x61 |  |  |  |  |
|  | 98 | 0x62 |  |  |  |  |
|  | 99 | 0x63 |  |  |  |  |
|  | 100 | 0x64 |  |  |  |  |
|  | 101 | 0x65 |  |  |  |  |
|  | 102 | 0x66 |  |  |  |  |
|  | 103 | 0x67 |  |  |  |  |
|  | 104 | 0x68 |  |  |  |  |

WAGO-I/O-SYSTEM 750
I/O Modules

| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
|  | 105 | 0x69 |  |  |  |  |
|  | 106 | 0x6A |  |  |  |  |
|  | 107 | 0x6B |  |  |  |  |
|  | 108 | 0x6C |  |  |  |  |
|  | 109 | 0x6D |  |  |  |  |
|  | 110 | 0x6E |  |  |  |  |
|  | 111 | 0x6F |  |  |  |  |
|  | 112 | 0x70 |  |  |  |  |
|  | 113 | 0x71 |  |  |  |  |
|  | 114 | 0x72 |  |  |  |  |
|  | 115 | 0x73 |  |  |  |  |
|  | 116 | 0x74 |  |  |  |  |
|  | 117 | 0x75 |  |  |  |  |
|  | 118 | 0x76 |  |  |  |  |
|  | 119 | 0x77 |  |  |  |  |
|  | 120 | 0x78 |  |  |  |  |
|  | 121 | 0x79 |  |  |  |  |
|  | 122 | 0x7A |  |  |  |  |
|  | 123 | 0x7B |  |  |  |  |
|  | 124 | 0x7C |  |  |  |  |
|  | 125 | 0x7D |  |  |  |  |
|  | 126 | 0x7E |  |  |  |  |
|  | 127 | 0x7F |  |  |  |  |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST1_0 } \end{aligned}$ | 128 | 0x80 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Ready | 0x10 | Internal bus status byte 1 bit 0 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST1_1 } \end{aligned}$ | 129 | 0x81 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Stop_N_ACK | 0x11 | Internal bus status byte 1 bit 1 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST1_2 } \end{aligned}$ | 130 | 0x82 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Start_ACK | 0x12 | Internal bus status byte 1 bit 2 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST1_3 } \end{aligned}$ | 131 | 0x83 | $\begin{aligned} & \hline \text { DST/ } \\ & \text { SRC } \end{aligned}$ | M_Positioning ACK | 0x13 | Internal bus status byte 1 bit 3 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST1_4 } \end{aligned}$ | 132 | 0x84 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { M_Program_A } \\ & \mathrm{C} \end{aligned}$ | 0x14 | Internal bus status byte 1 bit 4 |
| $\begin{array}{\|l} \text { KBUS_- } \\ \text { ST1_5 } \end{array}$ | 133 | 0x85 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | M Reference ACK | 0x15 | Internal bus status byte 1 bit 5 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST1_6 } \end{aligned}$ | 134 | 0x86 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | M_Jog_ACK | 0x16 | Internal bus status byte 1 bit 6 |


| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST1_7 } \end{aligned}$ | 135 | 0x87 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | M_DriveByMb x ACK | 0x17 | Internal bus status byte 1 bit 7 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST2_0 } \end{aligned}$ | 136 | 0x88 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | On_Target | 0x08 | Internal bus status byte 2 bit 0 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST2_1 } \end{aligned}$ | 137 | 0x89 | $\begin{aligned} & \hline \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Busy | 0x09 | Internal bus status byte 2 bit 1 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST2_2 } \end{aligned}$ | 138 | 0x8A | $\begin{aligned} & \hline \text { DST/ } \\ & \text { SRC } \end{aligned}$ | StandStill | 0x0A | Internal bus status byte 2 bit 2 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST2_3 } \end{aligned}$ | 139 | 0x8B | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | On_Speed | 0x0B | Internal bus status byte 2 bit 3 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST2_4 } \end{aligned}$ | 140 | 0x8C | $\begin{aligned} & \hline \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Direction | 0x0C | Internal bus status byte 2 bit 4 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST2_5 } \end{aligned}$ | 141 | 0x8D | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Reference_OK | 0x0D | Internal bus status byte 2 bit 5 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST2_6 } \end{aligned}$ | 142 | 0x8E | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | PreCalc_ACK | 0x0E | Internal bus status byte 2 bit 6 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST2_7 } \end{aligned}$ | 143 | 0x8F | $\begin{array}{\|l\|} \hline \text { DST/ } \\ \text { SRC } \end{array}$ | Error | 0x0F | Internal bus status byte 2 bit 7 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST3_0 } \end{aligned}$ | 144 | 0x90 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input 1 | 0x30 | Internal bus status byte 3 bit 0 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST3_1 } \end{aligned}$ | 145 | 0x91 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input2 | 0x31 | Internal bus status byte 3 bit 1 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST3_2 } \end{aligned}$ | 146 | 0x92 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input3 | 0x32 | Internal bus status byte 3 bit 2 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST3_3 } \end{aligned}$ | 147 | 0x93 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input4 | 0x33 | Internal bus status byte 3 bit 3 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST3_4 } \end{aligned}$ | 148 | 0x94 | DST/ <br> SRC | Input5 | 0x34 | Internal bus status byte 3 bit 4 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST3_5 } \end{aligned}$ | 149 | 0x95 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input6 | 0x35 | Internal bus status byte 3 bit 5 |
| $\begin{aligned} & \text { KBUS_ } \\ & \text { ST3_6 } \end{aligned}$ | 150 | 0x96 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | SetupSpeed_A ctive_ACK | 0x1A | Internal bus status byte 3 bit 6 |
| $\begin{aligned} & \text { KBUS_- } \\ & \text { ST3_7 } \\ & \hline \end{aligned}$ | 151 | 0x97 | $\begin{aligned} & \hline \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Reset | 0x04 | Internal bus status byte 3 bit 7 |
|  | 152 | 0x98 |  |  |  |  |
|  | 153 | 0x99 |  |  |  |  |
|  | 154 | 0x9A |  |  |  |  |
|  | 155 | 0x9B |  |  |  |  |
|  | 156 | 0x9C |  |  |  |  |
|  | 157 | 0x9D |  |  |  |  |
|  | 158 | 0x9E |  |  |  |  |


| Name | Bit number |  | Type | Default |  | Description |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |  |  |
|  | 159 | 0x9F |  |  |  |  |  |  |  |
|  | 160 | 0xA0 |  |  |  |  |  |  |  |
|  | 161 | 0xA1 |  |  |  |  |  |  |  |
|  | 162 | 0xA2 |  |  |  |  |  |  |  |
|  | 163 | 0xA3 |  |  |  |  |  |  |  |
|  | 164 | 0xA4 |  |  |  |  |  |  |  |
|  | 165 | 0xA5 |  |  |  |  |  |  |  |
|  | 166 | 0xA6 |  |  |  |  |  |  |  |
|  | 167 | 0xA7 |  |  |  |  |  |  |  |
| FILT1 | 168 | 0xA8 | FILT | ZERO | 0x00 |  | / Filter 1 | 0 : | The value for the |
| FILT2 | 169 | 0xA9 | FILT | ZERO | 0x00 |  | / Filter 2 |  | equal to 0 |
| FILT3 | 170 | 0xAA | FILT | ZERO | 0x00 |  | / Filter 3 |  |  |
| FILT4 | 171 | 0xAB | FILT | ZERO | 0x00 |  | / Filter 4 |  |  |
| FILT5 | 172 | 0xAC | FILT | ZERO | 0x00 |  | / Filter 5 | 1: | The value for the |
| FILT6 | 173 | 0xAD | FILT | ZERO | 0x00 |  | / Filter 6 |  | not equal to 0 |
| FILT7 | 174 | 0xAE | FILT | ZERO | 0x00 |  | / Filter 7 |  |  |
| FILT8 | 175 | 0xAF | FILT | ZERO | 0x00 |  | / Filter 8 |  |  |
| Enable | 176 | 0xB0 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & -0 \end{aligned}$ | 0x40 | Module enable |  |  |  |
|  |  |  |  |  |  | 0 <br> 1 : | The module is not enabled. When this bit is reset during ongoing operation, the power output stage is deactivated. |  |  |
|  |  |  |  |  |  |  | The module is enabled and can be started when the corresponding return message is also available in the status. |  |  |
| Stop2_N | 177 | 0xB1 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & \text { _1 } \end{aligned}$ | 0x41 | Drive Stop 2 inverted <br> This bit can be used to deactivate the drive from the control system. <br> The acknowledgement is transmitted via Stop_N_ACK bit. Stop1_N and Stop2_N are always taken into account at that bit. |  |  |  |
|  |  |  |  |  |  | 0 : | Current is supplied to the motor, but it is at standstill. If the motor is still turning it is put into standstill by the STOP acceleration command. The motor cannot be started-up. |  |  |
|  |  |  |  |  |  | 1 : | The drive may be started. |  |  |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| Start | 178 | 0xB2 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & { }_{-}^{2} \end{aligned}$ | 0x42 | The drive, or frequency output, is started in the selected mode on the positive edge. If the edge is not accepted (in the Jog or Mailbox mode), an error message is generated. |  |
|  |  |  |  |  |  | $0 \rightarrow 1$ : | The drive is started accordingly on the rising edge. |
|  |  |  |  |  |  | M_Positioning (step positioning): <br> Positioning is conducted to the current setpoint given in the process image, Mode 2.2. <br> Movement is made directly to the new target position, even if the drive is already turning. (Change on the fly) <br> A previously calculated movement sequence is started immediately when PreCalc_ACK bit is set. |  |
|  |  |  |  |  |  | M_Program (Move program): The current Move program is started by the first command for the Move program. If a Move program is already running, it will be restarted at the first command. |  |
|  |  |  |  |  |  | M_Reference (Reference run): The reference run is started. |  |
|  |  |  |  |  |  | M_Jog (JogMode): <br> No effect. The drive is started only when the pushbutton Direction_Pos or Direction_Neg is actuated. |  |
|  |  |  |  |  |  | M_DriveByMbx (Mailbox mode): <br> May not be set when the mailbox has not been activated; otherwise an error message is issued. Various commands can be issued via mailbox as soon as the Mailbox mode is activated. |  |
| M_ <br> Positioning | 179 | 0xB3 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & -3 \end{aligned}$ | 0x43 | Step positioning mode The mailbox may not be active in this mode. |  |
|  |  |  |  |  |  | 0 : | The Step positioning mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Step positioning mode is selected. |
| M_Program | 180 | 0xB4 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & -4 \end{aligned}$ | 0x44 | Move program mode |  |
|  |  |  |  |  |  | 0 : | The Move program mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Move program mode has been selected. |

WAGO-IIO-SYSTEM 750 I/O Modules

| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| M_Reference | 181 | 0xB5 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & -5 \end{aligned}$ | 0x45 | Reference run mode |  |
|  |  |  |  |  |  | 0 : | The Reference run mode is not active (selected). |
|  |  |  |  |  |  | 1 : | The Reference run mode has been selected. |
| M_Jog | 182 | 0xB6 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & -6 \end{aligned}$ | 0x46 | Jog mode <br> The drive can be run manually at the setup speed when the Jog mode is active. Control is implemented using Direction_Pos and Direction_Neg. |  |
|  |  |  |  |  |  | 0 : | The Jog mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Jog mode has been selected. |
| $\begin{aligned} & \text { M_DriveBy } \\ & \text { Mbx } \end{aligned}$ | 183 | 0xB7 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL1 } \\ & 7 \end{aligned}$ | 0x47 | Mailbox mode In this mode, all movement commands are issued directly via mailbox. |  |
|  |  |  |  |  |  | 0 : | The Mailbox mode is not active (selected). |
|  |  |  |  |  |  | 1: | The Mailbox mode has been selected. |
| Enable_Drive | 184 | 0xB8 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | ONE | 0x01 | Output stage enabled. <br> The output stage can be inhibited directly by deleting this bit. Contrary to Enable, this bit does not have any further effects on internal processing. The output stage is only enabled when Enable has been set and all other enable conditions are fulfilled. <br> This bit is linked to ONE by default. |  |
|  |  |  |  |  |  | 0 : | Output stage inhibited. |
|  |  |  |  |  |  | 1: | Output stage can be enabled. |
| Reset_Quit | 185 | 0xB9 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL3 } \\ & -7 \end{aligned}$ | 0x57 | Reset acknowledgement |  |
|  |  |  |  |  |  | 0 : | Function not defined. |
|  |  |  |  |  |  | 1 : | The Reset signal is reset. |


| Name | Bit number |  | Type | Default |  | Description |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

WAGO-I/O-SYSTEM 750 I/O Modules

| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| PreCalc | 189 | 0xBD | $\begin{aligned} & \hline \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL2 } \\ & -6 \end{aligned}$ | 0x4E | Save setpoints from Module 2.2 and, where applicable, calculate a movement sequence in advance. |  |
|  |  |  |  |  |  | 0 : | Each setpoint that is transmitted via cyclic telegram traffic must be accepted and processed. Any precalculated movement sequence is rejected. A movement sequence can be calculated and started using Start. |
|  |  |  |  |  |  | 1 : | The setpoints from the cyclic telegram traffic are ignored and the setpoint saved for the $0 \rightarrow 1$ edge used instead. If the starting speed is zero, a movement sequence will be calculated in advance using this setpoint; this sequence can then be started with the normal delay using Start. |
| Setup <br> Speed_Active | 190 | 0xBE | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL3 } \\ & -6 \end{aligned}$ | 0x56 | Setup mode selected. When the bit SetupSpeed_Active_ACK is set the drive speed is limited to the defined setup speed. |  |
|  |  |  |  |  |  | 0 : | Setup mode not selected. |
|  |  |  |  |  |  | 1: | Setup mode selected. |
| Error_Quit | 191 | 0xBF | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL2 } \\ & -7 \end{aligned}$ | 0x4F |  | owledge error. <br> rrors that are present are acknowledged at ing edge from 0 to 1 . After owledgement, the error switches to 0 , or a error is present. |
| $\begin{aligned} & \text { LimitSwitch_ } \\ & \text { Pos } \end{aligned}$ | 192 | 0xC0 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL3 } \\ & -4 \end{aligned}$ |  | Limit switch input on movement in positive direction. <br> This bit is linked to the internal bus. |  |
|  |  |  |  |  |  | 0 : | The positive direction limit switch is not actuated. |
|  |  |  |  |  |  | 1 : | The positive direction limit switch is actuated. The drive is being run down. |


| Name | Bit number |  | Type | Default |  | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |
| LimitSwitch <br> Neg | 193 | 0 xC 1 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL3 } \\ & -5 \end{aligned}$ |  | Limit switch input on movement in negative direction. <br> This bit is linked to the internal bus. |  |
|  |  |  |  |  |  | 0 : | The negative direction limit switch is not actuated. |
|  |  |  |  |  |  | 1 : | The negative direction limit switch is actuated. The drive is being run down. |
| Stop1_N | 194 | 0xC2 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Input1 | 0x30 | Drive Stop 1 inverted <br> This bit is linked to Input 1 of the module. The return message is transmitted via Stop_N_ACK bit. Stop1_N and Stop2_N are always taken into account at that bit. |  |
|  |  |  |  |  |  | 0 : | Current is being supplied to the motor, but it is at standstill. If the motor is still turning it is put into standstill by the STOP acceleration command. The motor cannot be started-up. |
|  |  |  |  |  |  | 1: | The drive may be started. |
| Brake Manual | 195 | 0xC3 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | ZERO | 0x00 |  | ual control of brake |


| Name | Bit number |  | Type | Default |  | Description |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |  |
| Freq_Range_ Sel_0 | 196 | 0xC4 | DST/ <br> SRC | $\begin{aligned} & \text { KBUS_CTRL2 } \\ & -0 \end{aligned}$ | 0x48 | Configuration of velocity prescaler: The Freq-Prescaler prescaler for velocity is set using these two bits. These values are accepted only when Enable is set to 0 . |  |  |
| Freq_Range_ Sel_1 | 197 | 0xC5 | $\begin{array}{\|l\|} \hline \text { DST/ } \\ \text { SRC } \end{array}$ | KBUS_CTRL2 | 0x49 |  |  |  |
|  |  |  |  |  |  | Freq Range Sel 0 | Freq Range Sel_1 |  |
|  |  |  |  |  |  | 0 | 0 | The Freq Prescaler prescaler is loaded with the parameter Freq Div from the current configuration data set (*). |
|  |  |  |  |  |  | 0 | 1 | $\begin{aligned} & \text { Freq_Prescaler }=80 \\ & \text { Fmax }=25 \mathrm{kHz} \end{aligned}$ |
|  |  |  |  |  |  | 1 | 0 | $\begin{aligned} & \text { Freq_Prescaler }=20 \\ & \text { Fmax }=100 \mathrm{kHz} \end{aligned}$ |
|  |  |  |  |  |  | 1 | 1 | Freq_Prescaler $=4$ <br> Fmax $=500 \mathrm{kHz}$ |
|  |  |  |  |  |  | (*) If the configur value of <br> Freq_Pre <br> Freq_Ran <br> Freq Ran | parameter tion data zero, the caler $=$ ge_Sel ge_Sel | Freq_Div in the et has been assigned a escaler will be set to $0(\mathrm{Fmax}=10 \mathrm{kHz})$ for 0 and $=0$. |


| Name | Bit number |  | Type | Default |  | Description |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |  |  |
| Acc_Range <br> Sel_0 | 198 | 0xC6 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL2 } \\ & -0 \end{aligned}$ | 0x48 | Configuration factor Acceleration. These two bits are used to set the ACC_Multiplier factor for acceleration. These values are accepted only when Enable is set to 0 . |  |  |
| Acc_Range Sel_1 | 199 | 0xC7 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL2 } \\ & -1 \end{aligned}$ | 0x49 |  |  |  |
|  |  |  |  |  |  | Acc <br> Range Sel_0 | Acc <br> Range Sel_1 |  |
|  |  |  |  |  |  | 0 | 0 | The factor Acc_Multiplier is loaded with the parameter Acc_Fact from the current configuration data set (*). |
|  |  |  |  |  |  | 0 | 1 | $\begin{aligned} & \text { Acc_Multiplier }=80 \\ & \mathrm{~T}=\overline{7} 60 \mathrm{~ms} \end{aligned}$ |
|  |  |  |  |  |  | 1 | 0 | $\begin{aligned} & \text { Acc_Multiplier }=800 \\ & T=\overline{76} \mathrm{~ms} \end{aligned}$ |
|  |  |  |  |  |  | 1 | $1$ | $\begin{aligned} & \text { Acc_Multiplier }=8000 \\ & \mathrm{~T}=\overline{7} .6 \mathrm{~ms} \end{aligned}$ |
|  |  |  |  |  |  | (*) If the parameter Acc_Fact in the configuration data set has been assigned a value of zero, the factor is set to Acc_Multiplier $=8(T=7.6 \mathrm{~s})$ for Acc_Range_Sel_0 $=0$ and Acc_Range_Sel_1 $=0$. |  |  |
| Set_Actual $\operatorname{POS}$ | 200 | 0xC8 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { KBUS_CTRL3 } \\ & -0 \end{aligned}$ | 0x50 | The actual value is set to the reference position (configuration parameter Reference_Offset) on a rising edge from the bit Set_Actual_POS. This function cannot be performed while a positioning run is ongoing. |  |  |
|  | 201 | 0xC9 |  |  |  |  |  |  |
|  | 202 | 0xCA |  |  |  |  |  |  |
|  | 203 | 0xCB |  |  |  |  |  |  |
|  | 204 | 0xCC |  |  |  |  |  |  |
|  | 205 | 0xCD |  |  |  |  |  |  |
|  | 206 | 0xCE |  |  |  |  |  |  |
|  | 207 | 0xCF |  |  |  |  |  |  |
| LED E | 208 | 0xD0 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | Busy | 0x09 | LED E |  |  |
| LED F | 209 | 0xD1 | $\begin{aligned} & \text { DST/ } \\ & \text { SRC } \end{aligned}$ | $\begin{aligned} & \text { M_Program_A } \\ & \text { CK } \end{aligned}$ | 0x1B | LED F |  |  |

WAGO-I/O-SYSTEM 750 I/O Modules

| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
| LED G | 210 | 0xD2 | $\begin{array}{\|l\|} \hline \text { DST/ } \\ \text { SRC } \end{array}$ | On_Speed | 0x0B | LED G |
| LED H | 211 | 0xD3 | $\begin{array}{\|l} \text { DST/ } \\ \text { SRC } \end{array}$ | ERR_Code | 0x19 | LED H |
|  | 212 | 0xD4 |  |  |  |  |
|  | 213 | 0xD5 |  |  |  |  |
|  | 214 | 0xD6 |  |  |  |  |
|  | 215 | 0xD7 |  |  |  |  |
|  | 216 | 0xD8 |  |  |  |  |
|  | 217 | 0xD9 |  |  |  |  |
|  | 218 | 0xDA |  |  |  |  |
|  | 219 | 0xDB |  |  |  |  |
|  | 220 | 0xDC |  |  |  |  |
|  | 221 | 0xDD |  |  |  |  |
| Trace Trigger | 222 | 0xDE | $\begin{array}{\|l\|} \hline \text { DST/ } \\ \text { SRC } \end{array}$ | Busy | 0x09 | A trace is started with a positive edge when Trace_Armed is set. The Trace_Var1/2 variables given in the configuration are recorded using the time frame specified in Trace_MsecCycleTime. |
| Trace Armed | 223 | 0xDF | $\begin{array}{\|l} \text { DST/ } \\ \text { SRC } \end{array}$ | MONE | 0x03 | Activation of trace. |
|  | 224 | 0xE0 |  |  |  |  |
|  | 225 | 0xE1 |  |  |  |  |
|  | 226 | 0xE2 |  |  |  |  |
|  | 227 | 0xE3 |  |  |  |  |
|  | 228 | 0xE4 |  |  |  |  |
|  | 229 | 0xE5 |  |  |  |  |
|  | 230 | 0xE6 |  |  |  |  |
|  | 231 | 0xE7 |  |  |  |  |
|  | 232 | 0xE8 |  |  |  |  |
|  | 233 | 0xE9 |  |  |  |  |
|  | 234 | 0xEA |  |  |  |  |
|  | 235 | 0xEB |  |  |  |  |
|  | 236 | 0xEC |  |  |  |  |
|  | 237 | 0xED |  |  |  |  |
|  | 238 | 0xEE |  |  |  |  |
|  | 239 | 0xEF |  |  |  |  |


| Name | Bit number |  | Type | Default |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  | Target/Source | Bit no. |  |
|  | 240 | 0xF0 |  |  |  |  |
|  | 241 | 0xF1 |  |  |  |  |
|  | 242 | 0xF2 |  |  |  |  |
|  | 243 | 0xF3 |  |  |  |  |
|  | 244 | 0xF4 |  |  |  |  |
|  | 245 | 0xF5 |  |  |  |  |
|  | 246 | 0xF6 |  |  |  |  |
|  | 247 | 0xF7 |  |  |  |  |
|  | 248 | 0xF8 |  |  |  |  |
|  | 249 | 0xF9 |  |  |  |  |
|  | 250 | 0xFA |  |  |  |  |
|  | 251 | 0xFB |  |  |  |  |
|  | 252 | 0xFC |  |  |  |  |
|  | 253 | 0xFD |  |  |  |  |
|  | 254 | 0xFE |  |  |  |  |
|  | 255 | 0xFF |  |  |  |  |

### 3.5 Configuration Variables

| Configuration <br> variable | Address |  | Data <br> type | Default | Range | Description |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | 0 | Dec. | Hex. |  | UINT16 | 0 |


| Configuration variable | Address |  | Data type | Default | Range | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |  |
| HwSwConfig | 19 | 0x13 | UINT8 | 0 |  | Bit $0 \ldots 1$ : Reserved |  |
|  |  |  |  |  |  | Bit 2: Drive_Direction (Direction of rotation inversion) |  |
|  |  |  |  |  |  | 0 : | Output signal processed directly |
|  |  |  |  |  |  | 1 : | Output signal: Direction of rotation inverted |
|  |  |  |  |  |  | Bit $3 \ldots 6$ : Reserved |  |
|  |  |  |  |  |  | Bit 7: Program_Autostart (Move program Autostart - Normal mode) |  |
|  |  |  |  |  |  | 0 : | Move program only activated via Move program or Mailbox mode. |
|  |  |  |  |  |  | 1 : | Move program activated immediately after startup, see description. |
| Pos_Mult | 20 | 0x14 | UINT16 | 1 | 1 ... 65535 | Scaling factors for positions |  |
| Pos_Div | 22 | 0x16 | UINT16 | 1 | 1... 65535 | Scaling factors for positions |  |
|  | 24 | 0x18 |  |  |  |  |  |
|  | 26 | 0x1A |  |  |  |  |  |
| Speed_Mult | 28 | 0x1C | UINT16 | 1 | 1 ... 65535 | Scaling factors for speed |  |
| Speed_Div | 30 | 0x1E | UINT16 | 1 | 1... 65535 | Scaling factors for speed |  |
| Acc_Mult | 32 | 0x20 | UINT16 | 1 | 1... 65535 | Scaling factors for acceleration |  |
| Acc_Div | 34 | 0x22 | UINT16 | 1 | 1... 65535 | Scaling factors for acceleration |  |
| Reserved_36 | 36 | 0x24 | UINT16 | 0 |  | Reserved |  |
| Reserved_38 | 38 | 0x26 | UINT16 | 0 |  | Reserved |  |

WAGO-I/O-SYSTEM 750

| Configuration <br> variable | Address |  | Data |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Dec. | Hex. | Default | Range | Description |  |
| Speed | 40 | $0 \times 28$ | INT16 | 10 | $1 \ldots 25000$ | Default speed |
| Speed_Limit | 42 | $0 \times 2$ A | INT16 | 25000 | $1 \ldots 25000$ | Default maximum speed; the drive is <br> switched off if this speed is exceeded |
| SetupSpeed | 44 | $0 \times 2 \mathrm{C}$ | INT16 | 100 | $1 \ldots 25000$ | Default setup speed; the current moving <br> speed is used when this parameter is 0. |
| Acceleration_ <br> Stop_Fast | 46 | $0 \times 2 \mathrm{E}$ | INT16 | 1000 | $0 \ldots 32767$ | Default acceleration for STOP mode; <br> the current acceleration is used when <br> this parameter is 0. |
| Acceleration_ <br> RampUp | 48 | $0 \times 30$ | INT16 | 10 | $0 \ldots 32767$ | Default acceleration for acceleration <br> phase |
| Acceleration_ <br> RampDown | 50 | $0 \times 32$ | INT16 | 10 | $0 \ldots 32767$ | Default acceleration for deceleration <br> phase |
| Acceleration_ <br> RampUp_Param | 52 | $0 \times 34$ | INT32 | 300 | $0 \ldots$ <br> 16777216 | Default acceleration time or acceleration <br> path |
| Acceleration_ <br> RampDown_ <br> Param | 56 | $0 \times 38$ | INT32 | 300 | $0 \ldots$ <br> 16777216 | Default deceleration time or deceleration <br> path |


| Configuration variable | Address |  | Data type | Default | Range | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |  |
| Acceleration Modes | 60 | 0x3C | UINT8 | 0 |  | Bit 0 ... 1: AccType (Acceleration type) |  |
|  |  |  |  |  |  | 0 : | Constant acceleration |
|  |  |  |  |  |  | 1 : | Linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param |
|  |  |  |  |  |  | 2 : | $\mathrm{Sin}^{2}$ rise in acceleration; the period for acceleration increase is Acceleration RampUp Param |
|  |  |  |  |  |  | 3: | Reserved |
|  |  |  |  |  |  |  | ... 3: AccParam celeration parameter) |
|  |  |  |  |  |  | 0 : | No modification |
|  |  |  |  |  |  | 1 : | Acceleration_RampUp_Param interpreted as the acceleration period |
|  |  |  |  |  |  | 2 : | Acceleration_RampUp_Param interpreted as the acceleration path |
|  |  |  |  |  |  | 3: | Reserved |
|  |  |  |  |  |  |  | 4 ... 5: DecType celeration type) |
|  |  |  |  |  |  | 0 : | Constant acceleration |
|  |  |  |  |  |  | 1 : | Linear rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param |
|  |  |  |  |  |  | 2 : | $\operatorname{Sin}^{2}$ rise in acceleration; the period for acceleration increase is Acceleration_RampUp_Param |
|  |  |  |  |  |  | 3: | Reserved |
|  |  |  |  |  |  |  | 6..7: DecParam celeration parameter) |
|  |  |  |  |  |  | 0 : | No modification |
|  |  |  |  |  |  | 1 : | Acceleration_RampUp_Param interpreted as the acceleration period |
|  |  |  |  |  |  | 2 : | Acceleration_RampUp_Param interpreted as the acceleration path |
|  |  |  |  |  |  | 3 : | Reserved |

WAGO-I/O-SYSTEM 750 I/O Modules

| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| Current_Ratio Stop | 61 | 0x3D | UINT8 | 100 | $0 \ldots 150$ | Current factor for STOP mode in [\%], based on motor rated current "Current" |
| Setup <br> Acceleration | 62 | 0x3E | UINT16 | 10 | 0 ... 32767 | Acceleration for JOG and Reference mode |
| Rotary_Axis_ Period | 64 | 0x40 | INT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777216 \end{aligned}$ | Sets the period P for a rotary axis; zero is entered here for a linear axis. |
| Drive_Range_ Neg | 68 | 0x44 | INT32 | -0x7fffff | 0 | Acceptable moving range in negative direction |
| Drive_Range_ Pos | 72 | 0x48 | INT32 | 0x7fffff | 0 | Acceptable moving range in positive direction |
| Reserved_76 | 76 | 0x4C | UINT32 | 0 |  | Reserved |
| Reserved_80 | 80 | 0x50 | UINT32 | 0 |  | Reserved |
|  | 84 | 0x54 |  |  |  |  |
| $\begin{aligned} & \text { Camshaft_Ch9_ } \\ & \text { Start } \end{aligned}$ | 88 | 0x58 | INT32 | 0 | $\pm 8388607$ | Camshaft channel 9 position, starting edge |
| $\begin{aligned} & \text { Camshaft_Ch9_ } \\ & \text { Period } \end{aligned}$ | 92 | 0x5B | INT32 | 100 | $\begin{aligned} & 1 \ldots \\ & 8388607 \end{aligned}$ | Camshaft channel 9 period |
| Camshaft_Ch9 Pulsewidth | 96 | 0x60 | INT32 | 50 | $\begin{aligned} & 0 \ldots \\ & 8388607 \end{aligned}$ | Camshaft channel 9 pulse width |
| Braketime_Turn_ On | 100 | 0x64 | UINT32 | 0 | $\begin{aligned} & 1 \ldots \\ & 8388607 \end{aligned}$ | Starting time for brake in [ms] |
| Braketime_Turn_ Off | 104 | 0x68 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 8388607 \end{aligned}$ | Switch-off time for brake in [ms] |
| Reference_Offset | 108 | 0x6C | UINT32 | 0 | $\pm 8388607$ | Position of reference switch |


| Configuration <br> variable | Address |  | Data |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Dec. | Hex. | Default | Range | Description |  |
| Reference_Mode | 112 | $0 \times 70$ | UINT8 | 0 |  |  |

WAGO-I/O-SYSTEM 750 I/O Modules

| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| $\left\lvert\, \begin{aligned} & \text { Ptr_KBUS_ } \\ & \text { ST1_6 } \end{aligned}\right.$ | 134 | 0x86 | UINT8 | 0x16 | 0 ... 255 | Source for linkable bit 0x86 |
| $\left\lvert\, \begin{aligned} & \operatorname{Ptr}_{-} \text {KBUS_ } \\ & \text { ST1_ }_{1} 7 \end{aligned}\right.$ | 135 | 0x87 | UINT8 | 0x17 | 0 ... 255 | Source for linkable bit 0x87 |
| $\begin{aligned} & \text { Ptr_KBUS_ }^{\text {ST2_0 }} \end{aligned}$ | 136 | 0x88 | UINT8 | 0x08 | 0 ... 255 | Source for linkable bit 0x88 |
| $\begin{array}{\|l} \operatorname{Ptr}_{-} \mathrm{KBUS}_{-} \\ \mathrm{ST}_{2} 1 \end{array}$ | 137 | 0x89 | UINT8 | 0x09 | 0 ... 255 | Source for linkable bit 0x89 |
| $\begin{aligned} & \operatorname{Ptr}_{\text {Pt_ KBUS_ }} \\ & \mathrm{ST} 2 \_2 \end{aligned}$ | 138 | 0x8A | UINT8 | 0x0A | 0 ... 255 | Source for linkable bit 0x8A |
| $\begin{aligned} & \operatorname{Ptr}_{1} \mathrm{KBUS}_{-} \\ & \mathrm{ST} 2 \_3 \end{aligned}$ | 139 | 0x8B | UINT8 | 0x0B | 0 ... 255 | Source for linkable bit 0x8B |
| $\begin{aligned} & \mathrm{Ptr}_{2} \mathrm{KBUS} \\ & \mathrm{ST} 2 \_4 \end{aligned}$ | 140 | 0x8C | UINT8 | 0x0C | 0 ... 255 | Source for linkable bit 0x8C |
| $\begin{aligned} & \operatorname{Ptr}_{2} \text { KBUS_ }_{-} \\ & \text {ST2_5 }^{2} \end{aligned}$ | 141 | 0x8D | UINT8 | 0x0D | 0 ... 255 | Source for linkable bit 0x8D |
| $\begin{aligned} & \text { Ptr_KBUS_- }_{\text {ST2_6 }} \end{aligned}$ | 142 | 0x8E | UINT8 | 0x0E | 0 ... 255 | Source for linkable bit 0x8E |
| $\begin{aligned} & \text { Ptr_KBUS_}_{-} \\ & \text {ST2_7 }_{2} \end{aligned}$ | 143 | 0x8F | UINT8 | 0x0F | 0 ... 255 | Source for linkable bit 0x8F |
| $\begin{aligned} & \text { Ptr_KBUS_- }_{\text {ST3_0 }} \end{aligned}$ | 144 | 0x90 | UINT8 | 0x30 | 0 ... 255 | Source for linkable bit 0x90 |
| $\left\lvert\, \begin{aligned} & \operatorname{Ptr}_{-} \mathrm{KBUS} \\ & \text { ST3_1 } \end{aligned}\right.$ | 145 | 0x91 | UINT8 | 0x31 | 0 ... 255 | Source for linkable bit 0x91 |
| $\begin{aligned} & \operatorname{Ptr}_{-} \mathrm{KBUS} \\ & \text { ST3_2 } \end{aligned}$ | 146 | 0x92 | UINT8 | 0x32 | 0 ... 255 | Source for linkable bit 0x92 |
| $\begin{aligned} & \operatorname{Ptr}_{1} K B U S- \\ & \mathrm{ST} 3 \_3 \end{aligned}$ | 147 | 0x93 | UINT8 | 0x33 | 0 ... 255 | Source for linkable bit 0x93 |
| $\left\lvert\, \begin{aligned} & \text { Ptr_KBUS_ } \\ & \text { ST3_4 } \end{aligned}\right.$ | 148 | 0x94 | UINT8 | 0x34 | 0 ... 255 | Source for linkable bit 0x94 |
| $\left\lvert\, \begin{aligned} & \text { Ptr_KBUS_ } \\ & \text { ST3_5 } \end{aligned}\right.$ | 149 | 0x95 | UINT8 | 0x35 | 0 ... 255 | Source for linkable bit 0x95 |
| $\begin{array}{\|l} \operatorname{Ptr}_{-} K B U S \\ \text { ST3_6 } \end{array}$ | 150 | 0x96 | UINT8 | 0x1A | 0 ... 255 | Source for linkable bit $0 \times 96$ |
| $\left\lvert\, \begin{aligned} & \text { Ptr_KBUS_ } \\ & \text { ST3_7 } \end{aligned}\right.$ | 151 | 0x97 | UINT8 | 0x04 | 0 ... 255 | Source for linkable bit 0x97 |
| Reserved_152 | 152 | 0x98 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit Bit 0x98 |
| Reserved_153 | 153 | 0x99 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0x99 |
| Reserved_154 | 154 | 0x9A | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit it 0x9A |
| Reserved_155 | 155 | 0x9B | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0x9B |
| Reserved_156 | 156 | 0x9C | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0x9C |
| Reserved_157 | 157 | 0x9D | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0x9D |


| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| Reserved_158 | 158 | 0x9E | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0x9E |
| Reserved_159 | 159 | 0x9F | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0x9F |
| Ptr_OUT1 | 160 | 0xA0 | UINT8 | 0x08 | 0 ... 255 | Source for linkable bit 0xA0 |
| Ptr_OUT2 | 161 | 0xA1 | UINT8 | 0x0F | 0 ... 255 | Source for linkable bit 0xA1 |
| Reserved_162 | 162 | 0xA2 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA2 |
| Reserved_163 | 163 | 0xA3 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA3 |
| Reserved_164 | 164 | 0xA4 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA4 |
| Reserved_165 | 165 | 0xA5 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA5 |
| Reserved_166 | 166 | 0xA6 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA6 |
| Reserved_167 | 167 | 0xA7 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA7 |
| Ptr_FILT1 | 168 | 0xA8 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA8 |
| Ptr_FILT2 | 169 | 0xA9 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xA9 |
| Ptr_FILT3 | 170 | 0xAA | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xAA |
| Ptr_FILT4 | 171 | 0xAB | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xAB |
| Ptr_FILT5 | 172 | 0xAC | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xAC |
| Ptr_FILT6 | 173 | 0xAD | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xAD |
| Ptr_FILT7 | 174 | 0xAE | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xAE |
| Ptr_FILT8 | 175 | 0xAF | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xAF |
| Ptr_Enable | 176 | 0xB0 | UINT8 | 0x40 | 0 ... 255 | Source for linkable bit 0xB0 |
| Ptr_Stop2_N | 177 | 0xB1 | UINT8 | 0x41 | 0 ... 255 | Source for linkable bit 0xB1 |
| Ptr_Start | 178 | 0xB2 | UINT8 | 0x42 | 0 ... 255 | Source for linkable bit 0xB2 |
| Ptr_M_ Positioning | 179 | 0xB3 | UINT8 | 0x43 | 0 ... 255 | Source for linkable bit 0xB3 |
| Ptr_M_Program | 180 | 0xB4 | UINT8 | 0x44 | 0 ... 255 | Source for linkable bit 0xB4 |
| Ptr_M_Reference | 181 | 0xB5 | UINT8 | 0x45 | 0 ... 255 | Source for linkable bit 0xB5 |
| Ptr_M_Jog | 182 | 0xB6 | UINT8 | 0x46 | 0 ... 255 | Source for linkable bit 0xB6 |
| Ptr_M <br> DriveByMbx | 183 | 0xB7 | UINT8 | 0x47 | 0 ... 255 | Source for linkable bit 0xB7 |
| Ptr_Enable Drive | 184 | 0xB8 | UINT8 | 0x01 | 0 ... 255 | Source for linkable bit 0xB8 |
| Ptr_Reset Quit | 185 | 0xB9 | UINT8 | 0x57 | 0 ... 255 | Source for linkable bit 0xB9 |
| Ptr_Direction_ <br> Pos | 186 | 0xBA | UINT8 | 0x52 | 0 ... 255 | Source for linkable bit 0xBA |
| Ptr_Direction <br> Neg | 187 | 0xBB | UINT8 | 0x53 | 0 ... 255 | Source for linkable bit 0xBB |
| Ptr Set Reference | 188 | 0xBC | UINT8 | 0x31 | 0 ... 255 | Source for linkable bit 0xBC |

WAGO-I/O-SYSTEM 750 I/O Modules

| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| Ptr_PreCalc | 189 | 0xBD | UINT8 | 0x4E | 0 ... 255 | Source for linkable bit 0xBD |
| Ptr_SetupSpeed Active | 190 | 0xBE | UINT8 | 0x56 | 0 ... 255 | Source for linkable bit 0xBE |
| Ptr_Error_Quit | 191 | 0xBF | UINT8 | 0x4F | 0 ... 255 | Source for linkable bit 0xBF |
| $\begin{aligned} & \mathrm{Ptr}_{-} \\ & \text {LimitSwitch_ }_{\text {Pos }} \end{aligned}$ | 192 | 0xC0 | UINT8 | 0x54 | 0 ... 255 | Source for linkable bit $0 \times \mathrm{CC} 0$ |
| $\begin{aligned} & \text { Ptr_-_ } \\ & \text { LimitSwitch_ } \\ & \text { Neg } \\ & \hline \end{aligned}$ | 193 | $0 \mathrm{xC1}$ | UINT8 | 0x55 | 0 ... 255 | Source for linkable bit 0 xCl |
| Ptr_Stop1_N | 194 | 0xC2 | UINT8 | 0x30 | 0 ... 255 | Source for linkable bit 0xC2 |
| Reserved_195 | 195 | 0xC3 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit it 0xC3 |
| Ptr_Freq_Range_ Sel 0 | 196 | 0xC4 | UINT8 | 0x48 | 0 ... 255 | Source for linkable bit 0xC4 |
| Ptr_Freq_Range_ Sel_1 | 197 | 0xC5 | UINT8 | 0x49 | 0 ... 255 | Source for linkable bit 0xC5 |
| Ptr_Acc_Range_ Sel_0 | 198 | 0xC6 | UINT8 | 0x4A | 0 ... 255 | Source for linkable bit 0xC6 |
| Ptr_Acc_Range_ Sel 1 | 199 | 0xC7 | UINT8 | 0x4B | 0 ... 255 | Source for linkable bit 0xC7 |
| Ptr_Set_Actual_ POS | 200 | 0xC8 | UINT8 | 0x50 | 0 ... 255 | Source for linkable bit 0xC8 |
| Reserved_201 | 201 | 0xC9 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xC9 |
| Reserved_202 | 202 | 0xCA | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0 xCA |
| Reserved_203 | 203 | 0xCB | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xCB |
| Reserved_204 | 204 | 0xCC | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit $0 \times \mathrm{CCC}$ |
| Reserved_205 | 205 | 0xCD | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xCD |
| Reserved_206 | 206 | 0xCE | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xCE |
| Reserved_207 | 207 | 0xCF | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xCF |
| Ptr_LED_E | 208 | 0xD0 | UINT8 | 0x09 | 0 ... 255 | Source for linkable bit 0xD0 |
| Ptr_LED_F | 209 | 0xD1 | UINT8 | 0x1B | 0 ... 255 | Source for linkable bit 0xD1 |
| Ptr_LED_G | 210 | 0xD2 | UINT8 | 0x11 | 0 ... 255 | Source for linkable bit 0xD2 |
| Ptr_LED_H | 211 | 0xD3 | UINT8 | 0x19 | 0 ... 255 | Source for linkable bit 0xD3 |
| Reserved_212 | 212 | 0xD4 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xD4 |
| Reserved_213 | 213 | 0xD5 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xD5 |
| Reserved_214 | 214 | 0xD6 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xD6 |
| Reserved_215 | 215 | 0xD7 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xD7 |
| Reserved_216 | 216 | 0xD8 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xD8 |
| Reserved_217 | 217 | 0xD9 | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xD9 |

## 248 - Overview of Error Blink Codes

Auxiliary Commands

| Configuration variable | Address |  | Data type | Default | Range | Description |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |  |
| Reserved_218 | 218 | 0xDA | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xDA |  |
| Reserved_219 | 219 | $0 \times \mathrm{DB}$ | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit $0 \times \mathrm{xDB}$ |  |
| Reserved_220 | 220 | 0xDC | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit 0xDC |  |
| Reserved_221 | 221 | 0xDD | UINT8 | 0x00 | 0 ... 255 | Source for linkable bit $0 \times \mathrm{xDD}$ |  |
| Ptr_Trace <br> Trigger | 222 | 0 xDE | UINT8 | 0x09 | 0 ... 255 | Source for linkable bit $0 \times \mathrm{DE}$ |  |
| Ptr_Trace_ Armed | 223 | 0xDF | UINT8 | 0x03 | $0 \ldots 255$ | Source for linkable bit $0 \times \mathrm{DFF}$ |  |
| Filter1_Function | 224 | 0xE0 | UINT8 | 0 | $0 \ldots 11$ | Filter Function: |  |
|  |  |  |  |  |  | 0 : | No filtering |
|  |  |  |  |  |  | 1 : | Inversion |
|  |  |  |  |  |  | 2 : | Detection of starting edge |
|  |  |  |  |  |  | 3: | Low pass |
|  |  |  |  |  |  | 4: | Pulse extension |
|  |  |  |  |  |  | 5: | One-shot |
|  |  |  |  |  |  | 6 : | Delay |
|  |  |  |  |  |  | 7: | Math |
|  |  |  |  |  |  | 8: | Incrementing counter |
|  |  |  |  |  |  | 9: | Incrementing counter to zero |
|  |  |  |  |  |  | 10 | Decrementing counter |
|  |  |  |  |  |  | 11 | Decrementing counter to zero |
| Filter2_Function | 225 | 0xE1 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter3_Function | 226 | 0xE2 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter4_Function | 227 | 0xE3 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter5_Function | 228 | 0xE4 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter6_Function | 229 | 0xE5 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter7_Function | 230 | 0xE6 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter8_Function | 231 | 0xE7 | UINT8 | 0 | $0 \ldots 11$ | Function of filter: see Filter1_Function |  |
| Filter1_Time | 232 | 0xE8 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |  |
| Filter2_Time | 236 | 0xEB | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |  |

WAGO-I/O-SYSTEM 750 I/O Modules

| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| Filter3_Time | 240 | 0xF0 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |
| Filter4_Time | 244 | 0xF4 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |
| Filter5_Time | 248 | 0xF8 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |
| FIlter6_Time | 252 | 0xFC | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |
| Filter7_Time | 256 | 0x100 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |
| Filter8_Time | 260 | 0x104 | UINT32 | 0 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Filter Time constant in [ms] |
| TraceVar1 | 264 | 0x108 | UINT32 | 1 |  | Variable number 1 for trace memory |
| TraceVar2 | 268 | 0x10C | UINT32 | 2 |  | Variable number 2 for trace memory |
| TraceMsecCycle Time | 272 | 0x110 | UINT32 | 1 | $\begin{aligned} & 0 \ldots \\ & 16777215 \end{aligned}$ | Cycle time for recording the variables given in TraceVar $1 / 2$ in [ms] |
| Reserved_276 | 276 | 0x114 | UINT32 | 0 |  | Reserved |
| Reserved_280 | 280 | 0x118 | UINT32 | 0 |  | Reserved |
| Reserved_284 | 284 | 0x11C | UINT32 | 0 |  | Reserved |
| Reserved_288 | 288 | 0x120 | UINT32 | 0 |  | Reserved |
| Reserved_292 | 292 | 0x124 | UINT32 | 0 |  | Reserved |
| Reserved_296 | 296 | 0x128 | UINT32 | 0 |  | Reserved |
| Reserved_300 | 300 | 0x12C | UINT32 | 0 |  | Reserved |
| Reserved_304 | 304 | 0x130 | UINT32 | 0 |  | Reserved |
| Reserved_308 | 308 | 0x134 | UINT32 | 0 |  | Reserved |
| Reserved_312 | 312 | 0x138 | UINT32 | 0 |  | Reserved |
| Reserved_316 | 316 | 0x13C | UINT32 | 0 |  | Reserved |
| Reserved_320 | 320 | 0x140 | UINT32 | 0 |  | Reserved |
| Reserved_324 | 324 | 0x144 | UINT32 | 0 |  | Reserved |
| Reserved_328 | 328 | 0x148 | UINT32 | 0 |  | Reserved |
| Reserved_332 | 332 | 0x14C | UINT32 | 0 |  | Reserved |
| Reserved_336 | 336 | 0x150 | UINT32 | 0 |  | Reserved |
| Reserved_340 | 340 | 0x154 | UINT32 | 0 |  | Reserved |
| Reserved_344 | 344 | 0x158 | UINT32 | 0 |  | Reserved |
| Reserved_348 | 348 | 0x15C | UINT32 | 0 |  | Reserved |
| Reserved_352 | 352 | 0x160 | UINT32 | 0 |  | Reserved |
| Reserved_356 | 356 | 0x164 | UINT32 | 0 |  | Reserved |

250 - Overview of Error Blink Codes
Auxiliary Commands

| Configuration variable | Address |  | Data type | Default | Range | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Dec. | Hex. |  |  |  |  |
| Reserved_360 | 360 | 0x168 | UINT32 | 0 |  | Reserved |
| Reserved_364 | 364 | 0x16C | UINT32 | 0 |  | Reserved |
| Reserved_368 | 368 | 0x170 | UINT32 | 0 |  | Reserved |
| Reserved_372 | 372 | 0x174 | UINT32 | 0 |  | Reserved |
| Reserved_376 | 376 | 0x178 | UINT32 | 0 |  | Reserved |
| Reserved_380 | 380 | 0x17C | UINT32 | 0 |  | Reserved |
| Reserved_384 | 384 | 0x180 | UINT32 | 0 |  | Reserved |
| Reserved_388 | 388 | 0x184 | UINT32 | 0 |  | Reserved |
| Reserved_392 | 392 | 0x188 | UINT32 | 0 |  | Reserved |
| Reserved_396 | 396 | 0x18C | UINT32 | 0 |  | Reserved |
| Reserved_400 | 400 | 0x190 | UINT32 | 0 |  | Reserved |
| Reserved_404 | 404 | 0x194 | UINT32 | 0 |  | Reserved |
| Reserved_408 | 408 | 0x198 | UINT32 | 0 |  | Reserved |
| Reserved_412 | 412 | 0x19C | UINT32 | 0 |  | Reserved |
| Reserved_416 | 416 | 0x1A0 | UINT32 | 0 |  | Reserved |
| Reserved_420 | 420 | 0x1A4 | UINT32 | 0 |  | Reserved |
| Reserved_424 | 424 | 0x1A8 | UINT32 | 0 |  | Reserved |
| Reserved_428 | 428 | $0 \times 1 \mathrm{AC}$ | UINT32 | 0 |  | Reserved |
| Reserved_432 | 432 | 0x1B0 | UINT32 | 0 |  | Reserved |
| Reserved_436 | 436 | 0x1B4 | UINT32 | 0 |  | Reserved |
| Reserved_440 | 440 | 0x1B8 | UINT32 | 0 |  | Reserved |
| Reserved_444 | 444 | 0x1BC | UINT32 | 0 |  | Reserved |
| Reserved_448 | 448 | 0x1C0 | UINT32 | 0 |  | Reserved |
| Reserved_452 | 452 | 0x1C4 | UINT32 | 0 |  | Reserved |
| Reserved_456 | 456 | 0x1C8 | UINT32 | 0 |  | Reserved |
| Reserved_460 | 460 | 0x1CC | UINT32 | 0 |  | Reserved |
| Reserved_464 | 464 | 0x1D0 | UINT32 | 0 |  | Reserved |
| Reserved_468 | 468 | 0x1D4 | UINT32 | 0 |  | Reserved |
| Reserved_472 | 472 | 0x1D8 | UINT32 | 0 |  | Reserved |
| Reserved_476 | 476 | 0x1DC | UINT32 | 0 |  | Reserved |
| Reserved_480 | 480 | 0x1E0 | UINT32 | 0 |  | Reserved |
| Reserved_484 | 484 | 0x1E4 | UINT32 | 0 |  | Reserved |
| Reserved_488 | 488 | 0x1E8 | UINT32 | 0 |  | Reserved |
| Reserved_492 | 492 | 0x1EC | UINT32 | 0 |  | Reserved |
| Reserved_496 | 496 | 0x1F0 | UINT32 | 0 |  | Reserved |

WAGO-I/O-SYSTEM 750 I/O Modules

| Configuration <br> variable | Address |  | Data <br> type | Default | Range | Description |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Dec. | Hex. |  |  |  |  |
| Reserved_500 | 500 | 0x1F4 | UINT32 | 0 |  | Reserved |
| Reserved_504 | 504 | 0x1F8 | UINT32 | 0 |  | Reserved |
| Reserved_508 | 508 | 0x1FC | UINT32 | 0 |  | Reserved |

### 3.6 Internal Status Variables



WAGO-I/O-SYSTEM 750
I/O Modules

| Index |  | Variable | Value |
| :---: | :---: | :---: | :---: |
| Dec. | Hex. |  |  |
| 27 | 0x1B | Current position (internal offset) |  |
| 28 | 0x1C | Current position (internal OffsetSampled) |  |
| 29 | 0x1D | Current position (internal LastPosition) |  |
| 30 | 0x1E | Last target position |  |
| 31 | 0x1F | Acceleration factor |  |
| 32 | 0x20 | Position error |  |
| 33 | 0x21 | Current output frequency (internal) |  |
| 34 | 0x22 | Current position (internal CPLD emulation) |  |
| 35 | 0x23 | 0 |  |
| 36 | 0x24 | 0 |  |
| 37 | 0x25 | 0 |  |
| 38 | 0x26 | 0 |  |
| 39 | 0x27 | 0 |  |
| 40 | 0x28 | 0 |  |
| 41 | 0x29 | Move program command counter |  |
| 42 | $0 \times 2 \mathrm{~A}$ | EEPROM status |  |
| 43 | 0x2B | Specified velocity |  |
| 44 | 0x2C | Maximum velocity |  |
| 45 | 0x2D | Final velocity |  |
| 46 | 0x2E | 0 |  |
| 47 | 0x2F | Stop deceleration |  |
| 48 | 0x30 | Priority of current command (internal) |  |
| 49 | 0x31 | Current acceleration |  |
| 50 | 0x32 | Current deceleration |  |
| 51 | 0x33 | Acceleration modification (path, time) |  |
| 52 | 0x34 | Deceleration modification (path, time) |  |
| 53 | 0x35 | Ramp mode |  |
| 54 | 0x36 | Maximum velocity (internal) |  |
| 55 | 0x37 | Prescaler velocity |  |
| 56 | 0x38 | Present current factor |  |
| 57 | 0x39 | Original status for camshaft $1 . . .9$ |  |
| 58 | 0x3A | Reference run status |  |
| 59 | 0x3B | Reference run limit switch contact status |  |
| 60 | 0x3C | Referencing speed (internal) |  |
| 61 | 0x3D | Reference run: Creep speed |  |


| Index |  | Variable | Value |
| :---: | :---: | :---: | :---: |
| Dec. | Hex. |  |  |
| 62 | 0x3E | 0 |  |
| 63 | 0x3F | 0 |  |
| 64 | 0x40 | Fast timer min. computing time | [us] |
| 65 | 0x41 | Fast timer max. computing time | [us] |
| 66 | 0x42 | Fast timer avg. computing time | [us] |
| 67 | 0x43 | Main loop min. computing time | [us] |
| 68 | 0x44 | Main loop max. computing time | [us] |
| 69 | 0x45 | Main loop avg. computing time | [us] |
| 70 | 0x46 | Main timer min. computing time | [us] |
| 71 | 0x47 | Main timer max. computing time | [us] |
| 72 | 0x48 | Main timer avg. computing time | [us] |
| 73 | 0x49 | Background min. computing time | [us] |
| 74 | 0x4A | Background max. computing time | [us] |
| 75 | 0x4B | Background avg. computing time | [us] |
| 76 | 0x4C | Aux. timer min. computing time | [us] |
| 77 | 0x4D | Aux. timer max. computing time | [us] |
| 78 | 0x4E | Aux. timer avg. computing time | [us] |
| 79 | 0x4F | WA200 Interrupt min. computing time | [us] |
| 80 | 0x50 | WA200 Interrupt max. computing time | [us] |
| 81 | 0x51 | WA200 Interrupt avg. computing time | [us] |
| 82 | 0x52 | WA200 Interrupt min. period | [us] |
| 83 | 0x53 | WA200 Interrupt max. period | [us] |
| 84 | 0x54 | WA200 Interrupt avg. period | [us] |
| 85 | 0x55 | Internal bus interrupt min. period | [us] |
| 86 | 0x56 | Internal bus interrupt max. period | [us] |
| 87 | 0x57 | Internal bus interrupt avg. period | [us] |
| 88 | 0x58 | 0 |  |
| 89 | 0x59 | 0 |  |
| 90 | 0x5A | 0 |  |
| 91 | 0x5B | Status variable Filter1 |  |
| 92 | 0x5C | Status variable Filter2 |  |
| 93 | 0x5D | Status variable Filter3 |  |
| 94 | 0x5E | Status variable Filter4 |  |
| 95 | 0x5F | Status variable Filter5 |  |
| 96 | 0x60 | Status variable Filter6 |  |


| Index |  | Variable | Value |
| :--- | :--- | :--- | :--- |
| Dec. | Hex. |  |  |
| 97 | $0 \times 61$ | Status variable Filter7 |  |
| 98 | $0 \times 62$ | Status variable Filter8 |  |
| 99 | $0 \times 63$ | 0 |  |

WAGO Kontakttechnik GmbH \& Co. KG
Postfach 2880 • D-32385 Minden
Hansastraße 27 • D-32423 Minden
Phone: $0571 / 887-0$
Fax: $0571 / 887-169$
E-Mail: info@wago.com
Internet: http://www.wago.com

